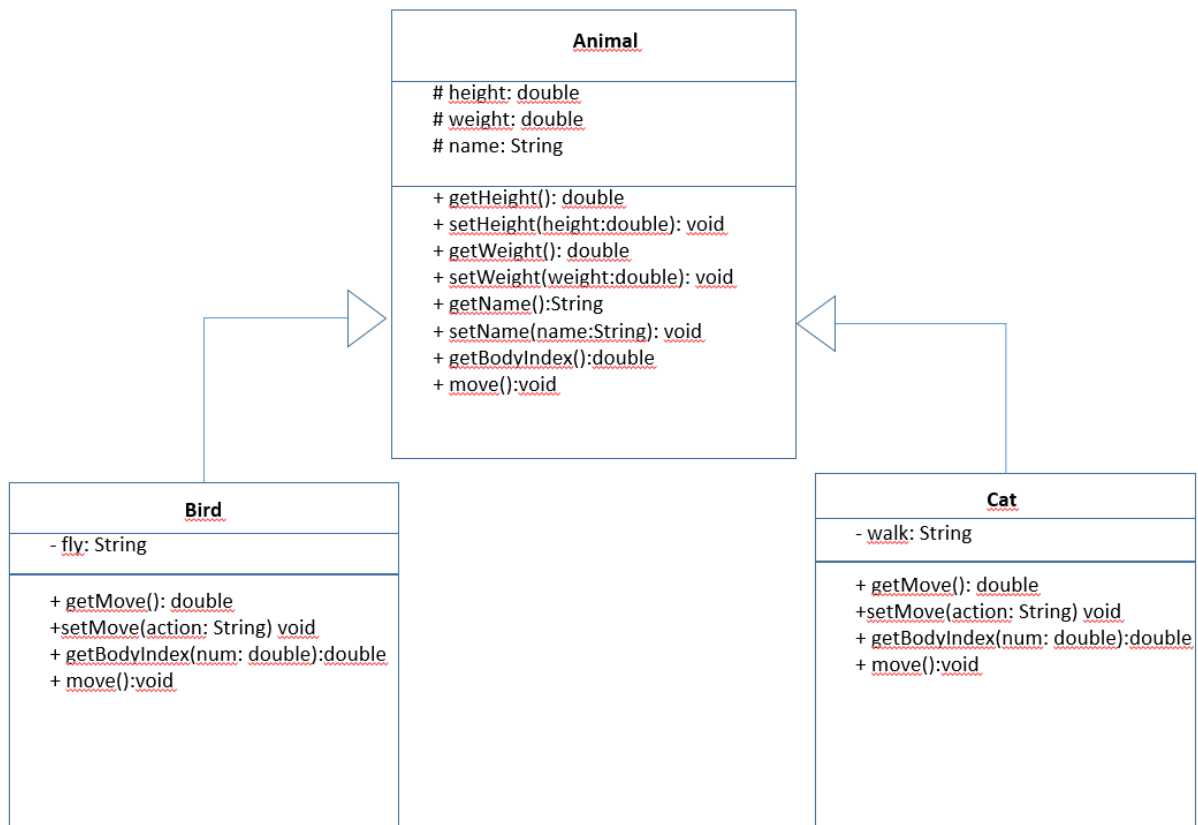


2021 – 2022 Spring, CMPE 114/211 Fundamentals of Programming II

Lab Assignment 7

Section ... - Question 1

In this lab assignment, you are asked to write java code of given classes in the following class diagram.

**Instructions:**

- Create classes with defined attributes.
- Write the methods of classes according to the given signatures,
- You can get class name using the following code in java:
 - `this.getClass().getSimpleName();`
- The methods **move()**, **getBodyIndex()** give information when it is invoked. It prints out the class name and "...method is invoked".
 - i.e. `move()` method has the following line:
`System.out.println(this.getClass().getSimpleName() + " move method is invoked");`

- The properties of the **super class** is as follows:
 - The access (visibility) modifiers are as given in the diagram.
 - getBodyIndex() methods calculates the body mass index of the animal.
Body Index Formulation for animal: **weight/height**
 - move() method prints out:
"Every " + class name + " has a movement type"
 - Part of the code for this class given below.

```

Animal.java ×
6
7
8 public double getHeight() {
9     return height;
10 }
11 public void setHeight(double height) {
12     this.height = height;
13 }
14 public double getWeight() {
15     return weight;
16 }
17 public void setWeight(double weight) {
18     this.weight = weight;
19 }
20 public String getName() {
21     return name;
22 }
23 public void setName(String name) {
24     this.name = name;
25 }
26
27 public void move() {
28     System.out.println(this.getClass().getSimpleName()+" move method is invoked");
29     System.out.println("Every "+this.getClass().getSimpleName()+" has a movement type");
30 }
31

```

- In the **subclasses**:
 - Get the type of move by setMove method. Take the move type as the parameter.
 - Overload the getBodyIndex() method of super class with a double parameter,
 - o The method calculates the body mass index of the animals
 - o The method takes a double value as the parameter, *num*
 - o The formulation for body mass index: **(weight/height)*num**
 - o Print out the result.
 - Override the move() method of super class.
 - o The method calls the move method of the super class at the first line.
 - Prints out the name of the class and the method:
 - o System.out.println(this.getClass().getSimpleName() + " move method is invoked");
- Prints out the following line:
 - "The animal " + class name + fly(String variable) (for Bird class)
 - "The animal " + class name + walk(String variable) (for Cat class)
- The runnable class is as follows:
 - The name of the class is **testInheritance.java**
 - It creates one instance of each class.
 - o Animal animal = new Animal();
 - o Bird bird =new Bird();
 - o Cat cat =new Cat();

- The height of animal is set to 100, the weight of animal is set to 70, the name of animal is set to "Lion"
- The height of cat is set to 125, the weight of cat is set to 40, the name of cat is set to "Boncuk"
- The height of bird is set to 60, the weight of bird is set to 20, the name of bird is set to "Mavis"
- Part of the code for this class given below.

```
public class testInheritance {  
  
    public static void main(String[] args) {  
  
        Animal animal = new Animal();  
        Bird bird = new Bird();  
        Cat cat = new Cat();  
  
        animal.setHeight(100);  
        bird.setHeight(60);  
        cat.setHeight(125);  
  
        animal.setWeight(70);  
        bird.setWeight(40);  
        cat.setWeight(20);  
  
        animal.setName("Lion");  
        bird.setName("Boncuk");  
        cat.setName("Mavis");  
  
        animal.getBodyIndex();  
  
        animal.move();  
    }  
}
```

- To test your code, inside main method, invoke getBodyIndex() and move() methods of related classes to obtain the given output.

You can see the expected output below!!

Expected Output:

```
Animal getBodyIndex method is invoked
Body index: 0.7
Bird getBodyIndex method is invoked
Body index: 0.6666666666666666
Cat getBodyIndex method is invoked
Body index: 0.16
Animal move method is invoked
Every Animal has a movement type
Bird move method is invoked
Every Bird has a movement type
Bird move method is invoked
The animal Bird flies
Cat move method is invoked
Every Cat has a movement type
Cat move method is invoked
The animal Cat walks
```