Programming for a shopping website

Project Group 11

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"On my Honor, as a Mississippi State University student, I have neither given nor received unauthorized assistance on this academic work"

Student Signature Andrew Banks

CSE 1002 Introduction to Computer Science and Software Engineering(Intro to CSE)

Class Section 1 Litany Lineberry April 4, 2022

Write manager of your group: Andrew Banks

1. Project's Problem Specification:

The job requires to build a program that's act like a shopping website for which the user can be able to shop for whatever the items that are listed for such and depending upon the item quantity , name ,and a description of the item that are display

2. Understand the problem and Formulate the Model:

The program must have a login feature that will see if they have an account or not. If not they it will ask the user to make an account for which afterward they can look through the shopping website into the different categories and selected the amount they want and the item itself which then is store and save for which can be save for delivery for a later date or be bought once added to cart.

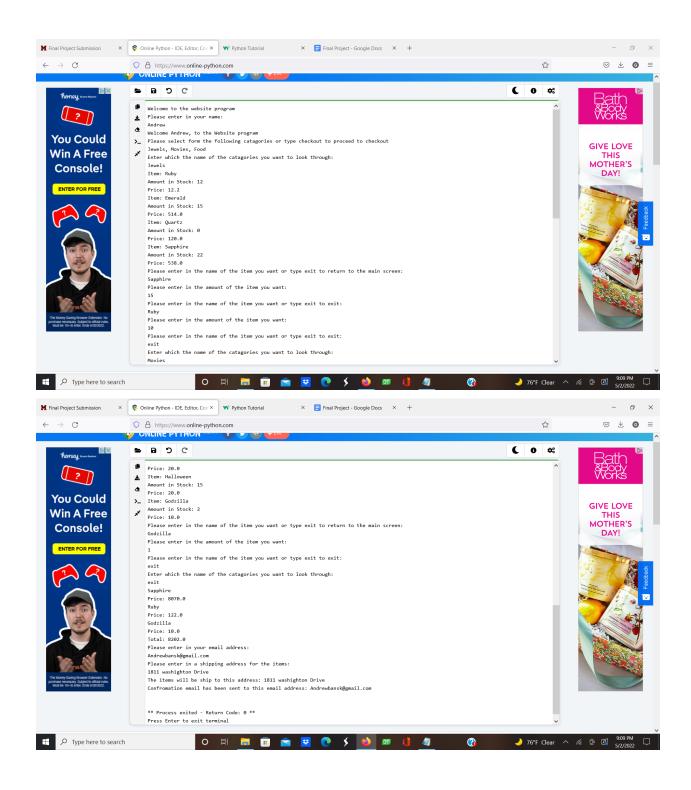
3. Design your project and Write the program/interview questions (Development):

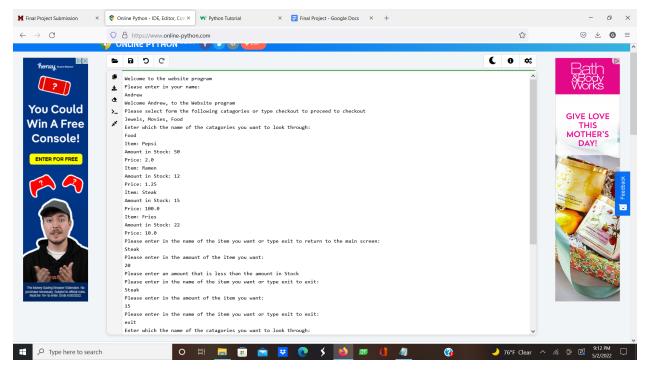
The program follows the layout that the user will promote to enter in their name afterward the program will promote to the user the categories for which the user can enter a name that is available and an amount that they want to have as long it is less than or equal to the amount that is in stock. Afterward the user will shown the total amount of the items that the user has added to their cart.

4. Testing:

The main errors for the program are that the program is not able to append the correct information to the cart list as well as reading the information form the different lists such as making sure the price is multiple by the correct amount of items that the user requested to buy and not ordering more than what is available.

4.1 Sample Execution:





5. Analysis and Conclusions:

The original goals are to create a site that will log the user in via password and username. Which will allow the user to enter upon the amount of a certain items that will then be store upon a list that will be checkout for which the user will be able to enter a email and shipping address for the items and the program will exit for it.

References:

W3 schools website for python https://www.w3schools.com/python/default.asp