## Weighted Projection Quantiles Algorithm

## October 7, 2014

Algorithm to calculate weighted projection quantile along the vector  $\mathbf{u} \in \mathbb{R}^p$ , given a set of observations  $\mathbf{X}_1, \mathbf{X}_2, ..., \mathbf{X}_n$ :

- 1. Compute  $Q_{proj}(\mathbf{u})$ , the projection quantile along  $\mathbf{u}$ 
  - Project each  $\mathbf{X}_i$  along  $\mathbf{u}$  to obtain  $X_{\mathbf{u}i} = \frac{\langle \mathbf{X}_i, \mathbf{u} \rangle}{\|\mathbf{u}\|}$ , for i = 1, 2, ..., n.
  - Find  $\alpha = \frac{1+\|\mathbf{u}\|}{2}$ -th quantile of  $X_{\mathbf{u}1}, ..., X_{\mathbf{u}n}$ , say  $q_{\mathbf{u}}$ ...
  - $Q_{proj}(\mathbf{u}) = q_{\mathbf{u}}\mathbf{e}_{\mathbf{u}}, \, \mathbf{e}_{\mathbf{u}} = \mathbf{u}/\|\mathbf{u}\|$  being the unit vector along  $\mathbf{u}$ .
- 2. Compute Weights corresponding to this projection quantile  $Q_{proj}(\mathbf{u})$ 
  - Compute global weights for the direction vector u by k-mean distance;
    - Compute k-mean distance corresponding to  $Q_{proj}(\mathbf{u})$  using  $d_k = \frac{1}{n} \sum_{i=1}^n d_i \mathbb{I}_{\{d_i < d_{(k)}\}}$ , where  $d_i$  is the euclidean distance of  $\mathbf{X}_i$  from  $Q_{proj}(\mathbf{u})$  given by  $\|\mathbf{X}_i Q_{proj}(\mathbf{u})\|$ . k is a tuning parameter.
    - Compute the weights corresponding to **u**:

$$w_{\mathbf{u}} = \exp(-a.d_k)$$

where a is a tuning parameter.

- Compute weights for each sample point  $X_i$ ; i = 1, 2, ..., n:
  - Compute the orthogonal Norms by  $\|\mathbf{X}_{\mathbf{u}\perp i}\| = \|\mathbf{X}_i X_{\mathbf{u}i}\mathbf{e}_{\mathbf{u}}\|$ .
  - Compute weight of  $i^{th}$  sample:

$$w_{2i} = \begin{cases} \exp\left[-b\frac{\|\mathbf{X}_{\mathbf{u}\perp i}\|}{\|\mathbf{X}_i\|}\right] & \text{if}\|\mathbf{X}_i\| \le \epsilon \\ 0 & \text{otherwise} \end{cases}$$

 $b,\epsilon$  being tuning parameters.

- 3. Compute the weighted projection quantile
  - Define  $\tilde{X}_{\mathbf{u}i} = w_{\mathbf{u}}w_{2i}X_{\mathbf{u}i}$  for i = 1, ..., n.
  - Find  $\alpha = \frac{1+\|\mathbf{u}\|}{2}$  th quantile of  $\tilde{X}_{\mathbf{u}1},...,\tilde{X}_{\mathbf{u}n}$ . Let it be  $\tilde{q}_{\mathbf{u}}$ .
  - Find the weighted projection quantile as  $\tilde{Q}_{proj}(\mathbf{u}) = \tilde{q}_{\mathbf{u}}\mathbf{e}_{\mathbf{u}}$ .

## Algorithm for weighted projection quantile based data depth given data $X_1,...,X_n$ and a new point p

- 1. Compute Projection Quantiles for all n sample points along the direction of  $\mathbf{p}$ .
- 2. Find two closest points along the grid and their corresponding quantile values, say  $\alpha_1$  and  $\alpha_2$  corresponding to  $u_{p1}$  and  $u_{p2}$ .
- 3. Approximate the quantile value for p by interpolation  $\alpha_p = \frac{(\alpha_1 \alpha_2)(\|p\| \|u_1\|)}{\|u_1\| \|u_2\|} + \alpha_1$ .
- 4. Define **projection quantile depth** as  $d_p = \exp(-\alpha_p)$ .

## Algorithm for weighted projection depth based classification scheme

- 1. Given data with k classes and a new observation p find the data depth for p for each class k.
- 2. Classify p in class j if  $d_{pj}=\min\{d_{pi}; i\in\{1,...,k\}\}$