

Output SNR - PCM system

$$\frac{S_o}{N_o} = 3L^2 \frac{\widetilde{m^2(t)}}{m_p^2}, \text{ as } L=2^n, \frac{S_o}{N_o} = C 2^{2n}$$

where  $C = \begin{cases} 3 \frac{\widetilde{m^2(t)}}{m_p^2}, & \text{uncompressed quantization} \\ \frac{3}{[\ln(1+\mu)]^2}, & \text{compression (}\mu\text{-law)} \end{cases}$

Now, let us say you are given a max BW of  $B_T$  to Tx your signal.  $B_T \geq nB, n \leq \frac{B_T}{B}$

for time being, assume  $n = B_T/B$

$$\frac{S_o}{N_o} = C 2^{2B_T/B}; \text{ with Tx B.W. } B_T, \text{ SNR} \uparrow \text{ exponentially.}$$

$$B_T' = B_T + \Delta B_T, \quad \frac{S_0'}{N_0} = 2^{2B_T'/B} = 2^{2B_T/B} 2^{2\Delta B/B} = \left(\frac{S_0}{N_0}\right) \times 2^{2\Delta B/B}$$

Small  $\uparrow$  in Tx B.W. yields a large benefit in terms of SNR.

$$\left(\frac{S_0}{N_0}\right)_{dB} = 10 \log_{10} \left(\frac{S_0}{N_0}\right) = 10 \log_{10} C + 20n \log_{10} 2 \approx (\alpha + 6n) \text{ dB}$$

This shows that  $\uparrow n$  by 1 (increasing 1 bit in the code word) quadruples the output SNR (a 6dB increase) where  $\alpha = 10 \log_{10} C$

$$x \rightarrow 4x$$

$$y \rightarrow y + 6.020 \text{ dB}$$

$$\underbrace{10 \log_{10} x}_y \rightarrow 10 \log_{10} x + \underbrace{10 \log_{10} 4}_{6.020}$$

This shows that in PCM, SNR can be controlled by  $T \times BW$ .

ex- You are given a signal  $m(t)$ , which is BL to 4 kHz. It is tx'd. using a binary companded PCM with  $\mu = 100$ . Compare  $L = 64$  with the case of  $L = 256$  from the pt. of view of  $T \times BW$ . ( $B_T$ ) & output SNR.

Ans:  $L = 64, n_1 = 6, T \times B \cdot W. B_{T_1} = n_1 B = 24 \text{ kHz}$   
 $L = 256, n_2 = 8, B_{T_2} = 32 \text{ kHz}$

$$\left. \frac{S_0}{N_0} \right|_{L=64} = \alpha + 6n_1 = 10 \log_{10} C + 36 \text{ dB.}$$

$$\left. \frac{S_0}{N_0} \right|_{L=256} = \alpha + 6n_2 = 10 \log_{10} C + 48 \text{ dB}$$

$$\lambda = -8.57 \text{ dB} ; \quad \left. \frac{S_0}{N_0} \right|_{L=64} = 27.49 \text{ dB}$$

$$C = \frac{3}{(\ln(101))^2} \quad \left. \frac{S_0}{N_0} \right|_{L=256} = 39.49 \text{ dB}$$

The difference b/w the two o/p SNRs is 12 dB, which is a ratio of 16. Thus, the SNR for  $L=256$  is 16 times the SNR for  $L=64$ . However, the former requires just about 33% more BW compared to later.

$$\frac{32-24}{24} = \frac{8}{24} = \frac{1}{3}$$

$$\text{in \%} = 33.33\%$$

As a refresher:- Read

"Comments on logarithmic units" on  
Pg 280, Lathi & Ding.

## Differential coding:-

Issue:- When serial data is passed through many circuits, the waveform is often unintentionally inverted. (i.e. data complemented)

To ameliorate the problem diff. coding is employed.

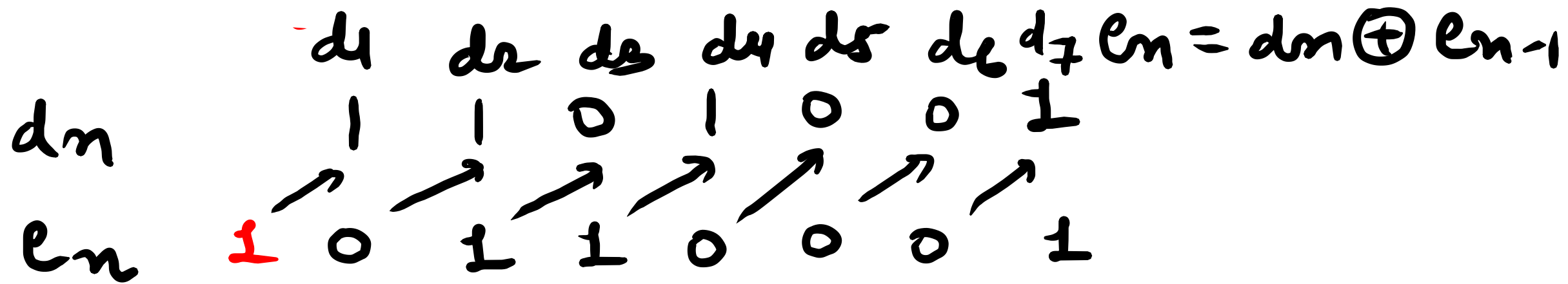
It can be generated as  $e_n = d_n \oplus e_{n-1}$

modulo 2 adder  
or a XOR gate  
operation

A	B	$A \oplus B$
0	0	0
0	1	1
1	0	1
1	1	0

decoding:-  $\check{d}_n = \check{e}_n \oplus \check{e}_{n-1}$

example,



ref. bit

$e_0$   $e_1$   $e_2$   $e_3$   $e_4$   $e_5$   $e_6$   $e_7$   $e_1 = d_1 \oplus e_0$

$e_0 \rightarrow$  ref. bit

decoding  $\rightarrow$  with correct channel polarity

$\tilde{e}_n$

$e_0$	$e_1$	$e_2$	$e_3$	$e_4$	$e_5$	$e_6$	$e_7$
1	0	1	1	0	0	0	1

$\tilde{d}_n$

$\tilde{d}_1$

with reverse polarity

$\tilde{d}_n = \tilde{e}_n \oplus$

$\tilde{e}_{n-1}$

$\tilde{d}_1 = \tilde{e}_1 \oplus \tilde{e}_0$

$\tilde{e}_n$

$\tilde{d}_n$

0 1 0 0 1 1 1 0

1 1 0 1 0 0 1

You can see that inverted polarity does not effect decoded sequence.

→ great adv. when WF is passed through thousands of circuits in a comm. system & the true sense of OP is lost or changes occasionally as the netw. changes, s.as. sometimes occurs during switching b/w several data paths.