# **Employee Management System Project Documentation**

### 1. Skill Description

 Technologies Used: Java, Spring Boot, Spring Cloud, Spring Data JPA, MySQL/MariaDB, RESTful APIs

#### 2. Problem Statement

Develop a distributed Employee Management System using Spring Microservices where:

- Admin can manage employees, departments, and their roles.
- Employees can manage their profiles, view assigned tasks, and track performance.

#### 3. Microservices Architecture

### 3.1 Service Registry & Discovery

- Eureka Server:
  - A centralized service registry where all microservices register themselves.
  - Enables dynamic discovery of services.

### 3.2 API Gateway

- Spring Cloud Gateway:
  - Acts as the entry point for all client requests.
  - Routes requests to the appropriate microservice.
  - Provides cross-cutting concerns like security, rate limiting, and logging.

### 3.3 Authentication Service

- User Authentication & Authorization:
  - o Manages user registration, login, and JWT token generation.
  - Handles roles for Admin and Employee to secure access to different parts of the application.

### 3.4 Employee Management Microservice

• Employee Directory:

- Manages employee details, including personal information, job roles, and departments.
- Provides APIs for adding, editing, deleting, and fetching employee information.
- Handles the assignment of employees to departments and roles.

### 3.5 Department Management Microservice

- Department Catalog:
  - o Manages departments within the organization.
  - Provides APIs for creating, editing, and deleting departments.
  - Organizes employees within departments and manages departmentspecific information.

### 3.6 Task Management Microservice

- Task Assignment:
  - o Manages the creation and assignment of tasks to employees.
  - o Provides APIs for task creation, updating, tracking, and completion.
  - Monitors task progress and deadlines.

#### 3.7 Performance Management Microservice

- Employee Performance Tracking:
  - Tracks employee performance based on completed tasks and other metrics.
  - Provides APIs for performance reviews, feedback, and evaluation.
  - Generates performance reports for review by Admin.

## 4. Project Flow

### 4.1 Admin Module

- Admin Dashboard:
  - A centralized interface for the Admin to manage employees, departments, tasks, and performance.
  - Provides analytics and reports on employee performance and departmental efficiency.
- Employee Management:

- Admin can perform CRUD operations on employees through the Employee Management Microservice.
- Assign employees to specific roles and departments.

### • Department Management:

- Admin can create, view, edit, and delete departments via the Department Management Microservice.
- Manage employee assignments within departments.

### Task Management:

- Admin can create and assign tasks to employees through the Task
  Management Microservice.
- Monitor task completion and update task statuses as needed.

### Performance Management:

- Admin can track and evaluate employee performance through the Performance Management Microservice.
- o Schedule and manage performance reviews and feedback sessions.

#### 4.2 Employee Module

- Employee Registration & Authentication:
  - Employees can register and log in using the Authentication Service.
  - JWT tokens are used to secure API access.

### Profile Management:

- Employees can view and update their personal information through the Employee Management Microservice.
- View assigned roles and departments.

### Task Management:

- Employees can view and manage their tasks through the Task
  Management Microservice.
- Update task statuses and track progress.

### • Performance Tracking:

 Employees can view their performance metrics and feedback through the Performance Management Microservice. o Participate in performance reviews and track career development.

# 5. Testing and Refinement

- Unit Testing:
  - Each microservice is tested independently using JUnit and Mockito.
- Integration Testing:
  - End-to-end testing is performed to ensure seamless communication between microservices.
- Validation:
  - Implement validation for all user inputs at both client and server sides.
- Bug Fixing:
  - o Continuously monitor and address bugs identified during testing.
- UI/UX Refinement:
  - Regularly update the user interface based on user feedback and testing results