

## CS347 Assignment 2 : Extension of C language

### Lex code:

```
%option noyywrap

%{
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
void comment(void);
%}

D          [0-9]
L          [a-zA-Z_]

%%

"/*"          { comment(); }
" //"          { /* eat single line comments */}

"break"       { ECHO; printf("\t<--BREAK\n"); }
"char"        { ECHO; printf("\t<--CHAR\n"); }
"const"       { ECHO; printf("\t<--CONST\n"); }
"continue"    { ECHO; printf("\t<--CONTINUE\n"); }
"do"          { ECHO; printf("\t<--DO\n"); }
"double"      { ECHO; printf("\t<--DOUBLE\n"); }
"else"        { ECHO; printf("\t<--ELSE\n"); }
"float"       { ECHO; printf("\t<--FLOAT\n"); }
"for"         { ECHO; printf("\t<--FOR\n"); }
"if"          { ECHO; printf("\t<--IF\n"); }
"int"         { ECHO; printf("\t<--INT\n"); }
"long"        { ECHO; printf("\t<--LONG\n"); }
"return"      { ECHO; printf("\t<--RETURN\n"); }
"short"       { ECHO; printf("\t<--SHORT\n"); }
"signed"      { ECHO; printf("\t<--SIGNED\n"); }
"unsigned"    { ECHO; printf("\t<--UNSIGNED\n"); }
"while"       { ECHO; printf("\t<--WHILE\n"); }

/*-----extended language keywords-----*/
name          {ECHO; printf("\t<--P_NAME\n");}

/*-----PROCESSOR CLASS-----*/
Processor     {ECHO; printf("\t<--C_PROC\n");}
isa           {ECHO; printf("\t<--P_ISA\n");}
```

```

clock_speed          {ECHO; printf("\t<--P_CLOCK_SPEED\n");}
l1_memory            {ECHO; printf("\t<--P_MEM_OBJ_1\n");}
l2_memory            {ECHO; printf("\t<--P_MEM_OBJ_2\n");}

is_running           {ECHO; printf("\t<--MF_IS_RUNNING\n");}
submit_jobs          {ECHO; printf("\t<--MF_SUBMIT_JOBS\n");}
get_clock_speed      {ECHO; printf("\t<--MF_GET_CS\n");}
run                  {ECHO; printf("\t<--MF_RUN\n");}
discard_job          {ECHO; printf("\t<--MF_DISCARD_JOB\n");}

/*-----LINK CLASS -----*/
Link                 {ECHO; printf("\t<--C_LINK\n");}
start_point          {ECHO; printf("\t<--P_START_POINT\n");}
end_point            {ECHO; printf("\t<--P_END_POINT\n");}
bandwidth            {ECHO; printf("\t<--P_BANDWIDTH\n");}
channel_capacity     {ECHO; printf("\t<--P_CHANNEL_CAP\n");}

/*-----MEMORY CLASS-----*/
Memory               {ECHO; printf("\t<--C_Memory\n");}
memory_type          {ECHO; printf("\t<--P_MEM_TYPE\n");}
mem_size             {ECHO; printf("\t<--P_MEM_SIZE\n");}

/*-----JOB CLASS-----*/
Job                  {ECHO; printf("\t<--C_JOB\n");}
job_id               {ECHO; printf("\t<--P_JOB_ID\n");}
flops_required       {ECHO; printf("\t<--P_FLOPS_REQ\n");}
deadline             {ECHO; printf("\t<--P_DEADLINE\n");}
mem_required         {ECHO; printf("\t<--P_MEM_REQ\n");}
affinity             {ECHO; printf("\t<--P_AFFINITY\n");}

get_memory           {ECHO; printf("\t<--MF_GET_MEMORY\n");}

/*-----CLUSTER CLASS-----*/
Cluster              {ECHO; printf("\t<--C_CLUSTER\n");}
processors            {ECHO; printf("\t<--P_PROCESSORS\n");}
topology             {ECHO; printf("\t<--C_TOPOLOGY\n");}
link_bandwidth       {ECHO; printf("\t<--C_LINK_BANDW\n");}
link_capacity        {ECHO; printf("\t<--C_LINK_CAP\n");}

{L}({L}|{D})*        { ECHO; printf("\t<--IDENTIFIER\n"); }

{D}+                  { ECHO; printf("\t<--INTEGER\n"); }
({D}+"."{D}*)|({D}*"."{D}+) { ECHO; printf("\t<--FLOAT\n"); }

L?"(\\.|[^\\"n])*\"   { ECHO; printf("\t<--STRING_LITERAL\n"); }
L?'(\\.|[^\\"n])*'     { ECHO; printf("\t<--STRING_LITERAL\n"); }

```

```

"+"      { ECHO; printf("\t<--ADD_ASSIGN\n"); }
"-="     { ECHO; printf("\t<--SUB_ASSIGN\n"); }
"*="     { ECHO; printf("\t<--MUL_ASSIGN\n"); }
"/="     { ECHO; printf("\t<--DIV_ASSIGN\n"); }
"%="     { ECHO; printf("\t<--MOD_ASSIGN\n"); }
"&="     { ECHO; printf("\t<--AND_ASSIGN\n"); }
"^="     { ECHO; printf("\t<--XOR_ASSIGN\n"); }
"|="     { ECHO; printf("\t<--OR_ASSIGN\n"); }
"++"     { ECHO; printf("\t<--INC_OP\n"); }
"--"     { ECHO; printf("\t<--DEC_OP\n"); }
"->"     { ECHO; printf("\t<--PTR_OP\n"); }
"&&"     { ECHO; printf("\t<--AND_OP\n"); }
"||"     { ECHO; printf("\t<--OR_OP\n"); }
"<="     { ECHO; printf("\t<--LE_OP\n"); }
">="     { ECHO; printf("\t<--GE_OP\n"); }
"=="     { ECHO; printf("\t<--EQ_OP\n"); }
"!="     { ECHO; printf("\t<--NE_OP\n"); }
";"      { ECHO; printf("\t<--SEMICOLON\n"); }
"{"      { ECHO; printf("\t<--LCB\n"); /*LEFT CURLY BRACKETS*/ }
"}"      { ECHO; printf("\t<--RCB\n"); }
","      { ECHO; printf("\t<--COMMA\n"); }
":"      { ECHO; printf("\t<--COLON\n"); }
"="      { ECHO; printf("\t<--ASSIGN\n"); }
"("      { ECHO; printf("\t<--LP\n"); }
")"      { ECHO; printf("\t<--RP\n"); }
"["      { ECHO; printf("\t<--LSB\n"); /*LEFT SQUARE BRACKETS*/ }
"]"      { ECHO; printf("\t<--RSB\n"); }
"."      { ECHO; printf("\t<--DOT\n"); }
"&"      { ECHO; printf("\t<--BIT_AND\n"); }
"!"      { ECHO; printf("\t<--NOT\n"); }
"-"      { ECHO; printf("\t<--MINUS\n"); }
"+"      { ECHO; printf("\t<--PLUS\n"); }
"*"      { ECHO; printf("\t<--TIMES\n"); }
"/"      { ECHO; printf("\t<--DIV\n"); }
%"      { ECHO; printf("\t<--PERCENT\n"); }
"<"      { ECHO; printf("\t<--LT\n"); }
">"      { ECHO; printf("\t<--GT\n"); }
"^"      { ECHO; printf("\t<--CARET\n"); }
"|"      { ECHO; printf("\t<--BIT_OR\n"); }
"?"      { ECHO; printf("\t<--QUESTION_MARK\n"); }

```

```
[ \t\v\n\f]      { ; }
```

```
.      { printf("%s <--Unmatched character(s)\n",yytext); }
```

```

%%

void comment(void)
{
    char c, prev = 0;

    while ((c = input()) != 0)          /* (EOF maps to 0) */
    {
        if (c == '/' && prev == '*')
            return;
        prev = c;
    }
    printf("ERROR>> unterminated comment!\n");
}

```

## Grammar Description for the given language

Note: space character between non terminals is only to distinguish between their names, it is not as a terminal.

Along with the grammar for our subset of the C language, following will be the extension to it's grammar:

```

EXPRESSION → PROCESSOR | CLUSTER | LINK | MEMORY | JOB | IS_RUNNING | SUBMIT_JOBS | GCS | GAV
| RUN | DJ | GM | OTHER

```

Detailed grammar of our subset of C language is given at the bottom of this document.

### Common Rules

```

ALPHA → [a-zA-Z]
DIGIT → [0-9]
ID → ALPHA(ALPHA|DIGIT|_)*
ID_ARRAY → ID, ID_ARRAY | ID
OPTIONAL_SIGN → + | - | ε
INT → DIGIT INT | DIGIT
SIGNED_INT → OPTIONAL_SIGN INT
FLOAT → SIGNED_INT | SIGNED_INT . INT
FLOAT_ARRAY → FLOAT , FLOAT_ARRAY | FLOAT

// Escaping double quote inside STRINGDBL
inSTRINGDBL → (\\.|\\\"|\\)
// Escaping single quote inside STRINGSGL
inSTRINGSGL → (\\.|\\'|\\)
STRINGDBL → inSTRINGDBL STRINGDBL | inSTRINGDBL
STRINGSGL → inSTRINGSGL STRINGSGL | inSTRINGSGL

//QSTRING=Quoted String
QSTRING → "STRINGDBL" | "STRINGSGL" | "" | ε

```

Comma Separated String Arguments-

CSTRINGS  $\rightarrow$  ,QSTRING | ,name =QSTRING | ,name = None |  $\epsilon$

For making the grammar, terminals were chosen such that they would not depend on the users input.

In Processor class, three main non-terminals and one extra non-terminals are there. PI(processor isa), PCS(processor clock speed)and PL1(processor l1\_memory) are used to scan the corresponding parameters as input. The P\_OPTIONAL non terminal handles the case where l2\_memory maybe added. Also the CSTRING non-terminal is present at ending of all P\_OPTIONAL productions which correspond to take the optional name which may be entered by the user. QSTRING is the non-terminal which produces all the strings inside double quotes("") or single quotes('')(\* special case added to handle some example present in the pdf). FLOAT is the non-terminal to produce all the floating point numbers(both signed and unsigned)

### Processor Class

PROCESSOR  $\rightarrow$  Processor(PI,PCS,PL1 P\_OPTIONAL);

PI  $\rightarrow$  isa=QSTRING

PCS  $\rightarrow$  clock\_speed : FLOAT

PL1  $\rightarrow$  l1\_memory=L1

L1  $\rightarrow$  ID | MEMORY

P\_OPTIONAL  $\rightarrow$  ,l2\_memory=L1 CSTRINGS | ,l2\_memory=None CSTRINGS | CSTRINGS

The member functions include the productions for the member functions submit\_jobs() , get\_clock\_speed() , run() and discard\_jobs() where an id or an array of ids can be passed using the production of non-terminal ID\_ARRAY.

### Member Functions

IS\_RUNNING  $\rightarrow$  ID.is\_running();

SUBMIT\_JOBS  $\rightarrow$  submit\_jobs(ID\_ARRAY);

//GCS=Get Clock Speed

GCS  $\rightarrow$  ID.get\_clock\_speed();

// The Member function 'run'

RUN  $\rightarrow$  run(ID\_ARRAY);

//DJ=discard job

DJ  $\rightarrow$  ID.discard\_job(ID);

### Link Class

LINK  $\rightarrow$  Link(LSP,LEP,LB, FLOAT CSTRINGS);

LSP  $\rightarrow$  start\_point=QSTRING

LEP  $\rightarrow$  end\_point=QSTRING

LB  $\rightarrow$  bandwidth=FLOAT

Memory Class

MEMORY  $\rightarrow$  Memory(memory\_type=QSTRING, mem\_size=INT CSTRINGS);

### Member Functions

GAV  $\rightarrow$  ID.get\_available\_memory();

### Job Class

JOB  $\rightarrow$  Job(JID , JFR , JD , JM , JAF);

JID  $\rightarrow$  job\_id=INT

JFR  $\rightarrow$  flops\_required=FLOAT

JD  $\rightarrow$  deadline=FLOAT

JM  $\rightarrow$  mem\_required=INT

```
JAF → affinity=AF
// array of floats can also be passed as a variable
AF → ID | [FLOAT, FLOAT, FLOAT, FLOAT]
```

### Member Functions

```
//GM=get memory
GM → ID.get_memory();
```

### Cluster Class

```
CLUSTER → Cluster(CP , CT , CLB , CLC CSTRINGS);
CP → processors=CLUSTER_ARRAY
CT → topology=QSTRING
CLB → link_bandwidth=FLOAT
CLC → link_capacity=FLOAT
CLUSTER_ARRAY → ID | [ID_ARRAY]
```

## Grammar for subset of C language-

statement

```
: labeled_statement
| compound_statement
| expression_statement
| selection_statement
| iteration_statement
| jump_statement
;
```

selection\_statement

```
: IF '(' expression ')' statement
| IF '(' expression ')' statement ELSE statement
```

iteration\_statement

```
: WHILE '(' expression ')' statement
| FOR '(' expression_statement expression_statement ')' statement
| FOR '(' expression_statement expression_statement expression ')' statement
| FOR '(' declaration expression_statement ')' statement
| FOR '(' declaration expression_statement expression ')' statement
```

expression

```
: assignment_expression
| expression ',' assignment_expression
| PROCESSOR
| CLUSTER
| LINK
| MEMORY
| JOB
| IS_RUNNING
```

```
| SUBMIT_JOBS
| GCS
| GAV
| RUN
| DJ
| GM
;
```

```
assignment_expression
: conditional_expression
| unary_expression assignment_operator assignment_expression
;
```

```
conditional_expression
: logical_or_expression    ;
```

```
expression_statement
: ';'
| expression ';'
;
```

```
declaration
: type_specifier ';'
| type_specifier init_declarator_list ';'
;
```

```
type_specifier
: VOID
| CHAR
| SHORT
| INT
| LONG
| FLOAT
| DOUBLE
;
```

```
init_declarator_list
: init_declarator
| init_declarator_list ',' init_declarator
;
```

```
init_declarator
: declarator
| declarator '=' initializer
;
```

```
argument_expression_list
: assignment_expression
| argument_expression_list ',' assignment_expression
;
```

```
primary_expression
: ID
| CONSTANT
| STRING_LITERAL
| '(' expression ')'
;
```

```
postfix_expression
: primary_expression
| postfix_expression '[' expression ']'
| postfix_expression '(' ')'
| postfix_expression '(' argument_expression_list ')'
| postfix_expression '.' ID
| postfix_expression INC_OP
| postfix_expression DEC_OP
;
```

```
multiplicative_expression
: postfix_expression
| multiplicative_expression '*' postfix_expression
| multiplicative_expression '/' postfix_expression
| multiplicative_expression '%' postfix_expression
;
```

```
additive_expression
: multiplicative_expression
| additive_expression '+' multiplicative_expression
| additive_expression '-' multiplicative_expression
;
```

```
relational_expression
: additive_expression
| relational_expression '<' additive_expression
| relational_expression '>' additive_expression
| relational_expression LE_OP additive_expression
| relational_expression GE_OP additive_expression
;
```

```
equality_expression
: relational_expression
| equality_expression EQ_OP relational_expression
| equality_expression NE_OP relational_expression
;
```

```
and_expression
: equality_expression
| and_expression '&' equality_expression
;
```

```
inclusive_or_expression
```



```
: and_expression  
| inclusive_or_expression '|' exclusive_or_expression  
;
```

```
logical_and_expression  
: inclusive_or_expression  
| logical_and_expression AND_OP inclusive_or_expression  
;
```

```
logical_or_expression  
: logical_and_expression  
| logical_or_expression OR_OP logical_and_expression  
;
```