



## Data Structures & Algorithms

# Two Pointers



**B.Bhuvaneswaran, AP (SG) / CSE**



9791519152



bhuvaneswaran@rajalakshmi.edu.in



**RAJALAKSHMI**  
**ENGINEERING COLLEGE**

An AUTONOMOUS Institution  
Affiliated to ANNA UNIVERSITY, Chennai

# Two pointers

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- Two-pointers is an extremely common technique used to solve array and string problems.
- It involves having two integer variables that both move along an iterable.
- This means we will have two integers, usually named something like *i* and *j*, or *left* and *right* which each represent an index of the array or string.

# Two pointers

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- Generally, the 2 Pointers approach is a good choice in those cases where:
  - The Array(s) is/are sorted
  - We are searching for a pair of numbers, or a difference etc.

# Intersection of 2 Sorted Arrays

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- Find the intersection of two sorted arrays or in other words, given 2 sorted arrays, find all the elements which occur in both the arrays.
- Input Format
  - The first line contains T, the number of test cases. Following T lines contain:
    - Line 1 contains N1, followed by N1 integers of the first array
    - Line 2 contains N2, followed by N2 integers of the second array
- Output Format
  - The intersection of the arrays in a single line

# Sample input and output

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Input:

1

3 10 17 57

6 2 7 10 15 57 246

Output:

10 57

Input:

1

6 1 2 3 4 5 6

2 1 6

Output:

1 6

# Example

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10	30	50
----	----	----

5	10	20	40	50	60	70
---	----	----	----	----	----	----

10	30	50
----	----	----

5	10	20	40	50	60	70
---	----	----	----	----	----	----

# Brute Force Approach

10	30	50
----	----	----

5	10	20	40	50	60	70
---	----	----	----	----	----	----

10	30	50
----	----	----

5	10	20	40	50	60	70
---	----	----	----	----	----	----

10	30	50
----	----	----

5	10	20	40	50	60	70
---	----	----	----	----	----	----

# Brute Force Approach

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- First Array:  $m$
- Second Array:  $n$
- Time Complexity:  $O(m * n)$



# Two Pointers Approach

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10	30	50
↑		

5	10	20	40	50	60	70
↑						

# Two Pointers Approach

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↑		

5	10	20	40	50	60	70
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# Two Pointers Approach

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	↑	

5	10	20	40	50	60	70
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# Two Pointers Approach

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		↑

5	10	20	40	50	60	70
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# Two Pointers Approach

---

10	30	50
		↑

5	10	20	40	50	60	70
				↑		

# Two Pointers Approach

10	30	50
		↑

5	10	20	40	50	60	70
				↑		



# Two Pointers Approach

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- First Array:  $m$
- Second Array:  $n$
- Time Complexity:  $O(m + n)$

# Pseudo Code

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```
i = 0 // i for first array
j = 0 // j for first array
intersectionList = []
while i < A.length - 1 && j < B.length - 1:
    if A[i] < B[j]:
        i++
    else if A[i] > B[j]:
        j++
    else if A[i] == B[j]:
        intersectionList.add(A[i])
        i++
        j++
```

# Note

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- Arrays are sorted
- Take care of edge cases

# Check pair with difference k

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- Given an array A of sorted integers and another non negative integer k, find if there exists 2 indices i and j such that  $A[i] - A[j] = k$ ,  $i \neq j$ .
- Input Format
  - First line is number of test cases T. Following T lines contain:
    - N, followed by N integers of the array
    - The non-negative integer k
- Output format
  - Print 1 if such a pair exists and 0 if it doesn't.

# Example

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- Find a pair with difference  $k = 47$

2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

# Brute Force Approach

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2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

# Brute Force Approach

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2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

# Brute Force Approach

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2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----

2	7	10	15	57	246
---	---	----	----	----	-----



# Brute Force Approach

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- Time Complexity:  $O(n^2)$

# Two Pointers Approach

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2	7	10	15	57	246
↑ left	↑ right				

# Rule

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- Increment the right pointer to increase the difference.
- Increment the left pointer to decrease the difference.

# Two Pointers Approach

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2	7	10	15	57	246
↑ left	↑ right				

# Two Pointers Approach

---

2	7	10	15	57	246
↑ left		↑ right			

# Two Pointers Approach

---

2	7	10	15	57	246
↑ left			↑ right		

# Two Pointers Approach

---

2	7	10	15	57	246
↑ left				↑ right	

# Two Pointers Approach

---

2	7	10	15	57	246
	↑ left			↑ right	



# Two Pointers Approach

---

2	7	10	15	57	246
		↑ left		↑ right	

# Two Pointers Approach

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- Time Complexity:  $O(n)$

# Reverse String

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- Write a program that reverses a string.
- The input string is given as an array of characters `s`.
- You must do this by modifying the input array in-place with  $O(1)$  extra memory.

# Example 1

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- Input:
  - hello
- Output:
  - olleh

# Example 2

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- Input:
  - Hannah
- Output:
  - hannaH

# Constraints

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- $1 \leq s.length \leq 10^5$
- $s[i]$  is a printable ASCII character.

# Squares of a Sorted Array

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- Given an integer array `nums` sorted in non-decreasing order, return an array of the squares of each number sorted in non-decreasing order.

# Example 1

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- Input:
  - 5
  - -4 -1 0 3 10
- Output:
  - 0 1 9 16 100



# Explanation

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- After squaring, the array becomes [16,1,0,9,100].
- After sorting, it becomes [0,1,9,16,100].

# Example 2

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- Input:
  - 5
  - -7 -3 2 3 11
- Output:
  - 4 9 9 49 121

# Constraints

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- $1 \leq \text{nums.length} \leq 10^4$
- $-10^4 \leq \text{nums}[i] \leq 10^4$
- `nums` is sorted in non-decreasing order.

Queries?

Thank You...!