C, C++, DSA in depth

Circular doubly linked list
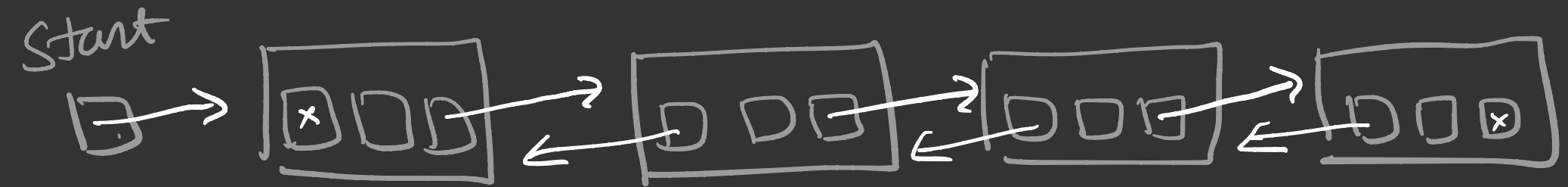
Saurabh Shukla (MySirG)
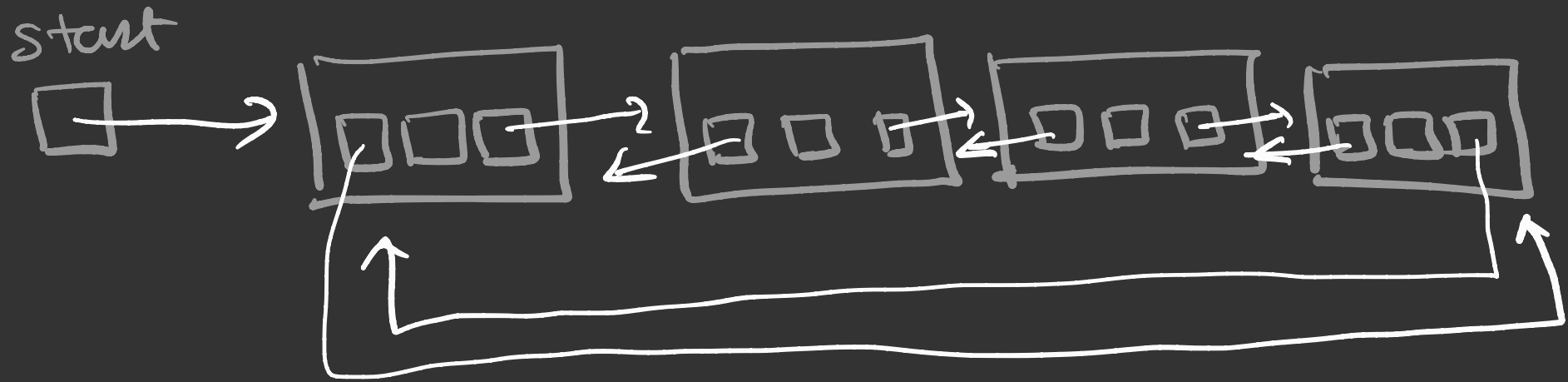
Agenda

1. Not utilizing next and prev pointers in DLL
2. Circular doubly linked list
3. node
4. insertion and deletion

Not utilizing next and prev pointers in DLL

Start

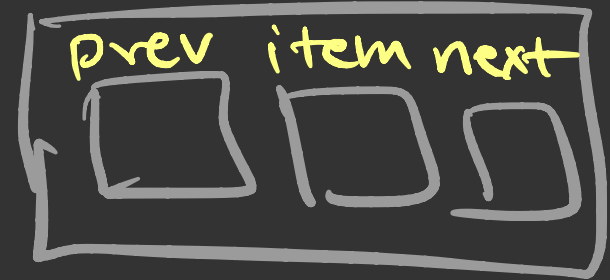# Circular Doubly Linked List

start

node

```
struct node
{
        node *prev;
        int item;
        node *next;
};
```
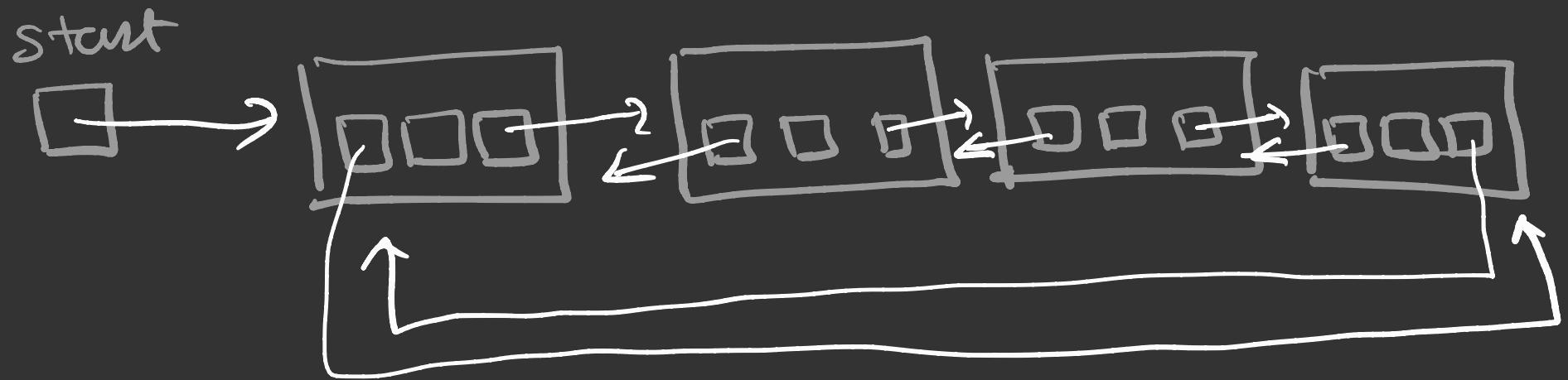
prev item next

Insertion in CDLL

Deletion in CDLL

start