.APPEND: method for adding an item to the end of the list

BREAK: clause used to break out of a loop prematurely, execution will continue after the entire loop structure (while and for loops)

CLASS = a definition

CONDITIONALS: if | elif | else

CONTINUE: clause used to shortcut a loop and start it again as if it had reached the end of its body of code (while and for loops)

DICT METHODS (cfr.) EXPRESSION = a unit of evaluation; an expression is any combination of literals, identifiers, and operators. Generally, this means anything that returns a value is an

expression FOR LOOP: iterates over a sequence and the body of the loop is executed for each element of the sequence and until the sequence is exhausted .FORMAT() is a method of the string object Ex.1 print('Hello world {}'.format(x)) Ex. 2 print(f'Hello world {x}')

FUNCTION CALLS: all function calls return a value

ISINSTANCE(): for debugging by type Ex. x=42.0 y=isinstance(x, int) -> False

JSON.DUMPS per convertire un dizionario x in JSON: y = json.dumps(x) LIST COMPREHENSION = a list created based on another list or iterator

LIST METHODS (cfr.)

LOOPS: while | for

METHOD = a function that is associated with a class.

OBJECT = instance of a *class*. An object is created by calling the class as if it were a function, and the *constructor* is used to initialize the object. RANGE(): this function returns a sequence of numbers, starting from 0 by default, and increments by 1 (by default), and ends at a specified number. Sintax: range(start, stop, step)

STATEMENT = a unit of execution; a line of code

STRING METHODS (cfr.): returns new values; they do not change the original string

TUPLE METHODS (cfr.)

Dict Methods

LIST Methods

Description

TRY-EXCEPT with sys.exc_info(): import sys <- informs about the kind of error WHILE LOOP: tests a conditional expression; the body of the loop is executed while the condition remains true

Python Collections (Arrays)

There are four collection data types in the Python programming language:

- List is a collection which is ordered and changeable. Allows duplicate members.
- Tuple is a collection which is ordered and unchangeable. Allows duplicate members. • Set is a collection which is unordered and unindexed. No duplicate members.
- Dictionary is a collection which is unordered, changeable and indexed. No duplicate members.

Dict Methods	Description
<u>clear()</u>	Removes all the elements from the dictionary
copy()	Returns a copy of the dictionary
fromkeys()	Returns a dictionary with the specified keys and values
<u>get()</u>	Returns the value of the specified key
<u>items()</u>	Returns a list containing the a tuple for each key value pair
<u>keys()</u>	Returns a list containing the dictionary's keys
<u>pop()</u>	Removes the element with the specified key
popitem()	Removes the last inserted key-value pair
setdefault()	Returns the value of the specified key. If the key does not exist: insert the key, with the specified value
<u>update()</u>	Updates the dictionary with the specified key-value pairs
<u>values()</u>	Returns a list of all the values in the dictionary

FILE Methods	Description
open() function	"r" - Read - Default value. Opens a file for reading, error if the file does not exist
	"a" - Append - Opens a file for appending , creates the file if it does not exist
	"w" - Write - Opens a file for writing , creates the file if it does not exist
	"x" - Create - Creates the specified file, returns an error if the file exists
.close()	Close the file when you have finished with it
.read()	Return the file content
.readline()	Return one line
.writelines()	copy each line of a file in the new file (using a for/loop)
os.remove() function	import os - To delete a file

<u>append()</u>	Adds an element at the end of the list
<u>clear()</u>	Removes all the elements from the list
<u>copy()</u>	Returns a copy of the list
count()	Returns the number of elements with the specified value
extend()	Add the elements of a list (or any iterable), to the end of the current list
index()	Returns the index of the first element with the specified value
<u>insert()</u>	Adds an element at the specified position
<u>pop()</u>	Removes the element at the specified position
remove()	Removes the item with the specified value
reverse()	Reverses the order of the list
sort()	Sorts the list

STRING Methods	Description
. <u>capitalize()</u>	Converts the first character to upper case - Ex. Hello World -> Hello world
<u>casefold()</u>	Converts string into lower case; stronger than lower() - Ex. Hällo World -> hallo world
<u>center()</u>	Returns a centered string
<u>count()</u>	Returns the number of times a specified value occurs in a string
encode()	Returns an encoded version of the string
endswith()	Returns true if the string ends with the specified value
<u>expandtabs()</u>	Sets the tab size of the string
<u>find()</u>	Searches the string for a specified value and returns the position of where it was found
<u>format()</u>	Formats specified values in a string
format_map()	Formats specified values in a string - Ex. print('{}'.format(7*6)) /-> 42
index()	Searches the string for a specified value and returns the position of where it was found
<u>isalnum()</u>	Returns True if all characters in the string are alphanumeric
<u>isalpha()</u>	Returns True if all characters in the string are in the alphabet
<u>isdecimal()</u>	Returns True if all characters in the string are decimals
<u>isdigit()</u>	Returns True if all characters in the string are digits
<u>isidentifier()</u>	Returns True if the string is an identifier
<u>islower()</u>	Returns True if all characters in the string are lower case
<u>isnumeric()</u>	Returns True if all characters in the string are numeric
<u>isprintable()</u>	Returns True if all characters in the string are printable
<u>isspace()</u>	Returns True if all characters in the string are whitespaces
<u>istitle()</u>	Returns True if the string follows the rules of a title
<u>isupper()</u>	Returns True if all characters in the string are upper case
j <u>oin()</u>	Joins the elements of an iterable to the end of the string - Ex. s='Hello World' s2=':'.join(s) -> Hello:world
<u>ljust()</u>	Returns a left justified version of the string
lower()	Converts a string into lower case - Ex. Hello World -> hello world
<u>lstrip()</u>	Returns a left trim version of the string
maketrans()	Returns a translation table to be used in translations
<u>partition()</u>	Returns a tuple where the string is parted into three parts
<u>replace()</u>	Returns a string where a specified value is replaced with a specified value
<u>rfind()</u>	Searches the string for a specified value and returns the last position of where it was found
<u>rindex()</u>	Searches the string for a specified value and returns the last position of where it was found
<u>rjust()</u>	Returns a right justified version of the string
<u>rpartition()</u>	Returns a tuple where the string is parted into three parts
<u>rsplit()</u>	Splits the string at the specified separator, and returns a list - <i>Syntax: string.rsplit(separator, max)</i>
<u>rstrip()</u>	Returns a right trim version of the string
<u>split()</u>	Splits the string at the specified separator, and returns a list - Ex. Hello World ->['Hello', 'World']
<u>splitlines()</u>	Splits the string at line breaks and returns a list
startswith()	Returns true if the string starts with the specified value
<u>strip()</u>	Returns a trimmed version of the string
<u>swapcase()</u>	Swaps cases, lower case becomes upper case and vice versa - Ex. Hello World -> hELLO wORLD
<u>title()</u>	Converts the first character of each word to upper case - Ex. hello world -> Hello World
translate()	Returns a translated string

TUPLE Methods	Description
count()	Returns the number of times a specified value occurs in a tuple

Searches the tuple for a specified value and returns the position of where it was found

Fills the string with a specified number of 0 values at the beginning

Returns a translated string

Converts a string into upper case

translate()

<u>upper()</u>

<u>zfill()</u>

index()