Indian restaurant application.

Indian restaurant is about to open in India and Ukraine. Implement a program to cook Masala in these countries. There are recipes:

Recipy for India:

```
Cook rice:
```

200 gram of rice, which should be strongly fried.

Rice should be strongly salted and strongly peppered.

Cook chicken

100 gram of chicken, strongly fried.

Chicken should be strongly salted and strongly peppered.

Cook tea:

15 gram of green tea with 12 gram of honey.

Recipy for Ukraine:

Cook rice:

500 gram of rice, which should be strongly fried.

Rice should be strongly salted and low peppered.

Cook chicken:

300 gram of chicken, which should be medium fried.

Chicken should be medium salted and low peppered.

Cook tea:

10 gram of black tea with 10 gram of honey.

Task1.

```
Implement a method to cook Masala. Country will be passed as parameter. Use ICooker interface enum Country { Ukraine, India } class Restaurant
```

```
public void CookMasala(ICooker cooker, Country country)
{
  }
}
```

Task2. Implement cook masala using Template Method pattern

There should be a base class with methods for cooking rice, chicken and tea and then child classes should override them.