

Week 1 – Core Java Fundamentals (Java Developer Intern)

Aim: NUMBER UTILITY PROGRAM

Description: Create a Java program that performs operations like prime check, palindrome, factorial, Fibonacci, etc.

Output:

```
==== Number Utilities ====
1. Check if Prime
2. Check if Palindrome
3. Calculate Factorial
4. Generate Fibonacci Sequence
5. Check Armstrong Number
6. Exit

Your choice: 1

Enter a number: 13
13 is a prime number!

=====
```

2) Palindrome:

```
==== Number Utilities ====
1. Check if Prime
2. Check if Palindrome
3. Calculate Factorial
4. Generate Fibonacci Sequence
5. Check Armstrong Number
6. Exit

Your choice: 2

Enter a number: 121
121 is a palindrome!

=====
```

3) Factorial :

```
==== Number Utilities ====
1. Check if Prime
2. Check if Palindrome
3. Calculate Factorial
4. Generate Fibonacci Sequence
5. Check Armstrong Number
6. Exit
```

```
Your choice: 3
```

```
Enter a number: 5
```

```
5! = 120
```

```
=====
```

4) Fibonacci Sequence:

```
==== Number Utilities ====
1. Check if Prime
2. Check if Palindrome
3. Calculate Factorial
4. Generate Fibonacci Sequence
5. Check Armstrong Number
6. Exit
```

```
Your choice: 4
```

```
How many terms? 6
```

```
Fibonacci sequence: 0, 1, 1, 2, 3, 5
```

```
=====
```

5) Armstrong Number:

```
==== Number Utilities ====
1. Check if Prime
2. Check if Palindrome
3. Calculate Factorial
4. Generate Fibonacci Sequence
5. Check Armstrong Number
6. Exit
```

```
Your choice: 5
```

```
Enter a number: 371
```

```
371 is an Armstrong number!
```

```
=====
```