

# Leonardo Corona-Garza

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Portfolio - [umm-actually.com](http://umm-actually.com)

LinkedIn - [umm-actually.com/linkedin](https://www.linkedin.com/in/umm-actually/)

## EDUCATION

- **Tecnológico de Monterrey** Monterrey, Mexico  
B.S. in Computer Science and Technology; GPA: 95.94/100 August 2021 - December 2025
- **University of Naples Federico II** Naples, Italy  
Apple Developer Academy September 2024 - June 2025

## EXPERIENCE

- **Software Engineer (Freelance Contract)** Monterrey, Mexico  
*Innovaction Gym* January 2024 - July 2024
  - Led a team of three in **agile software development**, building a **full-stack Next.js** web application for a COIL platform connecting **10+ universities**, and projected to reach 1,000 users in its first year.
  - As a **team leader** and **product owner**, I managed & documented **requirements** with the client using SRSs.
  - Analyzed **cost** with function points. Established the team's quotation for development and hosting.
  - On the front end, **designed and implemented** UI & business logic for uploading and viewing educational posts.
  - On the back end, added integration with Stripe's payment system and secure **Supabase object storage**.
- **Back End Developer (Freelance Contract)** Monterrey, Mexico  
*RT Conducción Integral* April 2023 - August 2023
  - Using **Django**, built the back end of an **IoT** application for Nuevo León's **water service company**, resulting in improved water delivery efficiency for small businesses, and data analytics for administrators.
  - Designed, built and thoroughly documented the **REST API endpoints**, given a prototype of the app.
  - Ensured **code quality** by adhering to PEP8 standards and Django's **MVC architecture**.
  - Conducted **API and database tests** within the Django application using automated scripts.
  - Designed a **secure role system** for API users, and corresponding **authorization policies** on endpoints.

## RECENT WEB PROJECTS

- **dominoes.mx**: Developing and maintaining an online domino game using **SvelteKit & WebSocket** as a personal project with my father. I'm currently improving the **bot player algorithm** and optimizing for **mobile platforms**.
- **DEVOTION**: Developed a **Google**-integrated project management web application with **Angular & Django**, capable of tracking nested projects & tasks, aimed at elevating the ease of collaboration of student groups at Tec de Monterrey.
- **spotifyatlas**: Published a Python **PYPI package** for seamless interaction with **Spotify's web API**, simplifying data retrieval and programmatic interaction with music.

## RECENT MOBILE & APPLE PROJECTS

- **Semitones**: Published an **instrument tuning** app for iOS. Winner of Apple's **Swift Student Challenge**. Powered by native frameworks: SwiftUI, UIKit, Accelerate, and CoreAnimation. Available now on the **App Store**.
- **Hear Me Out!**: Multiplayer debate party game, designed for **Apple TV & iPhone** devices. With Apple's native **MultipeerConnectivity**, players use their iPhone devices to interact with the TV. Available now on the **App Store**.
- **Aqualia**: Developing an app for intuitive insight on the water quality of Naples, Italy, utilizing **MapKit & Swift Charts**. Available on **TestFlight**. Currently working on **localization** & integration with official data sources.

## LICENSES & CERTIFICATIONS

- **C2 English Proficiency**: Duolingo English Test
- **Cisco**: Cisco Networking Academy CCNA 1-3
- **Google**: Cybersecurity Professional Certificate
- **Google**: IT Support Professional Certificate

## SKILLS

- **Languages**: Swift, Python, TypeScript, JavaScript, Objective-C, C++, C#, SQL, Matlab
- **iOS Development**: SwiftUI, UIKit, CoreAnimation, Core/SwiftData, MapKit, Accelerate, MultipeerConnectivity
- **Web Development**: SvelteKit, Django REST Framework, React, Next.js, Angular, WebSocket, Docker, AWS, Vercel, JWT, OAuth 2.0, Tailwind CSS
- **Other**: Bash, Cisco IOS, API Design, API Documentation, Data Modeling, Mobile UI/UX