

Unity plugin

- This project will help integrate bHaptics' haptic devices into Unity environments.
- Current version is 1.5.4

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## Unity SDK Migration Guide 1.5.3 to 1.5.4
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- The latest version of the *.aar files in \Assets\Bhaptics\SDK\Plugins\Android\ is 1.10.
- Delete the previous version of the *.aar files. Otherwise, there will be a problem.

- You can check the migration guide for previous versions [HERE](#).

Prerequisite (Only for Windows8.1 or higher)

- [bHaptics Player](#) has to be installed (windows) and running.

Download

- [Unity Asset Store](#)

Or

- [Download the package file](#), then import it into your Unity Project

Documentation

- [Getting Started Guide](#)
- [How to set up in the Oculus Quest](#)
- [Advanced Guide](#)
- [FAQ](#)
- [Migration guide](#)

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