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List of projects

12.2022 – 01.2023

Portfolio-Website
With Angular build Portfolio Website

Angular | TypeScript | SCSS | Material Design | PHP

Description: Build my Portfolio Website with projects overview and contact form.

GitHub: https://github.com/UenalAnastasiia/ Portfolio-Website

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11.2022 – 12.2022

Slack-Clone
With Angular build Slack Clone
Angular | TypeScript | SCSS | Material Design | Firebase

Description: Message manager inspired by the Slack. Here you can create and comment threads, chat and communicate with other users or send them images in the App. Also you can add new channels, edit or delete them.

GitHub: https://github.com/UenalAnastasiia/Slack-Clone

10.2022 – 11.2022

Simple-CRM
An easy open-source CRM tool with Angular
Angular | TypeScript | SCSS | Material Design | Firebase

Description: An easy CRM Tool for small businesses. Here you can create new contacts with useful data and edit or delete them, also add tasks with different informations (deadline date, pririty status, department etc.).

GitHub: https://github.com/UenalAnastasiia/Simple-CRM

09.2022 – 10.2022

Ring of Fire
An Angular based WebApp Card Game
Angular | TypeScript | SCSS | Material Design | Firebase

Description: It is a simple card game where each card contains a question or an interesting fact. The game is connected with Firebase, so you can share the link with friends and play it together.

GitHub: https://github.com/UenalAnastasiia/Ring-of-Fire

08.2022 – 09.2022	**Sharky**
	An OOP based JavaScript jump and run game
	**JavaScript	HTML	CSS	OOP**

Description: Build an object-oriented game with JavaScript. It's a small browser game, where you must help Sharky to find coins and fight against the angry endboss.

GitHub: https://github.com/UenalAnastasiia/Sharky

07.2022 – 08.2022	**Join**
	A JavaScript based Kanbanboard WebApp
	**JavaScript	HTML	CSS	PHP**

Description: It was a group work project with two contributors to build a Kanbanboard WebApp for personal management. Here you can create tasks, see a board with all tasks and there process status and with drag and drop change the process status. All tasks are saved in the „smallest backend ever" (https://github.com/JunusErgin/smallest_backend_ever).

GitHub: https://github.com/UenalAnastasiia/Join

05.2022 – 06.2022	**Pokedex**
	An API-Project
	**JavaScript	HTML	CSS	API**

Description: It is a overview with information cards from all pokemon characters. In this project I use a REST API to fetch all pokemon data.

GitHub: https://github.com/UenalAnastasiia/Pokedex

05.2022 – 05.2022	**Tic-Tac-Toe**
	A simple JavaScript Game
	**JavaScript	HTML	CSS**

Description: An exercise on how to build a small JavaScript game, inspired by the well-known game Tic Tac Toe.

GitHub: https://github.com/UenalAnastasiia/Tic-Tac-Toe

05.2022 – 05.2022	**QuizApp**

A simple JavaScript App
JavaScript | HTML | CSS | Bootstrap

Description: An exercise on how to build a small QuizApp, with using JavaScript and Bootstrap.

GitHub: https://github.com/UenalAnastasiia/QuizApp

04.2022 – 05.2022	**Simple Instagram-Clone, Lieferando-Clone etc.**

Simple JavaScript Apps
JavaScript | HTML | CSS

Build different simple clones like Lieferando, Instagram, NoteApp, Photogalarie to learn how to implement JavaScript.

02.2022 – 04.2022	**Simple „Chefkoch"-Website**

Simple Websites with HTML and CSS
HTML | CSS | Responsive Web Design

Learned and practiced HTML, CSS and Responsive Web Design with building simple websites like Restaurant-Websites. Build a simple „Chefkoch"-Website in team work with three contributors.