

HIMANSHU

B.Tech. - Information Technology

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BRIEF SUMMARY

Motivated and innovative Information Technology student with a strong academic record and versatile programming skills. Passionate about building real-world tech solutions and contributing to impactful, forward-thinking projects. Eager to join a collaborative team where I can learn, grow, and make meaningful contributions to the tech industry.

KEY EXPERTISE

python photo editing video editing Java Swing MySQL HTML CSS Javascript

EDUCATION

HMR Institute of Technology & Management

B.Tech. - Information Technology | Percentage: 78.17 / 100

New green Field school, Saket

12th | CBSE | CGPA: 8 / 10

new green Field school, New Delhi

10th | CBSE | CGPA: 9.07 / 10

INTERNSHIPS

littlemove | IT / Computers - Software

09 Jul, 2025 - 15 Aug, 2025

Web Developer

Key Skills: MongoDB REST API Development HTML CSS JavaScript React.js typescript

Currently working as a Web Developer Intern at LittleMove, contributing to the development of responsive web applications using React with TypeScript (TSX); responsible for building and maintaining dynamic frontend components, integrating RESTful APIs, and managing backend data using MongoDB; collaborating in an agile environment to deliver scalable features with clean, maintainable code; actively involved in debugging, UI enhancements, and version control using Git.

bharatintern | E-Learning / Edtech

10 Feb, 2024 - 10 Mar, 2024

intern

Key Skills: web development frontend developer

end developer html css

Worked as a front end web developer and studied about the basic structure of websites and also worked on various project such as Netflix homepage clone which includes creating a exact same home page using HTML in CSS

codsoft | E-Learning / Edtech

01 Feb, 2024 - 29 Feb, 2024

interm

Key Skills: project management java

t java Programming time management

Worked as a java intern at codsoft and worked on vries project like number guessing game, grade calculator, quiz application and nore

PROJECTS

Bhojan – Smart Recipe Search & Display Desktop App

09 Jul, 2025 - 27 Jul, 2025

Key Skills: Java Swing (Java GUI) File I/O CSV Parsing Pagination search ui design filtering

Project Link: https://drive.google.com/file/d/1d645tHtjYMfOm9Se5IGczODtxqeA37q6/view?usp=drive link

Designed and developed a recipe management system in Java using Swing with data loaded from a CSV file; displayed recipes as interactive cards with dish details, ingredients, and cooking steps; implemented dynamic search, category/type/region/time-based filtering, and pagination for large datasets; focused on creating a clean, scrollable UI with collapsible filter sections and interactive chips for improved user experience.

Bank management system

17 Jun, 2025 - 28 Jun, 2025

Key Skills: java swing mysql ui design JDBC Authentication SQL CRUD Operations

Project Link: https://github.com/Um2knv/banking_application

Built a Java-based bank management system with GUI using Swing and MySQL for data storage; implemented user login with password verification; enabled account creation, balance inquiry, deposit, and withdrawal; used JDBC for database interaction and SQL for managing account records.

Quiz application 09 Jul, 2024 - 09 Aug, 2024

Key Skills: java swing AWT event handler timer ui design core java

Project Link: https://drive.google.com/file/d/1OzmyoNs3Bisj9cHwWcPoNxesXlk0svc4/view?usp=drive_link

Built a Java-based multiple-choice quiz application with a graphical user interface using Swing and AWT; included 5 MCQs with a 20-second countdown timer for each question to simulate real-time pressure; implemented score calculation and result display at the end of the quiz; designed intuitive UI with buttons, labels, and option selectors; focused on improving user engagement through clean interface design and responsive controls.

Snake Game 01 Jul, 2024 - 01 Aug, 2024

Key Skills: Java Swing event handling game development timer graphics object oriented programming

Project Link: https://drive.google.com/file/d/1r8fUn6bV044tupgow-6rJkpt12m5w7lp/view?usp=drive link

Developed a classic Snake Game using Java with a graphical user interface built using Swing and AWT libraries; implemented real-time movement, collision detection, score tracking, and increasing difficulty; used object-oriented design principles to manage game states, user input, and rendering logic; enhanced user experience with keyboard controls and smooth gameplay using Java's Timer for animation.

Portfolio 15 Mar, 2024 - 15 Apr, 2024

Key Skills: frontend web development html css Javascript

Project Link: https://hk117.netlify.app/

Designed and developed a gamified, RPG-themed personal portfolio featuring XP/level progression, interactive animations, and character-based navigation to showcase projects in an engaging, immersive format.

Netflix homepage clone

10 Feb, 2024 - 10 Mar, 2024

Key Skills: html css frontend development responsive design

Project Link: https://clone116.netlify.app/

Built a static clone of the Netflix homepage using only HTML and CSS as a first step into web development; focused on structuring content with semantic HTML and styling layout, images, and buttons to closely mimic the original UI; gained hands-on experience with positioning, Flexbox, and responsive design fundamentals.

Number quessing game

01 Feb, 2024 - 29 Feb, 2024

Key Skills: java control flow user interaction game logic input validation random number generation

Project Link: https://drive.google.com/file/d/1EYZ8olus6AONLnhuLXdn7U-D8se 3lGy/view?usp=drive link

Created a simple yet interactive number guessing game using Java; implemented core game logic to generate a random number within a range and allow the user to guess with feedback (higher/lower); included input validation, attempt counting, and replay functionality to improve user experience; structured the application with clear control flow and modular code.

Grade calculator 01 Feb, 2024 - 29 Feb, 2024

Key Skills: java console application conditional statements control flow I/O operations

Project Link: https://github.com/Um2kny/CODSOFT/blob/main/TASK%202%20(grade%20calculator)

Created a basic grade calculator as a console-based Java application to practice core concepts; accepted subject marks from the user, calculated total and average, and assigned grades based on percentage; used fundamental programming constructs such as if-else, switch, and loops to build logic and manage user input/output.

PUBLICATIONS / RESEARCH / WHITE PAPERS

Beyond the judgement

13 Feb, 2025

Fictional story book | Amazon | No. of Authors: 1

Key Skills: story writting

Wrote my first book "beyond the judgement" and published it with the help of amazon.

ASSESSMENTS / CERTIFICATIONS

Android app development

Key Skills: Android 15 Android Studio UI Components Firebase REST API MobDevOps

Completed a 34.5-hour course covering Android 15 app development using Android Studio; built UI layouts, integrated Firebase, and implemented REST APIs; learned app architecture and mobile DevOps practices for modern Android development.

Project development using java

Key Skills: Core Java Exception Handling GUI file I/O Project Structure OOP

Completed a 45.5-hour beginner-focused course on Java project development; learned core Java concepts including OOP, exception handling, and file handling; developed small projects to apply logic building, GUI design with Swing, and modular coding practices.

Chatgpt for everyone

Key Skills: Generative Al ChatGPT Prompt Engineering Al Applications

Completed an introductory course on using ChatGPT effectively for everyday and professional tasks; explored prompt design, real-world use cases, and ethical AI usage; gained foundational knowledge of generative AI tools and their integration into workflows.

Game development using pygame

Key Skills: python Game Development Concepts PyGame Basics

Completed an introductory course on game development using Python and PyGame; focused on understanding core game design principles, event handling, and game loop logic through theoretical learning; built foundational knowledge for developing 2D games.

POSITIONS OF RESPONSIBILITY

Class representative

department of information technology hmr institute of technology and management

Elected as Class Representative for three consecutive years, reflecting consistent trust and leadership among peers.

Acted as the key point of contact between students and faculty, ensuring effective communication and issue resolution.

Coordinated academic updates, schedule changes, and examination-related notices across the class.

Facilitated feedback collection, represented student concerns in departmental meetings, and contributed to policy improvements.

Assisted in organizing departmental events, workshops, and guest lectures.

SEMINARS / TRAININGS / WORKSHOPS

Certificate of participation Institute Name: physics wallah 02 Mar, 2025 - 03 Mar, 2025

Key Skills: Github GIT Masterclass on git and github

Certificate of appreciation 27 Aug, 2024 - 05 Sep, 2024

Institute Name: smart india hackathon

Key Skills: presentation teamwork environment awareness problem solving

Community responder 101

Institute Name: pupilfirst

Key Skills: environmental awareness

Certificate of participation

Institute Name: cetpa
Key Skills: cyber security

Certificate of participation in tech quest

Institute Name: hmr institute of technology and management

PERSONAL INTERESTS / HOBBIES

- Gaming
- Photo/Video editing
- Story writing

IMs

o WhatsApp - 9717262182

PERSONAL DETAILS

Gender: Male Date of Birth: 19 Jul, 2004

Marital Status: Single Known Languages: Hindi, english

Current Address: G 2nd 21 madangir, Ambedkar Nagar, New Phone Numbers: +91-9717262182, +91-9717262182

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