SENG321 CLASS LECTURE TOPICS and suggested LAB ACTIVITIES. This is Tentative and may change at short notice!

Colour Legend: Lectures, Required Readings, In Class Project Work, Deliverables (all due at 11:59pm on the due date)

Wk	Iteration Number and (Deliverables)	Monday (LECTURE) MAC D016 (4:00-5:20 PM)	Tuesday (LAB) Engineering Lab Wing Room: B215 (1:30-2:50 PM)	Wed (LECTURE) MAC D016 (4:00-5:20 PM)	Fri (LAB) Engineering Lab Wing Room: B215 (1:30-2:50 PM)	Sun
Week 1	Iteration 0 (Team and Project Github setup, Clients develop RFP)	Sep 1 LABOUR DAY	Sep 2 (no lab) Students please fill out this survey by 3 pm.	Sep 3 Introductions 1 Groups get assigned and posted in Brightspace Group work starts in class. Chapter 1 (Intro to RE)	Sep 5 (no lab, but suggested activity) Get to know your project team (go to the pub!) Create your team's Teams space and include the TAs A0 – Learning Glt and Github (individual, not for marks)	Setup your teams' GH repos.
Week 2		Sep 8 Client organizations pitch their problem and Developer teams express preferences Requirements Elicitation	Sep 9 Chapter 2 Chapter 5 (p. 77-91) Work on RFP, as clients	Sep 10 Chapter 7 (Elicitation)	Sep 12 Chapter 2 Chapter 5 (p. 77-91) Work on RFP, as clients Lab Slide	Request for Proposal document due

		Chapter 1 (Intro to RE) Chapter 7 (Elicitation)	Lab Slides Prompt Engineering hints			
3	Iteration 1 (Project Start: Project Scope and Setup, Requirements Document)	Sep 15 Time and Team management Teamwork activity Chapter 3 (p. 43-49) 1st team assessment due 11pm	Sep 16 Designers analyse RFP, prepare for elicitations Lab Slides	Sep 17 Lecture: User and data requirements Chapter 8 (Understanding user requirements)	Sep 19 1st Client meeting: Requirements elicitations Lab Slides	
4		Sep 22 Requirements Documentation Chapter 10 (Documenting requirements) Chapter 11 (Writing Excellent Requirements)	Sep 23 Designers - analyse input collected during elicitations, decide if further elicitations are needed. - Work on Reqts Documentation Lab Slides	Sep 24 Non functional requirements Chapter 14	Sep 26 Lab Slides	Designer: Requirements Document Part 1 due

5	Iteration 2 (Refined scope and requirements document + system models, user stories, data models)	Sept 29 Reviewing Requirements Chapter 17 (p. 332-341) 2nd team assessment due 11pm	No Lab. Truth and Reconciliation Day.	Oct 1 Clients analysing the RD and writing feedback Client Feedback 1 due	Oct 3 Designers examine issues raised by clients 2nd Client meeting, clients give feedback and discuss, agree on project scope. Meeting led in a similar structure as the 1st Client Meeting (requirements elicitation)	
6		Oct 6 Overview of requirements modeling (use cases, user stories, UI modeling and prototypes) Chapter 8 (Understanding user requirements)	Oct 7 Designers Work on Reqts Documentation Chapter 13 (Data models, ERDs) Lab Week 5 Slides	Oct 8 Requirements modeling. Focus on Use cases (cont'd)	Oct 10 Designers Work on Reqts Documentation Chapter 13 (Data models, ERDs)	Designers:
7	Iteration 3	Oct 13 Happy Thanksgiving!	Oct 14 Designers Work on Reqts Documentation: System process models, prototypes	Oct 15 Domain and Process models Chapter 12 Chapter 17: Pages 342-349	Oct 17 Work on Reqts Documentation: System process models, prototypes	

			Lab Slides Requirements Document Part 2 due (includes Use case Diagram, one main Use Case, Data models and user stories)	3rd team assessment due		
8		Oct 20 Domain and Process models Work on Reqts Documentation: System process models, prototypes	Oct 21 Designers Work on Reqts Documentation: System process models, prototypes	Oct 22 In-class report on projects. Inclusive Design and Empathetic Software Engineering	Oct 24 Designers Work on Reqts Documentation: System process models, prototypes	
9		Oct 27 Requirements Validation and Verification Chapter 16 Chapter 17: Pages 342-349	Oct 28 Designers Work on Reqts Documentation: System process models, prototypes	Oct 29 Change Management and Requirements Prioritization Supplemental Reading on Prioritization methods (referred to in the Slides) Chapter 16	Oct 31 Designers Work on Reqts Documentation: System process models, prototypes	
10	Iteration 4	Nov 3 Formal modeling	Nov 4 Designers Work on Reqts Documentation: System process models, prototypes	Nov 5 MIDTERM	Nov 7 Designers Work on Reqts Documentation: System	Requiremen ts Document Part 3 due (includes System

		Lab Slides		process models, prototypes	(process) models and Prototypes in RD)
11	Nov 10 Reading break	Nov 11 Reading Break	Nov 12 Reading Break	Nov 14 Clients prepare feedback on RD (models and Prototypes) Client Feedback 2 due 4th Team assessment due	
12	Nov 17 Guest Speaker: Andrew Park on Entrepreneurship, Gustavson School of Business	Nov 18 3rd Client Meeting: Prototype demonstrations Clients provide feedback In ECS660	Nov 19 <u>Final Presentation</u> <u>Guidelines.</u>	Nov 21 Incorporate Clients' feedback into RD/models	Nov 23
13	Nov 24 RE in agile, startup software organisations	Nov 25 Incorporate Clients' feedback into RD/models	Nov 26 Industry Panel	Nov 28 Incorporate Clients' feedback into RD/models	Nov 30 Requiremen ts Document Part 4 due (Final proto due and clients' issues resolved)

14	Dec 1	Dec 2	Dec 3	Dec 4
	Prep for final presentations	Prep for final	Project Final	Project Final Presentations (lab
		presentations	Presentations (time)
			In ECS660	
				In ECS660
				5th team assessment due