Bear DC Contactor Specifications

Coil Terminals 2: 10-32 Studs Contact Studs 5/16-24 Studs Mounting Bracket Flat or Curved -40° C to 85° C Standard Operating Temperature Range

Coils Contact											
Model	Max Sestained Duty Cycle ¹	Max On Time	Pull in Voltage ²	Held Voltage ²	Coil Resist Ohms	Resistive Load Corry/Interrupt Capability (Amps) ³	Inductive Load Carry/Interrupt Capability (Amps) ³	Peak Inductive Inrush Capa- bility (Amps) ⁴	Electrical Cycle Life	Contact Material	
12V Intermit.	50%	15 minutes	6.5	2.5	6.0	300/300	300/300	600	25k Copper 50k Silver	Copper or Silver	
12V Cont.	100%	Cont.	7.5	3.0	7.7	225/225	225/225	600	25k Copper 50k Silver	Copper or Silver	
24V Intermit.	50%	15 minutes	12.0	5.0	27.0	300/300	300/300	600	25k Copper 50k Silver	Copper or Silver	
12V Cont.	100%	Cont.	14.0	6.0	32.0	225/225	225/225	600	25k Copper 50k Silver	Copper or Silver	
36V Cont.	100%	Cont.	21.0	7.5	69.0	225/225	225/225	600	50k Silver	Silver	
48V Cont.	100%	Cont.	30.0	12.0	126.0	225/225	225/225	600	50k Silver	Silver	

4- Standard Bear

or 400 amps for 30 seconds). Risetime > 3 milliseconds to 80% of peak inrush with linear decay to run (carry) current in <1 seconds.

Family	Coil Connection Configuration	High Current Stud	Coil Voltage	Bracket Type	Bracket Location	Duty Cycle	Contact Material	Sealing
X	X	Х -	XX	X	Х -	X	X	X
1- Bear	1- Non-Grounded (2)10-32 Studs 2- Non-Grounded (2)10-32 Studs+ (2) Spades	0- 5/16-24 SPOT and 5/16-24 Standard Length Studs 2- 1/4-20 Stud	12- 12 Volt 24- 24 Volt 36- 36 Volt 48- 48 Volt		1- 1.890" Standard Location 2- 2.620" Requires Drilling of Housing	0- 100% Continuous 5- 50% Sustained	1- Copper 2- Silver Alloy Contacts 5- Alloy Silver Plated Movable	0- No Additional Sealing

¹Nominal coil voltage applied starting from 25° C DC Contactor temperature. Duty Cycle-On Time/(On Time + Of Time). ²Voltages listed are minimum. required at 25° C coil temperature. Minimum voltage requirements will increase with coil temperature. 3Amps at Max Duty Cycle β00 amps for 60 seconds

6- Alloy Silver Movable & Stationary