Ultra Messaging® Persistence and Queuing Edition Documentation

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1. Introduction

Welcome to the root directory of the **UMP** version 5.3.6 distribution tree, and **UMQ** version 5.3.6 distribution tree, it contains pointers to all the **Ultra Messaging®** example source code and documentation.

Important: Please bookmark this page!

1.1. Getting Started

See the UM Quick Start Guide (doc/QuickStart/index.html) to get started quickly using an **Ultra Messaging** binary distribution. This is the best starting place for those interested in performance measurement or for those interested in getting a feel for how **Ultra Messaging** works without actually writing any code.

1.2. Read About Ultra Messaging Concepts

Read Ultra Messaging Concepts (doc/Design/index.html) to learn some of the fundamental concepts and features of **Ultra Messaging**. And The Ultra Messaging Guide for Persistence and Queuing (doc/UME/index.html) presents concepts, tutorials, implementation and configuration information about **Ultra Messaging** persistence and queuing. The Ultra Messaging Manager Guide (doc/UMM/index.html) shows you how to use the UMM GUI to more easily configure **Ultra Messaging** for your applications. Plus, The Ultra Messaging JMS Guide (doc/jms_concepts/index.html) provides conceptual, operational and configuration information about the Ultra Messaging JMS.

1.3. Review Example Source Code

After considering the simple examples in the *UM Quick Start Guide* and familiarizing yourself with **Ultra Messaging** concepts, we suggest digging right into more complex source code examples to see how to use **Ultra Messaging** messaging. See ...

- examples of C source code (doc/example/index.html)
- Java source code examples (doc/java_example/)
- .NET source code examples (doc/dotnet_example/)
- JMS source code examples (doc/jms_example)

When you're ready to start writing your own code, you may want to start with minsrc.c and minrov.c from the Quick Start Guide (doc/QuickStart/index.html). Then cut-and-paste code from the more complicated examples mentioned above. A very good one to examine is lbmprice.c. It demonstrates not only the API usage, but also some common design patterns used with **Ultra Messaging**.

1.4. Browse API Reference Information

As you read through the code, refer to the following for details on the functions and data structures.

- C Application Programming Interface (doc/API/index.html)
- Java Application Programming Interface (doc/JavaAPI/html/index.html)
- .NET Application Programming Interface (doc/DotNetAPI/doc/Index.html)
- JMS Application Programming Interface (doc/JMSAPI/html/index.html)

1.5. Review the Ultra Messaging Configuration Guide

Refer to the UM Configuration Guide (doc/Config/index.html) to learn how to set configuration options in order to tune your messaging applications and make the most of your operating environment.

1.6. Access the Ultra Messaging Knowledgebase

Next skim through the UM Knowledgebase (https://communities.informatica.com/infakb/kbexternal/default.aspx). It contains a wealth of excellent information.

2. Ultra Messaging Documentation Table of Contents

And more ... refer to the *Documentation Table of Contents* below for more helpful documents about **Ultra Messaging**.

Document	Description
Quick Start Guide (doc/QuickStart/index.html) PDF (doc/QuickStart/quickstart.pdf)	Step-by-step guide to running binary evaluation tools and to building minimal programs.
Ultra Messaging Concepts (doc/Design/index.html) PDF (doc/Design/design.pdf)	Fundamental concepts behind Ultra Messaging .
The Ultra Messaging Guide for Persistence and Queuing (doc/UME/index.html) PDF (doc/UME/ume.pdf)	Concepts, tutorials and configuration information for UMP and UMQ , along with discussions about designing persistent or queuing applications.
	Information about using the UMM GUI to create configuration templates, application configurations and assign applications to users. Also contains information about running the UMM daemon, ummd.

Document	Description
	Conceptual, operational and configuration information about Ultra Messaging JMS.
C Example Source Code (doc/example/index.html)	Source code for many complete example programs using the UM C API.
	Source code for many complete example programs using the UM Java API.
	Source code for many complete example programs using the UM .NET API.
JMS Example Source Code (doc/jms_example)	Source code for JMS example programs.
C Application Programming Interface (doc/API/index.html) PDF (doc/API/lbmapi.pdf)	Documentation for the UM C API
Java Application Programming Interface (doc/JavaAPI/html/index.html)	Documentation for the UM Java API
	Documentation for the UM .NET API (Note - the Windows doc package also contains a standard Windows help package for the .Net API. See LBMCS in the LBM program group.)
JMS Application Programming Interface (doc/JMSAPI/html/index.html)	Reference that shows which classes Ultra Messaging JMS supports.
UMM Java Application Programming Interface (doc/UMMJavaAPI/html/index.html)	Documentation for the UM Manager Java API
	A guide to the configuration options for Ultra Messaging and examples.
(https://communities.informatica.com/infakb/kbexternal/defaul	A collection of notes on Ultra Messaging . Includes a list of frequently laskpd)questions (FAQ), articles answering common support questions, new hardware issues, source code examples and more.
	Documentation for the Ultra Messaging Gateway.
UM Operations Guide (doc/Operations/index.htm) PDF (doc/Operations/UMOperationsGuide=en.pdf)	Contains monitoring strategies, troubleshooting information and error message descriptions for supporting the operation of Ultra Messaging .
Change Log (doc/ChangeLog/index.html) PDF (doc/ChangeLog/changelog.pdf)	A list of changes organized by product release.

3. Code

Ultra Messaging code is organized into sub-directories by the Application Binary Interface (ABI) required. The following table gives the names of code subdirectories you may see, descriptions of the corresponding ABIs, the reference platforms on which we test the ABIs, and example platforms that may also provide these ABIs.

The table also lists any Standard C++ Library dependencies for Unix packages running the **UMP** store daemon. The libstdc++ must also be included in LD_LIBRARY_PATH. Most linux distributions have a compatibility package that installs libstdc++, such as Red Hat Enterprise Linux®, CentOS®: compat-libstdc++-33 or Ubuntu®:

libstdc++5:i386.

ABI Directory Name	Description	Reference Platform	Example Platforms	UMP Standard C++ Library Dependencies
AIX-5-powerpc64	AIX 5 on Power PC	AIX 5.2 †† on eServer		UMP store daemon
		p5		not supported
HP-UX-B.11.31- LP64-ia64	Hewlett Packard Unix on Itanium 64-bit	HP-UX Itanium 64-bit		libstdc++.so (current=6)
Linux-glibc-2.3-i686	Linux kernel with glibc 2.3.y on x86	Fedora Core 1 on x86	Red Hat Enterprise 3.x & 4.x, CentOS 3.x	libstdc++.so.5
Linux-glibc-2.3- x86_64	Linux kernel with glibc 2.3.y on x86_64	Red Hat Enterprise 3‡ on AMD Athlon64 or Intel Xeon	Red Hat Enterprise 4.x, CentOS 4.x	libstdc++.so.5
Linux-glibc-2.5- x86_64	Linux kernel with glibc 2.5.y on x86_64	_	Red Hat Enterprise 5.x, CentOS 5.x	libstdc++.so.6
Linux-glibc-2.3-ia64	Linux kernel with glibc 2.3.y on IA64	CentOS 4.7 on IA64	CentOS 4.x	libstdc++.so.6
SunOS-5.10-amd64	SunOS 5.10 kernel on amd64	Solaris 2.10 on AMD Athlon64 or Intel Xeon		libstdc++.so.6
SunOS-5.10-i386	SunOS 5.10 kernel on x86	Solaris 2.10 on commodity server hardware		
SunOS-5.10-sparc	SunOS 5.10 kernel on 32-bit SPARC	Solaris 2.10 on SPARC		libstdc++.so.6
SunOS-5.10-sparcv9	SunOS 5.10 kernel on 64-bit SPARC	Solaris 2.10 on SPARC		libstdc++.so.6
Win2k-i386	Win32 API on x86	Microsoft® Windows® XP on x86	Microsoft Windows 2000 on x86†, Microsoft Windows 7 on x86	
Win2k-x86_64	Win 64-bit API on x86_64	Microsoft Windows XP on x86_64	Microsoft Windows 2003, Vista x64, Microsoft Windows 2008	
nse-tandem-nskJ0614- IA64_LP64	HP NonStop® 64-bit API	HP NonStop 64-bit		

Note: † The IO completion ports feature requires Windows XP or later.

Note: ‡ The **UMP** persistent disk stores do not work on Red Hat Enterprise 3, but are known to work with Red Had Enterprise 4 and other 2.6 kernel based Linux distributions. The **UMP** persistent disk stores do work on Solaris 5.10, but not on previous Solaris versions.

Note: †† The Ultra Messaging JMS feature does not currently operate on AIX.

Within each ABI directory, you'll find bin/, lib/, and include/ directories that contain the binary files, library files, and include files respectively.

3.1. Unix Packages

The following Unix packages are self-extracting archives that contain the **Ultra Messaging** code for the corresponding platform/ABI. If you transfer these packages via ftp, be certain to use binary mode; otherwise, the files will almost certainly become corrupted. For Linux be certain to select the package that matches your glibc. After download, the file(s) should be made executable with:

```
chmod +x *.sh
```

The archives should then be run from a central directory intended for Informatica products. For example:

```
mkdir Informatica
cd Informatica
../UMQ_5.3_Linux-glibc-2.3-ia64.sh
```

The directory trees fit together without conflict. If you have multiple packages of different platform/ABIs and different releases, they will all fit together without conflict under the same directory.

3.2. Java Packages

When downloading jar files, some browsers offer to open the file with a java application. You should override this and save it to disk. After downloading the appropriate jar files for your version of Java, they should be saved in the directory where you normally keep your Java class and/or Jar files.

Important: Please make certain that your Java API package version matches your base library UM version.

Ultra Messaging supports Java Version 1.5 or greater.

3.3. Microsoft® Windows® Packages

The Microsoft Windows packages are standard installation executables which contain the **Ultra Messaging** code. These packages have dependencies on the Microsoft VC++ 2005 libraries. Install the Microsoft Visual C++ 2005 Service Pack 1 Redistributable Package MFC Security Update which contains runtime components of the Visual C++ Libraries.

Important: All current Informatica Ultra Messaging products have a bug in the Microsoft Windows install package that can cause the install process to completely replace the value of the Windows Pathsystem variable. In our testing, and based on our research, this bug only happens when the length of the variable string exceeds 1024 bytes before the Ultra Messaging install. Please see the Informatica Knowlegebase for further information.

3.4. HP NonStop® Package

The HP NonStop package is a self-extracting archive that contains the **Ultra Messaging Persistence Edition** code for the HP NonStop platform. If you transfer these packages via ftp, be certain to use binary mode; otherwise, the files will almost certainly become corrupted.

Ultra Messaging supports HP NonStop Version J06.14 or greater.

The following UMP components and features do not run on the HP NonStop platform.

- · UM daemons
 - Persistent Store (umestored)
 - Multicast or Unicast Topic Resolver (1bmrd)
 - Gateway (tngwd)
 - UM Manager (ummd)
- · Java API and .NET API
- UM transports LBT-IPC and LBT-RDMA
- Multi-Transport Threads
- · Accelerated Multicast

The following **UM** products do not run on the HP NonStop platform.

- · Ultra Messaging Queuing Edition
- · Ultra Messaging Desktop Services
- · Ultra Messaging Cache

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Version 5.3

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THE BASIC LIBRARY FUNCTIONS

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The implementation was written so as to conform with Netscapes SSL.

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