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Class	MCA - I
Sub	Java Programming
Type	Experiment Practical Program
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Experiment 2: Introduction of arrays and different operations on arrays

Design an application by using arrays

a. Finding the Largest/Smallest Element

The screenshot shows an IDE with a Java file named `findLargestAndSmallestElement.java`. The code defines a class `FindMinMax` with a `main` method. It initializes an array `arr` with values `{ 12, 45, 9, 78, 23, 5 }`. It then iterates through the array to find the maximum and minimum values. The output in the terminal window is:

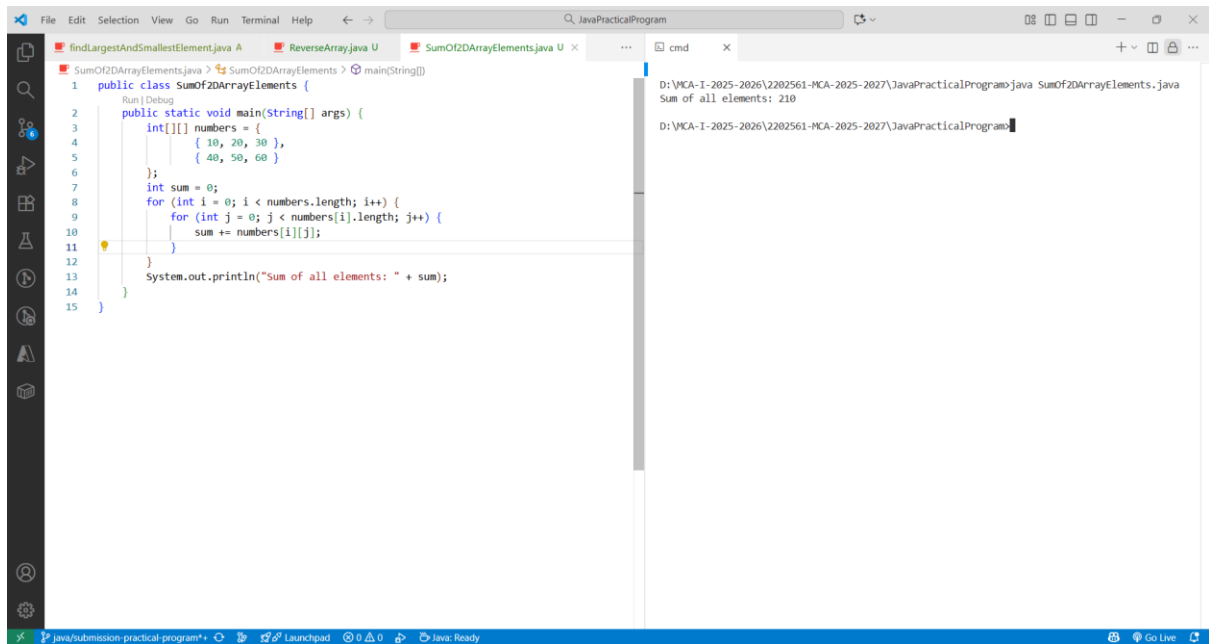
```
D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>java findLargestAndSmallestElement.java
Largest element: 78
Smallest element: 5
D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

b. Reversing an Array

The screenshot shows an IDE with a Java file named `ReverseArray.java`. The code defines a class `ReverseArray` with a `main` method. It initializes an array `original` with values `{ 1, 2, 3, 4, 5 }` and creates a new array `reversed` of the same length. It then iterates through the `original` array to populate the `reversed` array in reverse order. The output in the terminal window is:

```
D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>java ReverseArray.java
Original array: [1, 2, 3, 4, 5]
Reversed array: [5, 4, 3, 2, 1]
D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

c. Sum of all elements in a 2D Array



The screenshot shows an IDE with the file `SumOf2DArrayElements.java` open. The code defines a `main` method that initializes a 2D array `numbers` with the following values:

```
int[][] numbers = {
    { 10, 20, 30 },
    { 40, 50, 60 }
};
```

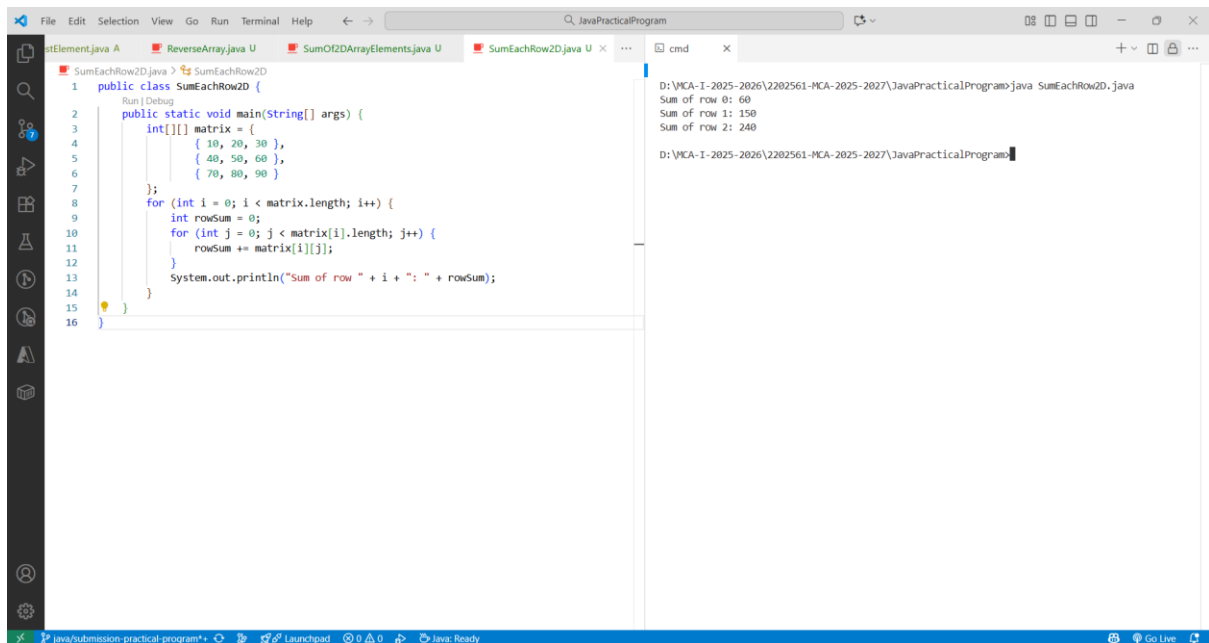
The code then calculates the sum of all elements in the array using nested loops and prints the result:

```
int sum = 0;
for (int i = 0; i < numbers.length; i++) {
    for (int j = 0; j < numbers[i].length; j++) {
        sum += numbers[i][j];
    }
}
System.out.println("Sum of all elements: " + sum);
```

The terminal output shows the result of the program execution:

```
D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>java SumOf2DArrayElements.java
Sum of all elements: 210
```

d. Sum of elements in each row of a 2D array



The screenshot shows an IDE with the file `SumEachRow2D.java` open. The code defines a `main` method that initializes a 2D array `matrix` with the following values:

```
int[][] matrix = {
    { 10, 20, 30 },
    { 40, 50, 60 },
    { 70, 80, 90 }
};
```

The code then calculates the sum of elements in each row using nested loops and prints the results:

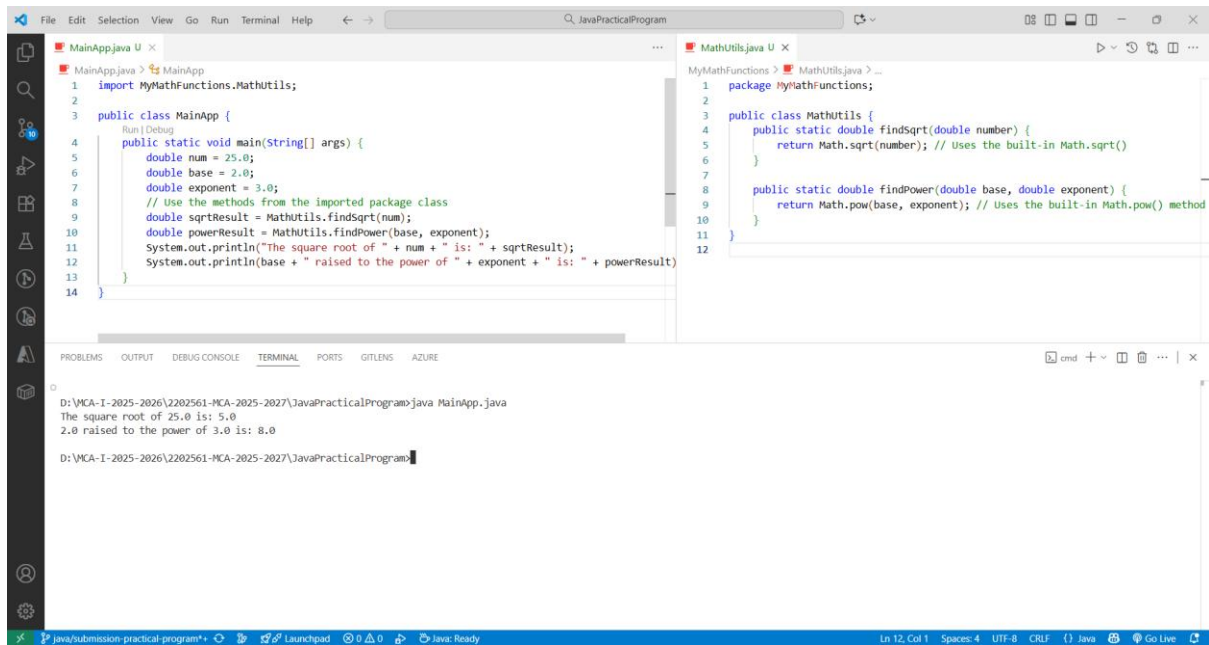
```
for (int i = 0; i < matrix.length; i++) {
    int rowSum = 0;
    for (int j = 0; j < matrix[i].length; j++) {
        rowSum += matrix[i][j];
    }
    System.out.println("Sum of row " + i + ": " + rowSum);
}
```

The terminal output shows the result of the program execution:

```
D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>java SumEachRow2D.java
Sum of row 0: 60
Sum of row 1: 150
Sum of row 2: 240
```

3: Package

Write a program for Implementation of package to create class and methods in mynmathfunction package



```
File Edit Selection View Go Run Terminal Help JavaPracticalProgram
```

```
MainApp.java > MainApp
1 import MyMathFunctions.MathUtils;
2
3 public class MainApp {
4     public static void main(String[] args) {
5         double num = 25.0;
6         double base = 2.0;
7         double exponent = 3.0;
8         // Use the methods from the imported package class
9         double sqrtResult = MathUtils.findSqrt(num);
10        double powerResult = MathUtils.findPower(base, exponent);
11        System.out.println("The square root of " + num + " is: " + sqrtResult);
12        System.out.println(base + " raised to the power of " + exponent + " is: " + powerResult);
13    }
14 }
```

```
MathUtils.java > ...
1 package MyMathFunctions;
2
3 public class MathUtils {
4     public static double findSqrt(double number) {
5         return Math.sqrt(number); // Uses the built-in Math.sqrt()
6     }
7
8     public static double findPower(double base, double exponent) {
9         return Math.pow(base, exponent); // Uses the built-in Math.pow() method
10    }
11 }
12
```

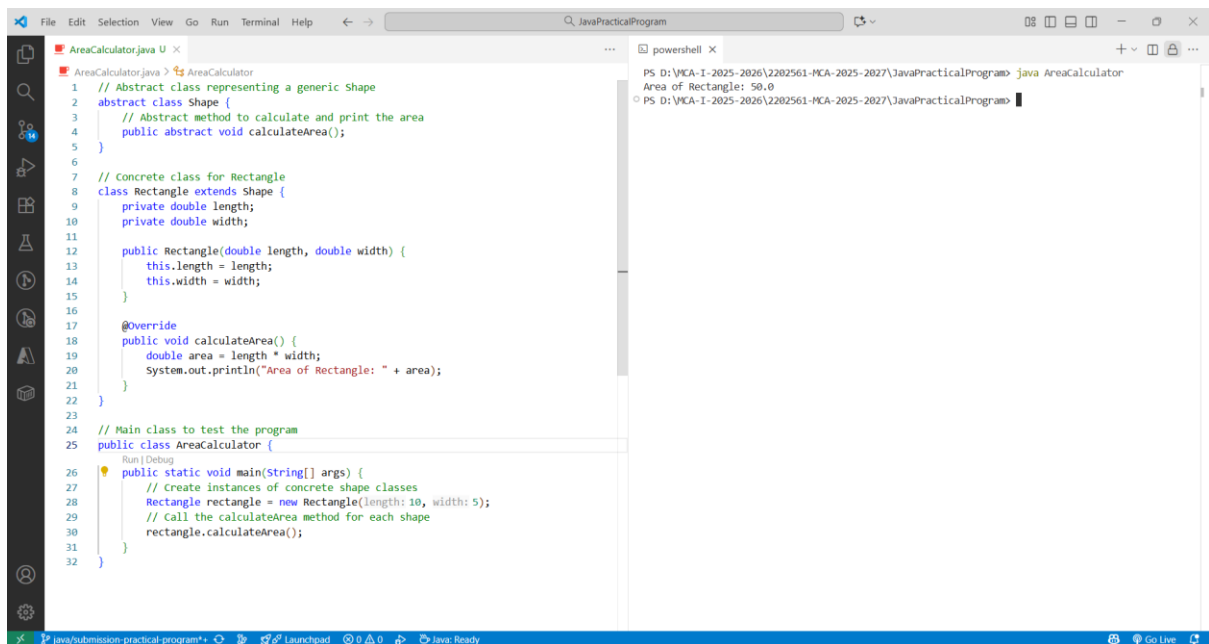
```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS GITLENS AZURE
```

```
D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>java MainApp.java
The square root of 25.0 is: 5.0
2.0 raised to the power of 3.0 is: 8.0

D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

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b. abstract class Experiment for calculating area



```
File Edit Selection View Go Run Terminal Help JavaPracticalProgram
```

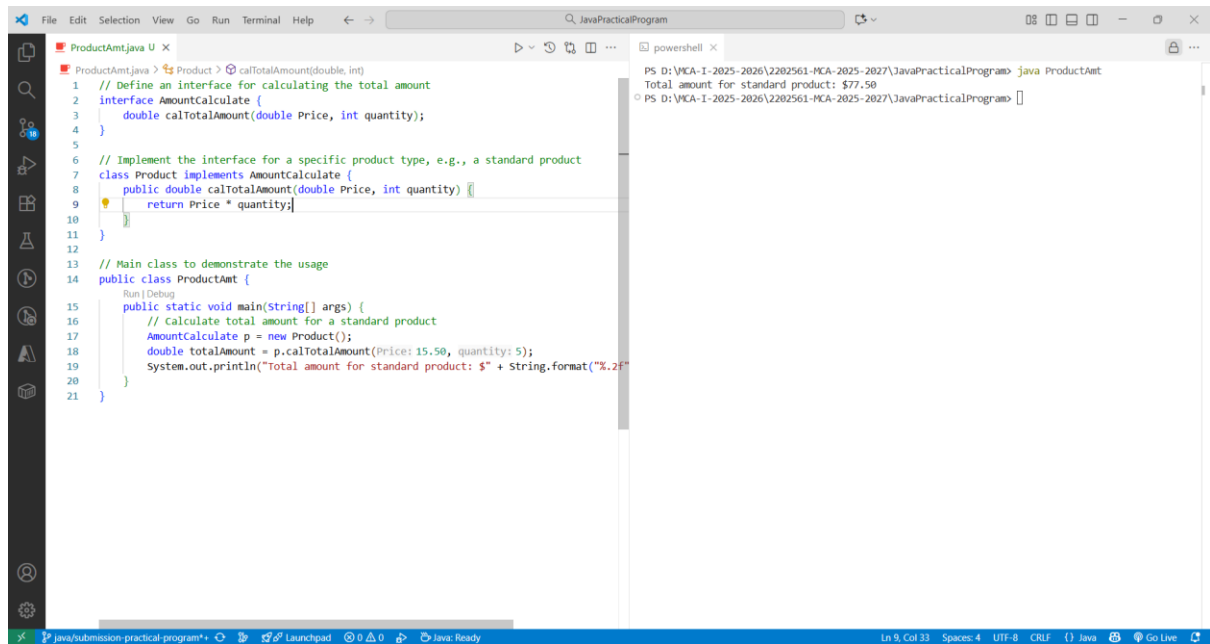
```
AreaCalculator.java > AreaCalculator
1 // Abstract class representing a generic Shape
2 abstract class Shape {
3     // Abstract method to calculate and print the area
4     public abstract void calculateArea();
5 }
6
7 // Concrete class for Rectangle
8 class Rectangle extends Shape {
9     private double length;
10    private double width;
11
12    public Rectangle(double length, double width) {
13        this.length = length;
14        this.width = width;
15    }
16
17    @Override
18    public void calculateArea() {
19        double area = length * width;
20        System.out.println("Area of Rectangle: " + area);
21    }
22 }
23
24 // Main class to test the program
25 public class AreaCalculator {
26     public static void main(String[] args) {
27         // Create instances of concrete shape classes
28         Rectangle rectangle = new Rectangle(length: 10, width: 5);
29         // Call the calculateArea method for each shape
30         rectangle.calculateArea();
31     }
32 }
```

```
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java AreaCalculator
Area of Rectangle: 50.0

PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

Ln 12, Col 1 Spaces: 4 UTF-8 CRLF Java Go Live

c. Interface program for calculating product amount



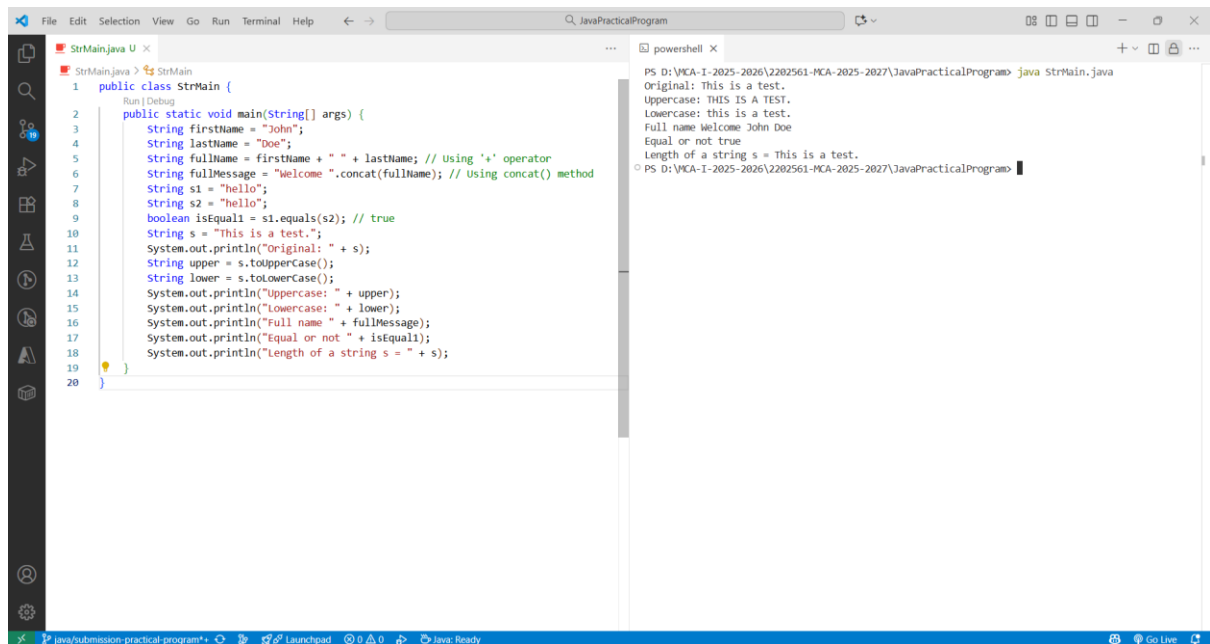
The screenshot shows an IDE with a Java file named `ProductAmt.java`. The code defines an interface `AmountCalculate` with a method `calTotalAmount(double Price, int quantity)`. A class `Product` implements this interface. A `main` method demonstrates the usage by creating a `Product` object and calling `calTotalAmount` with `Price: 15.50` and `quantity: 5`, resulting in a total amount of `$77.50`. The terminal output shows the command `java ProductAmt` and the corresponding output.

```
1 // Define an interface for calculating the total amount
2 interface AmountCalculate {
3     double calTotalAmount(double Price, int quantity);
4 }
5
6 // Implement the interface for a specific product type, e.g., a standard product
7 class Product implements AmountCalculate {
8     public double calTotalAmount(double Price, int quantity) {
9         return Price * quantity;
10    }
11 }
12
13 // Main class to demonstrate the usage
14 public class ProductAmt {
15     public static void main(String[] args) {
16         // Calculate total amount for a standard product
17         AmountCalculate p = new Product();
18         double totalAmount = p.calTotalAmount(Price: 15.50, quantity: 5);
19         System.out.println("Total amount for standard product: $" + String.format("%.2f", totalAmount));
20     }
21 }
```

```
PS D:\VICA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java ProductAmt
Total amount for standard product: $77.50
```

4: Introduction to string and its different operations

Use of Different string methods

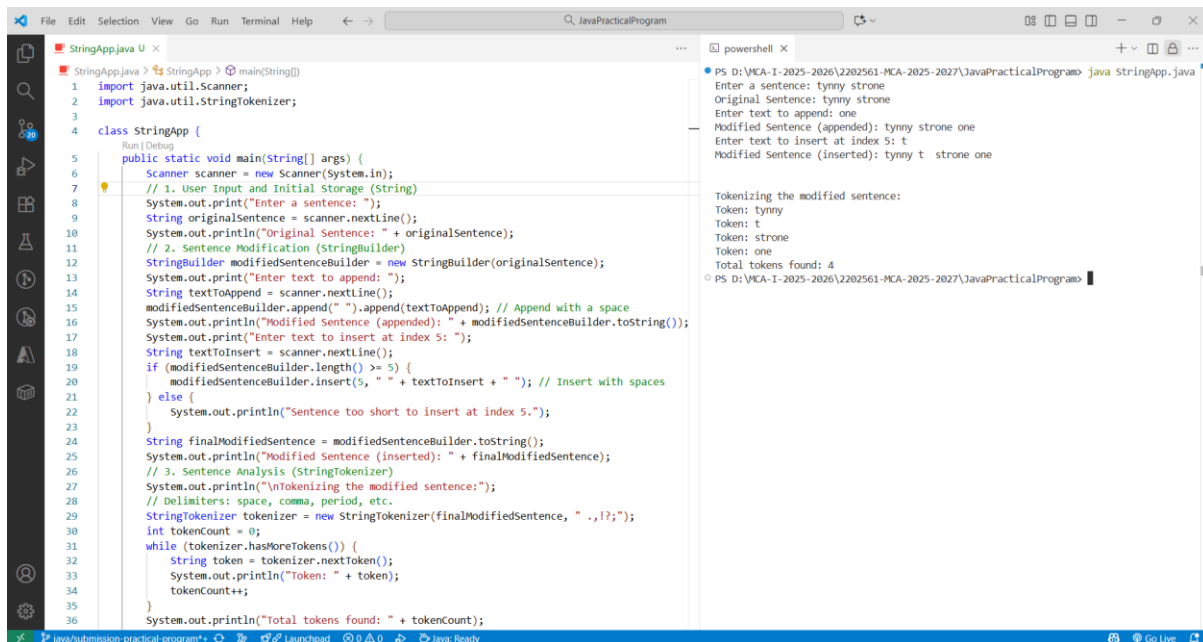


The screenshot shows an IDE with a Java file named `StrMain.java`. The code demonstrates various string operations including concatenation, comparison, and case conversion. The terminal output shows the command `java StrMain.java` and the corresponding output.

```
1 public class StrMain {
2     public static void main(String[] args) {
3         String firstName = "John";
4         String lastName = "Doe";
5         String fullName = firstName + " " + lastName; // Using '+' operator
6         String fullMessage = "Welcome ".concat(fullName); // Using concat() method
7         String s1 = "hello";
8         String s2 = "hello";
9         boolean isEqual = s1.equals(s2); // true
10        String s = "This is a test.";
11        System.out.println("Original: " + s);
12        String upper = s.toUpperCase();
13        String lower = s.toLowerCase();
14        System.out.println("Uppercase: " + upper);
15        System.out.println("Lowercase: " + lower);
16        System.out.println("Full name " + fullMessage);
17        System.out.println("Equal or not " + isEqual);
18        System.out.println("Length of a string s = " + s.length());
19    }
20 }
```

```
PS D:\VICA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java StrMain.java
Original: This is a test.
Uppercase: THIS IS A TEST.
Lowercase: this is a test.
Full name Welcome John Doe
Equal or not true
Length of a string s = This is a test.
PS D:\VICA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

b. Design application using String, StringBuilder, StringTokenizer Experiment

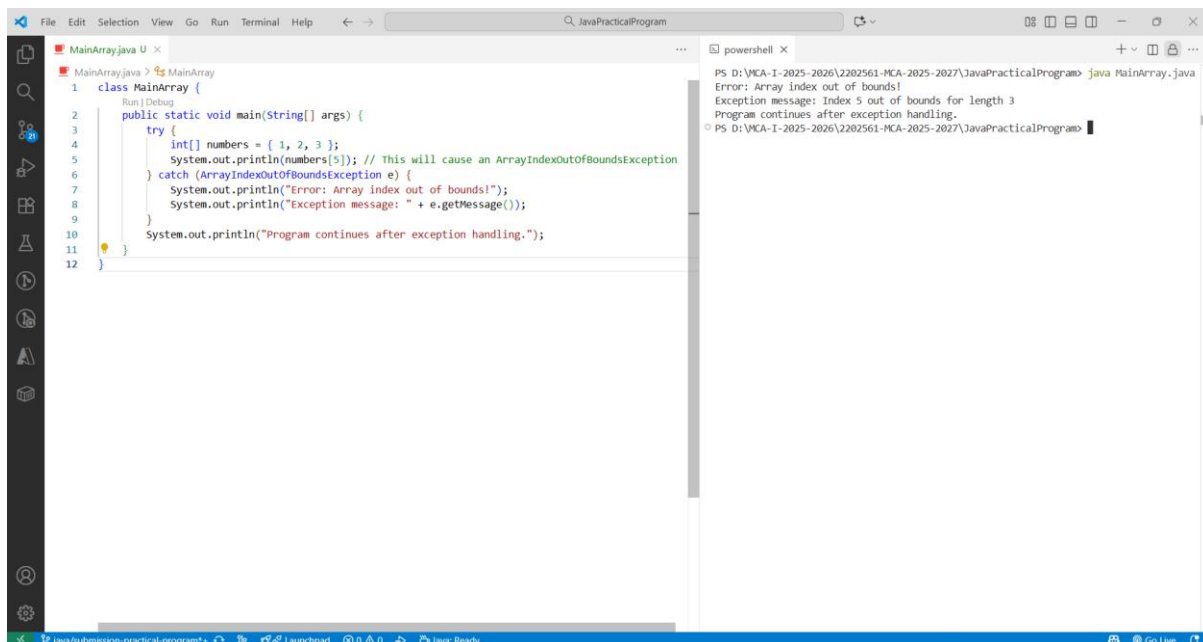


```
StringApp.java X
StringApp.java > StringApp > main(String[])
1 import java.util.Scanner;
2 import java.util.StringTokenizer;
3
4 class StringApp {
5     public static void main(String[] args) {
6         Scanner scanner = new Scanner(System.in);
7         // 1. User Input and Initial Storage (String)
8         System.out.print("Enter a sentence: ");
9         String originalSentence = scanner.nextLine();
10        System.out.println("Original Sentence: " + originalSentence);
11        // 2. Sentence Modification (StringBuilder)
12        StringBuilder modifiedSentenceBuilder = new StringBuilder(originalSentence);
13        System.out.print("Enter text to append: ");
14        String textToAppend = scanner.nextLine();
15        modifiedSentenceBuilder.append(" ").append(textToAppend); // Append with a space
16        System.out.println("Modified Sentence (appended): " + modifiedSentenceBuilder.toString());
17        System.out.print("Enter text to insert at index 5: ");
18        String textToInsert = scanner.nextLine();
19        if (modifiedSentenceBuilder.length() >= 5) {
20            modifiedSentenceBuilder.insert(5, " " + textToInsert + " "); // Insert with spaces
21        } else {
22            System.out.println("Sentence too short to insert at index 5.");
23        }
24        String finalModifiedSentence = modifiedSentenceBuilder.toString();
25        System.out.println("Modified Sentence (inserted): " + finalModifiedSentence);
26        // 3. Sentence Analysis (StringTokenizer)
27        System.out.println("\nTokenizing the modified sentence:");
28        // Delimiters: space, comma, period, etc.
29        StringTokenizer tokenizer = new StringTokenizer(finalModifiedSentence, " ,!;");
30        int tokenCount = 0;
31        while (tokenizer.hasMoreTokens()) {
32            String token = tokenizer.nextToken();
33            System.out.println("Token: " + token);
34            tokenCount++;
35        }
36        System.out.println("Total tokens found: " + tokenCount);
37    }
38}
```

```
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java StringApp.java
Enter a sentence: tynny strone
Original Sentence: tynny strone
Enter text to append: one
Modified Sentence (appended): tynny strone one
Enter text to insert at index 5: t
Modified Sentence (inserted): tynny t strone one

Tokenizing the modified sentence:
Token: tynny
Token: t
Token: strone
Token: one
Total tokens found: 4
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

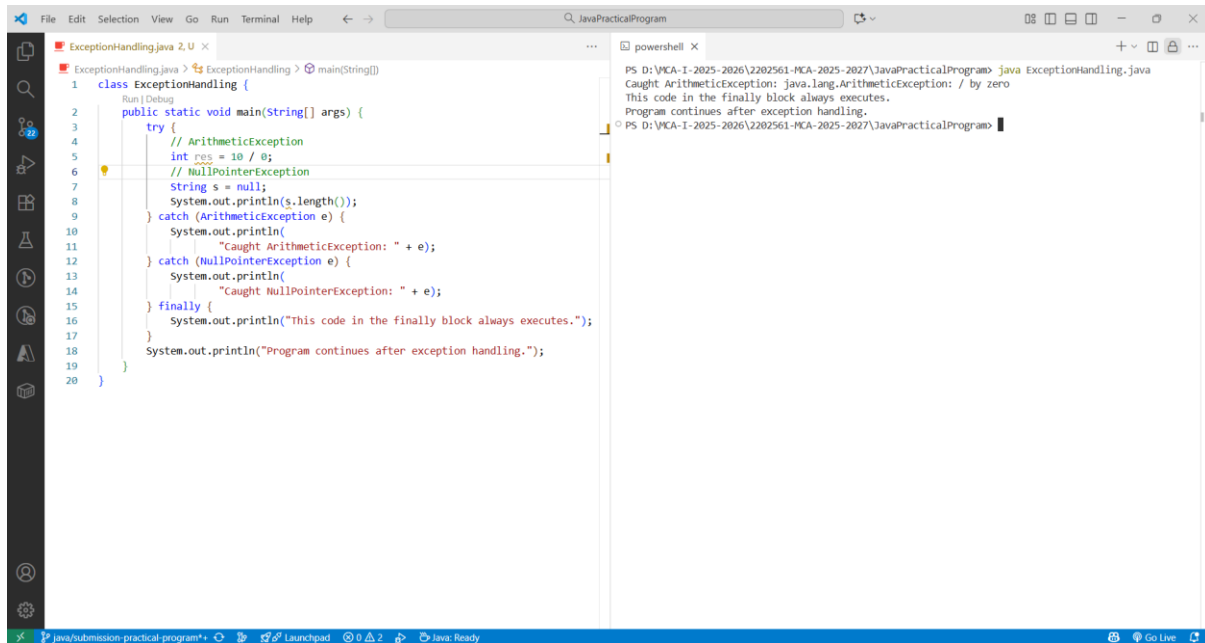
5: Exception Handling -Test any five of standard exception and user Defined Custom Exceptions in java



```
MainArray.java X
MainArray.java > MainArray
1 class MainArray {
2     public static void main(String[] args) {
3         try {
4             int[] numbers = { 1, 2, 3 };
5             System.out.println(numbers[5]); // This will cause an ArrayIndexOutOfBoundsException
6         } catch (ArrayIndexOutOfBoundsException e) {
7             System.out.println("Error: Array index out of bounds!");
8             System.out.println("Exception message: " + e.getMessage());
9         }
10        System.out.println("Program continues after exception handling.");
11    }
12}
```

```
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java MainArray.java
Error: Array index out of bounds!
Exception message: Index 5 out of bounds for length 3
Program continues after exception handling.
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

c. Try-catch-finally block with multiple catch statements.



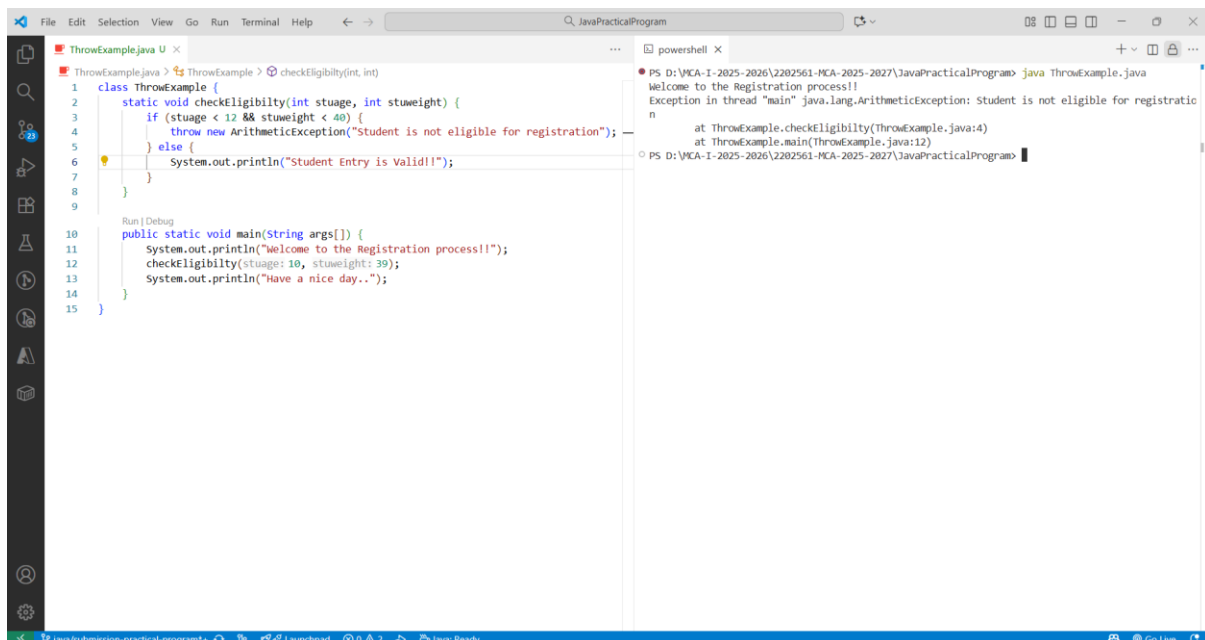
The screenshot shows an IDE with a Java file named `ExceptionHandling.java`. The code defines a `main` method that uses a try-catch-finally block to handle `ArithmeticException` and `NullPointerException`. The output window shows the program's execution, including the caught exceptions and the message from the finally block.

```
1 class ExceptionHandling {
2     public static void main(String[] args) {
3         try {
4             // ArithmeticException
5             int res = 10 / 0;
6             // NullPointerException
7             String s = null;
8             System.out.println(s.length());
9         } catch (ArithmeticException e) {
10            System.out.println(
11                "Caught ArithmeticException: " + e);
12        } catch (NullPointerException e) {
13            System.out.println(
14                "Caught NullPointerException: " + e);
15        } finally {
16            System.out.println("This code in the finally block always executes.");
17        }
18        System.out.println("Program continues after exception handling.");
19    }
20 }
```

Output:

```
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java ExceptionHandling.java
Caught ArithmeticException: java.lang.ArithmeticException: / by zero
This code in the finally block always executes.
Program continues after exception handling.
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

d. User-defined exceptions



The screenshot shows an IDE with a Java file named `ThrowExample.java`. The code defines a custom exception `ArithmeticException` and a `checkEligibility` method that throws it. The `main` method calls `checkEligibility` and prints the result. The output window shows the program's execution, including the caught exception and the message from the finally block.

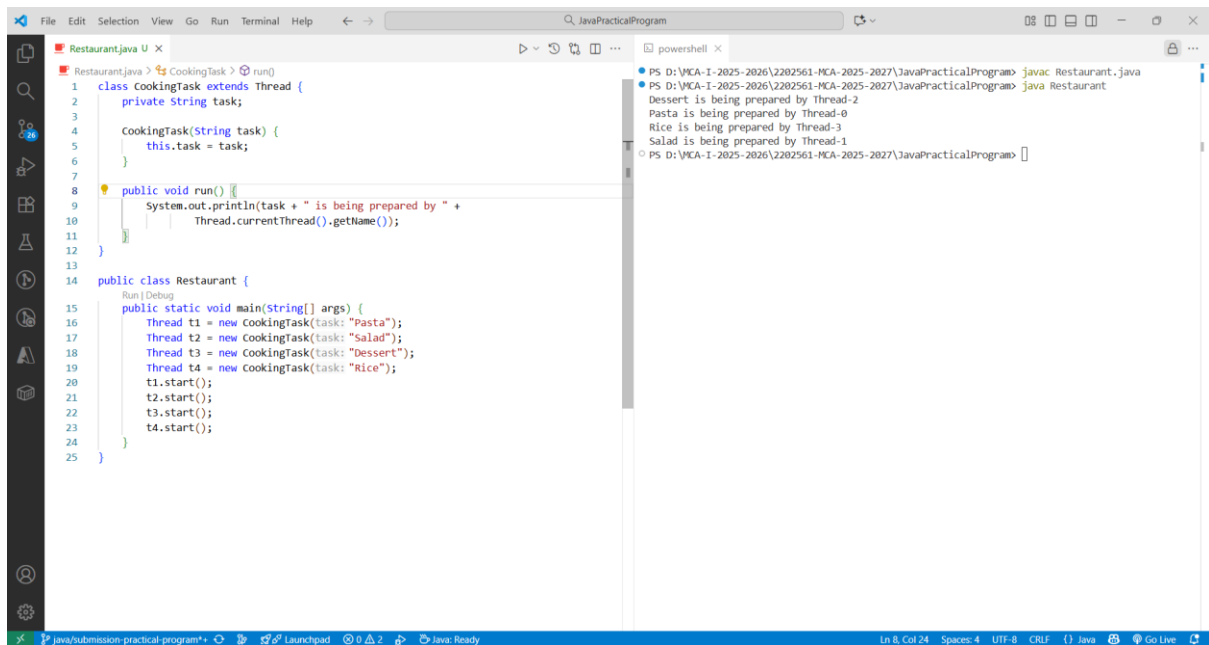
```
1 class ThrowExample {
2     static void checkEligibility(int stuage, int stuweight) {
3         if (stuage < 12 || stuweight < 40) {
4             throw new ArithmeticException("Student is not eligible for registration");
5         } else {
6             System.out.println("Student Entry is Valid!!");
7         }
8     }
9 }
10 public static void main(String args[]) {
11     System.out.println("Welcome to the Registration process!!");
12     checkEligibility(stuage: 10, stuweight: 30);
13     System.out.println("Have a nice day..");
14 }
15 }
```

Output:

```
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java ThrowExample.java
Welcome to the Registration process!!
Exception in thread "main" java.lang.ArithmeticException: Student is not eligible for registration
    at ThrowExample.checkEligibility(ThrowExample.java:4)
    at ThrowExample.main(ThrowExample.java:12)
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

Experiment 6: Multithreading

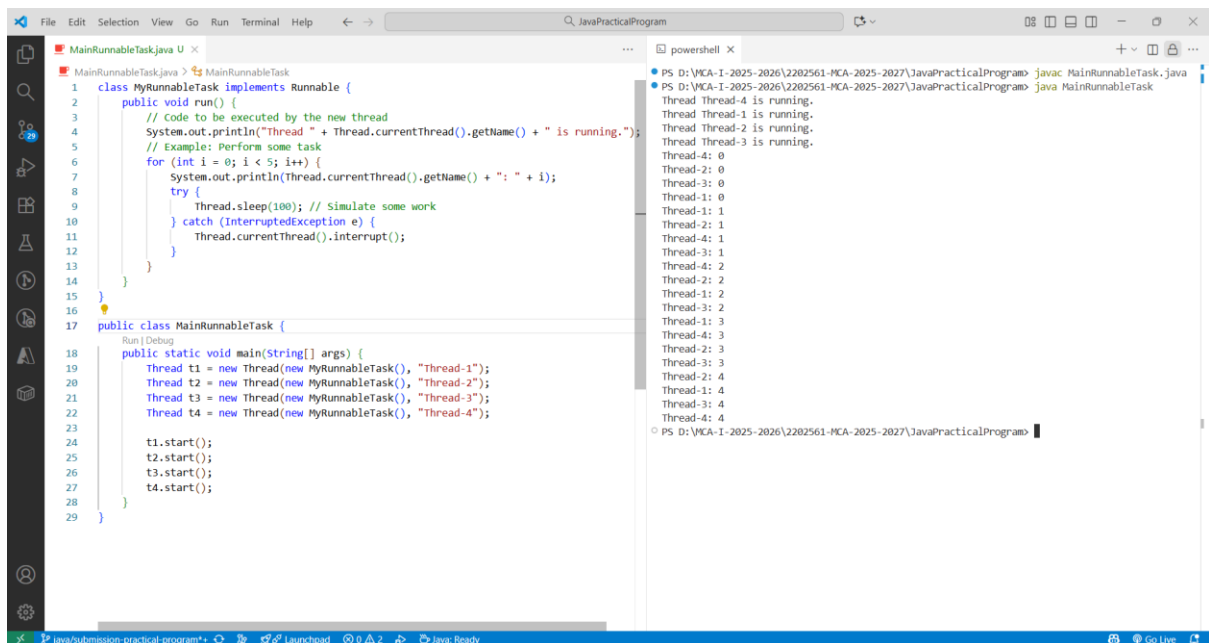
Implement a Thread - 1. Extending the Thread class



```
Restaurant.java X
1 class CookingTask extends Thread {
2     private String task;
3
4     CookingTask(String task) {
5         this.task = task;
6     }
7
8     public void run() {
9         System.out.println(task + " is being prepared by " +
10             Thread.currentThread().getName());
11     }
12 }
13
14 public class Restaurant {
15     public static void main(String[] args) {
16         Thread t1 = new CookingTask(task: "Pasta");
17         Thread t2 = new CookingTask(task: "Salad");
18         Thread t3 = new CookingTask(task: "Dessert");
19         Thread t4 = new CookingTask(task: "Rice");
20         t1.start();
21         t2.start();
22         t3.start();
23         t4.start();
24     }
25 }
```

```
powershell X
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> javac Restaurant.java
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java Restaurant
Dessert is being prepared by Thread-2
Pasta is being prepared by Thread-0
Rice is being prepared by Thread-3
Salad is being prepared by Thread-1
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

b. Implement Thread using the Runnable Interface

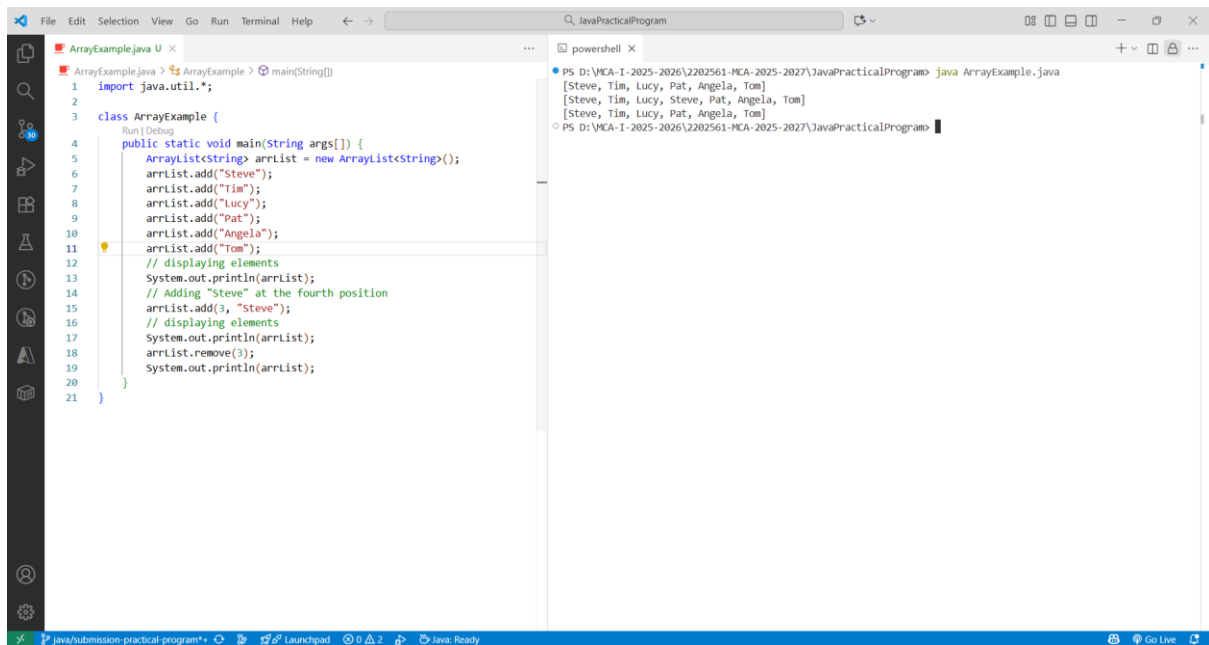


```
MainRunnableTask.java X
1 class MyRunnableTask implements Runnable {
2     public void run() {
3         // Code to be executed by the new thread
4         System.out.println("Thread " + Thread.currentThread().getName() + " is running.");
5         // Example: Perform some task
6         for (int i = 0; i < 5; i++) {
7             System.out.println(Thread.currentThread().getName() + ": " + i);
8             try {
9                 Thread.sleep(100); // Simulate some work
10            } catch (InterruptedException e) {
11                Thread.currentThread().interrupt();
12            }
13        }
14    }
15 }
16
17 public class MainRunnableTask {
18     public static void main(String[] args) {
19         Thread t1 = new Thread(new MyRunnableTask(), "Thread-1");
20         Thread t2 = new Thread(new MyRunnableTask(), "Thread-2");
21         Thread t3 = new Thread(new MyRunnableTask(), "Thread-3");
22         Thread t4 = new Thread(new MyRunnableTask(), "Thread-4");
23
24         t1.start();
25         t2.start();
26         t3.start();
27         t4.start();
28     }
29 }
```

```
powershell X
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> javac MainRunnableTask.java
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java MainRunnableTask
Thread Thread-4 is running.
Thread Thread-1 is running.
Thread Thread-2 is running.
Thread Thread-3 is running.
Thread-4: 0
Thread-2: 0
Thread-3: 0
Thread-1: 0
Thread-1: 1
Thread-2: 1
Thread-4: 1
Thread-3: 1
Thread-4: 2
Thread-2: 2
Thread-1: 2
Thread-3: 2
Thread-1: 3
Thread-4: 3
Thread-2: 3
Thread-3: 3
Thread-2: 4
Thread-1: 4
Thread-3: 4
Thread-4: 4
Thread-4: 4
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

Experiment 7: Collections

Add and remove element using ArrayList



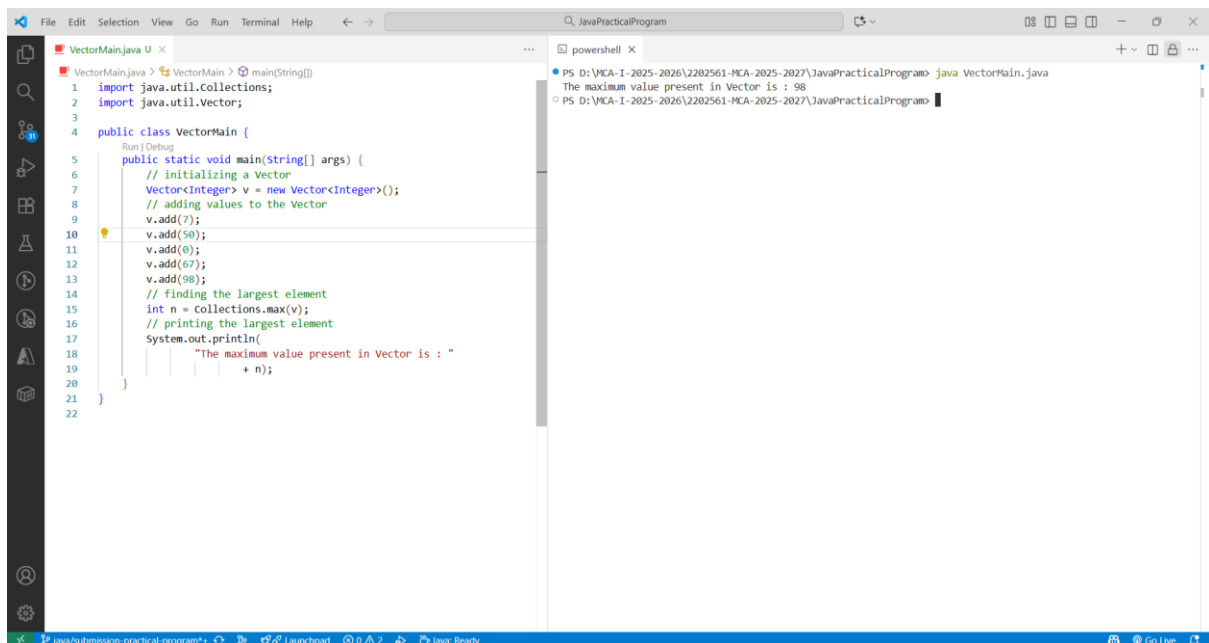
The screenshot shows an IDE with a Java file named `ArrayExample.java`. The code defines a class `ArrayExample` with a `main` method. The `main` method creates an `ArrayList` and adds several names. It then prints the list, adds "Steve" at index 3, prints the list again, removes the element at index 3, and prints the list a third time. The output in the terminal shows the list before and after each modification.

```
1 import java.util.*;
2
3 class ArrayExample {
4     public static void main(String args[]) {
5         ArrayList<String> arrList = new ArrayList<String>();
6         arrList.add("Steve");
7         arrList.add("Tim");
8         arrList.add("Lucy");
9         arrList.add("Pat");
10        arrList.add("Angela");
11        arrList.add("Tom");
12        // displaying elements
13        System.out.println(arrList);
14        // Adding "Steve" at the fourth position
15        arrList.add(3, "Steve");
16        // displaying elements
17        System.out.println(arrList);
18        arrList.remove(3);
19        System.out.println(arrList);
20    }
21 }
```

Terminal Output:

```
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java ArrayExample.java
[Steve, Tim, Lucy, Pat, Angela, Tom]
[Steve, Tim, Lucy, Steve, Pat, Angela, Tom]
[Steve, Tim, Lucy, Pat, Angela, Tom]
```

b. To find maximum element vector using predefined method



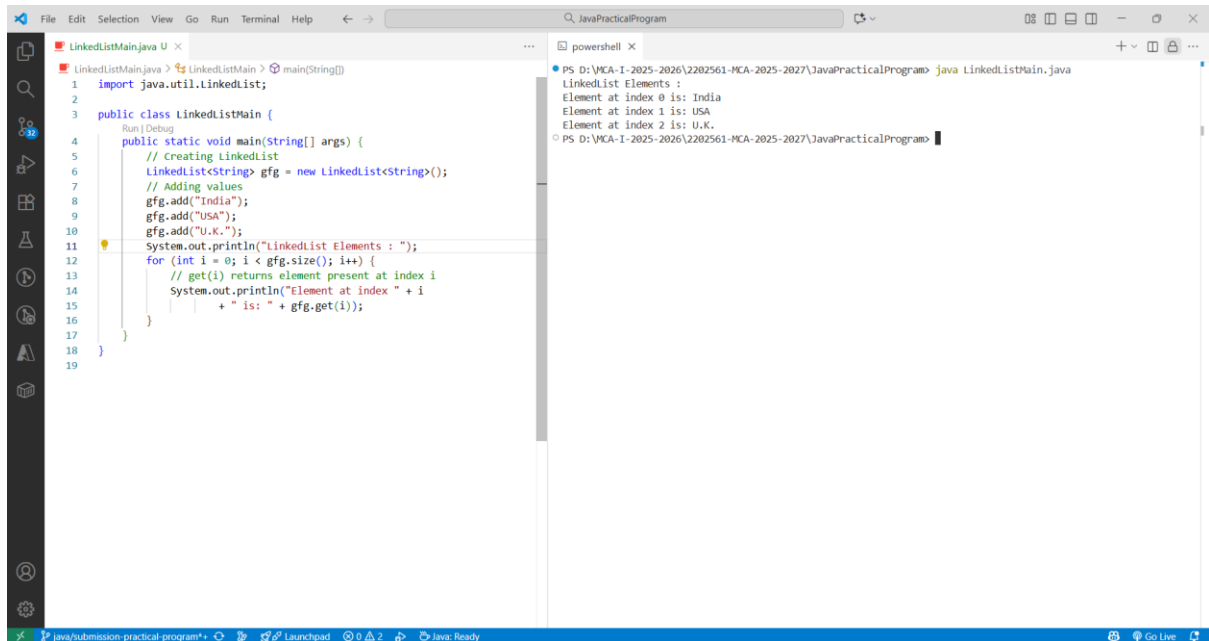
The screenshot shows an IDE with a Java file named `VectorMain.java`. The code defines a class `VectorMain` with a `main` method. The `main` method initializes a `Vector` and adds several integers. It then uses the `Collections.max` method to find the maximum value in the vector and prints it. The output in the terminal shows the maximum value is 98.

```
1 import java.util.Collections;
2 import java.util.Vector;
3
4 public class VectorMain {
5     public static void main(String[] args) {
6         // initializing a Vector
7         Vector<Integer> v = new Vector<Integer>();
8         // adding values to the Vector
9         v.add(7);
10        v.add(50);
11        v.add(0);
12        v.add(67);
13        v.add(98);
14        // finding the largest element
15        int n = Collections.max(v);
16        // printing the largest element
17        System.out.println(
18            "The maximum value present in Vector is : "
19            + n);
20    }
21 }
22 }
```

Terminal Output:

```
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java VectorMain.java
The maximum value present in Vector is : 98
```

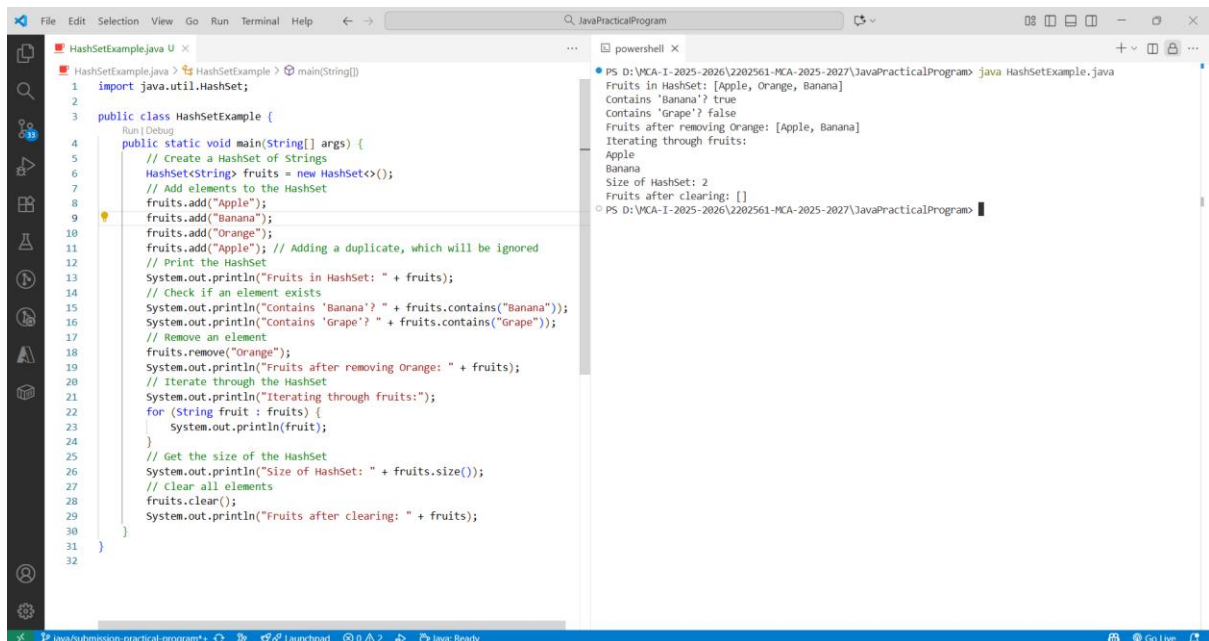

c. to get the elements of LinkedList



```
LinkedListMain.java x
1 import java.util.LinkedList;
2
3 public class LinkedListMain {
4     public static void main(String[] args) {
5         // Creating LinkedList
6         LinkedList<String> gfg = new LinkedList<String>();
7         // Adding values
8         gfg.add("India");
9         gfg.add("USA");
10        gfg.add("U.K.");
11        System.out.println("LinkedList Elements : ");
12        for (int i = 0; i < gfg.size(); i++) {
13            // get(i) returns element present at index i
14            System.out.println("Element at index " + i
15                               + " is: " + gfg.get(i));
16        }
17    }
18 }
19
```

```
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java LinkedListMain.java
LinkedList Elements :
Element at index 0 is: India
Element at index 1 is: USA
Element at index 2 is: U.K.
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```

d. to get the elements of HashSet



```
HashSetExample.java x
1 import java.util.HashSet;
2
3 public class HashSetExample {
4     public static void main(String[] args) {
5         // Create a HashSet of Strings
6         HashSet<String> fruits = new HashSet<>();
7         // Add elements to the HashSet
8         fruits.add("Apple");
9         fruits.add("Banana");
10        fruits.add("Orange");
11        fruits.add("Apple"); // Adding a duplicate, which will be ignored
12        // Print the HashSet
13        System.out.println("Fruits in HashSet: " + fruits);
14        // Check if an element exists
15        System.out.println("Contains 'Banana'? " + fruits.contains("Banana"));
16        System.out.println("Contains 'Grape'? " + fruits.contains("Grape"));
17        // Remove an element
18        fruits.remove("Orange");
19        System.out.println("Fruits after removing Orange: " + fruits);
20        // Iterate through the HashSet
21        System.out.println("Iterating through fruits:");
22        for (String fruit : fruits) {
23            System.out.println(fruit);
24        }
25        // Get the size of the HashSet
26        System.out.println("Size of HashSet: " + fruits.size());
27        // Clear all elements
28        fruits.clear();
29        System.out.println("Fruits after clearing: " + fruits);
30    }
31 }
32
```

```
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram> java HashSetExample.java
Fruits in HashSet: [Apple, Orange, Banana]
Contains 'Banana'? true
Contains 'Grape'? false
Fruits after removing Orange: [Apple, Banana]
Iterating through fruits:
Apple
Banana
Size of HashSet: 2
Fruits after clearing: []
PS D:\MCA-I-2025-2026\2202561-MCA-2025-2027\JavaPracticalProgram>
```