

Traffic Light Controller - Setup Guide

Shopping List

Components Needed:

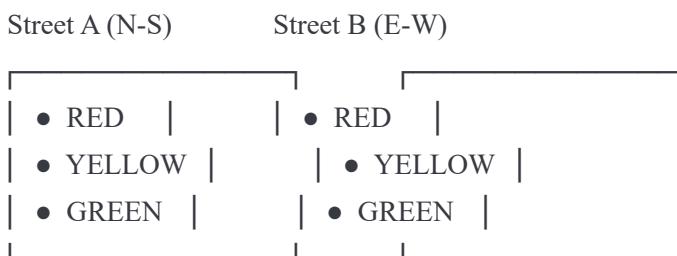
- Raspberry Pi 5
- Breadboard (at least 400 tie points)
- 6x LEDs (2 red, 2 yellow, 2 green)
- 6x 330Ω resistors
- 7+ jumper wires (male-to-female for Pi connections)
- Optional: small cardboard to make "housings" for the lights

Wiring Diagram

Raspberry Pi 5 GPIO Layout (partial):

Pin 11	GPIO	17	→ Street A RED LED
Pin 13	GPIO	27	→ Street A YELLOW LED
Pin 15	GPIO	22	→ Street A GREEN LED
Pin 16	GPIO	23	→ Street B RED LED
Pin 18	GPIO	24	→ Street B YELLOW LED
Pin 22	GPIO	25	→ Street B GREEN LED
Pin 6	GND		→ Common Ground (or use Pin 9, 14, 20, etc.)

Breadboard Layout



Detailed Wiring Instructions

Street A (North-South Direction):

1. RED LED (GPIO 17)

- Insert LED into breadboard (long leg = positive)
- Connect GPIO 17 (Pin 11) → LED long leg
- Connect LED short leg → 330Ω resistor → Ground rail

2. YELLOW LED (GPIO 27)

- Insert LED into breadboard (long leg = positive)
- Connect GPIO 27 (Pin 13) → LED long leg
- Connect LED short leg → 330Ω resistor → Ground rail

3. GREEN LED (GPIO 22)

- Insert LED into breadboard (long leg = positive)
- Connect GPIO 22 (Pin 15) → LED long leg
- Connect LED short leg → 330Ω resistor → Ground rail

Street B (East-West Direction):

4. RED LED (GPIO 23)

- Insert LED into breadboard (long leg = positive)
- Connect GPIO 23 (Pin 16) → LED long leg
- Connect LED short leg → 330Ω resistor → Ground rail

5. YELLOW LED (GPIO 24)

- Insert LED into breadboard (long leg = positive)
- Connect GPIO 24 (Pin 18) → LED long leg
- Connect LED short leg → 330Ω resistor → Ground rail

6. GREEN LED (GPIO 25)

- Insert LED into breadboard (long leg = positive)
- Connect GPIO 25 (Pin 22) → LED long leg
- Connect LED short leg → 330Ω resistor → Ground rail

7. Ground Connection

- Connect Pi Ground (Pin 6 or any GND pin) → Breadboard ground rail

Visual LED Arrangement

For best effect, arrange LEDs vertically on the breadboard:

Street A:	Street B:
[RED]	[RED]
↓	↓
[YELLOW]	[YELLOW]
↓	↓
[GREEN]	[GREEN]

Traffic Light Sequence

The program runs a realistic traffic light cycle:

Cycle Timeline (12 seconds total per full cycle):

Time	Street A (N-S)	Street B (E-W)
0-5s	GREEN	RED
5-6s	YELLOW	RED
6-7s	RED	RED (safety buffer)
7-12s	RED	GREEN
12-13s	RED	YELLOW
13-14s	RED	RED (safety buffer)
[repeat]		

Compilation & Running

```
bash

# Compile the program
gcc -o traffic_light traffic_light.c

# Run (requires root access for GPIO)
sudo ./traffic_light
```

Expected Output

ARM Assembly Traffic Light Controller - Pi 5	
Two-Way Intersection Simulator	

Pin Configuration:

Street A (N-S): Red=GPIO17, Yellow=GPIO27, Green=GPIO22

Street B (E-W): Red=GPIO23, Yellow=GPIO24, Green=GPIO25

Timing: Green=5s, Yellow=1s, Safety Buffer=1s

Configuring GPIO pins...

Starting traffic light sequence... (Press Ctrl+C to exit)

[Cycle 001] Street A (N-S): GREEN | Street B (E-W): RED

Troubleshooting

LEDs don't light up:

- Check LED polarity (long leg = positive)
- Verify resistor connections
- Confirm GPIO pin numbers
- Test with simple blink program first

Only some LEDs work:

- Check individual connections
- Test each LED separately with a battery
- Verify breadboard connections aren't loose

"Cannot open /dev/mem":

- Must run with `(sudo)`

Timing seems off:

- System load can affect timing slightly
- This is software timing (not hardware PWM)

Teaching Points

State Machine Concepts:

This traffic light is a **finite state machine** with 6 states:

1. A-Green, B-Red
2. A-Yellow, B-Red
3. A-Red, B-Red (buffer)

4. A-Red, B-Green

5. A-Red, B-Yellow

6. A-Red, B-Red (buffer)

ARM Assembly Demonstrations:

- **Bit manipulation** (BIC, ORR for GPIO control)
- **Memory-mapped I/O** (GPIO registers)
- **Batch operations** (setting/clearing multiple pins at once)

Extensions for Students:

1. Add a pedestrian crossing button

- Read GPIO input
- Interrupt current cycle
- Show pedestrian walk signal

2. Emergency vehicle override

- All lights red
- Flash yellow for intersection

3. Time-of-day adjustment

- Longer green times during rush hour
- Flashing yellow late at night

4. Sensor simulation

- Car detection (simulated with button press)
- Adaptive timing based on traffic

5. SOS mode

- Flash all lights in Morse code pattern

Safety Notes

- Always use current-limiting resistors (330Ω recommended)
- GPIO pins are 3.3V (not 5V!)
- Don't exceed 16mA per GPIO pin
- Double-check wiring before power-on

- Use proper wire gauge for connections

Fun Fact

Real traffic lights have a "all red" buffer period to prevent accidents. This is called the **intergreen period or clearance interval**. Our 1-second buffer simulates this safety feature!