

# Ujwal Budha

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## Objectives

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As an intern, I am looking for an opportunity to further develop my skills and gain practical experience in the field of UI/UX design. I am eager to learn from experienced designers and contribute to real-world projects.

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## Education

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**Texas International College** | BSC CSIT

Mitrapark, Kathmandu | 01.2020-Present

- Currently at 4th Semester

### Additional Courses

- Successfully completed a mentor-led UI/UX design program, gaining expertise in user research, wireframing, and prototyping.
- Proficient in self-taught HTML/CSS coding skills, with experience in building responsive and accessible websites.

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## Projects

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**IndigoGrills** – A Restaurant Website UI:

- Designed and prototyped a visually appealing and user-friendly restaurant website UI using Figma, incorporating branding elements, optimizing the user experience, and collaborating with stakeholders to ensure that the design met the business objectives and user needs.

**JobGeeks**- A Mobile app UI:

- Designed and prototyped a visually appealing and user-friendly mobile app UI for job seekers, utilizing user-centered design principles, conducting user research, and incorporating features such as search filters and push notifications to enhance the experience.

**Texas International College** – A college website:

- Developed a visually appealing and responsive college website using HTML and CSS, incorporating design principles and best practices for accessibility and usability, and collaborating with a team to ensure that the site met the project requirements and user needs.

Link >> [ujjwal-budha.github.io](https://ujjwal-budha.github.io)

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## Experience

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**Hackathon Participant** – SecurityPal's hackathon:

- As a UI/UX designer, I participated in a hackathon where I was responsible for the design and problem-solving aspects of the project.

- Collaborated with a team of developers and other designers to create a well-designed, user-friendly, and technically feasible digital product from scratch.
- Conducted user research, created wireframes and prototypes, and optimized the design for different screen sizes and resolutions.
- Faced various design and technical challenges that required creative problem-solving skills, such as designing an intuitive navigation system for a product with complex features.

**CAN-InfoTech Visit**

- I recently attended CAN Info Tech and learned a lot about UI/UX design trends and technology. Met some cool people, went to talks and workshops on stuff like user research and design thinking. I was really into a presentation on designing interfaces for everyone, not just some people. Now I know how to make digital products that work better for everyone.

Skills		
• <b>Technical Skills:</b>	Figma, Photoshop, Adobe XD, HTML, CSS, Git, GitHub	<b>Proficiency:</b> Advanced
• <b>Design Skills</b>	Wireframing, Prototyping, Research, Information Architecture, User-centered design	<b>Experience:</b> Advanced
• <b>Communication:</b>	Written and Oral Communication: English, Nepali, Hindi	<b>Competency:</b> Fluent

Interests		
<u>Reading</u> Atomic Habits (James Clear)  The leader In You (Dale Carnegie)	<u>Online games</u> Valorant  Genshin Impact  Red Dead Redemption 2	<u>Learning New Stuff</u> I love exploring new stuff. Sometimes it can be finding some cool figma Prototypes (Fire animation, Blob effects).