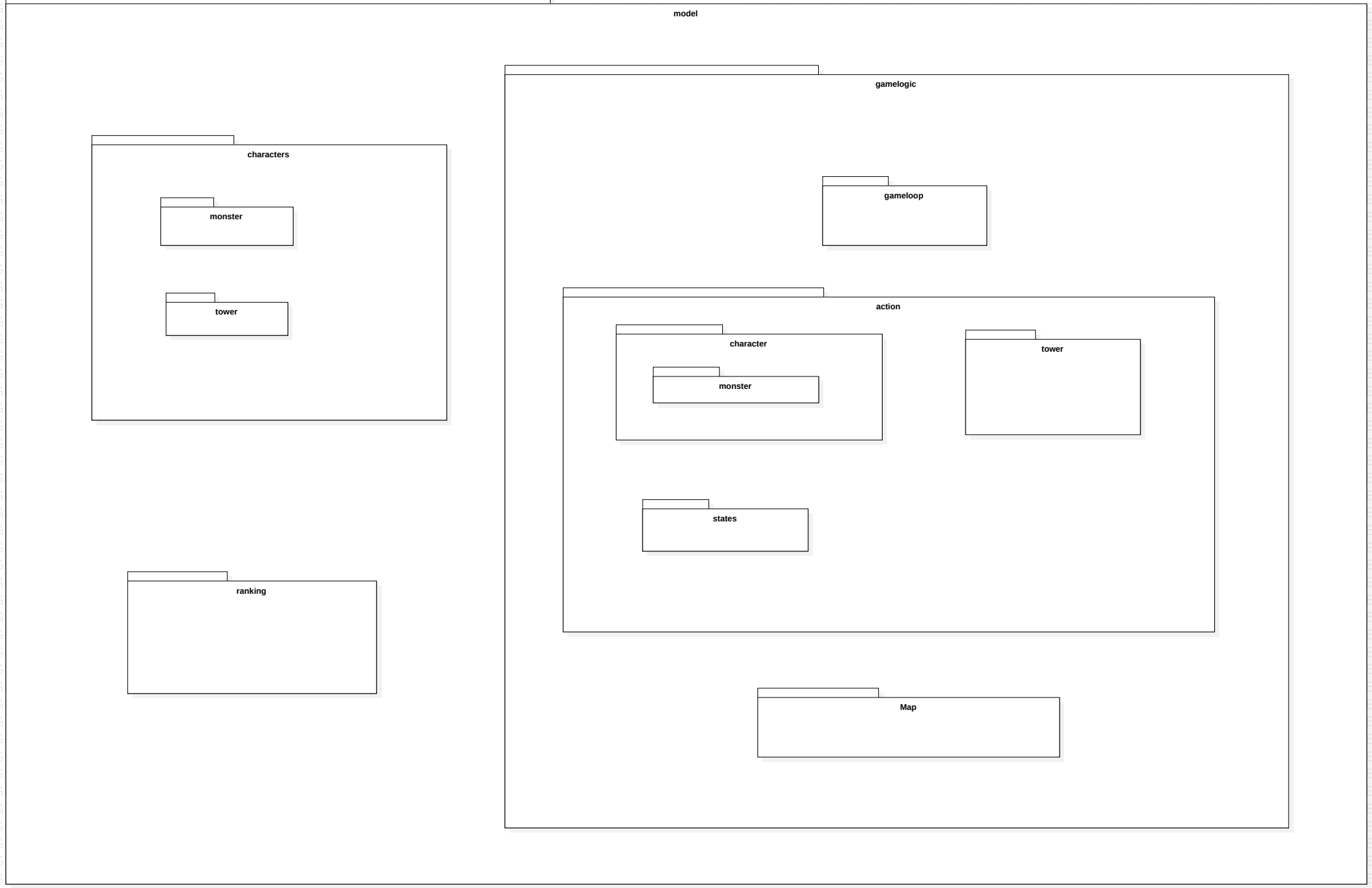
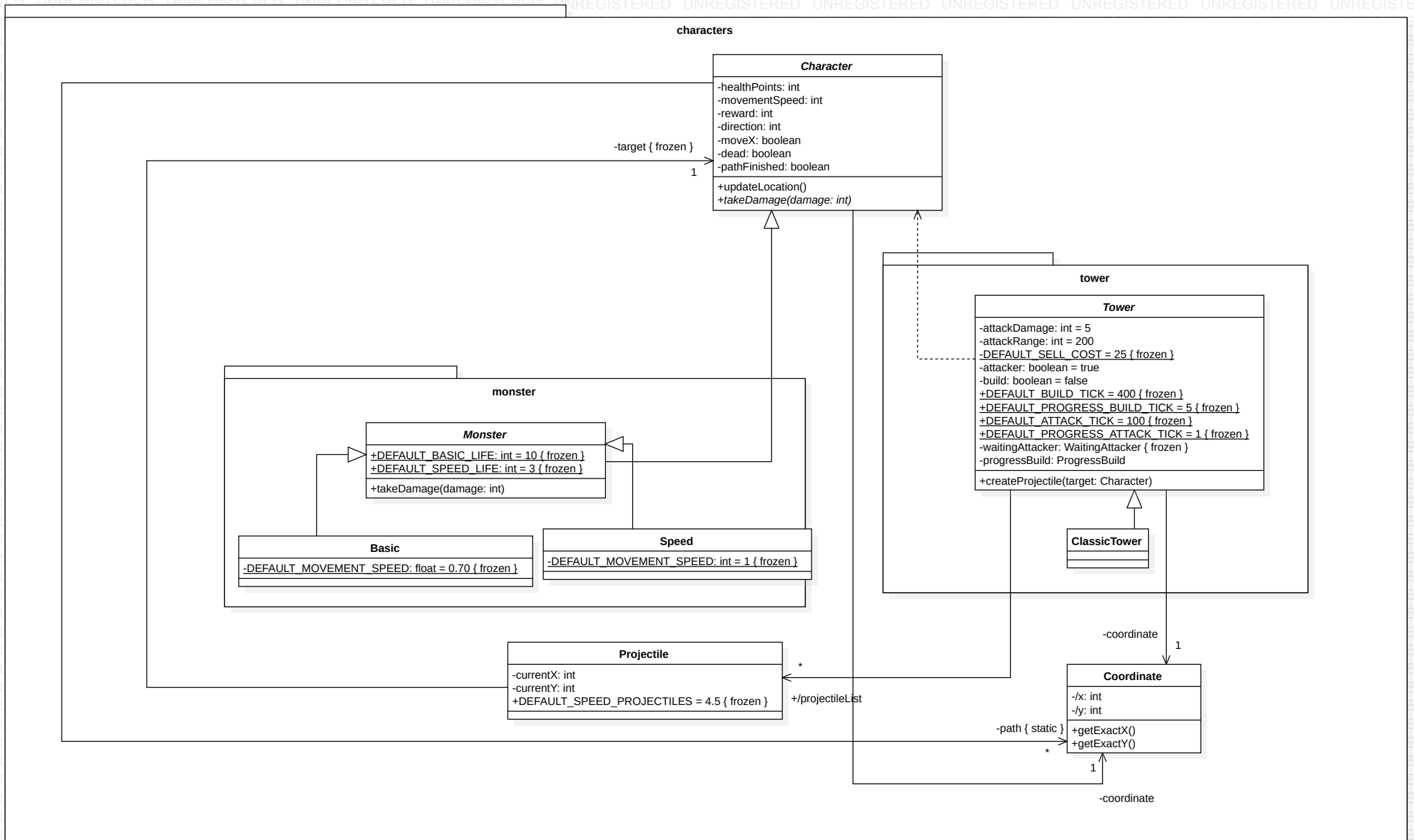
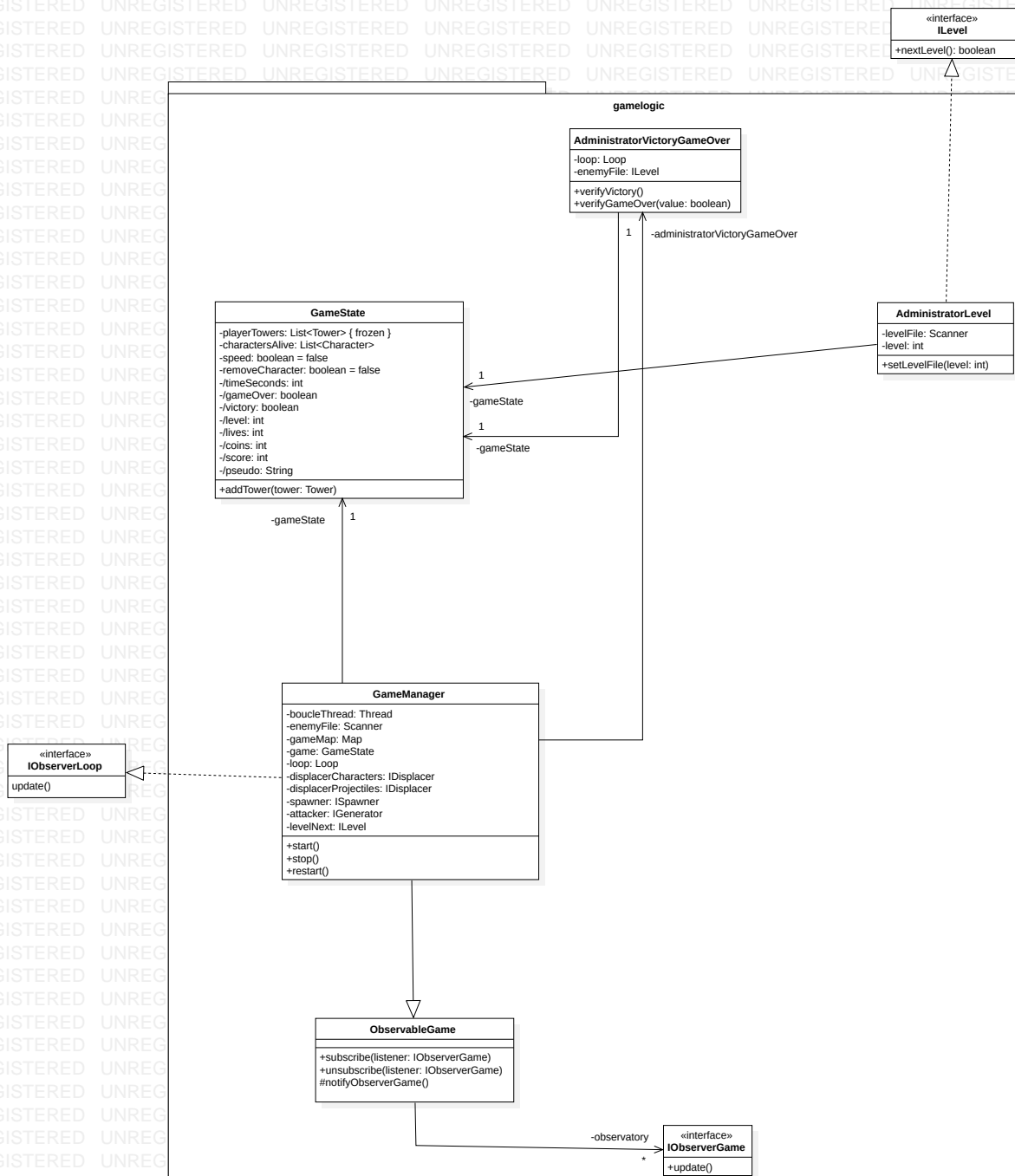


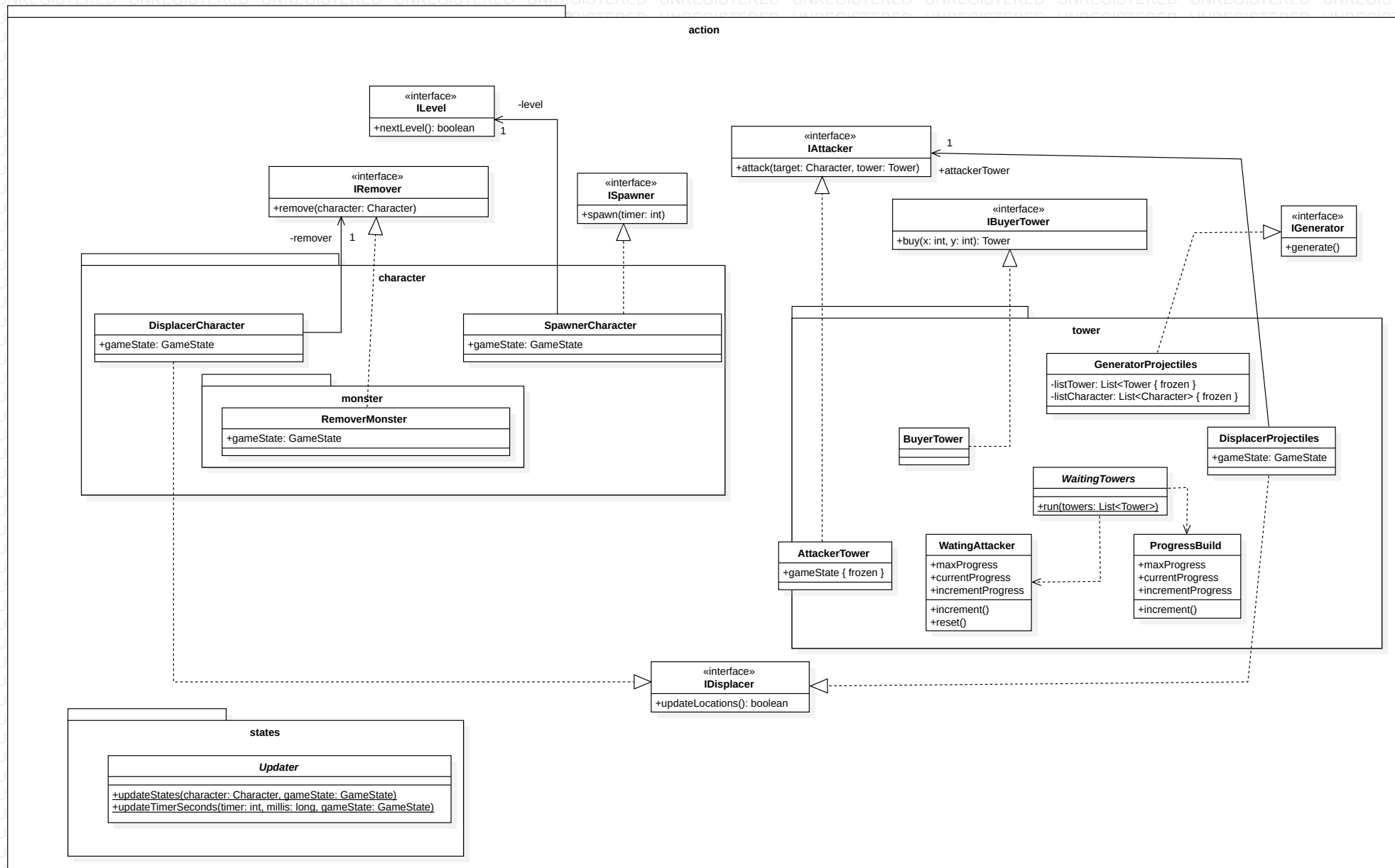
Model model: Package Diagram

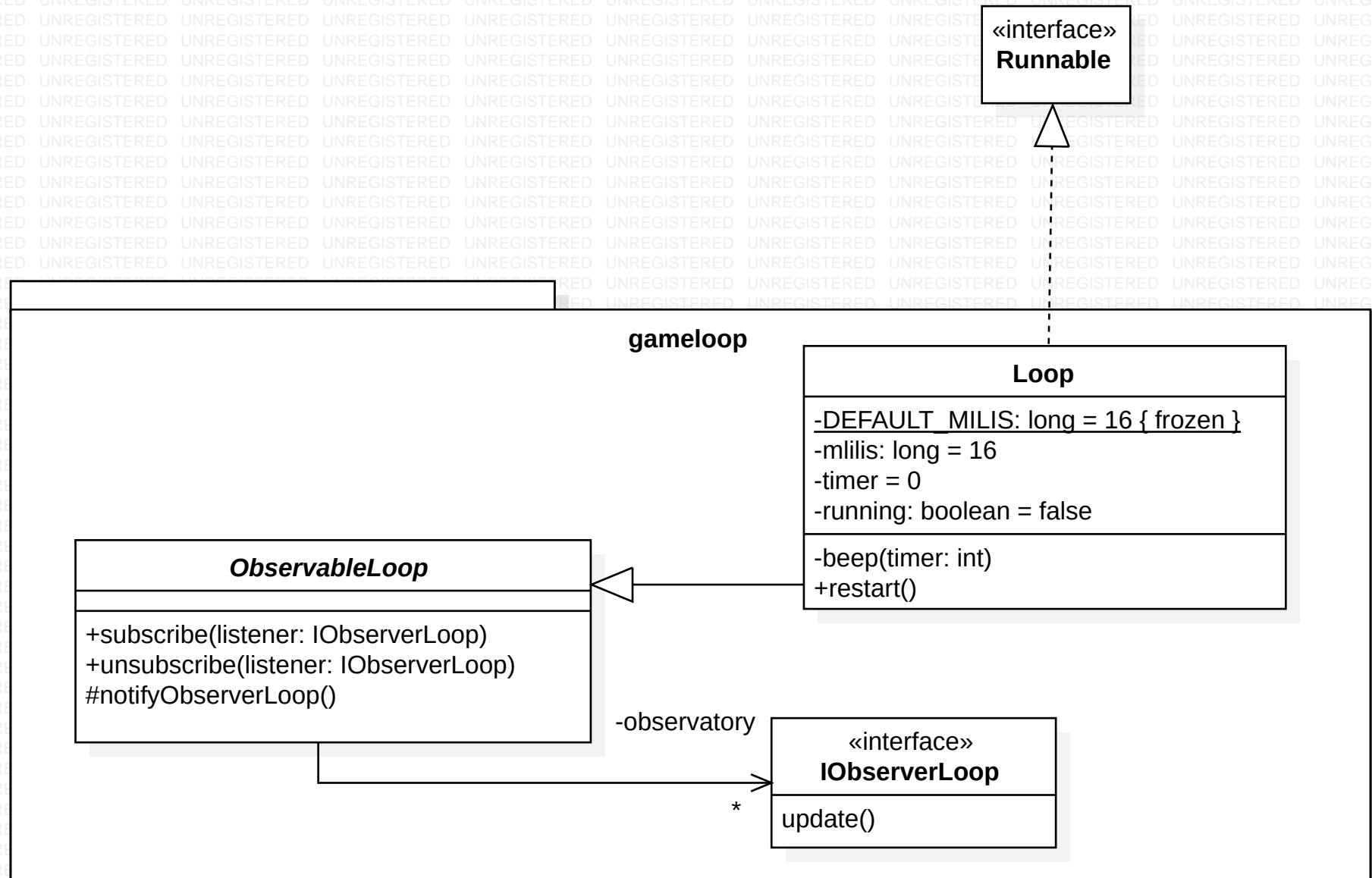


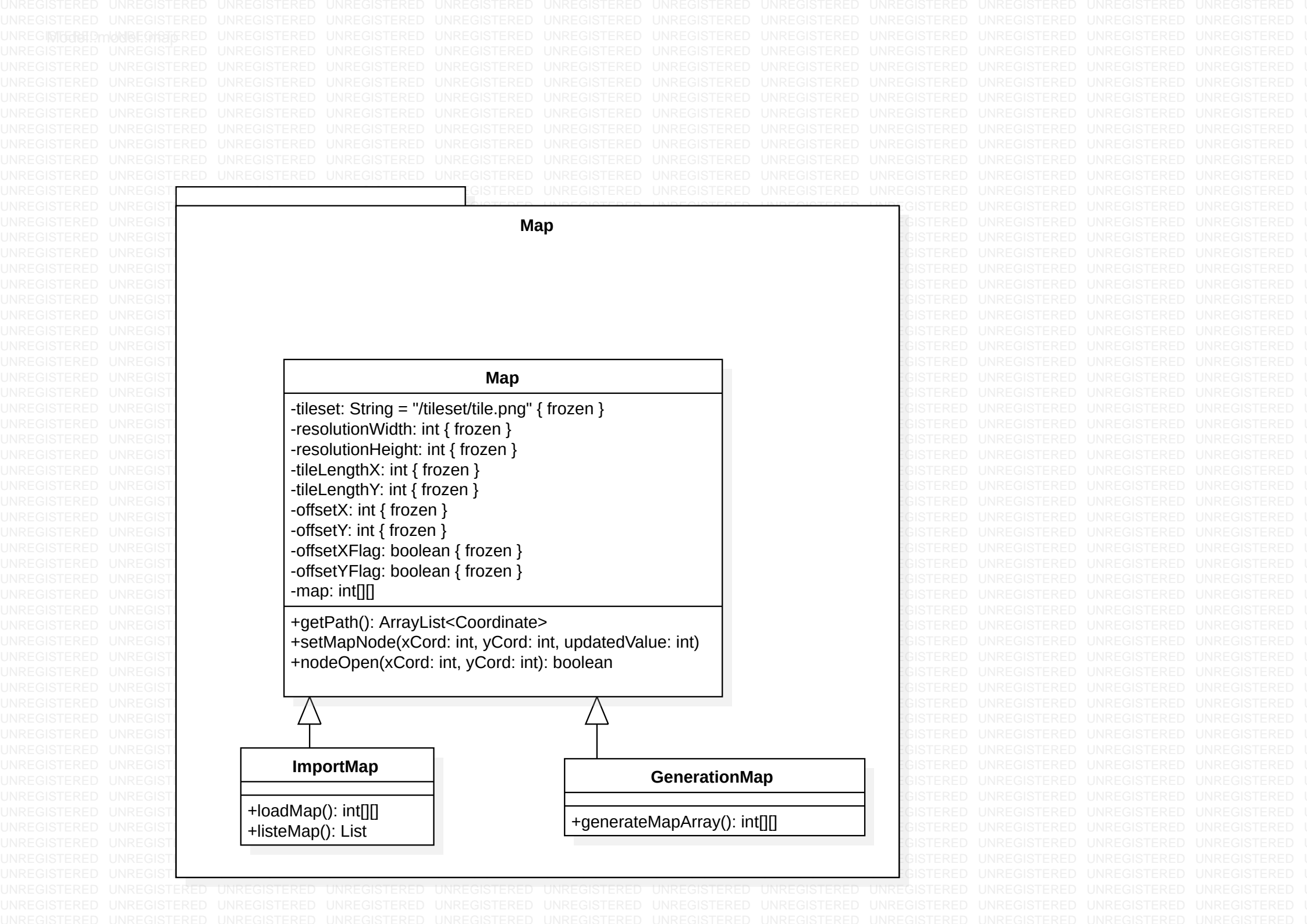
Model: model.characters











Model modelRanking

ranking

ScoreRanking

-pseudo: String
-level: int
-score: int
-time: int

+updateRanking(gameState: GameState)