

Comlan Ulrich DJOSSOU

Mobile Developer with experience in Flutter

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PROFESSIONAL EXPERIENCE

Mobile Development Teacher

Jan-25 Present

Fun High Tech Academy

• Trained high school students to develop mobile applications using Flutter, enhancing their technical skills and creativity. • Educated students on UI/UX design principles and Figma usage, fostering a comprehensive understanding of usercentered design.

3D Artist and Mobile Developer Intern

Jun-24 - Oct-24

Andounia Africa Lab

- Developed a mobile marketplace app for African art objects with Flutter, integrating 3D models to enrich user experience and attract a global audience.
- Created high-quality, realistic 3D models to populate the marketplace, ensuring visual appeal and authenticity.

Mobile Developer

Sep-23 - Jan-24

Fun High Tech

- Developed a travel application to streamline bus ticket purchasing, improving user convenience and operational efficiency.
- Collaborated on integrating real-time updates, enhancing app functionality and boosting user engagement.

Mobile Developer and Designer

Aug-23 - Aug-23

Lescal, Benin's Republic

- Designed and developed a language learning mobile app during an academic internship, focusing on UI/UX for optimal user interaction.
- Produced promotional materials such as flyers to enhance brand visibility and support marketing efforts.

EDUCATION

Bachelor's Degree in Internet and Multimedia

Oct-21 - Dec-24

Institute for Training and Research in Computer Science, University of Abomey-Calavi

- · Completed courses in mobile app development, 3D design, and multimedia technology, enhancing practical skills.
- Engaged in projects emphasizing internet technologies and multimedia applications.
- Final Year Project: Developed a 3D model marketplace mobile application using Flutter and Firebase, allowing users to buy African art models (.blend, .ftx, .obj). Integrated 3D visualization and secure transactions using Firebase.

Baccalauréat C Jul-24

CEG 1 Savalou

• Scientific degree providing foundational knowledge for university-level education in Benin.

SKILLS

Mobile App Development (Proficient in Flutter and Firebase) • 3D Modeling and Design (Skilled in Blender and Unity) • Al Problem Solving (Experience in integrating Al solutions) • Version Control (Familiar with Git) • State Management (Bloc, Provider) • API Integration (REST, Firebase Firestore, Authentication)

LANGUAGES

French (Fluent) • English (Upper Intermediate (C2)) • Fon (Mother tongue)