ASSIGNMENT-1

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for {i20; i22n; i2ix2) { Ans 2

1150me Code

Values of i: 1,2,4,8, --

Jhis is a geometric progression. a = 1, r = 2 $\therefore t_k = a_1 + a_2 + a_3 + a_4$ $\Rightarrow x = 1 + 2 + a_4$ $\Rightarrow x = 2 + a_4$

K = 1+ log (2(n)

:. T(n) = 0 (log n)

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Date: / /
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T(n) = f 31(n-1) if noo, otherwise 13 Ans3 T(0) - 1 Using forward substitution, Tan = st(0) = 3 T(2) = 3T(1) = 3K3=9 T(3) = 3T(2) = 3x9 = 27T(n) = 1n = 0(3") T(n) = {2T(n+)-1 if n>0, else 13 Ans 4 T(0) 21 Using backward substitution, T(n-1) = 2T(n-2)-1 T(n-2) = 27(n-3)-1 :. T(n) = 2(2T(n-2)-1)-1 - 4T (n-2) - 21 = 4(27(n-3)-1)-2-1 = 8T(n-3) - 4-2-1 $= 2^{k}T(n-k) - 5^{k+1}(2!)$ $= 2^{k}T(n-k) - 5^{k+1}(2!)$ Put k=n 2" T(0) - E (21) $22^{n} - \left[\frac{1 \cdot (2^{n} - 1)}{(2^{-1})} \right]$

= 2ⁿ-2ⁿ+1

: . T(n) 2 0(1)

Am 5

i=1, 8-1; while (S<=n) { i++; S+=i; printf ('#');

3

values of s and i changes as follows:

3 1 3 6 10 16

: s; = s;-1 +i

where i=1,2,3, - K
Sum of A.P. is n(n+1) = K(K+1)

". T(n) 2 0 (Jh)

Date: / / void function (int n) of
int i, sount 20;
for (i=1; i+1 <= n; i+1) countt+; Values of i will be: 1,2, -where k 2 dh : T(n) = O(dh) void function (int n) of And 7 int i, j, k, count 20; for Ci=n/2; i<=n; i+t) { for (j=1; j<2n; j = 2) { for (k=1; k<2n; k=k*2) count +; Values of i will change as: n/2, (n/2)H, 2) (nH) times 2 000 (n)

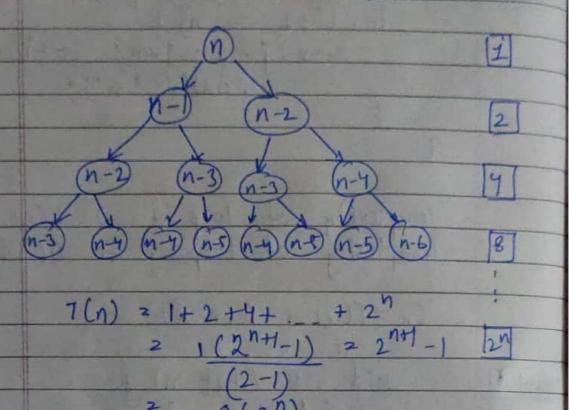
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Values of j and k change as: Time complexity of these loops will be :. T (n) = 0 (logn). 0 (logn). 0 (n) = 0 (n. (logn)²) function (int n) Ayu ! for (i=1 to n) {
for (j=1 to
printf (4 tunction (n-3); values of n will be: n, n-3, n-6,-,1 Complexity of i loop => 0 (n)

Complexity of j loop => 0 (n)

:. T(n) = o(n2)

T(n) = T(n-1) + T(n-2) +1



Ans 13

I) n (legn)

for (int i=0; i=n; i+t) q

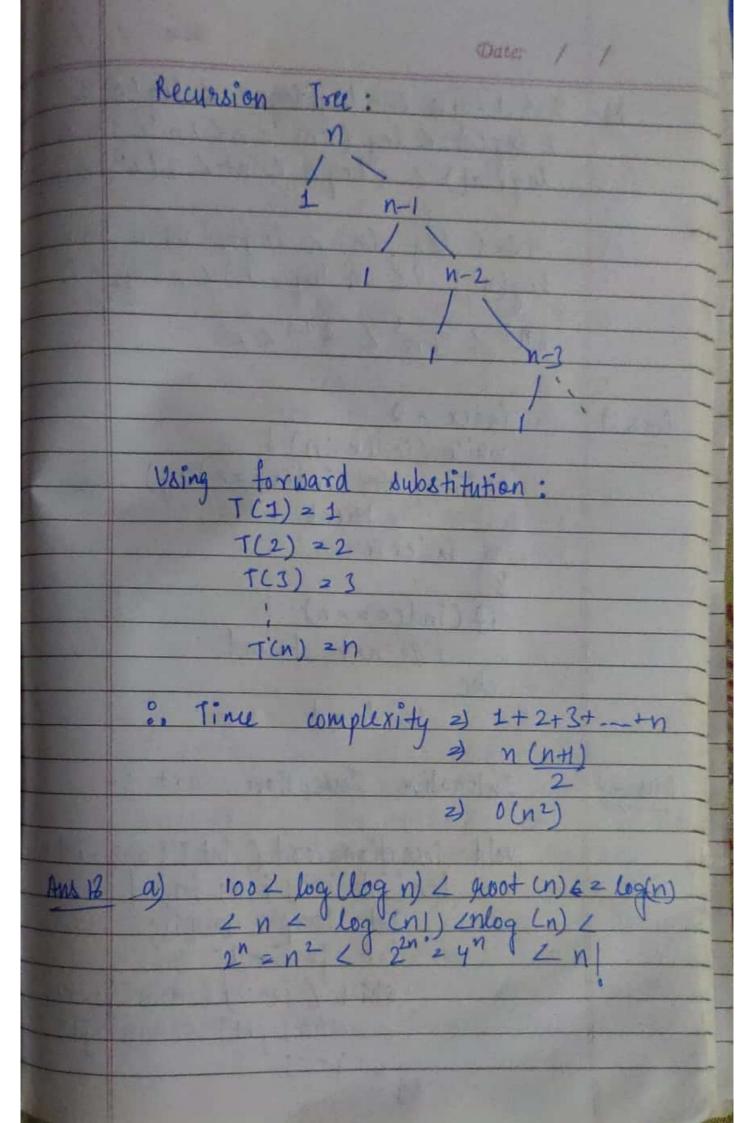
for (int j=1; j==n; j=*2) {

count ++;

for (int iz1; ic2n; i++) of
for (int jz1; j<2n; j++) of
for (int Kz1; Kzn; k++)

(ount++;

O (In), same as and 5 1 11 And 15 for (int is2; icen; i 2 pow (i,k)) { Ans 16 count ++; T(n) = O(log ((log n)) quick sort will repeatedly divide the organy into two parts of 99% and 1%, i.e, when the pivot chosen by the partition is always either the smallest or the largest element iso in the Ans 17 annay. :. T(n) = T(n-1) + 1



b) 1 2 deg (n) 2 log (logn) 2 log (n) 2 2 log (n) 2 log (2n) 2 n 2 n 2 m 2 log (n) 2 n logn 2 n 2 2 (2n) 2 n 1 eg(n) 2 n log (h) < n log 2 n log 2 (h) 8n2 27n3 6 82n 2n1 index = 0 Ans 19 while (index (n) { if (att [index] = 2 key)
break index ++ if (index = = n) 1/ not found 11 found Interative Insertion Sort: -Ans 20 void insertion_ 808+ (int [] ass, int n)= for (int i20; icn; itt) of int temp = ann[i];
int j= i=1;
while (j>=0ff ann[j]>temple
ann [j+1] = ann [j];

Date: / / ann [jos] = temp; Recursive Insertion Sort :void insertion_sort (int arr[], intn) { if (n<21) return;
insertion - sort (arr, n-1);
int lost = arr[n-1];
int j = n-2;
while (j>=0 ff arr[j]) [ast){
arr[jt] = arr[j]; arr [in] - last;

Insertion sort is called online sorting because we can add new elyments to the array's end while the given iteration, say iteration 'k',
only first k elements of array
participate in sorting. Therefore we
can add new elements to the
sorting array during the sort.

	No, other algorithms discussed in			
	class are not online sorting.			
	V V			
Av1824	complexity of all algorithms			
	discussed in class:			
	Best Avg ubrst			
	Bubble O(n²) O(n²) O(n²)			
	Scorting Selection o(n2) o(n2)			
•	Inscription o(n) o(n2)			
•				
Ans 22	· Bubble sort: inplace, & table, offline			
· Selection sort: inplace, unstable, offline				
· Instation sort: inplace, stable, online				
· Merge sort: not inplace, stable, attline				
Ans 23,24 Recursive Binary search:				
int binary-search (in+ + agg, int 1, in+r) of				
if (1<=9) &				
m= l+ (9-L) /2;				
it (agg [m] = 2 key)				
neturn m;				
else if (ann [m] < key)				
return bingry-segrch (arr, mtl, 2);				
	neturn bingry-search (arr, m+1, 2);			
	else			
	clse seturn binary-search (arr, m+1, 2); return binary-search (arr, 4m-1);			
	else			

Recurrence relation for recursive binary dearch :-T(n) = T(1) +1 Time complexity of recursive binary search :-T(n) = O(logn) Time complexity of iterative binary search: T(n) = o(logn) Time complexity of linear search -Space complexity in all cases = 0(1) Ans 1 Asymptotic Notations: Asymptotic > towards infinity while defining the complexity of our algorithms, we will use asymptotic notations, assuming our input size is very large. Time complexity | Space Complexity Number of instruction Extra space required to carry out an by an algorithm algorithm except input. Big - Oh (0): f(n) = o (g(n))
g(n) is "tight" upper bound of
f(n) :. f(n) L = C.g(n) * n) no, some constant c) o While calculating complexities:

Constants are ignored.

Lower order terms are ignored

in addition or substraction.

Take the highest order term.

2) Big Omegon (-12): \forall $n \geq n_0$ and clo3) Theta (0): Theta gives the "tight" upper 4 lower bound both. if $c_1 \cdot g(n) \leq f(n) \leq c_2 \cdot g(n)$ $\forall n \geq \max c_{n_1}, n_2$ for some constant $c_1 + c_2 > 0$ => f(n) = 0 (g(n)) 4 f(n) = l(g(n)) 4) Small-oh (0): f(n) = O(g(n)) $f(n) \times (g(n))$ $\forall n > n > 0$ Small - omega (w):

f(n) = w (g(n))

f(n) z cg(n)

+ n) no (c) o

Notes :-

*
$$f(n) = O(g(n)) \rightarrow g(n) = \Omega(f(n))$$

* $f(n) = O(g(n)) \rightarrow g(n) = \omega(f(n))$
* $f(n) = O(g(n)) \rightarrow f(n) = O(g(n)) \leftarrow$

f(n) = 12 (g(n))

	Reflexive	Symmetric	Transitive
0		U X	V
2	A Line Various	×	V
A	V	/ ha	V
0	X	X	7/
W	X	X	/