Ex No: 6

Date:

RECOGNIZE A VALID VARIABLE WITH LETTERS AND DIGITS USING LEX AND YACC

AIM:

To recognize a valid variable which starts with a letter followed by any number of letters or digits.

ALGORITHM:

- Define lexical rules in variable.l with regex to match valid variables: start with a letter, followed by letters or digits. Tokenize input, distinguishing letters and digits.
- Use lexer (variable.l) to tokenize input into meaningful units like letters and digits.
- Implement grammar rules in parser (variable.y) for recognizing valid variable names using context-free grammar. Incorporate lexer tokens into parsing.
- In parser, implement error handling to detect invalid variable names. Set a flag (e.g., valid) to mark invalid identifiers.
- Check validity post-parsing; if flag remains true, indicate valid identifier. Otherwise, display message for invalid input.

PROGRAM: variable.l:

```
% {
  #include "y.tab.h"
%}
%%
[a-zA-Z_][a-zA-Z_0-9]* return letter;
                 return digit;
             return yytext[0];
             return 0;
\n
%%
int yywrap()
return 1;
variable.y:
%{
  #include<stdio.h>
  int valid=1:
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```

% }		
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```
%token digit letter
%%
start: letter s
s:
    letter s
    | digit s |;
%%
int yyerror()
  printf("\nIts not a identifier!\n");
  valid=0;
  return 0;
int main() {
  printf("\nEnter a name to test for an identifier: ");
  yyparse();
  if(valid) {
     printf("\nIt is a identifier!\n");
   } }
```

OUTPUT:

```
[root@localhost-live liveuser]# vi 293_exp6.l
[root@localhost-live liveuser]# vi 293_exp6.y
[root@localhost-live liveuser]# jacc -d 293_exp6.y
[root@localhost-live liveuser]# cc lex.yy.c y.tab.c
[root@localhost-live liveuser]# ./a.out

Enter a name to test for an identifier: var

It is a identifier!
[root@localhost-live liveuser]# ./a.out

Enter a name to test for an identifier: 2

Its not a identifier!
```

RESULT:

Thus to recognize a valid variable which starts with a letter followed by any number of letters or digits or letters has been recognized.

