■ Microsoft

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 29 / 362 problems.

☑ SI	how pro	oblem tags	Select time period:	1 year	•
	#	Title	Tags	Acceptance	D
	1239	Maximum Length of a Concat	Backtracking (/tag/backtracking)	46.9%	(
			Bit Manipulation (/tag/bit-manipulation)		`
	146	LPLLCacho (/problems/lru.ca	Design (Manufalation)	32.1%	
	146	LRU Cache (/problems/lru-ca	Design (/tag/design)	32.170	(
	348	Design Tic-Tac-Toe (/problem	Design (/tag/design)	53.5%	(
		-			,
	428	Serialize and Deserialize N-ar □ □	Tree (/tag/tree)	58.4%	(
	794	Valid Tic-Tac-Toe State (/prob	Math (the refreshts) Decrusion (the refreshment)	32.4%	(
	754	valid file fac foc state (prob	Math (/tag/math) Recursion (/tag/recursion)	02.470	(
	138	Copy List with Random Point	Hash Table (/tag/hash-table)	34.7%	(
			Linked List (/tag/linked-list)		
	1246	Palindrome Removal (/proble	Dynamic Programming (/tag/dynamic-programming)	45.8%	(
		₽			
~	42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.9%	(
			Stack (/tag/stack)		
~	273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	26.5%	(
	454	Davis and Manufacture Obstace (In		00.00/	
	151	Reverse Words in a String (/p	String (/tag/string)	20.2%	(
	722	Remove Comments (/proble	String (/tag/string)	33.8%	(
	200	Number of Islands (/problems	Depth-first Search (/tag/depth-first-search)	46.0%	(
			Breadth-first Search (/tag/breadth-first-search)		
			Union Find (/tag/union-find)		
	5	Longest Palindromic Substrin	String (/tag/string)	29.1%	(
			Dynamic Programming (/tag/dynamic-programming)		`
,	54	Spiral Matrix (/problems/spira	Array (/tog/array)	33.4%	(
•	04	орна манх урговеть/эрна	Array (/tag/array)	00.470	
	103	Binary Tree Zigzag Level Ord	Stack (/tag/stack) Tree (/tag/tree)	46.4%	(
			Breadth-first Search (/tag/breadth-first-search)		
~	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	45.4%	(
	445	Add Two Numbers II (/proble	Linked List (/tag/linked-list)	53.7%	(
			Linea List (tag/illinea-iist)		
	25	Reverse Nodes in k-Group (/	Linked List (/tag/linked-list)	40.9%	(
	557	Reverse Words in a String III (String (/tag/string)	68.8%	(
			3, 3, 3, 3,		
	218	The Skyline Problem (/proble	Divide and Conquer (/tag/divide-and-conquer)	34.0%	
			Heap (/tag/heap)		
			Binary Indexed Tree (/tag/binary-indexed-tree)		
			Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep)		
			ыно очестр (научие-эмест)		
	22	Generate Parentheses (/probl	String (/tag/string)	61.4%	(1

			(7) WIETOSOIT - Eccicode		_
	#	Title	Tagsktracking (/tag/backtracking)	Acceptance	D
	99	Recover Binary Search Tree (/	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	38.7%	(i
	1044	Longest Duplicate Substring (Hash Table (/tag/hash-table) Binary Search (/tag/binary-search)	25.8%	(i
	297	Serialize and Deserialize Bina	Tree (/tag/tree) Design (/tag/design)	46.4%	(·
	236	Lowest Common Ancestor of	Tree (/tag/tree)	44.2%	(i
	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (/tag/heap)	39.3%	(i
	134	Gas Station (/problems/gas-s	Greedy (/tag/greedy)	37.6%	(i
	443	String Compression (/proble	String (/tag/string)	40.5%	(E
	98	Validate Binary Search Tree (/	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	27.5%	(i
	212	Word Search II (/problems/wo	Backtracking (/tag/backtracking) Trie (/tag/trie)	33.1%	(ı
	510	Inorder Successor in BST II (/	Tree (/tag/tree)	57.4%	(i
	1185	Day of the Week (/problems/	Array (/tag/array)	64.5%	(E
	240	Search a 2D Matrix II (/proble	Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	42.8%	(i
	545	Boundary of Binary Tree (/pro	Tree (/tag/tree)	38.6%	(i
	340	Longest Substring with At Mo	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	43.5%	(•
	470	Implement Rand10() Using R	Random (/tag/random) Rejection Sampling (/tag/rejection-sampling)	46.1%	(i
	679	24 Game (/problems/24-game)	Depth-first Search (/tag/depth-first-search)	45.9%	(F
	431	Encode N-ary Tree to Binary	Tree (/tag/tree)	70.0%	(ŀ
	253	Meeting Rooms II (/problems/	Heap (/tag/heap) Greedy (/tag/greedy) Sort (/tag/sort)	45.2%	(i
	33	Search in Rotated Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	34.3%	(i
	10	Regular Expression Matching	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	26.5%	Œ
	232	Implement Queue using Stac	Stack (/tag/stack) Design (/tag/design)	48.3%	(i
	468	Validate IP Address (/problem	String (/tag/string)	22.4%	(i
•	53	Maximum Subarray (/problem	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)	46.1%	(i
	93	Restore IP Addresses (/probl	String (/tag/string) Backtracking (/tag/backtracking)	34.7%	(i
	21	Merge Two Sorted Lists (/pro	Linked List (/tag/linked-list)	52.5%	(i

			(7) Microsoft - LeetCode		
	8 #	String to Integer (atoi) (/probl Title	Math (/tag/math) String (/tag/string)	15.2% Acceptance	Ŗ
	116	Populating Next Right Pointer	Tree (/tag/tree)	43.6%	(ı
			Depth-first Search (/tag/depth-first-search)		
	206	Reverse Linked List (/proble	Linked List (/tag/linked-list)	61.2%	Œ
	155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	43.6%	(Ē
	1236	Web Crawler (/problems/web	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	63.8%	(i
	74	Search a 2D Matrix (/problem	Array (/tag/array) Binary Search (/tag/binary-search)	36.2%	(i
	225	Implement Stack using Queu	Stack (/tag/stack) Design (/tag/design)	44.0%	(E
116 206 153 74 229 533 ✓ 2 79 127 36 109 277 186 17 44 41 41 41 41 41 41 41 41 41 41 41 41	535	Encode and Decode TinyURL	Hash Table (/tag/hash-table) Math (/tag/math)	79.3%	(i
•	2	Add Two Numbers (/problem	Linked List (/tag/linked-list) Math (/tag/math)	33.3%	(•
	79	Word Search (/problems/wor	Array (/tag/array) Backtracking (/tag/backtracking)	34.4%	(i
	127	Word Ladder (/problems/wor	Breadth-first Search (/tag/breadth-first-search)	28.6%	(i
	36	Valid Sudoku (/problems/vali	Hash Table (/tag/hash-table)	47.8%	(i
	105	Construct Binary Tree from Pr	Array (/tag/array) Tree (/tag/tree)	47.3%	(•
			Depth-first Search (/tag/depth-first-search)		
	277	Find the Celebrity (/problems/	Array (/tag/array)	41.1%	(i
	186	Reverse Words in a String II (/	String (/tag/string)	42.4%	(i
	17	Letter Combinations of a Pho	String (/tag/string) Backtracking (/tag/backtracking)	45.9%	(i
	44	Wildcard Matching (/problem	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Greedy (/tag/greedy)	24.4%	(i
	4	Median of Two Sorted Arrays	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	29.0%	(i
	419	Battleships in a Board (/probl		69.2%	(i
	836	Rectangle Overlap (/problem	Math (/tag/math)	49.0%	(i
	124	Binary Tree Maximum Path S	Tree (/tag/tree)	33.8%	(i
	642	Design Search Autocomplete	Depth-first Search (/tag/depth-first-search) Design (/tag/design) Trie (/tag/trie)	43.8%	(i
•	49	Group Anagrams (/problems/	Hash Table (/tag/hash-table) String (/tag/string)	55.6%	(ı
	37	Sudoku Solver (/problems/su	Hash Table (/tag/hash-table) Backtracking (/tag/backtracking)	42.2%	(·
	768	Max Chunks To Make Sorted	Array (/tag/array)	48.2%	(i
	20	Valid Parentheses (/problems	String (/tag/string) Stack (/tag/stack)	38.5%	(i
	56	Merge Intervals (/problems/m	Array (/tag/array) Sort (/tag/sort)	38.7%	(i
nv/mia	295 crosoft/	Find Median from Data Strea	Hean (Itan/hean) Decinn (Itan/decinn)	42.9%	(i

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		Title	Togo	Acceptones	
	# 24		Tags	Acceptance 49.4%	D
	24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list)	49.470	(ī
	224	Basic Calculator (/problems/	Math (/tag/math) Stack (/tag/stack)	36.2%	(·
	450	Delete Node in a BST (/probl	Tree (/tag/tree)	42.4%	(•
	457	Circular Array Loop (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	29.0%	(
	636	Exclusive Time of Functions (Stack (/tag/stack)	51.4%	(•
•	48	Rotate Image (/problems/rota	Array (/tag/array)	55.2%	(I
~	3	Longest Substring Without R	Hash Table (/tag/hash-table)	30.0%	(i
			Two Pointers (/tag/two-pointers)		
			String (/tag/string)		
			Sliding Window (/tag/sliding-window)		
	68	Text Justification (/problems/t	String (/tag/string)	27.0%	(i
	179	Largest Number (/problems/l	Sort (/tag/sort)	28.1%	(i
	153	Find Minimum in Rotated Sor	Array (/tag/array)	44.6%	(i
			Binary Search (/tag/binary-search)		C
	92	Reverse Linked List II (/proble	Linked List (/tag/linked-list)	38.1%	(i
	772	Basic Calculator III (/problem	String (/tag/string) Stack (/tag/stack)	40.8%	(i
	285	Inorder Successor in BST (/pr	Tree (/tag/tree)	39.3%	(i
	706	Design HashMap (/problems/	Hash Table (/tag/hash-table) Design (/tag/design)	60.3%	(i
	75	Sort Colors (/problems/sort-c	Array (/tag/array) Two Pointers (/tag/two-pointers) Sort (/tag/sort)	45.5%	(i
•	238	Product of Array Except Self (Array (/tag/array)	59.4%	(i
	121	Best Time to Buy and Sell St	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	50.0%	(i
			Dynamic Programming (rag/dynamic-programming)		
	46	Permutations (/problems/per	Backtracking (/tag/backtracking)	62.0%	(i
	140	Word Break II (/problems/wor	Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	30.8%	(F
	143	Reorder List (/problems/reord	Linked List (/tag/linked-list)	35.8%	(i
	148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list) Sort (/tag/sort)	40.9%	(i
	73	Set Matrix Zeroes (/problems	Array (/tag/array)	42.6%	(i
	460	LFU Cache (/problems/lfu-ca	Design (/tag/design)	33.4%	(i
	139	Word Break (/problems/word	Dynamic Programming (/tag/dynamic-programming)	39.2%	(I
	1156	Swap For Longest Repeated	String (/tag/string)	48.1%	(i
	622	Design Circular Queue (/probl	Design (/tag/design) Queue (/tag/queue)	43.1%	(i
	85	Maximal Rectangle (/problem	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	36.8%	(i
		5			_
	234	Palindrome Linked List (/prob	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	38.7%	(I
					_
	767	Reorganize String (/problems	String (/tag/string) Heap (/tag/heap) Greedy (/tag/greedy) Sort (/tag/sort)	47.6%	(i
ny/mi	crosoft/				

	# 528	Title Random Pick with Weight (/pr	Tags Binary Search (/tag/binary-search)	Acceptance 43.8%	D
			Random (/tag/random)		-
	117	Populating Next Right Pointer	Tree (/tag/tree)	38.1%	(i
			Depth-first Search (/tag/depth-first-search)		Ċ
	380	Insert Delete GetRandom O(1	Annual (No. of comp.) [Host Table (No. of cash and s)]	46.2%	G
	300	insert Delete Gethandom O(1	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design)	40.270	(i
			Cooling in Viction Cooling Cooling in Viction Cooling in Viction Cooling in Viction Cooli		
	688	Knight Probability in Chessbo	Dynamic Programming (/tag/dynamic-programming)	48.3%	Ū
	30	Substring with Concatenation	Hash Table (/tag/hash-table)	25.1%	(F
			Two Pointers (/tag/two-pointers)		
			String (/tag/string)		
	207	Course Schedule (/problems/	Depth-first Search (/tag/depth-first-search)	41.7%	(i
			Breadth-first Search (/tag/breadth-first-search)		
			Graph (/tag/graph) Topological Sort (/tag/topological-sort)		
			iopological cont (ragi topological cont)		
	805	Split Array With Same Averag	Math (/tag/math)	26.3%	(i
	556	Next Greater Element III (/pro	String (/tag/string)	31.3%	(i
	828	Count Unique Characters of	Two Pointers (/tag/two-pointers)	44.2%	(·
	100	- 101 10 1 Till "		00.007	
	168	Excel Sheet Column Title (/pr	Math (/tag/math)	30.6%	Œ
	322	Coin Change (/problems/coin	Dynamic Programming (/tag/dynamic-programming)	34.5%	(i
	173	Binary Search Tree Iterator (/	Stack (/tag/stack) Tree (/tag/tree)	55.0%	(i
			Design (/tag/design)		-
	41	First Missing Positive (/proble	Array (/tag/array)	31.4%	(·
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	449	Serialize and Deserialize BST	Tree (/tag/tree)	51.3%	Œ
	346	Moving Average from Data St ♣	Design (/tag/design) Queue (/tag/queue)	70.0%	(i
	102	Binary Tree Level Order Trave	Tree (/tag/tree)	53.5%	(i
			Breadth-first Search (/tag/breadth-first-search)		
	909	Snakes and Ladders (/proble	Breadth-first Search (/tag/breadth-first-search)	37.8%	(I
•	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	26.2%	(i
•	88	Merge Sorted Array (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	38.8%	(i
	128	Longest Consecutive Sequen	Array (/tag/array) Union Find (/tag/union-find)	44.5%	(ı
	702	Search in a Sorted Array of U	Binary Search (/tag/binary-search)	65.3%	(i
	269			33.3%	G
	209	Alien Dictionary (/problems/al	Graph (/tag/graph) Topological Sort (/tag/topological-sort)	33.370	Œ
			Topological Soft (rag/topological-soft)		
	1122	Parallel Courses (Inroblems In	Describ Description 1 (for the control of the contr	60.804	c.
	1136	Parallel Courses (/problems/p	Dynamic Programming (/tag/dynamic-programming) Depth-first Search (/tag/depth-first-search)	60.8%	(i
			Graph (/tag/graph)		
م	189	Rotate Array (/problems/rotat	Avroy (/tog/ovroy)	33.9%	(E
•	100	notate / tray (/ problems/rotat	Array (/tag/array)	JJ.J /U	
	969	Pancake Sorting (/problems/	Array (/tag/array) Sort (/tag/sort)	66.7%	(<u>i</u>
	133	Clone Graph (/problems/clon	Depth-first Search (/tag/depth-first-search)	33.3%	(i
			Breadth-first Search (/tag/breadth-first-search) Graph (/tag/graph)		
ny/mi	rrosoft/				

	# 560	Title Subarray Sum Equals K (/pro	Tags Array (/tag/array) Hash Table (/tag/hash-table)	Acceptance 43.8%	D (i
	308	Range Sum Query 2D - Muta	Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree)	34.9%	(i
	160	Intersection of Two Linked Lis	Linked List (/tag/linked-list)	39.3%	(i
	681	Next Closest Time (/problems	String (/tag/string)	44.6%	Ć
	77	Combinations (/problems/co	Backtracking (/tag/backtracking)	53.4%	(i
	1375	Bulb Switcher III (/problems/b	Array (/tag/array)	61.1%	(i
	43	Multiply Strings (/problems/m	Math (/tag/math) String (/tag/string)	33.3%	(i
	39	Combination Sum (/problems	Array (/tag/array) Backtracking (/tag/backtracking)	54.8%	Ć
	135	Candy (/problems/candy)	Greedy (/tag/greedy)	31.0%	(i
	621	Task Scheduler (/problems/ta	Array (/tag/array) Greedy (/tag/greedy) Queue (/tag/queue)	48.1%	(i
	529	Minesweeper (/problems/min	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	58.2%	(i
	354	Russian Doll Envelopes (/pro	Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	35.2%	(i
	328	Odd Even Linked List (/proble	Linked List (/tag/linked-list)	55.0%	(i
	695	Max Area of Island (/problem	Array (/tag/array) Depth-first Search (/tag/depth-first-search)	61.7%	Ć
	125	Valid Palindrome (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	35.2%	(E
	165	Compare Version Numbers (/	String (/tag/string)	26.6%	(i
	239	Sliding Window Maximum (/p	Heap (/tag/heap) Sliding Window (/tag/sliding-window)	42.2%	(ŀ
	281	Zigzag Iterator (/problems/zig	Design (/tag/design)	58.0%	(i
	59	Spiral Matrix II (/problems/spi	Array (/tag/array)	52.6%	(i
	358	Rearrange String k Distance	Hash Table (/tag/hash-table) Heap (/tag/heap) Greedy (/tag/greedy)	34.5%	(i
	126	Word Ladder II (/problems/w	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Breadth-first Search (/tag/breadth-first-search)	21.4%	(i
	204	Count Primes (/problems/cou	Hash Table (/tag/hash-table) Math (/tag/math)	31.1%	(i
	61	Rotate List (/problems/rotate	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	29.5%	Ć
	149	Max Points on a Line (/proble	Hash Table (/tag/hash-table) Math (/tag/math)	16.8%	(F
	432	All O`one Data Structure (/pro	Design (/tag/design)	31.8%	(·
	158	Read N Characters Given Re	String (/tag/string)	32.4%	Œ
	381	Insert Delete GetRandom O(1	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design)	33.7%	(i
v/mi	crosoft/				

(7) Microsoft - LeetCode Title Tags Acceptance D 69 Sqrt(x) (/problems/sqrtx) Math (/tag/math) 33.4% (E Binary Search (/tag/binary-search) 540 Single Element in a Sorted Ar... 58.0% (1 (F 727 Minimum Window Subseque... 41.2% Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) 317 Shortest Distance from All Bu... 40.9% (F Breadth-first Search (/tag/breadth-first-search) Find the Duplicate Number (/... (1 287 Array (/tag/array) Two Pointers (/tag/two-pointers) 53.6% Binary Search (/tag/binary-search) (E 13 Roman to Integer (/problems/... 55.2% Math (/tag/math) String (/tag/string) 426 Convert Binary Search Tree t... 58.3% (1 Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) 362 Design Hit Counter (/problem... 63.0% (1 Design (/tag/design) 863 All Nodes Distance K in Binar... 54.1% (1 Tree (/tag/tree) Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search) 378 Kth Smallest Element in a Sor... 53.3% (1 Binary Search (/tag/binary-search) Heap (/tag/heap) 630 Course Schedule III (/proble... 33.0% $(\mathbf{i}$ Greedy (/tag/greedy) 266 Palindrome Permutation (/pro... 61.5% (E Hash Table (/tag/hash-table) Diameter of Binary Tree (/pro... 48.0% (E 543 Tree (/tag/tree) 31 Next Permutation (/problems/... 32.2% (1 Array (/tag/array) (i 384 Shuffle an Array (/problems/s... 52.3% (1 332 Reconstruct Itinerary (/proble... 34.7% Depth-first Search (/tag/depth-first-search) Graph (/tag/graph) 51 N-Queens (/problems/n-quee... 45.2% (F Backtracking (/tag/backtracking) Print Zero Even Odd (/proble... 54.7% (1116 (1 934 Shortest Bridge (/problems/s... 46.7% Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search) Œ 716 Max Stack (/problems/max-st... 42.3% Design (/tag/design) Fibonacci Number (/problems... Œ 509 Array (/tag/array) 67.0% (199 Binary Tree Right Side View (/... 53.0% Tree (/tag/tree) Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search) Path In Zigzag Labelled Binar... (1104 71.4% Math (/tag/math) Tree (/tag/tree) (E 252 Meeting Rooms (/problems/... 54.2% Sort (/tag/sort) 950 Reveal Cards In Increasing O... 74.1% (Array (/tag/array)

Find Pivot Index (/problems/fi...

Array (/tag/array)

43.5%

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	# 45	Title Jump Game II (/problems/ju	Tags Array (/tag/array) Greedy (/tag/greedy)	Acceptance 30.2%	D (i
	315	Count of Smaller Numbers Af	Binary Search (/tag/binary-search)	41.1%	(·
			Divide and Conquer (/tag/divide-and-conquer)		,
			Sort (/tag/sort)		
			Binary Indexed Tree (/tag/binary-indexed-tree)		
			Segment Tree (/tag/segment-tree)		
	78	Subsets (/problems/subsets)	Array (/tag/array)	59.6%	(i
			Backtracking (/tag/backtracking)		
			Bit Manipulation (/tag/bit-manipulation)		
	1062	Longest Repeating Substring	String (/tag/string)	55.8%	(i
	653	Two Sum IV - Input is a BST (Tree (/tag/tree)	54.9%	(E
	32	Longest Valid Parentheses (/	String (/tag/string)	27.9%	(F
			Dynamic Programming (/tag/dynamic-programming)		
	516	Longest Palindromic Subseq	Dynamic Programming (/tag/dynamic-programming)	51.9%	(i
~	26	Remove Duplicates from Sort	Array (/tag/array) Two Pointers (/tag/two-pointers)	44.4%	(E
	412	Fizz Buzz (/problems/fizz-buzz)		61.8%	(E
	406	Queue Reconstruction by Hei	Greedy (/tag/greedy)	63.4%	(ı
	63	Unique Paths II (/problems/u	Array (/tag/array)	34.1%	(i
		1 1 1 1 1 1	Dynamic Programming (/tag/dynamic-programming)		
	100	Cura Doot to Loof Numbers //		46.60/	C.
	129	Sum Root to Leaf Numbers (/	Tree (/tag/tree)	46.6%	Ū
			Depth-first Search (/tag/depth-first-search)		
	769	Max Chunks To Make Sorted	Array (/tag/array)	54.3%	(i
	208	Implement Trie (Prefix Tree) (/	Design (/tag/design) Trie (/tag/trie)	47.7%	(i
	84	Largest Rectangle in Histogra	Array (/tag/array) Stack (/tag/stack)	34.3%	(ı
	1145	Binary Tree Coloring Game (/	Tree (/tag/tree)	51.0%	(i
			Depth-first Search (/tag/depth-first-search)		
~	268	Missing Number (/problems/	Array (/tag/array) Math (/tag/math)	51.0%	(E
			Bit Manipulation (/tag/bit-manipulation)		
	159	Longest Substring with At Mo	Hash Table (/tag/hash-table)	48.9%	(i
	100	■ Congest oubstring with 7 to 1910	Two Pointers (/tag/two-pointers)	40.570	Ų.
			String (/tag/string)		
			Sliding Window (/tag/sliding-window)		
	442	Find All Duplicates in an Arra	Array (/tag/array)	65.1%	(I
	662	Maximum Width of Binary Tre	Tree (/tag/tree)	39.8%	(i
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	305	Number of Islands II (/proble	Union Find (/tag/union-find)	40.2%	(ŀ
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	114	Flatten Binary Tree to Linked	Tree (/tag/tree)	47.9%	(į
			Depth-first Search (/tag/depth-first-search)		
	70	Climbing Stairs (/problems/cli	Dynamic Programming (/tag/dynamic-programming)	46.8%	(ī
	214	Shortest Palindrome (/proble	String (/tag/string)	29.4%	(i
	1143	Longest Common Subseque	Dynamic Programming (/tag/dynamic-programming)	58.4%	(i
	394	Decode String (/problems/de	Stack (/tag/stack) Depth-first Search (/tag/depth-first-search)	49.0%	(i
	917	Reverse Only Letters (/proble	String (/tag/string)	57.5%	(i
	1304	Find N Unique Integers Sum	Array (/tag/array)	76.0%	(i
	694	Number of Distinct Islands (/	Hash Table (/tag/hash-table)	55.2%	(i
			Depth-first Search (/tag/depth-first-search)		
	1197	Minimum Knight Moves (/pro	Breadth-first Search (/tag/breadth-first-search)	35.4%	(i
	438	Find All Anagrams in a String	Hash Table (/tag/hash-table)	42.5%	(i
	833	Find And Replace in String (/	String (/tag/string)	50.1%	(i
	104	Maximum Depth of Binary Tre	Tree (/tag/tree)	65.1%	Œ
			Depth-first Search (/tag/depth-first-search)		
	141	Linked List Cycle (/problems/l	Linked List (/tag/linked-list)	40.4%	Œ
			Two Pointers (/tag/two-pointers)		
	147	Insertion Sort List (/problems/	Linked List (/tag/linked-list) Sort (/tag/sort)	40.4%	(i
	210	Course Schedule II (/problem	Depth-first Search (/tag/depth-first-search)	39.0%	(i
			Breadth-first Search (/tag/breadth-first-search)		
			Graph (/tag/graph)		
			Topological Sort (/tag/topological-sort)		
	110	Balanced Binary Tree (/proble	Tree (/tag/tree)	43.0%	Œ
			Depth-first Search (/tag/depth-first-search)		
	609	Find Duplicate File in System	Hash Table (/tag/hash-table) String (/tag/string)	58.8%	(i
	284	Peeking Iterator (/problems/p	Design (/tag/design)	44.6%	(i
~	344	Reverse String (/problems/re	Two Pointers (/tag/two-pointers)	66.7%	(i
			String (/tag/string)		
	228	Summary Ranges (/problems	Array (/tag/array)	38.9%	(i
	979	Distribute Coins in Binary Tre	Tree (/tag/tree)	68.2%	(i
			Depth-first Search (/tag/depth-first-search)		
	118	Pascal's Triangle (/problems/	Array (/tag/array)	51.3%	(Ē
	314	Binary Tree Vertical Order Tra	Depth-first Search (/tag/depth-first-search)	44.3%	(i
			Breadth-first Search (/tag/breadth-first-search)		
	703	Kth Largest Element in a Stre	Heap (/tag/heap)	49.2%	(i
	939	Minimum Area Rectangle (/pr	Hash Table (/tag/hash-table)	52.1%	Œ
	82	Remove Duplicates from Sort	Linked List (/tag/linked-list)	36.0%	(i
	81	Search in Rotated Sorted Arr	Array (/tag/array)	33.0%	(i
			Binary Search (/tag/binary-search)		

	# 92	Titlek Frequent Words (/probl	Tags Hash Table (/tag/hash-table) Heap (/tag/heap)	<u>Accep</u> tance	P
			Trie (/tag/trie)		_
~	28	Implement strStr() (/problems	Two Pointers (/tag/two-pointers)	34.2%	(E
			String (/tag/string)		
	567	Permutation in String (/proble	Two Pointers (/tag/two-pointers)	44.3%	(i
			Sliding Window (/tag/sliding-window)		
	323	Number of Connected Comp	Depth-first Search (/tag/depth-first-search)	55.2%	(i
		- ^	Breadth-first Search (/tag/breadth-first-search)		
			Union Find (/tag/union-find) Graph (/tag/graph)		
~	215	Kth Largest Element in an Arr	Divide and Conquer (/tag/divide-and-conquer)	54.0%	(ı
			Heap (/tag/heap)		
	150	Evaluate Reverse Polish Nota	Stack (/tag/stack)	35.6%	(i
	97	Interleaving String (/problems	String (/tag/string)	30.8%	(F
			Dynamic Programming (/tag/dynamic-programming)		
	472	Concatenated Words (/proble	Dynamic Programming (/tag/dynamic-programming)	42.4%	(F
			Depth-first Search (/tag/depth-first-search)		
			Trie (/tag/trie)		
	958	Check Completeness of a Bi	Tree (/tag/tree)	51.7%	(i
	282	Expression Add Operators (/p	Divide and Conquer (/tag/divide-and-conquer)	35.2%	(i
	91	Decode Ways (/problems/dec	String (/tag/string)	24.1%	(i
			Dynamic Programming (/tag/dynamic-programming)		
	152	Maximum Product Subarray (Array (/tag/array)	31.3%	(ı
			Dynamic Programming (/tag/dynamic-programming)		
	415	Add Strings (/problems/add-s	String (/tag/string)	46.8%	Œ
	1122	Relative Sort Array (/problem	Array (/tag/array) Sort (/tag/sort)	67.6%	Œ
	202	Happy Number (/problems/h	Hash Table (/tag/hash-table) Math (/tag/math)	50.0%	(E
	532	K-diff Pairs in an Array (/probl	Array (/tag/array) Two Pointers (/tag/two-pointers)	31.2%	(E
	981	Time Based Key-Value Store	Hash Table (/tag/hash-table)	52.7%	(i
			Binary Search (/tag/binary-search)		
	717	1-bit and 2-bit Characters (/p	Array (/tag/array)	49.0%	(E
	311	Sparse Matrix Multiplication (Hash Table (/tag/hash-table)	60.8%	(i
		- ^	, ,		
	784	Letter Case Permutation (/pro	Backtracking (/tag/backtracking)	63.2%	(Ē
			Bit Manipulation (/tag/bit-manipulation)		
	101	Symmetric Tree (/problems/s	Tree (/tag/tree)	46.3%	Œ
			Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)		
			breadth-mat Gearch (tag/breadth-mat-search)		
	216	Combination Sum III (/proble	Array (/tag/array) Backtracking (/tag/backtracking)	55.6%	(i
				5.4 7 0.1	_
	733	Flood Fill (/problems/flood-fill)	Depth-first Search (/tag/depth-first-search)	54.7%	(I
	1155	Number of Dice Rolls With Ta	Dynamic Programming (/tag/dynamic-programming)	49.5%	(ī
	113	Path Sum II (/problems/path	Tree (/tag/tree)	45.5%	(ı
			Depth-first Search (/tag/depth-first-search)		
	19	Remove Nth Node From End	Linked List (/tag/linked-list)	35.0%	(i

			(7) Wherosoft - Eccicode		
	#	Title	Two Pointers (/tag/two-pointers)	Acceptance	D
	304	Range Sum Query 2D - Immu	Dynamic Programming (/tag/dynamic-programming)	37.4%	(i
	844	Backspace String Compare (/	Two Pointers (/tag/two-pointers) Stack (/tag/stack)	46.3%	(i
	669	Trim a Binary Search Tree (/pr	Tree (/tag/tree)	62.5%	Œ
	670	Maximum Swap (/problems/	Array (/tag/array) Math (/tag/math)	42.7%	(i
	518	Coin Change 2 (/problems/co		47.4%	(i
	701	Insert into a Binary Search Tr	Tree (/tag/tree)	78.9%	(i
	341	Flatten Nested List Iterator (/	Stack (/tag/stack) Design (/tag/design)	52.1%	(i
~	7	Reverse Integer (/problems/re	Math (/tag/math)	25.7%	(Ē
	86	Partition List (/problems/parti	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	40.6%	(i
	299	Bulls and Cows (/problems/b	Hash Table (/tag/hash-table)	42.0%	(i
	95	Unique Binary Search Trees II	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree)	39.6%	(i
	123	Best Time to Buy and Sell St	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	36.7%	Œ
	430	Flatten a Multilevel Doubly Li	Linked List (/tag/linked-list) Depth-first Search (/tag/depth-first-search)	51.4%	(i
	162	Find Peak Element (/problem	Array (/tag/array) Binary Search (/tag/binary-search)	43.0%	(i
	876	Middle of the Linked List (/pr	Linked List (/tag/linked-list)	68.1%	Œ
	383	Ransom Note (/problems/ran	String (/tag/string)	53.0%	Œ
	198	House Robber (/problems/ho	Dynamic Programming (/tag/dynamic-programming)	41.8%	Œ
	721	Accounts Merge (/problems/a	Depth-first Search (/tag/depth-first-search) Union Find (/tag/union-find)	47.5%	(•
	707	Design Linked List (/problems	Linked List (/tag/linked-list) Design (/tag/design)	23.5%	Ć
	977	Squares of a Sorted Array (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	72.3%	(Ē
	270	Closest Binary Search Tree V ♣	Binary Search (/tag/binary-search) Tree (/tag/tree)	47.2%	(į
	463	Island Perimeter (/problems/i	Hash Table (/tag/hash-table)	63.5%	Œ
	448	Find All Numbers Disappeare	Array (/tag/array)	55.6%	(į
	515	Find Largest Value in Each Tr	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	60.5%	(i
			Breadth-first Search (/tag/breadth-first-search)		
	832	Flipping an Image (/problems	Array (/tag/array)	75.5%	(E
	938	Range Sum of BST (/problem	Tree (/tag/tree) Recursion (/tag/recursion)	80.5%	(Ē
	300	Longest Increasing Subseque	Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	42.3%	(i
	658	Find K Closest Elements (/pr	Binary Search (/tag/binary-search)	40.2%	C
	349	Intersection of Two Arrays (/p	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	61.2%	Œ

			(7) WICIOSOIT - ECCICOGE		
	#	Title	Binary Search (/tag/binary-search) Sort (/tag/sort)	Acceptance	D
	14	Longest Common Prefix (/pro	String (/tag/string)	35.1%	(i
	222	Count Complete Tree Nodes (Binary Search (/tag/binary-search) Tree (/tag/tree)	42.7%	(i
	237	Delete Node in a Linked List (Linked List (/tag/linked-list)	60.0%	Œ
	144	Binary Tree Preorder Traversa	Stack (/tag/stack) Tree (/tag/tree)	54.9%	(i
	1192	Critical Connections in a Net	Depth-first Search (/tag/depth-first-search)	48.7%	Œ
	219	Contains Duplicate II (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	37.3%	Œ
	226	Invert Binary Tree (/problems/	Tree (/tag/tree)	62.8%	Œ
	90	Subsets II (/problems/subset	Array (/tag/array) Backtracking (/tag/backtracking)	46.2%	(i
	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Binary Search (/tag/binary-search)	29.4%	(i
	303	Range Sum Query - Immutab	Dynamic Programming (/tag/dynamic-programming)	43.4%	(i
~	11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	49.9%	(i
	106	Construct Binary Tree from In	Array (/tag/array) Tree (/tag/tree)	44.5%	(i
			Depth-first Search (/tag/depth-first-search)		
~	350	Intersection of Two Arrays II (/	Hash Table (/tag/hash-table)	50.9%	Œ
			Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sort (/tag/sort)		
	785	Is Graph Bipartite? (/problem	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	46.6%	(į
			Graph (/tag/graph)		_
•	136	Single Number (/problems/si	Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation)	65.0%	(E
~	283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	57.4%	Œ
	205	Isomorphic Strings (/problem	Hash Table (/tag/hash-table)	39.4%	Œ
	112	Path Sum (/problems/path-su	Tree (/tag/tree)	40.5%	(i
	427	Dath Sum III //problems/path	Depth-first Search (/tag/depth-first-search)	4E E0/	c.
	437	Path Sum III (/problems/path	Tree (/tag/tree)	45.5%	(i
	704	Binary Search (/problems/bin	Binary Search (/tag/binary-search)	51.3%	(E
	100	Same Tree (/problems/same-t	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	52.3%	Œ
	416	Partition Equal Subset Sum (/	Dynamic Programming (/tag/dynamic-programming)	43.1%	(ı
	96	Unique Binary Search Trees (/	Dynamic Programming (/tag/dynamic-programming)	50.7%	(i
			Tree (/tag/tree)		
					_
	739	Daily Temperatures (/problem	Hash Table (/tag/hash-table) Stack (/tag/stack)	62.7%	(i
	47	Permutations II (/problems/pe	Backtracking (/tag/backtracking)	45.4%	Ū
	211	Add and Search Word - Data	Backtracking (/tag/backtracking) Design (/tag/design) Trie (/tag/trie)	35.8%	(i
~	242	Valid Anagram (/problems/val	Hash Table (/tag/hash-table) Sort (/tag/sort)	56.1%	Œ
	279	Perfect Squares (/problems/p	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	45.5%	(i

	#	Title	Breadth-first Search (/tag/breadth-first-search)	Acceptance	C
	209	Minimum Size Subarray Sum	Array (/tag/array) Two Pointers (/tag/two-pointers)	37.4%	(
			Binary Search (/tag/binary-search)		
	367	Valid Perfect Square (/proble	Math (/tag/math)	41.4%	(
			Binary Search (/tag/binary-search)		
~	217	Contains Duplicate (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	55.6%	(
	1249	Minimum Remove to Make V	String (/tag/string) Stack (/tag/stack)	61.5%	(
	6	ZigZag Conversion (/problem	String (/tag/string)	35.6%	(
~	16	3Sum Closest (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	45.8%	
	278	First Bad Version (/problems/	Binary Search (/tag/binary-search)	34.9%	
	64	Minimum Path Sum (/proble	Array (/tag/array)	53.5%	
			Dynamic Programming (/tag/dynamic-programming)		
	230	Kth Smallest Element in a BS	Binary Search (/tag/binary-search) Tree (/tag/tree)	59.0%	
~	167	Two Sum II - Input array is so	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.4%	(
			Binary Search (/tag/binary-search)		
	973	K Closest Points to Origin (/p	Divide and Conquer (/tag/divide-and-conquer)	62.4%	(
			Heap (/tag/heap) Sort (/tag/sort)		
	34	Find First and Last Position o	Array (/tag/array)	35.7%	(1
			Binary Search (/tag/binary-search)		
?	122	Best Time to Buy and Sell St	Array (/tag/array) Greedy (/tag/greedy)	56.1%	
	169	Majority Element (/problems/	Array (/tag/array)	58.0%	
			Divide and Conquer (/tag/divide-and-conquer)		
			Bit Manipulation (/tag/bit-manipulation)		
	9	Palindrome Number (/proble	Math (/tag/math)	47.6%	(1

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