

1. Logistic Regression

Input: Training data X, labels Y, learning rate α , epochs E Initialize weights W and bias b
For epoch = 1 to E

For each training example (x, y)

```
z = W · x + b
y_hat = 1 / (1 + e^(-z))
dw = (y_hat - y) * x
db = (y_hat - y)
W = W -  $\alpha$  * dw
b = b -  $\alpha$  * db
```

Return W, b

2. K-Nearest Neighbors (KNN)

Input: Training data X, labels Y, test sample x_test, k

For each x in X

 distance = compute_distance(x, x_test)

Sort distances in ascending order

Select first k samples

Get labels of selected samples

y_pred = most_frequent_label(labels)

Return y_pred

3. Naive Bayes

Input: Training data X, labels Y, test sample x_test

For each class c in Y

 prior[c] = count(c) / total_samples

 likelihood[c] = 1

 For each feature i

 likelihood[c] *= P(x_test[i] | c)

 posterior[c] = prior[c] * likelihood[c]

y_pred = class with maximum posterior

Return y_pred

4. Decision Tree

Input: Training data X, labels Y

If all labels are same

 Return label

If no features left

 Return majority_label

Select best_feature using information_gain

Create node with best_feature

For each value v of best_feature

 Subset = samples where best_feature == v

 Child = build_tree(Subset)

 Add Child to node

Return node