Java practical test challenge

Create a marketplace application with the help of Java language

There will be 3 different levels of task completion difficulty. Please choose the one, you are confident in.

Basic system requirements:

- System from the start has 3 products that can be sold. Each product contains:
 - 1. Id
 - 2. Name
 - 3. Price
- System from the start has 3 users that can buy products. Each user has:
 - 1. Id
 - 2. First name
 - 3. Last name
 - 4. Amount of money
- System has menu that supports next operations:
 - 1. Display list of all users
 - 2. Display list of all products
 - 3. User should be able to buy product, to do this operation we should enter: Id of user who want to buy productld of product which user want to buy
 - If user doesn't have enough money to buy product, throw exception
 - If user successfully bought the product display message about successful purchase
 - When user is buying product, his amount of money decreases by product price
 - After successful purchase, information about user and his products has to be stored in collection best suited for that purpose
 - 4. Display list of user products by user id (If user didn't buy anything yet, don't show anything)
 - 5. Display list of users that bought product by product id (If nobody bought this product yet, don't show anything)

Medium system requirements:

- System starting without users and products, add next operations to menu:
 - 1. Ability to add new users to the system (with autogenerated id, nut null fields validation and check for numbers in amount of money field)
 - 2. Ability to add new products to the system (with autogenerated id, nut null fields validation and check for numbers in price field)
- Ability to delete products and users, if product deleted, it have to disappear from all users purchases
- If exception is thrown, don't crash application and show menu again, display error message to understand reason of error

Advanced system requirements:

- Add Spring Boot to application
- Add relational database and Hibernate to application for persistence storage
- Get rid of console menu and move all the logic to REST endpoints
- Implement global error handling and user friendly exception messages with correct HTTP statuses

When building the application try to create readable, self-documented code. If possible, follow clean code rules. It will be nice to use Dependency Injection principle and SOLID principles, and to divide your application by layers for better readability.