#### Course Module 1: Course Unit 2: HTML (Event Attributes, Canvas and Audio / Video DOM) Week 3

# HTML EVENT ATTRIBUTES

#### HTML EVENT ATTRIBUTES

When a browser reacts on user action, then it is called as an event.

For example, when you click on the submit button, then if the browser displays an information box.

#### HTML EVENT ATTRIBUTES

- Windows Event Attributes
- > Form Event Attributes
- Keyboard Event Attributes
- Mouse Event Attributes
- Clipboard Event Attributes
- Media Event Attributes
- Drag Event Attributes
- Misc Events

### HTML EVENT ATTRIBUTES

HTML Event Attributes (w3schools.com)

# HTML CANYAS

#### HTML CANVAS

- The HTML element is used to draw graphics on a web page.
- The HTML element is used to draw graphics, on the fly, via JavaScript.
- The element is only a container for graphics. You must use JavaScript to actually draw the graphics.
- Canvas has several methods for drawing paths, boxes, circles, text, and adding images.

# HTML CANYAS

HTML Canvas (w3schools.com)

# HTML CANYAS

HTML Canvas Reference (w3schools.com)

### HIML AUDIO

### HIML AUDIO

HTML Audio (w3schools.com)

### HIML VIDEO

### HIML VIDEO

HTML Video (w3schools.com)

# HTML AUDIO / VIDEO DOM

HTML Audio/Video DOM Reference (w3schools.com)

### Any questions???

#### REFERENCES:

- > HTML TUTORIAL. (N.D.).
  HTTPS://WWW.JAVATPOINT.COM/HTML-TUTORIAL
- >HTML TUTORIAL. (N.D.).
  HTTPS://WWW.TUTORIALSPOINT.COM/HTML/INDEX.HTM
- >HTML TUTORIAL. (N.D.).
  HTTPS://WWW.W3SCHOOLS.COM/HTML/HTML\_INTRO.ASP