

CMSC 471

Machine Learning



What is AI?

Building Intelligent Agents



What is AI?

- Building Intelligent Agents
- Agents that can:
 - Perceive
 - Reason
 - Act
 - (Autonomous)



Let's try to build an Intelligent Agent





Bill applies for a credit card

Agent has to approve or reject Bill's request



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Does this task require "Intelligence"?



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Does this task require "Intelligence"?

How can we automate this decision?



What does any agent need to make an Intelligent Decision?



What does any agent need to make an Intelligent Decision?

Answer: Information



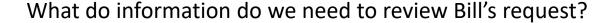
Step 1: Gather Information



In **AI terms**, this is like the agent "perceiving" its environment and "remembering" In **ML terms**, this step is called **data collection**.



Step 1: Gather Information





- Information about Bill:
 - Age, Zipcode, Income, Credit Score etc.
- Information about past customers:
 - What is the minimum age for approval?
 - What is the minimum income for approval?
 - ...



Building an Automated Intelligent Agent (AI) Step 1 Part 2: Data Preparation

We have the data now. Can we process it?





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Probably not straight away.

Represent the data in a way that is processable.



Step 1 Part 2: Data Preparation

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Probably not straight away.

Represent the data in a way that is processable.

We worked on this before.

Environment States helped us fit any event into our problem paradigm. Think Graph Search Space, CSN, FOL etc.

For **ML**, data is typically represented as **feature vectors**. Also called **attribute set**.



Building an Automated Intelligent Agent (AI) Step 1 Part 2: Data Preparation

What do we need for reviewing credit card request?

- Age
- Income
- Credit Score
- Zipcode

Age Income

Credit Score

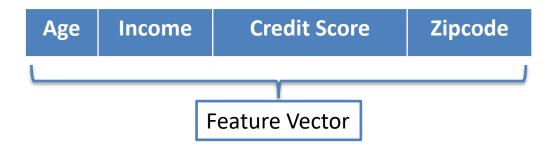
Zipcode



Building an Automated Intelligent Agent (AI) Step 1 Part 2: Data Preparation

What do we need for reviewing credit card request?

- Age
- Income
- Credit Score
- Zipcode



Typical Representations: Tables, Arrays, Matrices etc.



Labeled vs Unlabeled data

Labeled Data

known to us

Label/ Class

Age Income Credit Score Zipcode Review Decision

Unlabeled Data

Age	Income	Credit Score	Zipcode
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Labeled vs Unlabeled data

Labeled Data

Age Income Credit Score Zipcode Review Decision

- Easier to work with
- Not always feasible to have
- Used for Supervised Learning

Unlabeled Data

Age Income	Credit Score	Zipcode
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- Harder to work with; but we have models specifically targeting unlabeled data
- Usually this is what we will have
- Used for Unsupervised Learning

Label/ Class known to us



Going back to our Al

- We have all the data we could possibly need
- We will consider the easier use case:
 - Everything is labeled!
- But now what?



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- We have all the data we could possibly need
- We will consider the easier use case:
 - Everything is labeled!
- But now what?

We need to **understand** and **reason** over the data

ML approach is **Data Modeling**



Step 2 : Data Modelling

We have a Feature Vector (X)
We have label/output (Y)





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But if we can learn f, given any X we will be able to predict Y



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This is what ML models do



Step 2: Data Modelling

We think that:



Review Decision = f (Age, Income, Credit Score, Zipcode, etc.)



Given enough data, we can train an ML model to learn f



Step 3 : Act

We know f and we know Y = f(X)



We have a new use case, X_{new}

Can we decide Y_{new} ?

This is **Class Prediction**





Trained Known Data

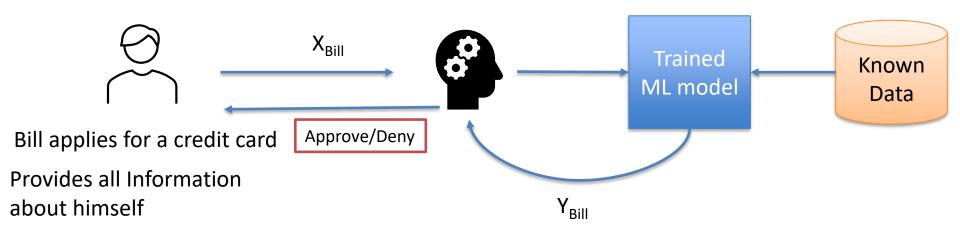
Bill applies for a credit card





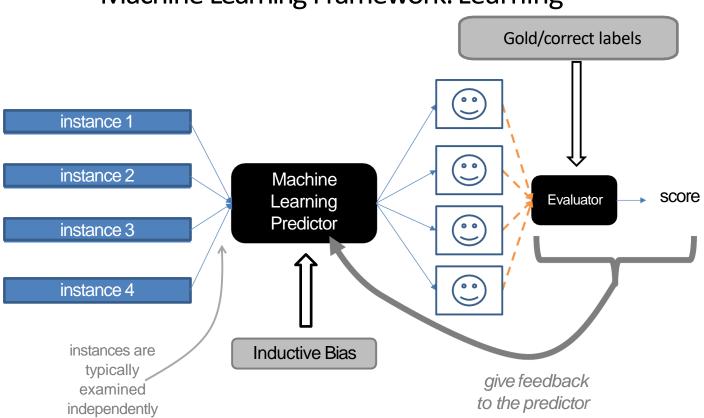
Bill applies for a credit card Provides all Information about himself







Machine Learning Framework: Learning





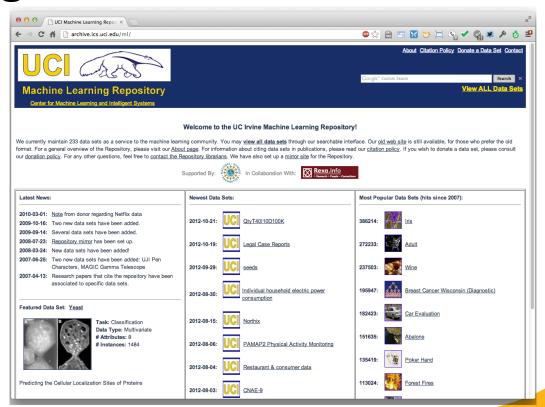
What will we learn in ML?

- Building Machine Learning Framework:
 - Preparing Data for ML
 - Training a model
 - Evaluating Model Performance
- Different types of ML models



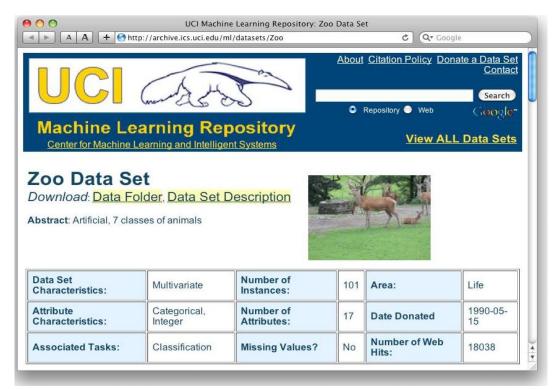
First thing's First: Get the Data!

http://archive.ics.uci. edu/ml





Zoo Data Set



http://archive.ics.uci.edu/ml/datasets/Zoo



Feature/ Attributes

Label/

Output

eggs: Boolean
milk: Boolean
airborne: Boolean
aquatic: Boolean
predator: Boolean
toothed: Boolean
backbone: Boolean
breathes: Boolean
venomous: Boolean
fins: Boolean
legs: {0,2,4,5,6,8}

animalname: string

feathers: Boolean

hair: Boolean

tail: Boolean domestic: Boolean

catsize: Boolean

type: {mammal, fish, bird, shellfish,

insect, reptile, amphibian)

Zoo data

101 examples

aardvark,1,0,0,1,0,0,1,1,1,1,0,0,4,0,0,1,mammal antelope, 1, 0, 0, 1, 0, 0, 0, 1, 1, 1, 0, 0, 4, 1, 0, 1, mammal bass,0,0,1,0,0,1,1,1,1,0,0,1,0,1,0,0,fish bear, 1, 0, 0, 1, 0, 0, 1, 1, 1, 1, 0, 0, 4, 0, 0, 1, mammal boar, 1, 0, 0, 1, 0, 0, 1, 1, 1, 1, 0, 0, 4, 1, 0, 1, mammal buffalo,1,0,0,1,0,0,0,1,1,1,0,0,4,1,0,1,mammal calf,1,0,0,1,0,0,0,1,1,1,0,0,4,1,1,1,mammal carp,0,0,1,0,0,1,0,1,1,0,0,1,0,1,1,0,fish catfish,0,0,1,0,0,1,1,1,1,0,0,1,0,1,0,0,fish cavy,1,0,0,1,0,0,0,1,1,1,0,0,4,0,1,0,mammal cheetah,1,0,0,1,0,0,1,1,1,1,0,0,4,1,0,1,mammal chicken,0,1,1,0,1,0,0,0,1,1,0,0,2,1,1,0,bird chub,0,0,1,0,0,1,1,1,1,0,0,1,0,1,0,0,fish clam,0,0,1,0,0,0,1,0,0,0,0,0,0,0,0,0,shellfish crab,0,0,1,0,0,1,1,0,0,0,0,4,0,0,0,shellfish

. . .



Data Preprocessing

 Feature functions help extract useful features (characteristics) of the data

They turn data into numbers



Data Preprocessing

- Feature functions help extract useful features (characteristics) of the data
- They turn data into numbers
 - Features that are not 0 are said to have fired
 - Often binary-valued (0 or 1), but can be realvalued

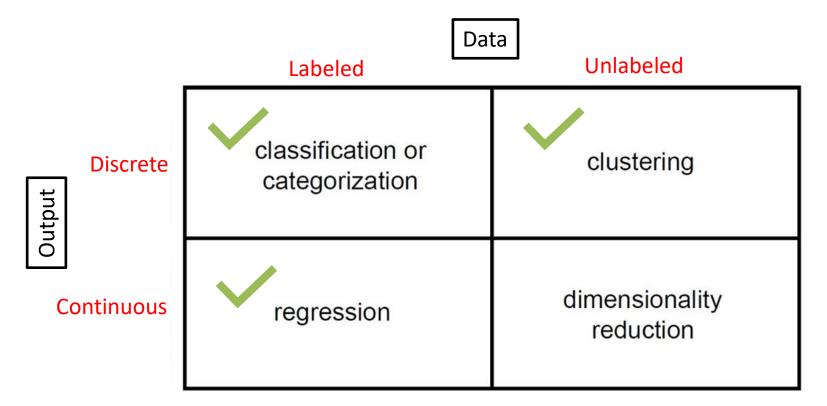


Data Preprocessing

Type_mammal	Type_fish	Type_bird	Type_shellfish	Type_insect	Type_reptile	Type_amphibian	
0	0	0	1	0	0	0	



Types of ML task



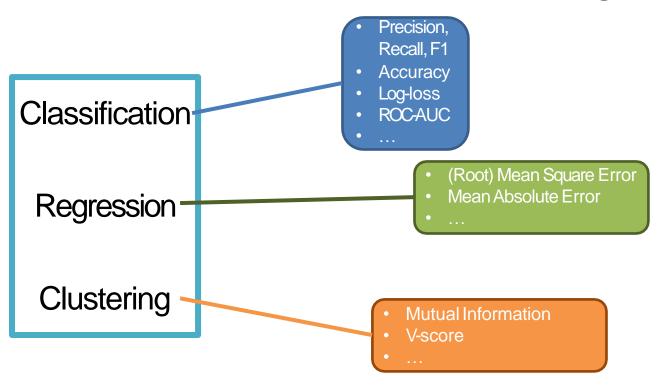


Choosing an ML model: Depends on your task

- Classification:
 - Decision Trees
 - Naïve Bayes
 - Logistic Regression etc.
- Regression:
 - Random Forest
 - Linear Regression etc.
- Clustering:
 - K-Means Clustering
 - Mean-Shift Clustering
 - DBSCAN etc.



Evaluation: How Well Are We Doing?





Evaluation methodology (1)

Standard methodology:

- Collect large set of examples with correct classifications (aka ground truth data)
- 2. Randomly divide collection into two disjoint sets: *training* and *test* (e.g., via a 90-10% split)
- 3. Apply learning algorithm to **training** set giving hypothesis H
- 4. Measure performance of H on the held-out **test** set