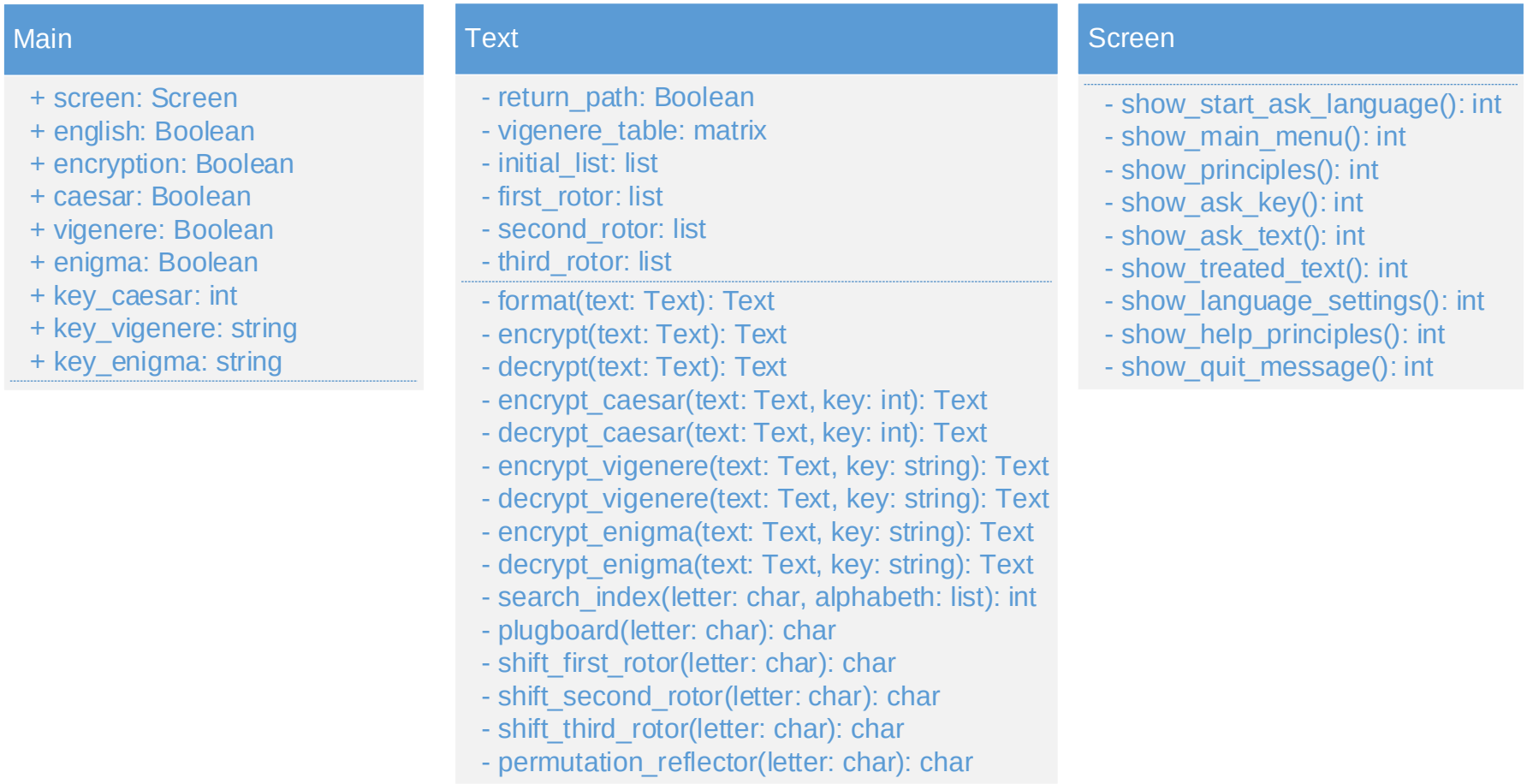
Main
+ screen: Screen
+ english: Boolean
+ encryption: Boolean
+ caesar: Boolean
+ vigenere: Boolean
+ enigma: Boolean
+ key_caesar: int
+ key_vigenere: string
+ key_enigma: string
Text
- return_path: Boolean
- vigenere_table: matrix
- initial_list: list
- first_rotor: list
- second_rotor: list
- third_rotor: list
- format(text: Text): Text
- encrypt(text: Text): Text
- decrypt(text: Text): Text
- encrypt_caesar(text: Text, key: int): Text
- decrypt_caesar(text: Text, key: int): Text
- encrypt_vigenere(text: Text, key: string): Text
- decrypt_vigenere(text: Text, key: string): Text
- encrypt_enigma(text: Text, key: string): Text
- decrypt_enigma(text: Text, key: string): Text
- search_index(letter: char, alphabeth: list): int
- plugboard(letter: char): char
- shift_first_rotor(letter: char): char
- shift_second_rotor(letter: char): char
- shift_third_rotor(letter: char): char
- permutation_reflector(letter: char): char
Screen
- show_start_ask_language(): int
- show_main_menu(): int
- show_principles(): int
- show_ask_key(): int
- show_ask_text(): int
- show_treated_text(): int
- show_language_settings(): int
- show_help_principles(): int
- show_quit_message(): int