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# IT472 : Project Assignment Evaluation (Final Presentation)

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# **SDSP: A novel saliency detection method by combining simple priors**

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# Overview

## Status

Completed

## Recent progress

- Finished the coding phase.

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- Motivation
  - Previous approaches
  - 3 simple priors and method to stimulate them
  - Main Method
  - Experimental Results and Photos
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# Motivation

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Human beings can routinely and effortlessly judge the importance of image regions, and focus their attention on important parts. Computationally detecting such salient image regions has vast applications including

1. object-of-interest image segmentation
  2. object recognition
  3. adaptive image compression
  4. content-aware image editing
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# Previous Approaches

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- The first influential and best known model in this field was proposed by *Itti et al.* Itti's model follows the Feature Integration Theory.
  - *Harel et al.* proposed the graph-based visual saliency (GBVS) model by introducing a novel graph-based normalization/combination strategy.
  - *Klein and Frintrop* modeled the center-surround contrast in an information-theoretic way.
  - *Bruce and Tsotsos* modeled the image's saliency as the maximum information that can be sampled from it. In their method, saliency is computed as Shannon's self-information.
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**3 simple priors and method  
to stimulate them**

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# 1) Frequency Prior

$$S_F(\mathbf{x}) = ((f_L^*g)^2 + (f_a^*g)^2 + (f_b^*g)^2)^{\frac{1}{2}}(\mathbf{x})$$

## Characteristics

$$G(\mathbf{u}) = \exp\left(-\left(\log \frac{\|\mathbf{u}\|_2}{\omega_0}\right)^2 / 2\sigma_F^2\right)$$

- Inspired by Achanta *et al*'s work , this paper, also resorts to band-pass filtering for saliency detection.
  - We can construct a log Gabor filter with an arbitrarily bandwidth and still having no DC component.
  - The transfer function of the log-Gabor filter has an extended tail at the high-frequency end, which makes it more capable to encode natural images than other common band-pass filters.
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## 2) Color Prior

$$S_c(\mathbf{x}) = 1 - \exp\left(-\frac{f_{an}^2(\mathbf{x}) + f_{bn}^2(\mathbf{x})}{\sigma_c^2}\right)$$

### Characteristics

$$f_{an}(\mathbf{x}) = \frac{f_a(\mathbf{x}) - \min a}{\max a - \min a}, f_{bn}(\mathbf{x}) = \frac{f_b(\mathbf{x}) - \min b}{\max b - \min b}$$

- warm colors, such as red and yellow, are more pronounced to the human visual system than cold colors, such as green and blue
  - the point ( $f_{an}=0, f_{bn}=0$ ) is the “coldest” point and thus it is the “least salient” one. Therefore, we define the color saliency of a point  $\mathbf{x}$  in a straightforward manner as  $S_c(\mathbf{x})$
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## 3) Location Prior

$$S_D(\mathbf{x}) = \exp\left(-\frac{\|\mathbf{x} - \mathbf{c}\|_2^2}{\sigma_D^2}\right)$$

### Characteristics

- Several previous studies have demonstrated that objects near the image center are more attractive to people.
  - That implies locations near the center of the image will be more likely to be “salient” than the ones far away from the center.
  - This prior can be simply and effectively modeled as a Gaussian map.
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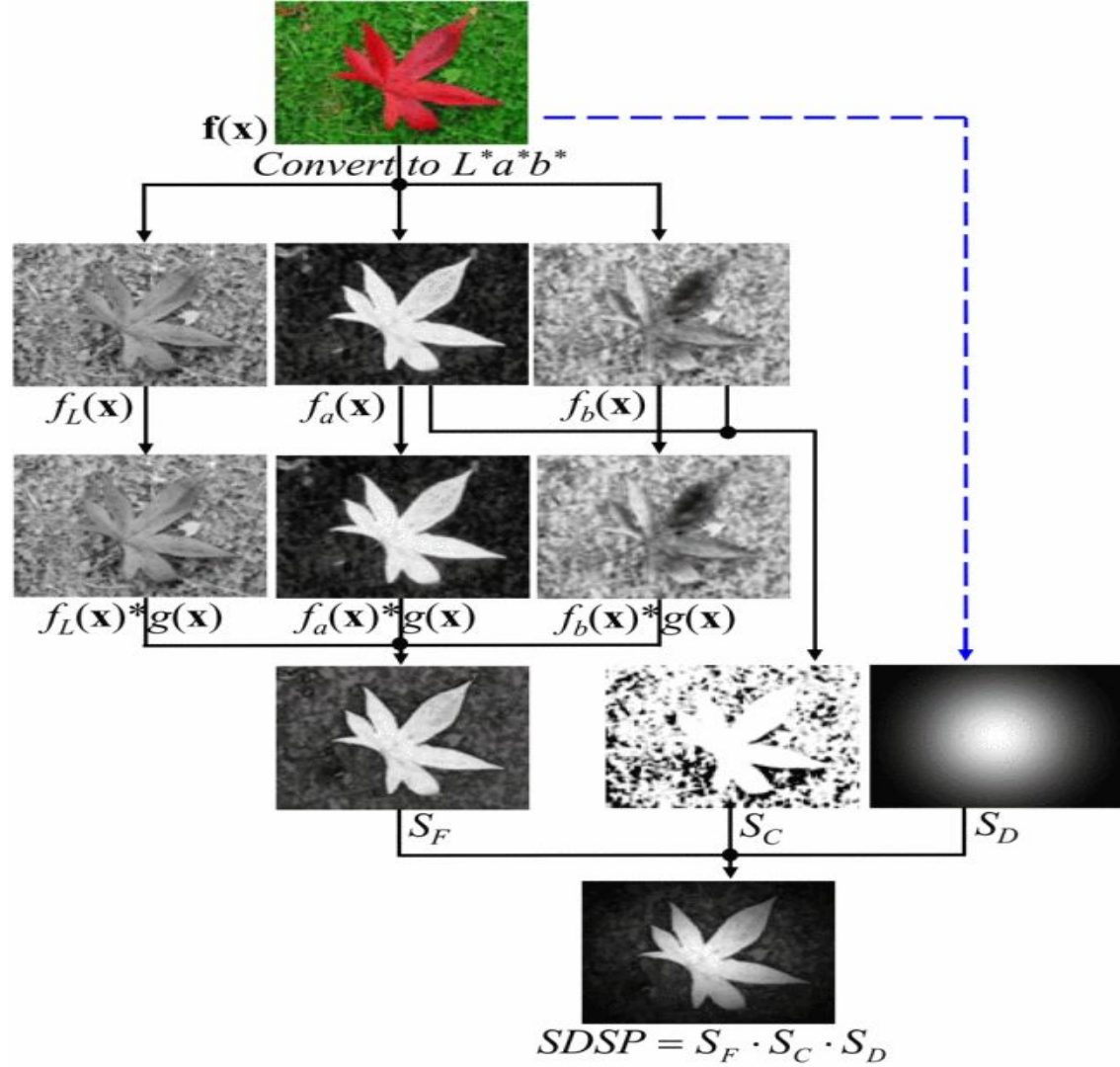
# Main Method

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$$SDSP(\mathbf{x}) = S_F(\mathbf{x}) \cdot S_D(\mathbf{x}) \cdot S_c(\mathbf{x})$$

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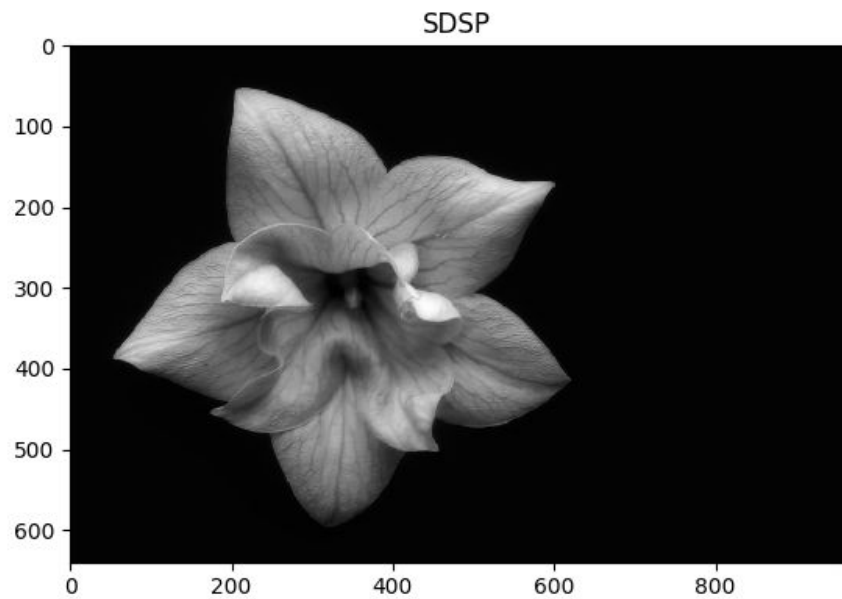
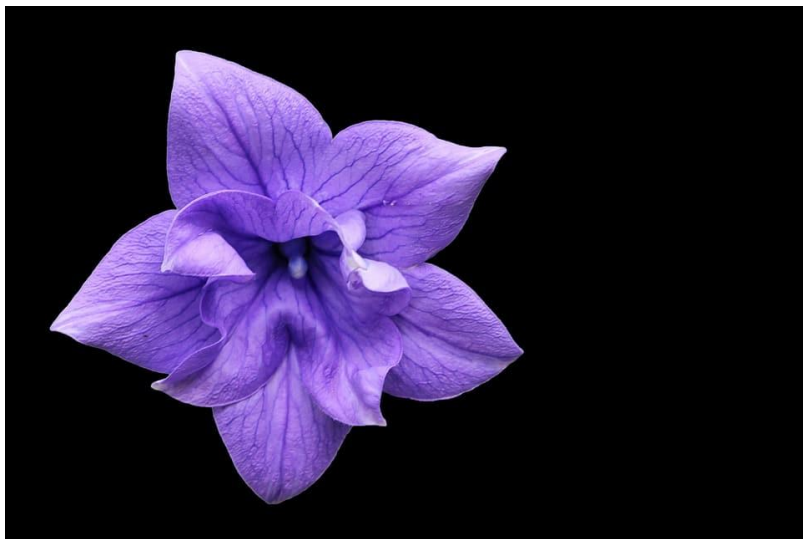
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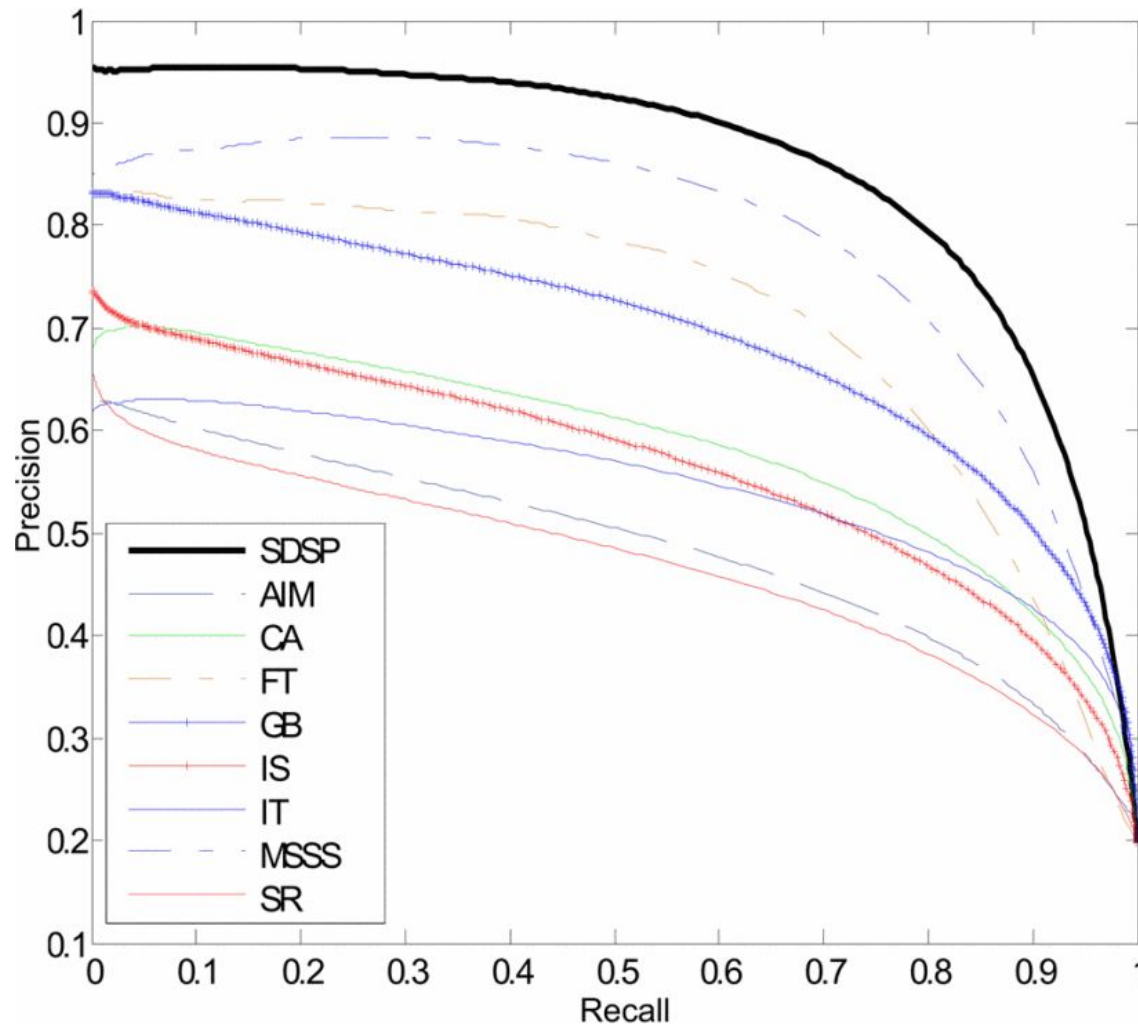
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# Experimental results And Photos

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Precision-recall curves obtained by using various saliency detection methods on the benchmark dataset.

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# Computational Cost

Method	Time (seconds)
AIM [9]	5.118
CA [15]	33.662
FT [12]	0.045
GB [7]	0.464
IS [11]	0.022
IT [5]	0.134
MSSS [13]	0.784
SR [10]	0.013
SDSP	0.039

Time cost of each method

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# References

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[Research paper](#) :- **SDSP: A novel saliency detection method by combining simple priors**

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  3. C. Christopoulos, A. Skodras, and T. Ebrahimi, "The JPEG2000 still image coding system: An overview," IEEE Trans. Consumer Elec., vol. 46, pp. 1103-1127, 2002
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# Thank you

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