BUILDING A PHYLOGENETIC TREE

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1. INTRODUCTION

Data Used	Individual characters (nucleotides, amino acids, morphological traits)	Overall genetic or morphological distances between pairs of organisms
DIADAINCIE FUCIIE	How characters change (gained, lost, modified) throughout evolution	Pairwise similarity based on distance calculations
Tree Building Goal	Find the tree with the fewest evolutionary changes to explain the data	Build a tree that reflects the pairwise distances
Advantages	More detailed evolutionary information	Faster and computationally simpler

Character-Based Methods

Can be computationally expensive for large

Feature

Disadvantages

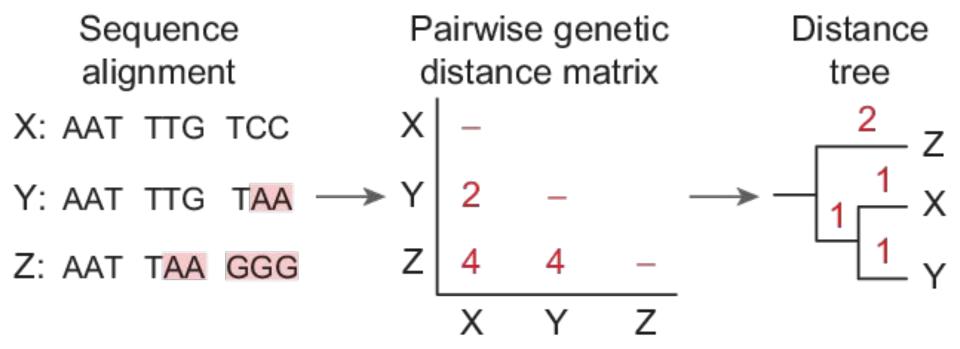
datasets

Distance-Based Methods

May lose information by condensing data into

distances

Distance-Based Methods



Feature	Character-Based Methods	Distance-Based Methods
Examples of Methods	Parsimony, Maximum Likelihood	Neighbor-Joining, UPGMA

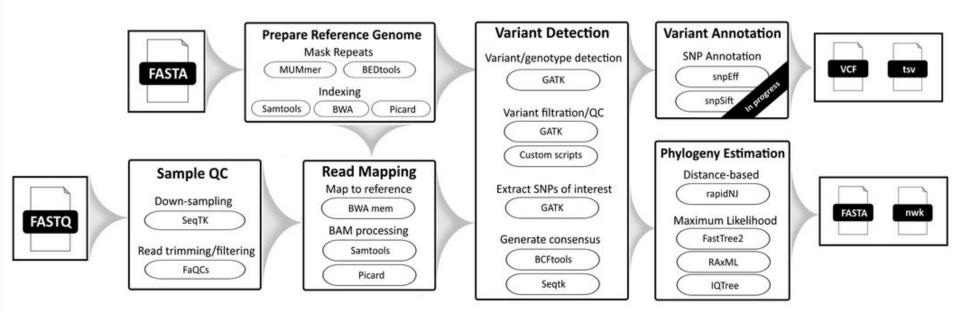
Molecular Evolutionary Genetics Analysis **Tools** MEGA, rapidNJ (MEGA), FastTree2, RAxML, IQTree

Visualization Molecular Evolutionary Genetics Analysis (MEGA), iTOL, ETE Toolkit TreeViewer, Microreact

2. CASE STUDY

Whole-genome-sequencing bioinformatic pipeline

<u>Problem</u>: The fungal pathogen *Candida auris* is an emerging global health concern that can cause invasive infections, can spread rapidly in healthcare settings, and is characterized by high rates of antifungal drug resistance.



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Practice

https://github.com/UeenHuynh/MGMA_2024/tree/main/lecture9/9.3_Building-a-Phylogenetic-Tree