main module

normalise letter(x) format text(text) run()

tests

test caesar() test create table of vigenere() test vigenere() test_enigma() test format and normalise() test_run() run_all_tests()

screen_module

show start ask language() show_language_settings() show main menu(english: Boolean)

show principles(english: Boolean, encrypting: Boolean)

show_ask_key(english: Boolean, principle: char)

show_ask_text(english: Boolean)

show treated text(english: Boolean, encrypting: Boolean)

show help principles(english: Boolean) show_quit_message(english: Boolean)

screen constants

START ASK LANGUAGE LANGUAGE SETTINGS ENGLISH_MAIN_MENU ENGLISH PRINCIPLES ENCRYPTING ENGLISH PRINCIPLES DECRYPTING ENGLISH ASK KEY CAESAR ENGLISH_ASK_KEY_VIGENERE ENGLISH ASK KEY ENIGMA ENGLISH_ASK_TEXT **ENGLISH ENCRYPTED TEXT ENGLISH DECRYPTED TEXT ENGLISH_CONTINUE** ENGLISH_HELP_PRINCIPLES **ENGLISH QUIT MESSAGE** FRENCH MAIN MENU FRENCH_PRINCIPLES_ENCRYPTING FRENCH_PRINCIPLES_DECRYPTING FRENCH ASK KEY CAESAR FRENCH ASK KEY VIGENERE FRENCH ASK KEY ENIGMA FRENCH_ASK_TEXT FRENCH_ENCRYPTED_TEXT FRENCH DECRYPTED TEXT FRENCH CONTINUE FRENCH_HELP_PRINCIPLES FRENCH_QUIT_MESSAGE

text_module

encrypt_caesar(text: string, key: int) decrypt caesar(text: string, key: int) create vigenere table() create table text key(text: string, key: string) encrypt_vigenere(text: string, key: string) decrypt_vigenere(text: string, key: string) create initial list() search_index(initial_list: list, letter: char) plugboard(letter: char) permutation_reflector(letter: char) shift first rotor(return path: Boolean, index: int, offset: int) shift second rotor(return path: Boolean, index: int, offset: int) shift third rotor(return path: Boolean, index: int, offset: int) enigma(text: string, key: string)