

<u>Title</u>: A) **INSTALLATION**: configuration & customizations of Linux

Solution:

Theory: Linux is an open-source operating system that can be run on a wide range of devices. Linux can be operated without a graphical interface through a text terminal. It is an operating system, like Windows or macOS, that manages your computer's hardware and software. It is free and open-source, meaning that anyone can use and modify it. Linux is known for its stability, security, and performance, and it can run on many different types of devices, from phones to servers.

Steps: If we want to experiment with Linux without affecting your main operating system (OS) at all, we can use a virtual machine (VM). We can run Linux directly atop our primary OS, whether it's Mac OS X/macOS or Windows. In this tutorial, we will specifically talk about installing a Linux distribution called Ubuntu inside your VM software. However, the instructions are pretty similar for running other Linux distributions. We'll walk through installing VirtualBox, creating a VM within it, and installing the latest Ubuntu distribution to the VM.

About VirtualBox

VirtualBox is an open-source hypervisor that is developed by Oracle. It is similar to an emulator that creates and runs VMs where we can install different OSs without having to tinker with our disk partitions or worrying about impacting our primary OS. Instead, we run a different OS like Ubuntu as if it were another program running on our computer.

Step 1: Download VirtualBox (VM).

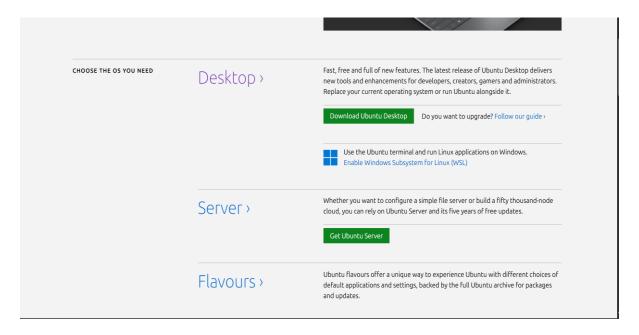
Go to https://www.virtualbox.org/ and download VM for Windows



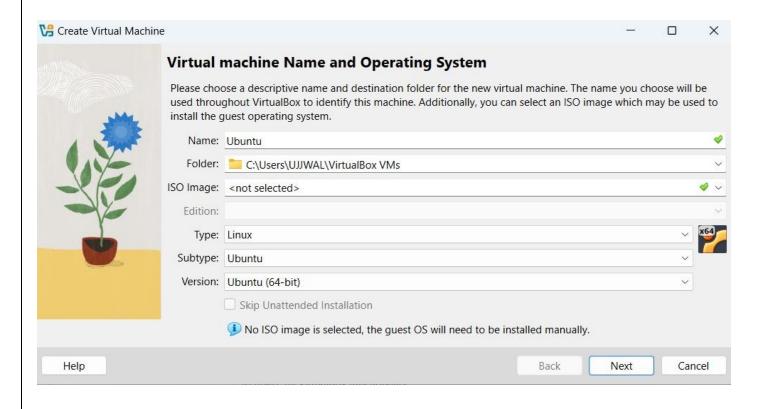


Step 2: Download Ubuntu Linux ISO File.

Go to https://ubuntu.com/download/desktop and download ISO file for Linux.

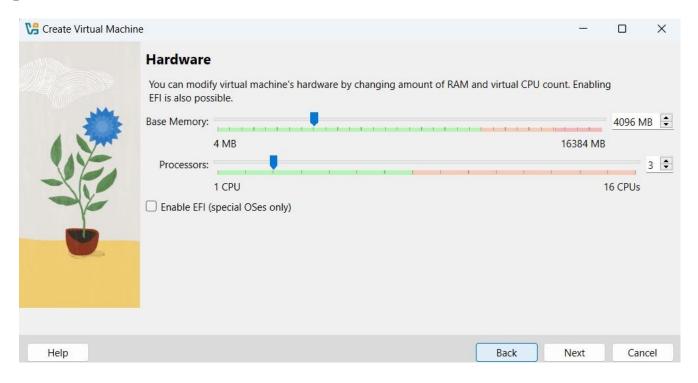


Step 3: Create a new Virtual Machine.

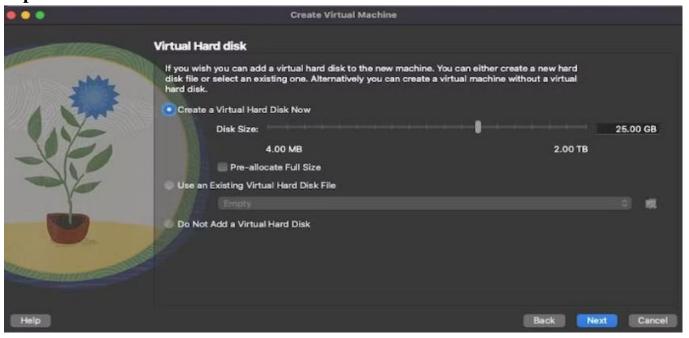




Step 4: Allocate RAM Memory and number of Processors.

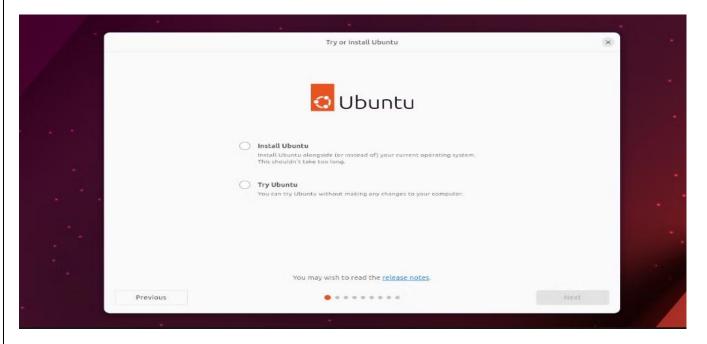


Step 5: Create a Virtual Hard Disk.





Step 6: Install Linux.



Linux is now installed on your PC using VirtualBox VM.





<u>Title</u>: B) INTRODUCTION TO GCC COMPILER: basics of GCC, compilation of program, execution of program

Solution: The GCC (GNU Compiler Collection) is a set of compilers that support multiple programming languages. It's one of the most widely used compilers, especially in open-source and Unix-like environments, and is often bundled with Linux distributions.

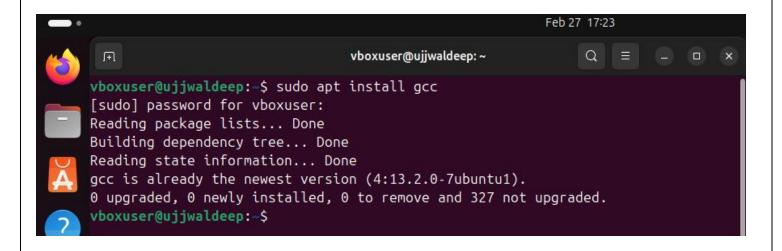
Theory: The GNU Compiler Collection (GCC) is a powerful open-source compiler system developed by the GNU Project. It is widely used for compiling programs written in multiple programming languages such as C, C++, Java. GCC serves as the default compiler for most Linux-based operating systems and is also available for Windows and macOS.

GCC is a collection of compilers that translates **high-level source code** into **machine code** that a computer can execute. It was originally developed by **Richard Stallman** in 1987 as part of the **GNU Project** and has since become a standard compiler for Unix-like systems.

Step 1: Install the GCC Compiler on Linux system with the help of the following command.

\$sudo apt install gcc

This installs the GCC compiler on Debian/Ubuntu systems with superuser permissions.





Step 2: On running this command in the Linux terminal, it asks for the password set-up by the user while installing Ubuntu on the system. On typing the password, GCC compiler is now installed on the Linux



Step 3: Open the terminal on the Linux.

Step 4: write code: nano program.c

```
vboxuser@ujjwaldeep:-$ nano program.c
```

Step 5: Then GNU nano terminal to write a c program will open and then write the c program.





Title:C) Time Stamping the file.

Solution:

Theory: Time stamping in Linux refers to recording the date and time associated with a file or event. Every file in Linux has three main timestamps: Access Time (atime), Modification Time (mtime), and Change Time (ctime). These timestamps help track when a file was last accessed, modified, or its metadata was changed.

Procedure:

Step 1: Create a folder 2410990568_Ujjwaldeep kaur using the following command:



Step 2: To get information about the last status change time (ctime) of a file in Linux, use the following command:

\$ stat foldername

Running the command on terminal will give:

```
vboxuser@ujjwaldeep:~/2410990568_ujjwalldeep$ cd ~
vboxuser@ujjwaldeep:~$ stat 2410990568_ujjwalldeep
  File: 2410990568_ujjwalldeep
 Size: 4096
                       Blocks: 8
                                          IO Block: 4096
                                                           directory
               Inode: 162598
Device: 8,2
                                  Links: 2
Access: (0775/drwxrwxr-x) Uid: (1000/vboxuser) Gid: (1000/vboxuser)
Access: 2025-04-24 14:01:40.780456952 +0000
Modify: 2025-04-24 14:01:40.780456952 +0000
Change: 2025-04-24 14:01:40.780456952 +0000
Birth: 2025-04-24 14:01:40.780456952 +0000
vboxuser@ujjwaldeep:~$
```

Time stamping in Linux helps track file activity using atime, mtime, and ctime. Commands like stat filename and ls -l –time=mtime provide detailed timestamp information. Managing timestamps is useful for system monitoring, debugging, and file management.



<u>Title:D)</u> Execution of the program in Linux Terminal.

Solution:

Theory: Once a C program is compiled using GCC (GNU Compiler Collection), an executable file is generated, which can be executed in the Linux terminal. In Linux, executables do not have extensions like .exe in Windows. Instead, they are run using the ./ command.

Procedure:

Step 1: When compiling a program with GCC, the -o option is used to specify the name of the output file. The following command compiles code.c and generates an executable

gcc program.c -o program

```
vboxuser@ujjwaldeep:-$ nano program.c
vboxuser@ujjwaldeep:-$ gcc program.c -o program
```

Step 2: Once compiled, the program can be executed using the following command:

./program

```
vboxuser@ujjwaldeep:~$ nano program.c
vboxuser@ujjwaldeep:~$ gcc program.c -o program
vboxuser@ujjwaldeep:~$ ./program
Hello
vboxuser@ujjwaldeep:~$ ls -l program.c
-rw-rw-r-- 1 vboxuser vboxuser 69 Feb 27 17:30 program.c
vboxuser@ujjwaldeep:~$
```



<u>Title:</u> Implement the commands that is used for Creating and Manipulating files: cat, cp, mv, rm, ls and its options, touch and their options.

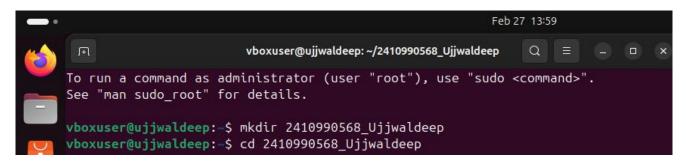
<u>Solution:</u> cat - concatenate and display files: The cat command is used to display the contents of a file or combine multiple files.

Theory: In Linux, file creation and manipulation are essential operations performed using various commands. The cat command is used to create and view file contents, while cp allows copying files and directories. The my command helps in renaming or moving files, and rm is used for deleting files and directories. The ls command lists files in a directory, providing details like size and permissions. Additionally, the touch command is used to create empty files or update timestamps. These commands enable efficient file management, making Linux a powerful operating system for handling data.

Procedure:

Step 1: Create a folder "2410990568_Ujjwaldeep" using the following command:

\$ mkdir foldername



Step 2: Create a new file using the following command:

\$ cat > filename

Syntax: stat [options] foldername

• cat: Short for "concatenate", but often used to create, view, or combine files.



Common Options

Option Description

cat filename View contents of the file
cat file1 file2 Combine files and display output
cat -n filename Format output using a custom string
cat > filename Create/overwrite a file
cat >> filename Append to a file

Example Usage

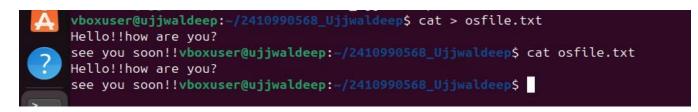
cat > note.txt This is a new file. Press CTRL + D

vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep\$ cat > osfile.txt
Hello!!how are you?

Creates a new file and allows you to enter text. Press **Ctrl** + **D** to save.

Step 3: To view the contents of a file, use the following command:

\$ cat filename



Displays the content of the file.

Step 5: The cp (copy) command in Linux is used to copy files and directories. To copy a file use the following command:

\$ cp source file destination

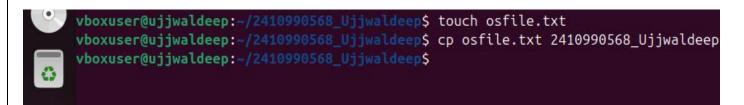
Syntax: cp sourcefile destination

• **cp**: Stands for copy

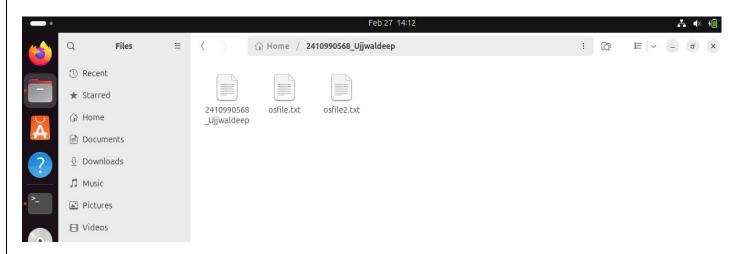


Common Options		
Option	Description	
cp file1 file2	Copy file1 to file2	
cp file1 dir/	Copy file1 into directory	
<pre>cp -i file1 file2 cp -r dir1 dir2 cp -v file1 file2</pre>	Prompt without overwriting Copy directories recursively Verbose mode- show files being copied	

Example Usage cp report.txt backup/



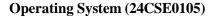
This copies the source_file "osfile.txt" to destination "2410990568_Ujjwaldeep" directory.



This copies the source_file "osfile.txt" to destination "2410990568_Ujjwaldeep" directory.

Step 6: The mv command is used to move or rename files and directories. To rename a file use the following command:

\$ mv old_name new_name





Syntax: mv old_name new_name

• **mv:** Stands for move

Common Options		
Option	Description	
mv file1 file2	rename file1 to file2	
mv file1 dir/	Move file1 into directory	
mv -i file1 file2	Prompt before overwriting	
mv -v file1 file2	Show what is being moved	
mv dir1 dir2	Move directory	

Example Usage mv report.txt summary.txt



This renames old name "osfile.txt" to new name "finalfile.txt".

Step 7: The rm command is used to delete files and directories. To remove a file, use the following command:

\$ rm filename

```
vboxuser@ujjwaldeep:~/2418990568_Ujjwaldeep$ cat > osfile.txt
Hello from ujjwal
vboxuser@ujjwaldeep:~/2418990568_Ujjwaldeep$ rm osfile.txt
vboxuser@ujjwaldeep:~/2418990568_Ujjwaldeep$
```

This deletes the file "osfile.txt" from the directory.

Step 8: The ls command is used to list files and directories in a directory. To get the basic list of files, use the following command:



\$ls

Syntax: ls [OPTION] [FILE OR DIRECTORY]

• OPTION: flags that modify command behavior.

Common Options		
Option	Description	
-1	Long listing format	
- a	Show all files	
-r	Reverse the sort order	
-h	Human readable file sizes	
-t	Sort by modification time	
-S	Sort by file size	
-i	Show inode numbers	
-R	List all directories and all subdirectories	
-1	One file per line	

```
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$ ls
2410990568_Ujjwaldeep finalfile.txt osfile2.txt
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$
```

This displays the names of files and directories in the current directory.

Step 9: To list files with detailed information, use the following command

\$ ls-1

```
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$ ls -l
total 12
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:11 2410990568_Ujjwaldeep
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:10 finalfile.txt
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:05 osfile2.txt
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$
```

Shows file details such as permissions, owner, size and modification date

Step 10: To list the hidden files, use the following command:

\$ls -a



```
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$ ls -a
. .. 2410990568_Ujjwaldeep finalfile.txt osfile2.txt
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$
```

Displays all files including hidden ones (files starting with.)

Step 11: To list files sorted by Modification Time, use the following command:

\$ls -lt

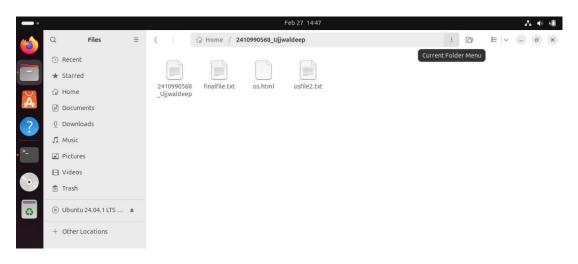
```
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$ ls -lt
total 12
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:11 2410990568_Ujjwaldeep
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:10 finalfile.txt
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:05 osfile2.txt
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$
```

This sorts files by the most recently modified.

Step 12: The touch (Create or Update Files) command is used to create empty files and update timestamps of existing files. To create new empty files, use the following command:

\$ touch filename





This creates an empty file if it does not already exist.



Step 13: To update the timestamp of an existing file, use the following command:

\$ touch existing file

```
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$ touch os.html
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$ ls -lt
total 12
-rw-rw-r-- 1 vboxuser vboxuser 0 Feb 27 14:49 os.html
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:11 2410990568_Ujjwaldeep
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:10 finalfile.txt
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:05 osfile2.txt
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$
```

Step 14: To set a specific timestamp, use the following command:

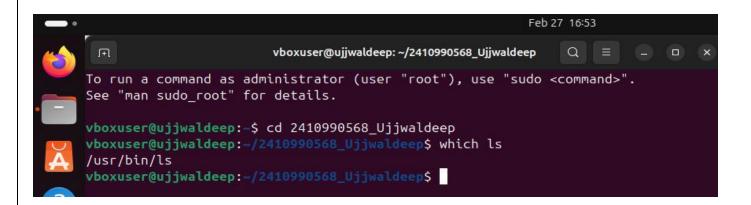
\$ touch -t YYYYMMDDhhmm filename

```
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$ touch -t 202502271452 os.html
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$ ls -lt
total 12
-rw-rw-r-- 1 vboxuser vboxuser 0 Feb 27 14:52 os.html
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:11 2410990568_Ujjwaldeep
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:10 finalfile.txt
-rw-rw-r-- 1 vboxuser vboxuser 34 Feb 27 14:05 osfile2.txt
vboxuser@ujjwaldeep:~/2410990568_Ujjwaldeep$
```

Changes the timestamp to 4th April 2025, 11:34 PM (YYYYMMDDhhmm format).

Step15: which: This command is used to locate the binary file associated with a given command.

\$ Which Is



Step16: whereis This command is used to locate the binary, course, and manual page files for a command.



\$ Whereis Is



Step17: whatisThis command is used to display a short description of a command

\$ Whatis Is





<u>Title:</u> Implementing Directory oriented commands like: cd, pwd, mkdir, rmdir.

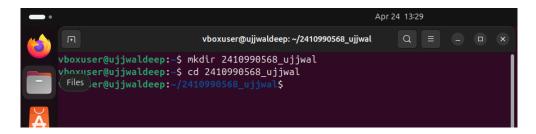
Solution:

Theory: Directory-oriented commands in Linux are used to navigate, create, modify, and delete directories efficiently. The pwd command displays the current directory path, while cd allows movement between directories. New directories can be created using mkdir, and empty ones can be removed with rmdir.

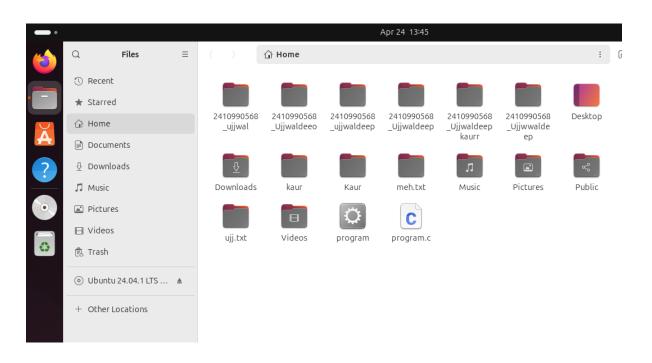
Steps:

Step 1: To create a folder in the Linux, use the following command on the Linux terminal:

\$mkdir foldername



This command creates the following folder on Linux.





Step 2: The cd (Change Directory) command in Linux is used to navigate between directories. Using the following command, you can navigate between the directories:

\$cd foldername

• The cd command (**change directory**) is used to navigate between directories (folders) in a Linux/Unix terminal.

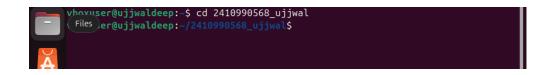
Syntax: cd foldername

Common Options			
Option	Description		
cd Documents	Moves into the Documents folder inside the current directory		
cd /home/userDocument	S Moves directly to an absolute path		
cd	Moves up one level to the parent directory		
cd//	Moves up two levels		
cd /	Moves to the root directory		
cd ~	Moves to your home directory		
cd -	Moves back to the previous directory you were in.		

Example Usage

If you are in:
 /home/user
and you run:
cd documents
Your prompt will now show:

/home/user/documents



Step 3: To go back to the previous directory, use the following command on the terminal:

\$cd ..



```
Apr 24 13:35

vboxuser@ujjwaldeep:~ Q = - □ ×

vboxuser@ujjwaldeep:~$ cd 2410990568_ujjwal

vboxuser@ujjwaldeep:~/2410990568_ujjwal$ cd ..

vboxuser@ujjwaldeep:~$
```

This command moves one level up from code to its parent directory.

Step 4: To return to the home directory from the file, use the following command:

\$ cd~

```
vboxuser@ujjwaldeep:~/2410990568_ujjwal$ cd ..
vboxuser@ujjwaldeep:~$ cd ~
```

This command moves back to the home directory from the nested directory

Step 5: The rmdir command in Linux is used to remove empty directories using the following command on the terminal:

\$rmdir filename

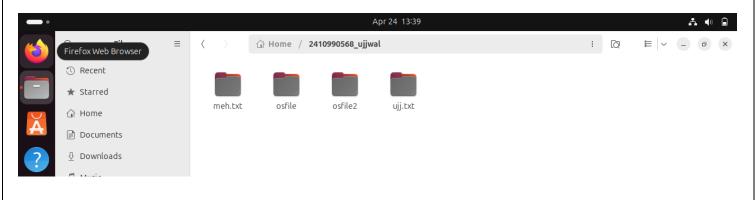
First, create an empty directory using the mkdir command, such as **\$mkdir foldername**. Once the directory is created, it can be removed using the rmdir command, like **\$rmdir foldername**, but only if it is empty.

```
vboxuser@ujjwaldeep:~/2410990568_ujjwal$ mkdir ujj.txt
vboxuser@ujjwaldeep:~/2410990568_ujjwal$ mkdir meh.txt
vboxuser@ujjwaldeep:~/2410990568_ujjwal$ rmdir ujj
rmdir: failed to remove 'ujj': No such file or directory
vboxuser@ujjwaldeep:~/2410990568_ujjwal$ rmdir ujj.txt
vboxuser@ujjwaldeep:~/2410990568_ujjwal$ rmdir meh.txt
vboxuser@ujjwaldeep:~/2410990568_ujjwal$
```

Running the command removes the folder from the directory.



Operating System (24CSE0105)







<u>Title:</u> Implement the basic and user status commands like: su, sudo, man, help, history, who, whoami, id, uname, uptime, free, tty, cal, date, hostname, reboot, clear

Solution:

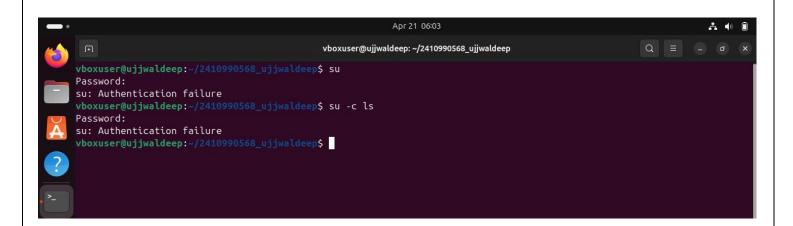
1. su (Switch User): The su command allows you to switch users.

SYNTAX:

su [OPTION] [USER]

Common Options:

- -l: Start a login shell.
- -c: Execute a command as the target user.



2. sudo (**Superuser Do**) : sudo is used to run a command as a superuser.

SYNTAX:

sudo [OPTION] COMMAND [ARGUMENTS]

- -u: Run a command as a specific user.
- -l: list allow for user
- -v: update user credentials





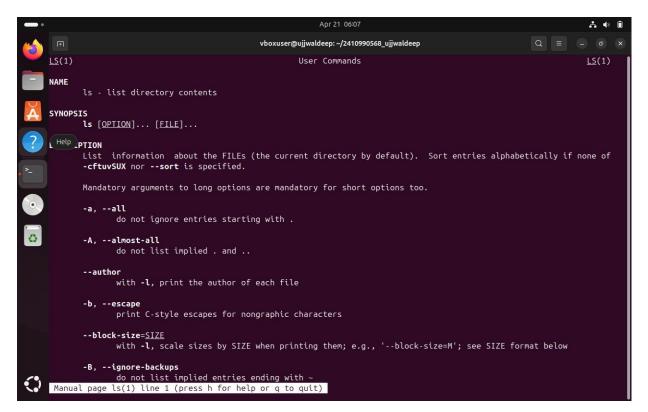
3. man (Manual Pages): The man command shows the manual page for a command.

SYNTAX:

man [OPTION] COMMAND

- -k: Search for a keyword in manual pages.
- -f: Display short descriptions of commands.







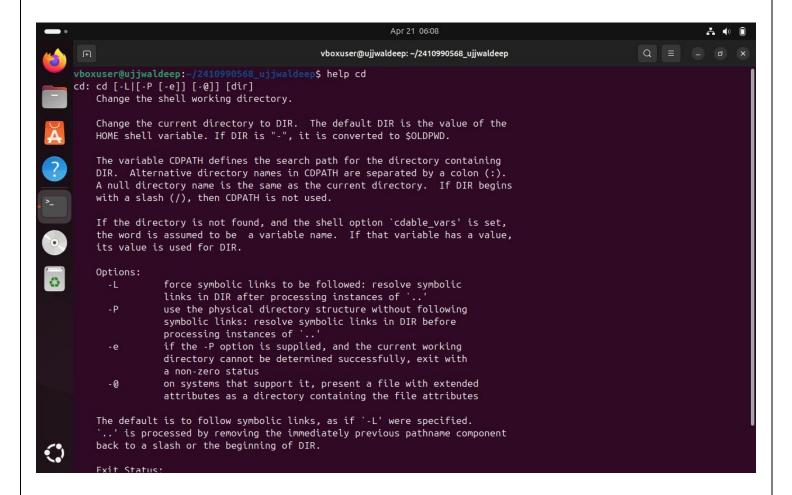
4. help (Help Command) : The help command is used to display a list of built-in shell commands or get information on a specific command.

SYNTAX

help [COMMAND]

Common Options

None

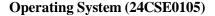


5. history (Command History): The history command shows the list of previously executed commands.

SYNTAX:

history [OPTION]

- -c: Clear the history list.
- n: Show the last n commands.







```
vboxuser@ujjwaldeep:~$ history |tail -n 2
    175 history
    176 history |tail -n 2
    vboxuser@ujjwaldeep:~$
```

```
vboxuser@ujjwaldeep:-$ history -c
vboxuser@ujjwaldeep:-$
```

6. who (Who is Logged In) : The who command shows who is logged into the system.

Syntax:

who [OPTION]

Common Options:

- -b: Show the last system boot time.
- -H: display column headers
- -u: show idle time



7. whoami (Current User): The whoami command shows the current user.



Syntax:

Whoami

Common Options:

none



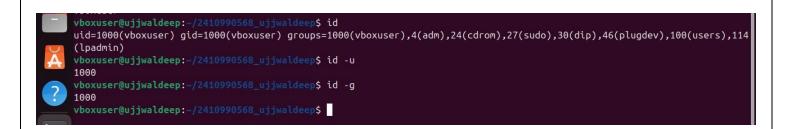
8. id (User and Group Information): The id command displays user and group IDs.

Syntax:

id [OPTION]

Common Options:

- -u: Show the user ID (UID).
- -g: Show the group ID (GID).



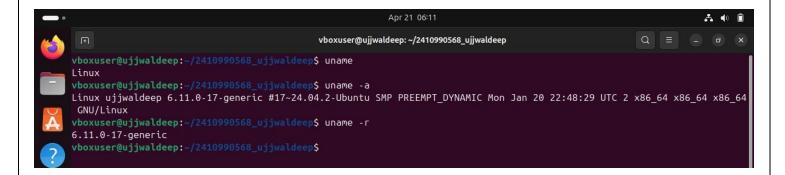
9. uname (System Information): The uname command shows system information.

Syntax:

uname [OPTION]

- -a: Show all system information.
- -r: Show kernel release.
- -m: Show machine hardware name.





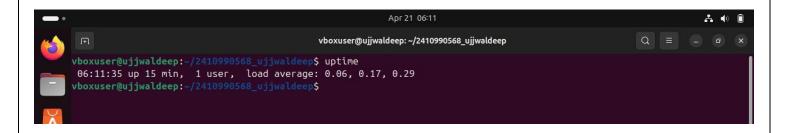
10. uptime (System Uptime): The uptime command shows how long the system has been running

Syntax:

Uptime

Options:

None



11. free (Memory Usage): The free command shows memory usage.

Syntax:

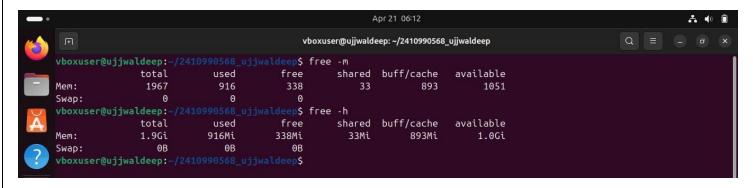
free [OPTION] Common

Options:

- -h: Show human-readable memory information (e.g., MB, GB).
- -m: Show memory usage in megabytes



Operating System (24CSE0105)



12. tty (**Terminal Information**): The tty command shows the terminal type.

Syntax:

tty

Common Options:

none

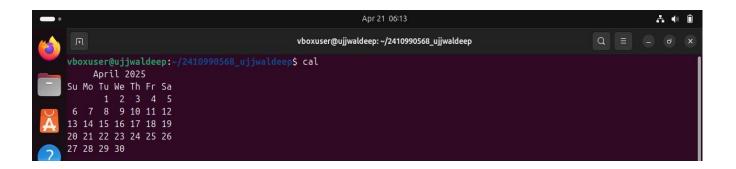


13. cal (Calendar): The cal command shows the current month's

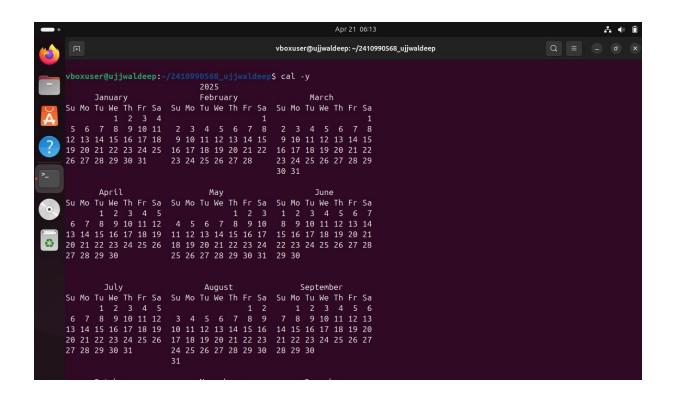
Syntax:

calendar cal [OPTION]

- -y: Show the calendar for the current year.
- -m : Specify the month.







14. date (Current Date and Time): The date command shows the current date and time.

Syntax:

date [OPTION]

Common Options:

• +%Y-%m-%d: Format the date output (e.g., 2025-03-19).



Operating System (24CSE0105)



15. hostname (System Hostname) : The hostname command shows the system's hostname.

Syntax:

hostname

Common Options:

- -I : Show all IP addresses.
- -s : Display the short hostname.



16. reboot (Reboot the System): The reboot command restarts the system. It doesn't have many options, but it requires root privileges.

Syntax:

Reboot

Common Options:

none



17. clear (Clear Terminal): The clear command clears the terminal screen.

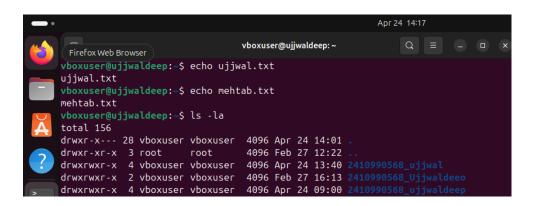
Syntax:

Clear



Common Options:

none



```
-rw-r--r-- 1 vboxuser vboxuser 0 Feb 27 17:04 .sudo_as_admin_successful drwxr-xr-x 2 vboxuser vboxuser 4096 Feb 27 12:54 Templates drwxrwxr-x 2 vboxuser vboxuser 4096 Apr 24 13:36 ujj.txt drwxr-xr-x 2 vboxuser vboxuser 4096 Feb 27 12:54 Videos vboxuser@ujjwaldeep:~$ clear
```



Aim: Implement Process concepts using C language by Printing process Id

CODE:

```
#include <stdio.h>
#include <unistd.h>
int main() {
  printf("Ujjwaldeepkaur");
  pid_t pid = getpid();

printf("Current Process ID (PID): %d\n", pid);
  return 0;
}
```

Output:

```
ujjwaldeep kaur
Current Process ID (PID): 2700

...Program finished with exit code 0
Press ENTER to exit console.
```



Aim: Implement FCFS, SJF scheduling algorithms in C language.

Solution:

FCFS ALGORITHM WHEN ARRIVAL TIME IS ZERO

CODE-

```
#include <stdio.h>
int main() {
  int n, i, BT[10], WT[10], TAT[10];
  float total_wt = 0, total_tat = 0;
  printf("2410990568_Ujjwaldeepkaur\n");
  printf("Enter no. of processes: ");
  scanf("%d", &n);
  printf("Enter burst times: ");
  for (i = 0; i < n; i++) {
     scanf("%d", &BT[i]);
  WT[0] = 0;
  for (i = 1; i < n; i++) {
     WT[i] = BT[i-1] + WT[i-1];
     total_wt += WT[i];
  }
 for (i = 0; i < n; i++) {
     TAT[i] = BT[i] + WT[i];
     total_tat += TAT[i];
  printf("Pid\tBT\tWT\tTAT\n");
  for (i = 0; i < n; i++) {
     printf("%d\t%d\t%d\t%d\n", i+1, BT[i], WT[i], TAT[i]);
```



```
printf("Avg WT: %.2f\n", total_wt / n);
printf("Avg TAT: %.2f\n", total_tat / n);
return 0;
}
```

Output -

```
2410990568_u ujjwaldeep kaur
Enter no. of processes: 4
Enter burst times: 2 4 5 7
Pid
        BT
                 \mathbf{W}\mathbf{T}
                         TAT
        2
                 0
                         2
                 2
        4
                         6
3
        5
                 6
                         11
                11
                         18
        7
Avg WT: 4.75
Avg TAT: 9.25
```



SJF ALGORITHM (NON - PREEMPTIVE)

CODE -

```
#include <stdio.h>
int main() {
  int n, i, j, min, time = 0, completed = 0;
  int at[20], bt[20], ct[20], tat[20], wt[20], pid[20];
  int is_done[20] = \{0\};
  float avg_wt = 0, avg_tat = 0;
  printf("2410990568_Ujjwaldeepkaur\n");
  printf("Enter number of processes: ");
  scanf("%d", &n);
  for (i = 0; i < n; i++)
     printf("Enter Arrival Time and Burst Time for P%d: ", i + 1);
     scanf("%d%d", &at[i], &bt[i]);
     pid[i] = i + 1;
  while (completed < n) {
     min = -1;
     for (i = 0; i < n; i++) {
       if (at[i] <= time && !is_done[i]) {
          if (min == -1 \parallel bt[i] < bt[min]) {
            min = i;
          }
        }
     if (min == -1) {
       time++;
     } else {
       wt[min] = time - at[min];
       time += bt[min];
       ct[min] = time;
       tat[min] = ct[min] - at[min];
    is_done[min] = 1;
       completed++;
       avg_wt += wt[min];
       avg_tat += tat[min];
     }
  }
```



```
 \begin{array}{l} printf("\nP\tAT\tBT\tWT\tTAT\n");\\ for\ (i=0;\ i< n;\ i++)\ \{\\ printf("P\%d\t\%d\t\%d\t\%d\t\%d\n",\ pid[i],\ at[i],\ bt[i],\ wt[i],\ tat[i]);\\ \}\\ printf("\nAverage\ Waiting\ Time = \%.2f\n",\ avg\_wt\ /\ n);\\ printf("Average\ Turnaround\ Time = \%.2f\n",\ avg\_tat\ /\ n);\\ return\ 0;\\ \}\\ \end{array}
```

Output -

```
2410990568 ujjwaldeepkaur
Enter number of processes: 4
Enter Arrival Time and Burst Time for P1: 1 4
Enter Arrival Time and Burst Time for P2: 0 5
Enter Arrival Time and Burst Time for P3: 3 6
Enter Arrival Time and Burst Time for P4: 2 7
\mathbf{P}
        AT
                 BT
                         WT
                                  TAT
P1
        1
                 4
                         4
                                  8
                 5
                                  5
P2
        0
                         0
P3
        3
                 6
                         6
                                  12
        2
P4
                 7
                         13
                                  20
Average Waiting Time = 5.75
Average Turnaround Time = 11.25
```



<u>Aim</u>: Implement priority scheduling, and RR scheduling algorithms in C language.

Solution:

PRIORITY SCHEDULING (NON - PREEMPTIVE)

CODE –

```
#include <stdio.h>
int main() {
  int n, i, j, temp;
  int pid[20], bt[20], pr[20], wt[20], tat[20];
  float avg_wt = 0, avg_tat = 0;
  printf("2410990568 Ujjwaldeepkaur\n");
  printf("Enter number of processes: ");
  scanf("%d", &n);
  for (i = 0; i < n; i++) {
     printf("Enter Burst Time and Priority for Process %d: ", i + 1);
     scanf("%d%d", &bt[i], &pr[i]);
     pid[i] = i + 1;
  for (i = 0; i < n - 1; i++) {
     for (j = i + 1; j < n; j++) {
       if (pr[i] > pr[j]) {
          temp = pr[i]; pr[i] = pr[j]; pr[j] = temp;
          temp = bt[i]; bt[i] = bt[j]; bt[j] = temp;
          temp = pid[i]; pid[i] = pid[j]; pid[j] = temp;
        }
     }
  wt[0] = 0;
  for (i = 1; i < n; i++) {
     wt[i] = wt[i - 1] + bt[i - 1];
  for (i = 0; i < n; i++) {
     tat[i] = wt[i] + bt[i];
```



Output –

```
2410990568 ujjwaldeepkaur
Enter number of processes: 4
Enter Burst Time and Priority for Process 1: 4 2
Enter Burst Time and Priority for Process 2: 6 1
Enter Burst Time and Priority for Process 3: 3 4
Enter Burst Time and Priority for Process 4: 6 3
P
        BT
                 _{
m PR}
                         \mathbf{WT}
                                 TAT
P2
        6
                1
                         0
                                 6
                2
P1
                         6
                                 10
        4
P4
        6
                3
                         10
                                 16
P3
        3
                4
                         16
                                 19
Avg WT = 8.00
Avg TAT = 12.75
```



ROUND ROBIN SCHEDULING

CODE:

```
#include <stdio.h>
int main() {
  int n, i, tq, time = 0, remain;
  int bt[20], rt[20], wt[20], tat[20];
  float avg_wt = 0, avg_tat = 0;
  printf("2410990568_Ujjwaldeepkaur\n");
  printf("Enter number of processes: ");
  scanf("%d", &n);
  printf("Enter burst times:\n");
   for (i = 0; i < n; i++) {
     scanf("%d", &bt[i]);
     rt[i] = bt[i];
  printf("Enter Time Quantum: ");
  scanf("%d", &tq);
  remain = n;
  while (remain > 0) {
     for (i = 0; i < n; i++) {
       if (rt[i] > 0) {
          if (rt[i] \le tq) \{
             time += rt[i];
             tat[i] = time;
             wt[i] = tat[i] - bt[i];
             rt[i] = 0;
             remain--;
          } else {
             rt[i] = tq;
             time += tq;
        }
  for (i = 0; i < n; i++) {
     avg_wt += wt[i];
     avg_tat += tat[i];
```



```
\begin{split} & printf("\nP\tBT\tWT\tTAT\n"); \\ & for \ (i=0; \ i< n; \ i++) \ \{ \\ & printf("P\%d\t\%d\t\%d\t\%d\n", \ i+1, \ bt[i], \ wt[i], \ tat[i]); \\ & \} \\ & printf("\nAvg \ WT = \%.2f\n", \ avg\_wt\ / \ n); \\ & printf("\Avg \ TAT = \%.2f\n", \ avg\_tat\ / \ n); \\ & return \ 0; \\ & \} \end{split}
```

Output –

```
2410990568 ujjwaldeepkaur
Enter number of processes: 4
Enter burst times:
 3 5 6 8
Enter Time Quantum: 2
\mathbf{P}
         _{
m BT}
                  \mathbf{WT}
                           TAT
P1
         3
                  6
                            9
         5
P2
                  11
                           16
P3
         6
                  12
                           18
                           22
P4
         8
                  14
Avg WT = 10.75
Avg TAT = 16.25
```



Aim: Implement deadlock detection in C. (Banker's Algorithm)

CODE:

```
#include <stdio.h>
int main()
{
  int n, m, i, j, k;
  n = 5;
                          // Number of processes
  m = 3;
                          // Number of resources
  int alloc[5][3] = \{\{0, 1, 0\}, // P0 // Allocation Matrix\}
               \{2, 0, 0\}, //P1
               {3, 0, 2}, // P2
               {2, 1, 1}, // P3
               \{0, 0, 2\}\}; // P4
  int max[5][3] = \{ \{7, 5, 3\}, // P0 // MAX Matrix \}
              \{3, 2, 2\}, // P1
              \{9, 0, 2\}, // P2
              \{2, 2, 2\}, // P3
              {4, 3, 3}}; // P4
  int avail[3] = \{3, 3, 2\}; // Available Resources
  int f[n], ans[n], ind = 0;
  for (k = 0; k < n; k++)
     f[k] = 0;
  int need[n][m];
  for (i = 0; i < n; i++)
     for (j = 0; j < m; j++)
        need[i][j] = max[i][j] - alloc[i][j];
  int y = 0;
  for (k = 0; k < 5; k++)
     for (i = 0; i < n; i++)
        if (f[i] == 0) {
```





```
int flag = 0;
       for (j = 0; j < m; j++)
         if (need[i][j] > avail[j])
           flag = 1;
           break; }
       if (flag == 0)
         ans[ind++] = i;
         for (y = 0; y < m; y++)
           avail[y] += alloc[i][y];
         f[i] = 1; }
     }
  }
int flag = 1;
for (int i = 0; i < n; i++)
  if (f[i] == 0)
    flag = 0;
    printf("The following system is not safe");
    break;
  }
if (flag == 1)
  printf("Following is the SAFE Sequence\n");
  for (i = 0; i < n - 1; i++)
    printf(" P%d ->", ans[i]);
  printf(" P%d", ans[n - 1]);
return (0); }
  Output:
   Following is the SAFE Sequence
    P1 -> P3 -> P4 -> P0 -> P2
```



<u>Aim</u>: File system: Introduction to File system, File system Architecture and File Types.

Solution:

Theory: A file system is a method used by operating systems to organize, store, and manage files on storage devices like hard drives, SSDs, and flash memory. It determines how data is structured, accessed, and secured, ensuring efficient retrieval and storage.

File System Architecture

A file system consists of multiple layers:

- 1. Application Layer Users interact with files through applications.
- 2. Logical File System Manages metadata, access permissions, and directory structure.
- 3. File Control Layer– Handles file operations like open, read, write, and close.
- 4. Storage Layer Allocates disk space efficiently.
- 5. Physical Storage The actual storage medium, such as HDDs or SSDs.

File Types

Different types of files exist within a file system, including:

- . Regular Files Documents, images, videos, executables.
- . Directory Files Structures that store multiple files.
- . System Files OS-related files necessary for system operation.
- . Device Files Represent hardware components like drives and printers.

Common file systems include NTFS, FAT32, ext4, HFS+, each optimized for specific environments.

Files: Files are the basic units of storage in a file system. They contain user data and are organized into directories. Directories: Directories (or folders) are containers used to organize and manage files. They can contain other directories and files.

Metadata: Metadata includes information about files and directories such as file name, file size, file type, ownership, permissions, timestamps (creation time, last modified time), and pointers to data blocks.

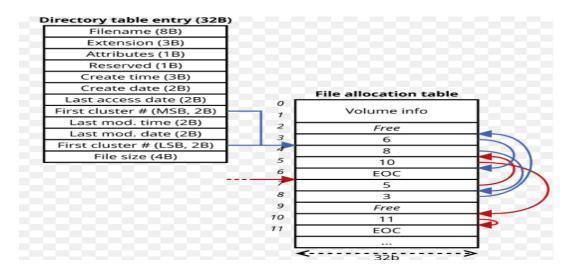
File Access Methods: File systems provide methods to access and manipulate files, including read, write, create, delete, open, close, and seek operations.

File System Types:

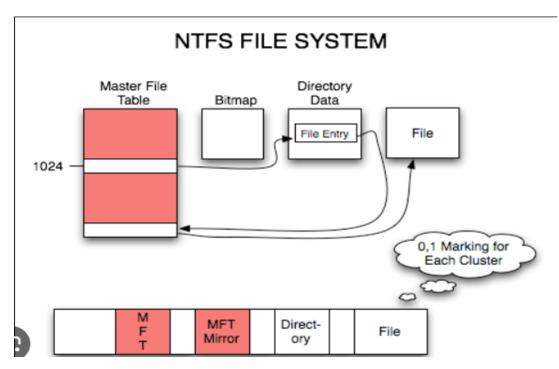
Disk-Based File Systems:

FAT (**File Allocation Table**): Used primarily with older versions of Windows. Simple structure but limited features.

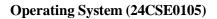




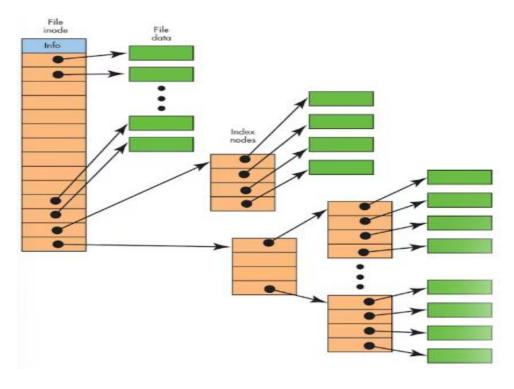
NTFS (New Technology File System): Developed by Microsoft, offering features like file compression, encryption, and support for large file sizes and volumes.



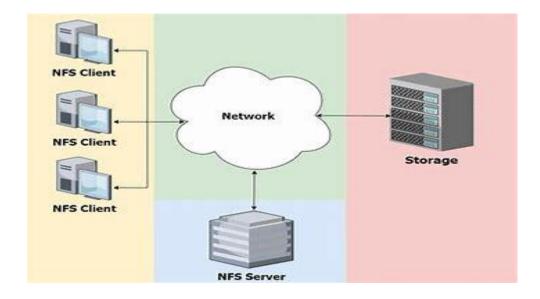
ext4 (Fourth Extended File System): Commonly used in Linux distributions, providing features like journaling, support for large file systems, and efficient handling of large files. Network File Systems:







NFS (Network File System): Allows file sharing and access across a network, commonly used in Unix/Linux environments.







CIFS (**Common Internet File System**): Allows file sharing over the Internet, commonly used in Windows environments.

Distributed File Systems:

- HDFS (Hadoop Distributed File System): Designed to store large volumes of data across multiple machines in a Hadoop cluster.
- **Ceph File System:** Provides a distributed file system with features like fault tolerance, scalability, and performance
- Specialized File Systems:
- ISO 9660: Standard file system used for optical disc media such as CDs and DVDs.
- exFAT: Extended File Allocation Table file system designed for flash drives and external storage devices.

File System Architecture:

• Disk Layout:

The disk is divided into blocks or sectors. File systems manage these blocks efficiently for data storage and retrieval.

• File Allocation:

File systems allocate storage space for files, manage free space, and track the location of file data blocks.

Metadata Management:

Each file and directory has associated metadata stored in an inode (index node). Metadata includes file attributes and pointers to data blocks.

File Operations:

File systems provide operations to manipulate files such as create, read, write, delete, open, close, and seek.

Directory Structure:

Directories organize files into a hierarchical structure, making it easy to navigate and locate files.

Security and Permissions:

File systems enforce access control through permissions (read, write, execute) assigned to users and groups.

Error Handling:

File systems use techniques like journaling and checksums to ensure data integrity and recover from system failures.

Understanding file system concepts and types is essential for efficient data management and storage in computing systems. Different file systems offer various features and optimizations tailored to specific use cases and environments. The choice of a file system depends on factors such as the operating system, storage requirements, performance considerations, and compatibility with existing infrastructure



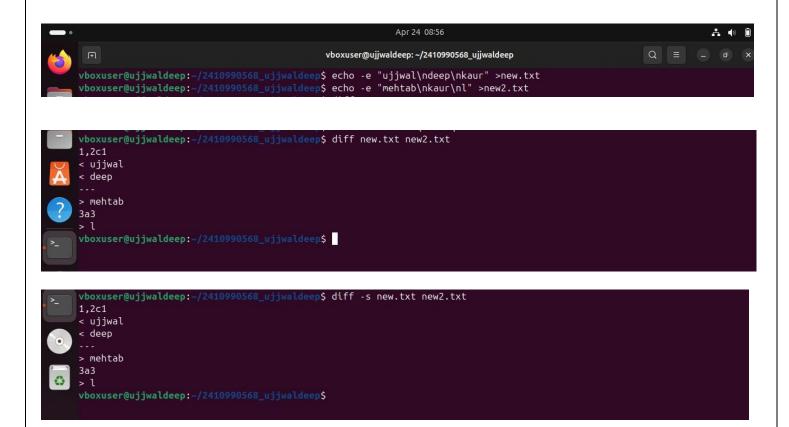
<u>Title</u>: Implement File System commands: Comparing Files using diff, cmp, comm

Solution:

1. diff – Compare Two Files Line-by-Line

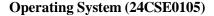
Common options:

- diff file1 file2
- -s: Report if files are the same
- -q: Report only if files differ



2. cmp – Byte-by-Byte Comparison

- cmp file1 file2
- -1: Print byte differences
- -s: Silent (just exit code)





```
vboxuser@ujjwaldeep:~/2410990568_ujjwaldeep$ cmp file.txt new.txt
file.txt new.txt differ: byte 1, line 1
vboxuser@ujjwaldeep:~/2410990568_ujjwaldeep$ cmp -l file.txt new.txt
 1 154 165
 2 151 152
 3 156 152
 4 145 167
 5 61 141
 6 12 154
 7 154 12
 8 151 144
 9 156 145
11 130 160
13 154 153
14 151 141
15 156 165
16 145 162
cmp: EOF on new.txt after byte 17
vboxuser@ujjwaldeep:~/2410990568_ujjwaldeep$
```

3. comm – Compare Sorted Files Line-by-Line

- comm file1 file2
- -1: suppress column 1 (lines only in file1)
- -2: suppress column 2
- -3: suppress column 3 (common lines)