

Front-end web developer :
Recruitment questionnaire

1. Why do you want to work as a front-end developer? How do you see yourself evolving in this position?

During my two years of work-study, I became aware of the direct impact that the front-end has on the user experience, particularly in critical sectors such as health and entertainment. My experience at Ankama, where I have the opportunity to work on a launcher that is its means of opening up to the world, allowed me to understand the importance of creating user interfaces that are both robust and intuitive. This project was widely appreciated and valued by a huge community, which reinforced my desire to contribute to products that have a large-scale impact.

At Tekkare, I see strong potential to evolve by mastering technologies such as Nuxt3, Typescript, and Elasticsearch, while contributing to complex projects, such as health data statistics systems and search engines. I would also like to take advantage of the experience in organizing workshops and technical mentoring to strengthen my skills.

2. What do you consider as essential criterias for a positive experience at Tekkare ?

A positive experience at Tekkare is based on several key elements, in my opinion:

- ❖ Collaborating with a close-knit team: Support and collaboration are essential aspects, especially for guiding developers in using the design system and improving applications with intelligent components. My experience at Ankama, where I worked with multidisciplinary teams, taught me to always prioritize clear communication and cooperation to achieve objectives.

- ❖ Working on innovative projects: Tekkare's projects, particularly the integration of health data via tools such as Elasticsearch, require constant innovation. This fits perfectly with my interest in creating cutting-edge solutions, as I was able to do with the Ankama launcher.
- ❖ Valorization and recognition of work: An essential criterion is to feel that your work has an impact. At Ankama, my project was highly valued by a large community, which is very motivating. I hope to find this recognition at Tekkare, particularly in the context of projects relating to health and improving the quality of life of users.

3. In the last 12 months, what is the professional achievement you are proudest of and why? What could have been improved ?

I am particularly proud of my work on the Ankama launcher, a crucial project for the company's international expansion. This launcher has become the nerve center allowing users around the world to access various Ankama services. Seeing a huge community adopt and appreciate this tool has been a great satisfaction. This project has also allowed me to demonstrate my front-end skills, while collaborating with different teams to ensure the quality of the final product.

The missions I am most grateful for are the pages dedicated to "Dofus 20 years" and "Dofus tournament Championship" which are the two main events of this year and whose frontend realization is partly my doing. With the help of Figma realizations I was able to highlight the requested needs

At Tekkare, I believe I can apply this experience to anticipate and optimize the expectations that will be entrusted to me, particularly with Nuxt3 and Vue.js