## Ch20-LinkedLists

October 30, 2020

### 1 Linked Lists

http://openbookproject.net/thinkcs/python/english3e/linked\_lists.html ## forward list - made up of nodes linked to each other such that a not contains a reference to the next node in the list - first node is often called head and last node is also called tail - each node also contains a data field also called cargo - recursive definition: - a linked list is either: 1. the empty list, represented by None, or 2. a node that contains a cargo object and a reference to a linked list - this definition of linked-list is also called forward list or singly linked list as opposed to doubly linked list - drawbacks: - can't directly access nodes by their position as opposed to built-in data structure list - consume some extra memory to keep the linking information associated to each element (may be an important factor for large lists of small-sized elements)

### 1.1 The Node class

```
[1]: class Node:
    def __init__(self, cargo=None, next=None):
        self.cargo = cargo
        self.next = next

    def __str__(self):
        return str(self.cargo)
```

```
[2]: node = Node("test")
print(node)
```

test

```
[3]: node1 = Node(1)
node2 = Node(2)
node3 = Node(3)
```

### 1.2 visualize with Pythontutor.com

https://goo.gl/u1vePS

```
[11]: from IPython.display import IFrame src = """
```

[11]: <IPython.lib.display.IFrame at 0x1049da908>

#### 1.2.1 link the nodes to form linked list

```
[6]: node1.next = node2
node2.next = node3
```

### 1.2.2 visualize the linked-list with pythontutor

https://goo.gl/tNhz4a

```
[34]: from IPython.display import IFrame src = """ http://pythontutor.com/iframe-embed.

-html#code=class%20Node%3A%0A%20%20%20def%20__init__%28self,%20cargo%3DNone,%20next%3DNone,cargo%20%3D%20cargo%0A%20%20%20%20%20%20%20self.

-next%20%3D%20next%0A%20%20%20%20%20%20%20%20%20%20%20%20def%20__str__%28self%29%3A%0A%20

-cargo%29%0A%20%20%20%20%20%20%20%20%20%0Anode1%20%3D%20Node%281%29%0Anode2%20%3D%20Node%282%29

-next%20%3D%20node2%0Anode2.

-next%20%3D%20node3&codeDivHeight=400&codeDivWidth=350&cumulative=false&curInstr=16&heapPrimesis&py=3&rawInputLstJSON=%5B%5D&textReferences=false

"""

IFrame(src, width=900, height=700)
```

[34]: <IPython.lib.display.IFrame at 0x1049daac8>

#### 1.2.3 list as collection

- first node, node1 of the list serves as a reference to the entire list; also called root/first node
- to pass list as a parameter, we only have to pass a reference to the first node

```
[7]: def print_list(node):
    while node is not None:
        print(node, end=" ")
        node = node.next
    print()
```

[8]: print\_list(node1)

#### 1.3 Lists and recursion

- because of recursive definition, it naturally lends to many recursive operations
- print list backward
  - 1. General case:
    - 1. separate the lists into two pieces: the first node (head) and the rest (tail)
    - 2. recursive print the tail
    - 3. print the head

```
[31]: def print_backward(alist):
    if alist is None:
        return
    head = alist
    tail = alist.next
    print_backward(tail)
    print(head, end=" ")
```

[32]: print\_backward(node1)

3 1

### 1.4 Modifying lists

- change cargo/data of a node
- add a new node
- delete an existing node
- re-order nodes

```
[18]: print_list(node1)
```

1 2 3

```
[19]: removed = remove_second(node1)
```

```
[20]: print(removed)
```

```
[21]: print_list(node1)
```

1 3

### 1.5 wrappers and helpers

```
[27]: def print_backward_nicely(alist):
    print("[", end=" ")
    print_backward(alist)
    print("]")
```

```
[33]: print_backward_nicely(node1)
```

[31]

### 1.6 LinkedList container class

### 1.6.1 better approach

• define LinkeList class that keeps track of all the meta-data and methods to work with linked lists such as traversing and printing, adding, deleting, etc.

```
[88]: class LinkedList(object):
          def __init__(self):
              self.length = 0
              self.head = None
              self.tail = None
          def append(self, data):
              node = Node(data)
              if not self.head: # empty linked list
                  # make the first and last point to the new node
                  self.head = node
                  self.tail = node
              else:
                  self.tail.next = node # make the current tail's next node point tou
       → the new node
                  self.tail = node # node is the last node
              self.length += 1
          def __str__(self):
              traverse linked list and return all the cargos/data
              llist = list()
              current = self.head
```

```
while current:
           llist.append(current.cargo)
           current = current.next
       return str(llist)
   def print(self):
       current = self.head
       while current is not None:
           print(current, end=" ")
           current = current.next
       print()
   def print_reverse(self):
       current = self.head
       if not current:
           return
       print_backward(current.next)
       print(current, end=" ")
   def find(self, data):
       # find and return the node with given data
       current = self.head
       found = False
       while (current and not found):
           if current.cargo == data:
               found = True
           else:
               current = current.next
       return current
   def remove(self, data):
       11 11 11
       We need to consider several cases:
       Case 1: the list is empty - do nothing
       Case 2: The first node is the node with the given cargo/data, we need \Box
\hookrightarrow to adjust head and may be tail
       Case 3: The node with the given info is somewhere in the list.
           i. find the node and delete
           ii. If the node to be deleted is the tail,
               we must adjust tail.
       Case 4: The list doesn't contain a node with the given info - do nothing
       11 11 11
       # case 1
       if not self.head:
           return # done
       # case 2
```

```
if self.head.cargo == data:
                  self.head = self.head.next # 2nd node becomes the head
                  # if list becomes empty; update tail as well
                  if not self.head:
                      self.tail = None
                  self.length -= 1
              else:
                  # search the list for the node with given data
                  found = False
                  trailCurrent = self.head # first node
                  current = self.head.next # second node
                  while(current and not found):
                      if current.cargo == data:
                          found = True
                      else:
                          trailCurrent = current
                          current = current.next
                  if found: #case 3
                      trailCurrent.next = current.next
                      if self.tail is current:
                          self.tail = trailCurrent
                      self.length -= 1
                  else: # case 4
                      return
          def clear(self):
              self.length = 0
              self.head = None
              self.tail = None
          def __len__(self):
              return self.length
[89]: alist = LinkedList()
      alist.append(10)
      alist.append(5)
      alist.append(15)
      alist.append('a')
      alist.append('ball')
      print(alist, len(alist))
     [10, 5, 15, 'a', 'ball'] 5
[90]: alist.remove(15)
      print(alist)
      print(len(alist))
```

```
[10, 5, 'a', 'ball']
 [91]: alist.remove(10)
       print(alist)
      [5, 'a', 'ball']
 [92]: alist.remove('ball')
       print(alist)
      [5, 'a']
 [93]: alist.append('cat')
       print(alist)
       assert len(alist) == alist.length
      [5, 'a', 'cat']
 [94]: print(alist.length)
 [95]: alist.print_reverse()
      cat a 5
 [96]: alist.print()
      5 a cat
 [97]: node = alist.find('cat')
 [98]: print(node)
      cat
 [99]: node.cargo = 'Cat'
[100]: alist.print()
      5 a Cat
[102]: alist.remove('dog')
[103]: alist.print()
      5 a Cat
```

# 1.7 exercises

- 1. By convention, lists are often printed in brackets with commas between the elements, as in [1, 2, 3]. Modify print\_list function so that it generates output in this format.
- 2. By convention, lists are often printed in brackets with commas between the elements, as in [1, 2, 3]. Modify print method of LinkeList class so that it generates output in this format.

[]: