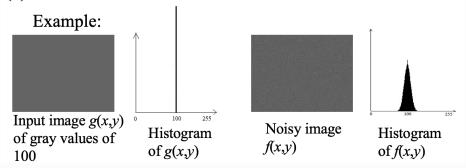
資工系大四 40747024S 于子緯 (58 號)

PROBLEM STATEMENT

Homework 5

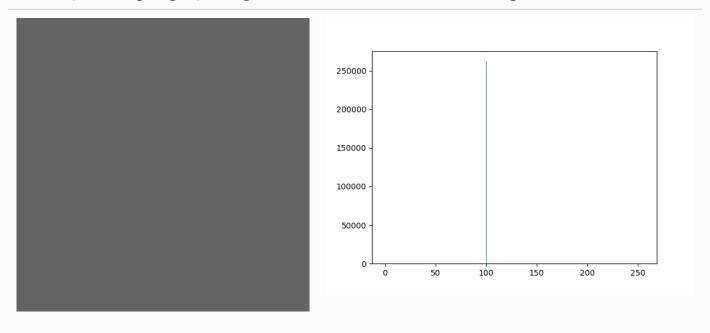
- (1) Create an image g(x,y) whose pixels all have the same gray value of 100. Show the image g(x,y).
- (2) Generate Gaussian noise n(x,y), with $\mu = 0$, $\sigma^2 = 15$, using the algorithm shown in the next page. Show the noisy image f(x,y) = g(x,y) + n(x,y).
- (3) Display the histogram h(i) of f(x,y).
- (4) Comment on your results.

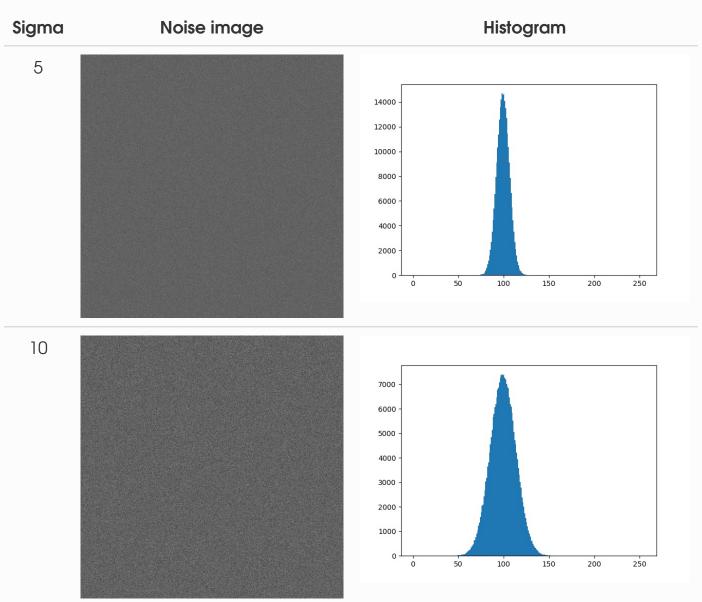


EXPERIMENTAL RESULTS

Input image (gray image)

Histogram





SOURCE CODE

```
import random
import cv2
import numpy as np
from cmath import cos, sin, sqrt, log
from matplotlib import pyplot as plt
def add noise(noise img, sigma):
    for x in range(noise_img.shape[0]):
        for y in range(noise img.shape[1] - 1):
            # generate random number r, phi
            r, phi = random.uniform(0, 1), random.uniform(0, 1)
            z1 = sigma * cos(2 * np.pi * phi) * sqrt(-2 *
log(r))
            z2 = sigma * sin(2 * np.pi * phi) * sqrt(-2 *
log(r))
            noise img[x][y] = max(0, min(255, noise img[x][y] +
z1))
            noise_img[x][y+1] = max(0, min(255, noise img[x])
[y+1] + z2)
img = np.full((512, 512), 100, dtype=np.uint8)
cv2.imwrite('./gray.jpeg', img)
plt.hist(img.ravel(), 256, [0, 256])
plt.savefig('./gray-hist.jpeg')
plt.clf()
noise img = img.copy()
add_noise(noise_img, sigma=10)
cv2.imwrite('./noise-10.jpeg', noise img)
plt.hist(noise img.ravel(), 256, [0, 256])
plt.savefig('./noise-10-hist.jpeg')
plt.clf()
noise img = img.copy()
add noise(noise img, sigma=5)
cv2.imwrite('./noise-5.jpeg', noise_img)
plt.hist(noise img.ravel(), 256, [0, 256])
plt.savefig('./noise-5-hist.jpeg')
```

COMMENTS

- 1. 給定的標準差愈大,pixel value 的範圍愈廣,noise 的效果變大。
- 2. 在 $\boxed{z1}$, $\boxed{z2}$ 的計算要產生兩個亂數 \boxed{r} , \boxed{phi} ,我故意讓 \boxed{r} 等於 \boxed{phi} 的值,發現產生 出來的結果就不是常態分布了。

