

Generative LA:

- ↳ Generate new Objects
- ↳ Images, Videos, proteins

→ Flow / Diffusion models → Theory: Ordinary stochastic diff. Equations.

Sampling:

From Generation → Sampling.

How we represent Images / Videos As Vectors?

• Images:

- Height / width

- 3 color channels RGB

$$z \in \mathbb{R}^{H \times W \times 3}$$

↓
vector z in vector space

• Videos (strong image)

→ Each frame is Image

$$z \in \mathbb{R}^{T \times H \times W \times 3}$$

$z \in \mathbb{R}^d$ → Generate Objects

Generation as Sampling from DataDist.

Data Distribution: Dist. of Objects we want to Generate P_{data}

↳ How prob. is each possible Data in a Group of Data.

Probability Density:

$$\begin{aligned} P_{\text{data}}: \mathbb{R}^d &\rightarrow \mathbb{R} \geq 0, \\ z &\mapsto P_{\text{data}}(z) \end{aligned}$$

"Goes from Vector Space \mathbb{R} to \mathbb{R} and gives you a Non-Neg. Number".

"Given an Object z , it gives u a prob. of How likely that Object is".

what Does it mean to generate z

↳ ! WE DON'T KNOW

PROB DENSITY

→ we approx as
a Dist. from samples.



Generation means Sampling Dist. Data.
 $z \sim P_{\text{data}} \implies z = \text{Image}$

A Dataset consists of samples from Data Dist.

• we need Dataset

A Dataset consists of finite number of samples from the Data Distribution.

$$z_1, \dots, z_n \sim P_{\text{data}}$$

Conditional Generative Allows us to condition on Prompt.

• Data Dist (P_{data})

Fixed prompt

"Dog"

$$\boxed{\text{Dog} | \text{Dog} / \text{Dog}}$$

• Conditional Data Dist $P_{\text{data}}(\cdot|y)$

↳ condition Variable: y_g

$y = \text{"Dog"}$

$y = \text{"Cat"}$

$y = \text{"Landscape"}$

$\boxed{\text{Dog}}$

$\boxed{\text{Cat}}$

$\boxed{\text{Landscape}}$



Important

→ Conditional Data Distribution

$$z \sim P_{\text{data}}(\cdot|y)$$

Generative Models generate Samples from Data Dist.

Initial Dist: $P_{\text{init}} \rightarrow$ Normally $P_{\text{init}} = N(0, I_d)$

↳ Gaussian Dist.

↳ 0 mean, Identity matrix

Covariance matrix

General Idea: $x \sim P_{\text{init}} \Rightarrow$ Generative model $\Rightarrow z \sim P_{\text{data}}$

Flow / Diffusion Models.

For flows:

Trajectory: Function Time gives x_t point

$$\xrightarrow{\text{Function time}} x : [0, 1] \rightarrow \mathbb{R}^d, t \mapsto \overset{\uparrow}{x_t}$$

↓
Given time
t



Vector field: Spatial component and time component

$$\xrightarrow{\text{vector field}} \frac{\text{vector } x}{\text{at time } t} \xrightarrow{\text{vector } U_t(x)} \frac{\text{vector } U_t}{\text{at time } t}$$



Ordinary Diff. Eq: (ODE)
Describes cond. on trajectory

$$x_0 = x_0 (\text{initial condition})$$

$$\frac{d}{dt} x_t = U_t(x_t) \quad \begin{array}{l} \text{location } x \text{ in vector space.} \\ \text{vel trans} \end{array}$$

(ODE)

Flow:

Collection Trajectories that follow the ODE

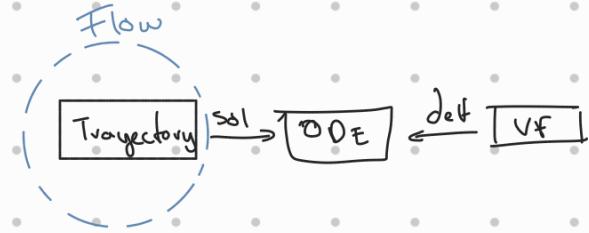
↳ Diff. solutions with diff. initial conditions, and gather them in a function!

↳ $\Psi: \mathbb{R}^d \times [0, 1] \rightarrow \mathbb{R}^d$

↳ $(x_0, t) \rightarrow \Psi_t(x_0)$ For every initial cond. is a sol. for ODE

↳ $\Psi_0(x_0) = x_0$ (we start at x_0)

↳ $\frac{d}{dt} \Psi_t(x_0) = u_t(\Psi_t(x_0))$



* Rule: If vector field $u_t(x)$ is continuously D.p.f. with ~~derivative~~, then

a Unique sol to ODE exist.

↳ **Flow map exist**

$\exists x$.

Simple vector field:

$$u_t(x) = -\theta x \quad (\theta > 0)$$

Claim: Flow given by:

$$\Psi_t(x_0) = \exp(-\theta t) x_0$$

Proof:

1: Initial cond

$$\Psi_t(x_0) = \exp(0)x_0 = x_0$$

2: ODE:

$$\frac{d}{dt} \Psi_t(x_0) = \frac{d}{dt} (\exp(-\theta t) x_0) = -\theta \exp(-\theta t) x_0 = -\theta \Psi_t(x_0)$$

$$\Rightarrow u_t(\Psi_t(x_0))$$

* Hard to compute it:

↳ Euler method!

↳ Going direction vector field in

Small timestep each time.

Algorithm 1 Sampling from a Flow Model with Euler method

Require: Neural network vector field u_t^θ , number of steps n

1: Set $t = 0$

2: Set step size $h = \frac{1}{n}$

3: Draw a sample $X_0 \sim p_{init}$

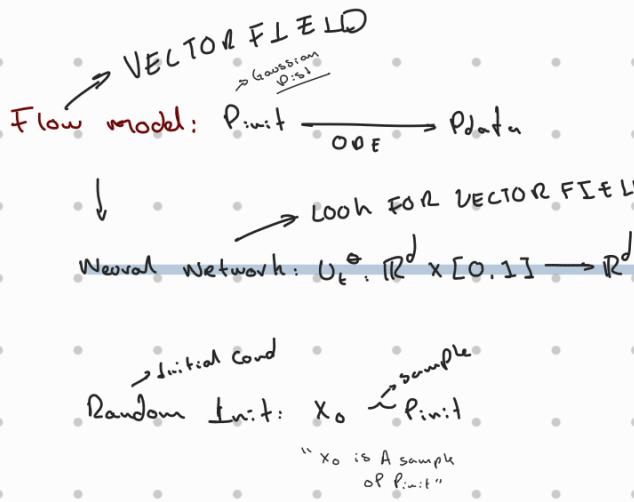
4: **for** $i = 1, \dots, n$ **do** Until $t = 1$

5: $X_{t+h} = X_t + h u_t^\theta(X_t)$ → Small step into direction vector field

6: Update $t \leftarrow t + h$

7: **end for**

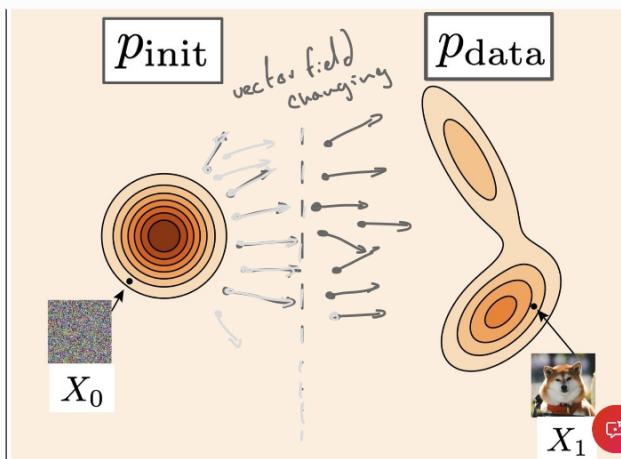
8: **return** $X_1 \rightarrow \text{Trajectory}$



Flow is an algorithm not a neural in

: θ : parameters
 numbers that changes of model

Goal:
 \downarrow
 $X_1 \sim p_{\text{data}}$



Algorithm 1 Sampling from a Flow Model with Euler method

Require: Neural network vector field u_t^θ , number of steps n

```

1: Set  $t = 0$ 
2: Set step size  $h = \frac{1}{n}$ 
3: Draw a sample  $X_0 \sim p_{\text{init}}$  Random initialization!
4: for  $i = 1, \dots, n - 1$  do
5:    $X_{t+h} = X_t + h u_t^\theta(X_t)$ 
6:   Update  $t \leftarrow t + h$ 
7: end for
8: return  $X_1$  Return final point
  
```

DIFFUSION MODELS.

* STOCHASTIC DIFF EQ:

↳ Solutions are Random Trajectories

↳ Stochastic Process

Stochastic Process:

Randomness
 X_t random variable ($0 \leq t \leq 1$)
 $X: [0, 1] \xrightarrow{\text{Function time}} \mathbb{R}^d$
 Trajectory random!
 $t \mapsto X_t$
 time step
 \mathbb{R}^d
 vector
 X_t



Vector field: same for ODE

$U: \mathbb{R}^d \times [0, 1] \rightarrow \mathbb{R}^d + \text{Diffusion Coefficient}$

$$\sigma: [0, 1] \rightarrow \mathbb{R}$$

$$t \mapsto \sigma_t$$

↳ include randomness

Stochastic Differential Equation (SDE)

$$X_0 = x_0 \text{ (initial conditions)}$$