| ID | Title | Difficulty | AC Rate | Tags |
|---|---|---|---|---|
| 1 | Two Sum | Easy | 51.60% | Array; Hash Table; |
| 3 | Longest Substring Without Repeating Characters | Medium | 34.40% | Hash Table; String; Sliding Window; |
| 53 | Maximum Subarray | Medium | 50.50% | Array; Divide and Conquer; Dynamic Programming; |
| 42 | Trapping Rain Water | Hard | 60.50% | Array; Two Pointers; Dynamic Programming; Stack; Monotonic Stack; |
| 121 | Best Time to Buy and Sell Stock | Easy | 53.50% | Array; Dynamic Programming; |
| 2 | Add Two Numbers | Medium | 42.10% | Linked List; Math; Recursion; |
| 15 | 3Sum | Medium | 34.00% | Array; Two Pointers; Sorting; |
| 5 | Longest Palindromic Substring | Medium | 33.50% | String; Dynamic Programming; |
| 11 | Container With Most Water | Medium | 54.70% | Array; Two Pointers; Greedy; |
| 4 | Median of Two Sorted Arrays | Hard | 39.10% | Array; Binary Search; Divide and Conquer; |
| 33 | Search in Rotated Sorted Array | Medium | 40.30% | Array; Binary Search; |
| 20 | Valid Parentheses | Easy | 40.40% | String; Stack; |
| 287 | Find the Duplicate Number | Medium | 59.40% | Array; Two Pointers; Binary Search; Bit Manipulation; |
| 200 | Number of Islands | Medium | 58.40% | Array; Depth-First Search; Breadth-First Search; Union Find; Matrix; |
| 56 | Merge Intervals | Medium | 46.90% | Array; Sorting; |
| 70 | Climbing Stairs | Easy | 52.80% | Math; Dynamic Programming; Memoization; |
| 238 | Product of Array Except Self | Medium | 65.20% | Array; Prefix Sum; |
| 21 | Merge Two Sorted Lists | Easy | 63.80% | Linked List; Recursion; |
| 560 | Subarray Sum Equals K | Medium | 43.30% | Array; Hash Table; Prefix Sum; |
| 206 | Reverse Linked List | Easy | 75.50% | Linked List; Recursion; |
| 198 | House Robber | Medium | 50.70% | Array; Dynamic Programming; |
| 22 | Generate Parentheses | Medium | 74.00% | String; Dynamic Programming; Backtracking; |
| 300 | Longest Increasing Subsequence | Medium | 54.80% | Array; Binary Search; Dynamic Programming; |
| 146 | LRU Cache | Medium | 42.00% | Hash Table; Linked List; Design; Doubly-Linked List; |
| 34 | Find First and Last Position of Element in Sorted Array | Medium | 43.80% | Array; Binary Search; |
| 128 | Longest Consecutive Sequence | Medium | 47.30% | Array; Hash Table; Union Find; |
| 23 | Merge k Sorted Lists | Hard | 51.90% | Linked List; Divide and Conquer; Heap (Priority Queue); Merge Sort; |
| 55 | Jump Game | Medium | 38.50% | Array; Dynamic Programming; Greedy; |
| 46 | Permutations | Medium | 77.80% | Array; Backtracking; |
| 322 | Coin Change | Medium | 43.40% | Array; Dynamic Programming; Breadth-First Search; |
| 39 | Combination Sum | Medium | 70.70% | Array; Backtracking; |
| 49 | Group Anagrams | Medium | 67.50% | Array; Hash Table; String; Sorting; |
| 169 | Majority Element | Easy | 63.90% | Array; Hash Table; Divide and Conquer; Sorting; Counting; |
| 152 | Maximum Product Subarray | Medium | 34.90% | Array; Dynamic Programming; |
| 17 | Letter Combinations of a Phone Number | Medium | 59.70% | Hash Table; String; Backtracking; |
| 19 | Remove Nth Node From End of List | Medium | 43.60% | Linked List; Two Pointers; |
| 31 | Next Permutation | Medium | 39.20% | Array; Two Pointers; |
| 239 | Sliding Window Maximum | Hard | 46.50% | Array; Queue; Sliding Window; Heap (Priority Queue); Monotonic Queue; |
| 75 | Sort Colors | Medium | 61.40% | Array; Two Pointers; Sorting; |
| 189 | Rotate Array | Medium | 40.20% | Array; Math; Two Pointers; |
| 48 | Rotate Image | Medium | 73.50% | Array; Math; Matrix; |
| 76 | Minimum Window Substring | Hard | 41.70% | Hash Table; String; Sliding Window; |
| 14 | Longest Common Prefix | Easy | 42.20% | String; Trie; |
| 139 | Word Break | Medium | 46.50% | Array; Hash Table; String; Dynamic Programming; Trie; Memoization; |
| 347 | Top K Frequent Elements | Medium | 62.70% | Array; Hash Table; Divide and Conquer; Sorting; Heap (Priority Queue); Bucket Sort; Counting; Quickselect; |
| 215 | Kth Largest Element in an Array | Medium | 66.80% | Array; Divide and Conquer; Sorting; Heap (Priority Queue); Quickselect; |
| 84 | Largest Rectangle in Histogram | Hard | 43.90% | Array; Stack; Monotonic Stack; |
| 78 | Subsets | Medium | 76.90% | Array; Backtracking; Bit Manipulation; |
| 98 | Validate Binary Search Tree | Medium | 32.60% | Tree; Depth-First Search; Binary Search Tree; Binary Tree; |
| 62 | Unique Paths | Medium | 64.00% | Math; Dynamic Programming; Combinatorics; |
| 124 | Binary Tree Maximum Path Sum | Hard | 39.80% | Dynamic Programming; Tree; Depth-First Search; Binary Tree; |
| 283 | Move Zeroes | Easy | 61.50% | Array; Two Pointers; |
| 136 | Single Number | Easy | 72.20% | Array; Bit Manipulation; |
| 236 | Lowest Common Ancestor of a Binary Tree | Medium | 61.30% | Tree; Depth-First Search; Binary Tree; |
| 234 | Palindrome Linked List | Easy | 51.50% | Linked List; Two Pointers; Stack; Recursion; |
| 207 | Course Schedule | Medium | 46.50% | Depth-First Search; Breadth-First Search; Graph; Topological Sort; |
| 41 | First Missing Positive | Hard | 37.60% | Array; Hash Table; |
| 35 | Search Insert Position | Easy | 45.20% | Array; Binary Search; |
| 74 | Search a 2D Matrix | Medium | 49.60% | Array; Binary Search; Matrix; |
| 79 | Word Search | Medium | 41.20% | Array; Backtracking; Matrix; |
| 102 | Binary Tree Level Order Traversal | Medium | 66.50% | Tree; Breadth-First Search; Binary Tree; |
| 101 | Symmetric Tree | Easy | 55.90% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 141 | Linked List Cycle | Easy | 49.30% | Hash Table; Linked List; Two Pointers; |
| 160 | Intersection of Two Linked Lists | Easy | 56.70% | Hash Table; Linked List; Two Pointers; |
| 105 | Construct Binary Tree from Preorder and Inorder Traversal | Medium | 63.30% | Array; Hash Table; Divide and Conquer; Tree; Binary Tree; |
| 72 | Edit Distance | Medium | 55.90% | String; Dynamic Programming; |
| 54 | Spiral Matrix | Medium | 48.60% | Array; Matrix; Simulation; |

| | | | | |
|---|---|---|---|---|
| 45 | Jump Game II | Medium | 40.30% | Array; Dynamic Programming; Greedy; |
| 73 | Set Matrix Zeroes | Medium | 54.60% | Array; Hash Table; Matrix; |
| 88 | Merge Sorted Array | Easy | 48.80% | Array; Two Pointers; Sorting; |
| 26 | Remove Duplicates from Sorted Array | Easy | 54.50% | Array; Two Pointers; |
| 226 | Invert Binary Tree | Easy | 76.40% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 155 | Min Stack | Medium | 53.60% | Stack; Design; |
| 138 | Copy List with Random Pointer | Medium | 55.20% | Hash Table; Linked List; |
| 13 | Roman to Integer | Easy | 60.40% | Hash Table; Math; String; |
| 25 | Reverse Nodes in k-Group | Hard | 57.70% | Linked List; Recursion; |
| 142 | Linked List Cycle II | Medium | 50.60% | Hash Table; Linked List; Two Pointers; |
| 94 | Binary Tree Inorder Traversal | Easy | 75.70% | Stack; Tree; Depth-First Search; Binary Tree; |
| 1250 | Longest Common Subsequence | Medium | 57.90% | String; Dynamic Programming; |
| 122 | Best Time to Buy and Sell Stock II | Medium | 65.80% | Array; Dynamic Programming; Greedy; |
| 543 | Diameter of Binary Tree | Easy | 58.70% | Tree; Depth-First Search; Binary Tree; |
| 153 | Find Minimum in Rotated Sorted Array | Medium | 49.90% | Array; Binary Search; |
| 7 | Reverse Integer | Medium | 28.30% | Math; |
| 118 | Pascal's Triangle | Easy | 73.70% | Array; Dynamic Programming; |
| 104 | Maximum Depth of Binary Tree | Easy | 74.90% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 394 | Decode String | Medium | 58.90% | String; Stack; Recursion; |
| 1036 | Rotting Oranges | Medium | 53.80% | Array; Breadth-First Search; Matrix; |
| 209 | Minimum Size Subarray Sum | Medium | 46.70% | Array; Binary Search; Sliding Window; Prefix Sum; |
| 739 | Daily Temperatures | Medium | 65.90% | Array; Stack; Monotonic Stack; |
| 131 | Palindrome Partitioning | Medium | 66.90% | String; Dynamic Programming; Backtracking; |
| 64 | Minimum Path Sum | Medium | 63.40% | Array; Dynamic Programming; Matrix; |
| 438 | Find All Anagrams in a String | Medium | 50.70% | Hash Table; String; Sliding Window; |
| 32 | Longest Valid Parentheses | Hard | 33.60% | String; Dynamic Programming; Stack; |
| 9 | Palindrome Number | Easy | 55.40% | Math; |
| 51 | N-Queens | Hard | 67.30% | Array; Backtracking; |
| 416 | Partition Equal Subset Sum | Medium | 46.20% | Array; Dynamic Programming; |
| 114 | Flatten Binary Tree to Linked List | Medium | 64.20% | Linked List; Stack; Tree; Depth-First Search; Binary Tree; |
| 10 | Regular Expression Matching | Hard | 28.10% | String; Dynamic Programming; Recursion; |
| 127 | Word Ladder | Hard | 38.60% | Hash Table; String; Breadth-First Search; |
| 242 | Valid Anagram | Easy | 64.10% | Hash Table; String; Sorting; |
| 24 | Swap Nodes in Pairs | Medium | 63.70% | Linked List; Recursion; |
| 91 | Decode Ways | Medium | 34.50% | String; Dynamic Programming; |
| 240 | Search a 2D Matrix II | Medium | 52.20% | Array; Binary Search; Divide and Conquer; Matrix; |
| 199 | Binary Tree Right Side View | Medium | 62.70% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 295 | Find Median from Data Stream | Hard | 51.70% | Two Pointers; Design; Sorting; Heap (Priority Queue); Data Stream; |
| 134 | Gas Station | Medium | 45.60% | Array; Greedy; |
| 217 | Contains Duplicate | Easy | 61.30% | Array; Hash Table; Sorting; |
| 792 | Binary Search | Easy | 57.10% | Array; Binary Search; |
| 162 | Find Peak Element | Medium | 45.80% | Array; Binary Search; |
| 167 | Two Sum II - Input Array Is Sorted | Medium | 60.80% | Array; Two Pointers; Binary Search; |
| 268 | Missing Number | Easy | 64.90% | Array; Hash Table; Math; Binary Search; Bit Manipulation; Sorting; |
| 92 | Reverse Linked List II | Medium | 47.40% | Linked List; |
| 208 | Implement Trie (Prefix Tree) | Medium | 64.50% | Hash Table; String; Design; Trie; |
| 148 | Sort List | Medium | 57.10% | Linked List; Two Pointers; Divide and Conquer; Sorting; Merge Sort; |
| 747 | Min Cost Climbing Stairs | Easy | 65.40% | Array; Dynamic Programming; |
| 230 | Kth Smallest Element in a BST | Medium | 71.90% | Tree; Depth-First Search; Binary Search Tree; Binary Tree; |
| 567 | Permutation in String | Medium | 44.20% | Hash Table; Two Pointers; String; Sliding Window; |
| 908 | Middle of the Linked List | Easy | 77.10% | Linked List; Two Pointers; |
| 18 | 4Sum | Medium | 36.00% | Array; Two Pointers; Sorting; |
| 100 | Same Tree | Easy | 60.50% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 338 | Counting Bits | Easy | 77.90% | Dynamic Programming; Bit Manipulation; |
| 540 | Single Element in a Sorted Array | Medium | 59.00% | Array; Binary Search; |
| 235 | Lowest Common Ancestor of a Binary Search Tree | Medium | 64.00% | Tree; Depth-First Search; Binary Search Tree; Binary Tree; |
| 108 | Convert Sorted Array to Binary Search Tree | Easy | 71.20% | Array; Divide and Conquer; Tree; Binary Search Tree; Binary Tree; |
| 893 | All Nodes Distance K in Binary Tree | Medium | 64.20% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 437 | Path Sum III | Medium | 46.70% | Tree; Depth-First Search; Binary Tree; |
| 494 | Target Sum | Medium | 46.40% | Array; Dynamic Programming; Backtracking; |
| 103 | Binary Tree Zigzag Level Order Traversal | Medium | 58.40% | Tree; Breadth-First Search; Binary Tree; |
| 210 | Course Schedule II | Medium | 49.90% | Depth-First Search; Breadth-First Search; Graph; Topological Sort; |
| 279 | Perfect Squares | Medium | 53.10% | Math; Dynamic Programming; Breadth-First Search; |
| 110 | Balanced Binary Tree | Easy | 51.30% | Tree; Depth-First Search; Binary Tree; |
| 36 | Valid Sudoku | Medium | 59.20% | Array; Hash Table; Matrix; |
| 16 | 3Sum Closest | Medium | 45.60% | Array; Two Pointers; Sorting; |
| 96 | Unique Binary Search Trees | Medium | 60.70% | Math; Dynamic Programming; Tree; Binary Search Tree; Binary Tree; |
| 143 | Reorder List | Medium | 55.60% | Linked List; Two Pointers; Stack; Recursion; |

| | | | | |
|---|---|---|---|---|
| 768 | Partition Labels | Medium | 79.80% | Hash Table; Two Pointers; String; Greedy; |
| 40 | Combination Sum II | Medium | 54.10% | Array; Backtracking; |
| 424 | Longest Repeating Character Replacement | Medium | 53.30% | Hash Table; String; Sliding Window; |
| 647 | Palindromic Substrings | Medium | 68.30% | String; Dynamic Programming; |
| 202 | Happy Number | Easy | 55.80% | Hash Table; Math; Two Pointers; |
| 297 | Serialize and Deserialize Binary Tree | Hard | 56.40% | String; Tree; Depth-First Search; Breadth-First Search; Design; Binary Tree; |
| 221 | Maximal Square | Medium | 46.10% | Array; Dynamic Programming; Matrix; |
| 907 | Koko Eating Bananas | Medium | 49.20% | Array; Binary Search; |
| 695 | Max Area of Island | Medium | 71.80% | Array; Depth-First Search; Breadth-First Search; Union Find; Matrix; |
| 378 | Kth Smallest Element in a Sorted Matrix | Medium | 62.20% | Array; Binary Search; Sorting; Heap (Priority Queue); Matrix; |
| 85 | Maximal Rectangle | Hard | 46.50% | Array; Dynamic Programming; Stack; Matrix; Monotonic Stack; |
| 328 | Odd Even Linked List | Medium | 61.40% | Linked List; |
| 213 | House Robber II | Medium | 41.80% | Array; Dynamic Programming; |
| 442 | Find All Duplicates in an Array | Medium | 73.60% | Array; Hash Table; |
| 116 | Populating Next Right Pointers in Each Node | Medium | 62.10% | Linked List; Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 57 | Insert Interval | Medium | 39.80% | Array; |
| 410 | Split Array Largest Sum | Hard | 54.90% | Array; Binary Search; Dynamic Programming; Greedy; Prefix Sum; |
| 90 | Subsets II | Medium | 56.90% | Array; Backtracking; Bit Manipulation; |
| 112 | Path Sum | Easy | 49.80% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 123 | Best Time to Buy and Sell Stock III | Hard | 47.40% | Array; Dynamic Programming; |
| 547 | Number of Provinces | Medium | 65.80% | Depth-First Search; Breadth-First Search; Union Find; Graph; |
| 229 | Majority Element II | Medium | 50.90% | Array; Hash Table; Sorting; Counting; |
| 621 | Task Scheduler | Medium | 58.10% | Array; Hash Table; Greedy; Sorting; Heap (Priority Queue); Counting; |
| 516 | Longest Palindromic Subsequence | Medium | 62.40% | String; Dynamic Programming; |
| 392 | Is Subsequence | Easy | 47.90% | Two Pointers; String; Dynamic Programming; |
| 61 | Rotate List | Medium | 37.20% | Linked List; Two Pointers; |
| 50 | Pow(x, n) | Medium | 34.30% | Math; Recursion; |
| 120 | Triangle | Medium | 56.10% | Array; Dynamic Programming; |
| 37 | Sudoku Solver | Hard | 60.10% | Array; Hash Table; Backtracking; Matrix; |
| 448 | Find All Numbers Disappeared in an Array | Easy | 60.70% | Array; Hash Table; |
| 309 | Best Time to Buy and Sell Stock with Cooldown | Medium | 57.70% | Array; Dynamic Programming; |
| 212 | Word Search II | Hard | 36.20% | Array; String; Backtracking; Trie; Matrix; |
| 133 | Clone Graph | Medium | 56.10% | Hash Table; Depth-First Search; Breadth-First Search; Graph; |
| 542 | 01 Matrix | Medium | 48.10% | Array; Dynamic Programming; Breadth-First Search; Matrix; |
| 67 | Add Binary | Easy | 53.10% | Math; String; Bit Manipulation; Simulation; |
| 518 | Coin Change II | Medium | 63.50% | Array; Dynamic Programming; |
| 1056 | Capacity To Ship Packages Within D Days | Medium | 68.90% | Array; Binary Search; |
| 803 | Cheapest Flights Within K Stops | Medium | 37.40% | Dynamic Programming; Depth-First Search; Breadth-First Search; Graph; Heap (Priority Queue); Shortest Path; |
| 399 | Evaluate Division | Medium | 61.50% | Array; Depth-First Search; Breadth-First Search; Union Find; Graph; Shortest Path; |
| 380 | Insert Delete GetRandom O(1) | Medium | 54.30% | Array; Hash Table; Math; Design; Randomized; |
| 66 | Plus One | Easy | 44.70% | Array; Math; |
| 125 | Valid Palindrome | Easy | 46.60% | Two Pointers; String; |
| 329 | Longest Increasing Path in a Matrix | Hard | 53.30% | Array; Dynamic Programming; Depth-First Search; Breadth-First Search; Graph; Topological Sort; Memoization; Matrix; |
| 312 | Burst Balloons | Hard | 58.40% | Array; Dynamic Programming; |
| 450 | Delete Node in a BST | Medium | 51.00% | Tree; Binary Search Tree; Binary Tree; |
| 315 | Count of Smaller Numbers After Self | Hard | 42.40% | Array; Binary Search; Divide and Conquer; Binary Indexed Tree; Segment Tree; Merge Sort; Ordered Set; |
| 617 | Merge Two Binary Trees | Easy | 78.90% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 1019 | Squares of a Sorted Array | Easy | 71.80% | Array; Two Pointers; Sorting; |
| 82 | Remove Duplicates from Sorted List II | Medium | 47.00% | Linked List; Two Pointers; |
| 63 | Unique Paths II | Medium | 41.20% | Array; Dynamic Programming; Matrix; |
| 402 | Remove K Digits | Medium | 30.90% | String; Stack; Greedy; Monotonic Stack; |
| 662 | Maximum Width of Binary Tree | Medium | 42.80% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 316 | Remove Duplicate Letters | Medium | 49.20% | String; Stack; Greedy; Monotonic Stack; |
| 387 | First Unique Character in a String | Easy | 60.50% | Hash Table; String; Queue; Counting; |
| 83 | Remove Duplicates from Sorted List | Easy | 52.00% | Linked List; |
| 222 | Count Complete Tree Nodes | Easy | 64.00% | Binary Search; Bit Manipulation; Tree; Binary Tree; |
| 337 | House Robber III | Medium | 54.10% | Dynamic Programming; Tree; Depth-First Search; Binary Tree; |
| 47 | Permutations II | Medium | 58.60% | Array; Backtracking; |
| 173 | Binary Search Tree Iterator | Medium | 71.40% | Stack; Tree; Design; Binary Search Tree; Binary Tree; Iterator; |
| 130 | Surrounded Regions | Medium | 38.70% | Array; Depth-First Search; Breadth-First Search; Union Find; Matrix; |
| 778 | Reorganize String | Medium | 54.40% | Hash Table; String; Greedy; Sorting; Heap (Priority Queue); Counting; |
| 278 | First Bad Version | Easy | 44.10% | Binary Search; Interactive; |
| 81 | Search in Rotated Sorted Array II | Medium | 37.40% | Array; Binary Search; |
| 1014 | K Closest Points to Origin | Medium | 66.10% | Array; Math; Divide and Conquer; Geometry; Sorting; Heap (Priority Queue); Quickselect; |
| 344 | Reverse String | Easy | 77.50% | Two Pointers; String; |
| 733 | Flood Fill | Easy | 63.50% | Array; Depth-First Search; Breadth-First Search; Matrix; |
| 1046 | Max Consecutive Ones III | Medium | 62.60% | Array; Binary Search; Sliding Window; Prefix Sum; |
| 203 | Remove Linked List Elements | Easy | 48.00% | Linked List; Recursion; |

| | | | | |
|---|---|---|---|---|
| 205 | Isomorphic Strings | Easy | 43.50% | Hash Table; String; |
| 724 | Find Pivot Index | Easy | 56.80% | Array; Prefix Sum; |
| 77 | Combinations | Medium | 69.90% | Backtracking; |
| 44 | Wildcard Matching | Hard | 27.50% | String; Dynamic Programming; Greedy; Recursion; |
| 97 | Interleaving String | Medium | 39.60% | String; Dynamic Programming; |
| 680 | Valid Palindrome II | Easy | 40.10% | Two Pointers; String; Greedy; |
| 572 | Subtree of Another Tree | Easy | 47.50% | Tree; Depth-First Search; String Matching; Binary Tree; Hash Function; |
| 801 | Is Graph Bipartite? | Medium | 55.30% | Depth-First Search; Breadth-First Search; Union Find; Graph; |
| 151 | Reverse Words in a String | Medium | 39.80% | Two Pointers; String; |
| 658 | Find K Closest Elements | Medium | 47.10% | Array; Two Pointers; Binary Search; Sliding Window; Sorting; Heap (Priority Queue); |
| 1013 | Fibonacci Number | Easy | 70.60% | Math; Dynamic Programming; Recursion; Memoization; |
| 435 | Non-overlapping Intervals | Medium | 52.80% | Array; Dynamic Programming; Greedy; Sorting; |
| 69 | Sqrt(x) | Easy | 38.30% | Math; Binary Search; |
| 106 | Construct Binary Tree from Inorder and Postorder Traversal | Medium | 62.10% | Array; Hash Table; Divide and Conquer; Tree; Binary Tree; |
| 179 | Largest Number | Medium | 35.70% | Array; String; Greedy; Sorting; |
| 943 | Sum of Subarray Minimums | Medium | 37.50% | Array; Dynamic Programming; Stack; Monotonic Stack; |
| 334 | Increasing Triplet Subsequence | Medium | 40.40% | Array; Greedy; |
| 144 | Binary Tree Preorder Traversal | Easy | 68.90% | Stack; Tree; Depth-First Search; Binary Tree; |
| 113 | Path Sum II | Medium | 58.10% | Backtracking; Tree; Depth-First Search; Binary Tree; |
| 204 | Count Primes | Medium | 33.40% | Array; Math; Enumeration; Number Theory; |
| 99 | Recover Binary Search Tree | Medium | 52.60% | Tree; Depth-First Search; Binary Search Tree; Binary Tree; |
| 1025 | Minimum Cost For Tickets | Medium | 65.40% | Array; Dynamic Programming; |
| 503 | Next Greater Element II | Medium | 63.60% | Array; Stack; Monotonic Stack; |
| 581 | Shortest Unsorted Continuous Subarray | Medium | 36.70% | Array; Two Pointers; Stack; Greedy; Sorting; Monotonic Stack; |
| 1603 | Running Sum of 1d Array | Easy | 86.60% | Array; Prefix Sum; |
| 137 | Single Number II | Medium | 62.10% | Array; Bit Manipulation; |
| 496 | Next Greater Element I | Easy | 71.90% | Array; Hash Table; Stack; Monotonic Stack; |
| 451 | Sort Characters By Frequency | Medium | 70.70% | Hash Table; String; Sorting; Heap (Priority Queue); Bucket Sort; Counting; |
| 692 | Top K Frequent Words | Medium | 57.70% | Hash Table; String; Trie; Sorting; Heap (Priority Queue); Bucket Sort; Counting; |
| 735 | Asteroid Collision | Medium | 44.80% | Array; Stack; Simulation; |
| 135 | Candy | Hard | 43.20% | Array; Greedy; |
| 95 | Unique Binary Search Trees II | Medium | 57.10% | Dynamic Programming; Backtracking; Tree; Binary Search Tree; Binary Tree; |
| 129 | Sum Root to Leaf Numbers | Medium | 62.90% | Tree; Depth-First Search; Binary Tree; |
| 211 | Design Add and Search Words Data Structure | Medium | 44.80% | String; Depth-First Search; Design; Trie; |
| 874 | Backspace String Compare | Easy | 49.10% | Two Pointers; String; Stack; Simulation; |
| 310 | Minimum Height Trees | Medium | 38.80% | Depth-First Search; Breadth-First Search; Graph; Topological Sort; |
| 740 | Delete and Earn | Medium | 56.50% | Array; Hash Table; Dynamic Programming; |
| 109 | Convert Sorted List to Binary Search Tree | Medium | 61.40% | Linked List; Divide and Conquer; Tree; Binary Search Tree; Binary Tree; |
| 377 | Combination Sum IV | Medium | 54.00% | Array; Dynamic Programming; |
| 188 | Best Time to Buy and Sell Stock IV | Hard | 41.90% | Array; Dynamic Programming; |
| 1029 | Vertical Order Traversal of a Binary Tree | Hard | 46.90% | Hash Table; Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| 882 | Peak Index in a Mountain Array | Medium | 68.60% | Array; Binary Search; |
| 6 | Zigzag Conversion | Medium | 47.00% | String; |
| 744 | Network Delay Time | Medium | 53.30% | Depth-First Search; Breadth-First Search; Graph; Heap (Priority Queue); Shortest Path; |
| 86 | Partition List | Medium | 55.70% | Linked List; Two Pointers; |
| 417 | Pacific Atlantic Water Flow | Medium | 55.00% | Array; Depth-First Search; Breadth-First Search; Matrix; |
| 111 | Minimum Depth of Binary Tree | Easy | 47.30% | Tree; Depth-First Search; Breadth-First Search; Binary Tree; |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| | Sheet by : @geekydev.in | | | |
| | https://www.instagram.com/geekydev.in | | | |