

Game Title: Cryptid Garden

Build Platform: VR

Base concept: You own a little plant shop where you care for and prepare plants to sell to cryptids. As you sell the plants you earn money based on the care of the plant and how much you achieved what the cryptid wanted. You can then use that money to add different accessories to your plant shop and customize it to how you would like!

Game mechanics I want :

★ Plant care

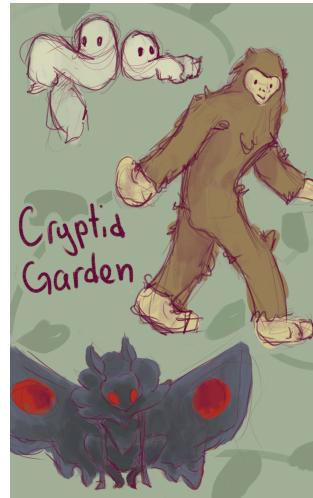
- Watering
- Repotting
- Pulling of dead leaves
- Preparing fertilizer

★ Shop Customization

- Choosing plants
- Choosing furniture
- NPC skins
- Music player (to change music)

★ Selling plants

- Buying specific plant seeds
- Growing them
- Trying to guess plant based on order description
- Selling to cryptid when they come in



Asset List:

- At Least 5 different plants
- 3 NPC's (for now) : Bigfoot (humanoid assignment), Mothman, NightCrawlers
 - Voice lines, Customizable Skins
- Plant shop base set
- Record player
 - Music
- Hand Models
- Shop Accessories/Decorations : Different plants, tables, appliances, water features?

Art Style: Sketchy art style in 3d. Hand drawn 2d textures/ lineart shaders, simple shading.
(Separate Mood Board)

