

Project Title: Fair and Transparent Blockchain based Tendering Framework - A Step Towards Open Governance

Logo:



Aims:

Main aim of this project is to create Auction between Government and citizens (Bidders) using blockchain.

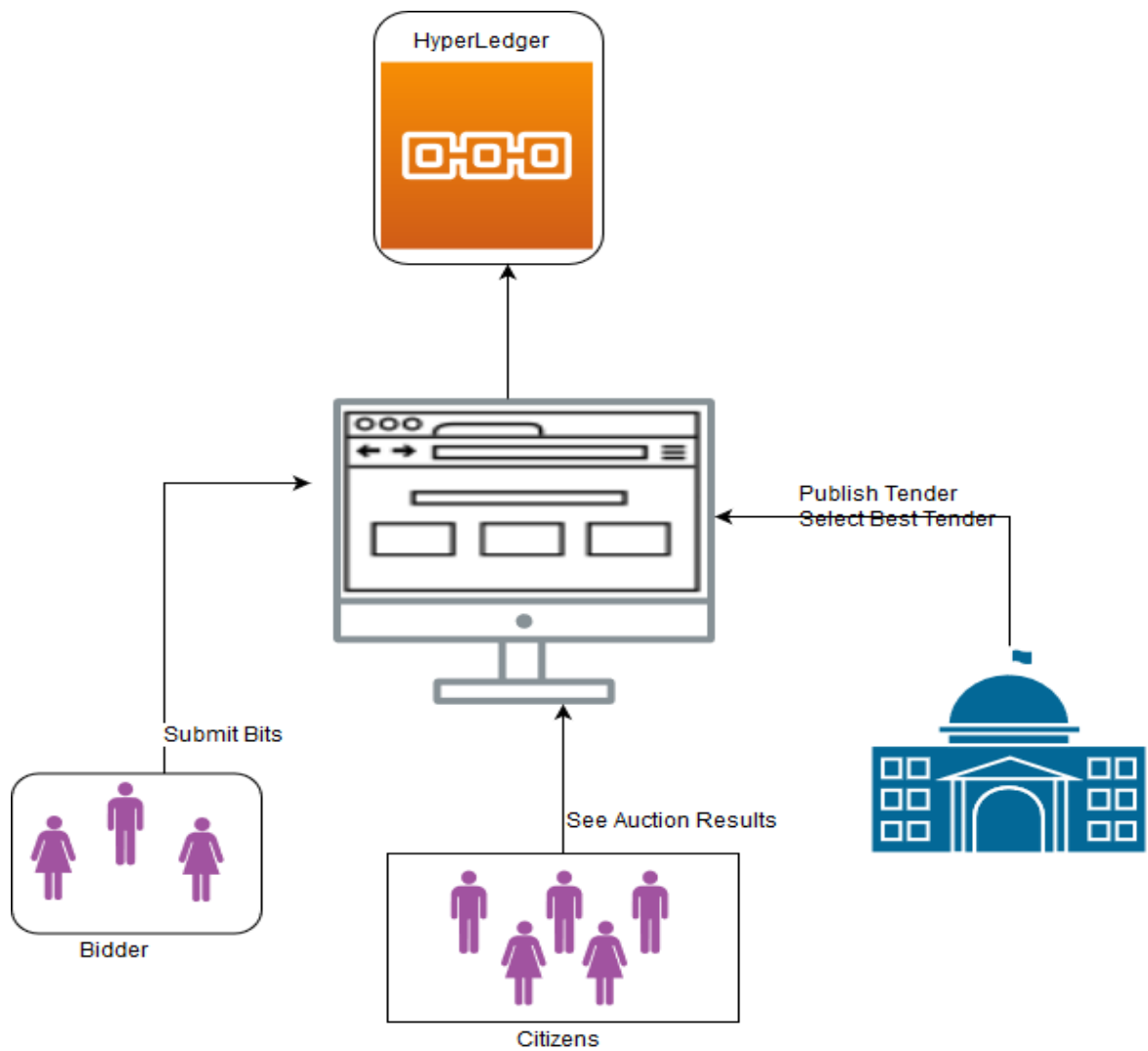
Stake Holders:

1. Government (Upload Auction)
2. Bidder (Do Bidding)
3. Public (See Winner)

Steps:

1. Government create auction for tender.
2. Set time limit (During that time limit no one can see status of bidding process). Once auction period started, government cannot modify its tender.
3. Once bidding period activate, everyone can bid having participantID.
4. After bidding period end, government review best proposal.
5. Government publish result
6. Everyone can review bids.

System Architecture:



Transaction:

A. Government Open Auction:

- a. auctionId
- b. comment
- c. date
- d. signature

B. Bidder Transaction

- a. auctionId
- b. participantId
- c. date
- d. comment
- e. biddingValue
- f. signature

We simply push data of winner in Bidder Transaction and caught using comments.

Accompanied:

- a. Complete Flow
- b. Hyperledger connection (deploy online)
- c. Stunning UI
- d. Report

Smart Contract:

```
pragma solidity >=0.4.22 <0.6.0;
```

```
contract auction{
```

```
    //event for printing bids
```

```
    event reviewEachBidsLogger(address _bidderAddress, uint _bidderValue);
```

```
    //event for printing loadBiddingDetailsForBidders
```

```
    event showBiddingDetailsForBidders(string auctionStatement, uint biddingTime);
```

```
    //Government Initial Operations
```

```
    string public auctionStatement;
```

```
    address public governmentAddress;
```

```
    uint biddingNumber;
```

```
    //Highest Bid
```

```
    address public highestBidderAddress;
```

```
    uint public highestBidValue;
```

```
    //Time Operations
```

```
    bool public biddingPeriodActivated;
```

```
    uint public biddingTimeStart;
```

```
    uint public biddingDuration;
```

```
    //Bids
```

```
    address[] public bidsAddresses;
```

```
    uint[] public bidsValues;
```

```
    constructor{
```

```

uint _biddingNumber,

string memory _autionStatement,

uint _biddingDuration) public
{

    biddingNumber = _biddingNumber;
    autionStatement = _autionStatement;
    biddingDuration = _biddingDuration;
    checkIsTimeExpires();
}

//Check is biddingPeriodActivated
function checkIsTimeExpires() public
{

    if(now > biddingTimeStart + biddingDuration)
    {
        //period is over
        biddingPeriodActivated = true;
    }
    else{
        //bidding in progress
        biddingPeriodActivated = false;
    }
}

//Bidder loads bids
function loadBiddingDetailsForBidders() public
{
    checkIsTimeExpires();
    if(biddingPeriodActivated)
    {
        emit showBiddingDetailsForBidders(autionStatement, biddingTimeStart + biddingDuration);
    }
}

//Set each bids if bidding period is active
function setBid(address _bidderAddress, uint _bidderValue) public
{
    checkIsTimeExpires();
    if(biddingPeriodActivated)
    {
        bidsAddresses[bidsAddresses.length] = _bidderAddress;
    }
}

```

```
        bidsValues[bidsValues.length] = _bidderValue;
    }
}
```

//Government review Bids if biddingPeriodActivated is false

```
function reviewBids() public
{
    checkIsTimeExpires();
    if(!biddingPeriodActivated)
    {
        for(uint i=0; i<bidsAddresses.length; i++)
        {
            emit reviewEachBidsLogger(bidsAddresses[i], bidsValues[i]);
        }
    }
}
```

//Government publish results

```
function pushResults(address _highestBidderAddress, uint _highestBidValue) public{
    highestBidderAddress = _highestBidderAddress;
    highestBidValue = _highestBidValue;
}
```

//People Review Winner Address

```
function getHighestBidderAddress() public returns (address)
{
    checkIsTimeExpires();
    if(!biddingPeriodActivated)
    {
        return highestBidderAddress;
    }
}
```

//People Review Winner Uint

```
function getHighestBidderValue() public returns (uint)
{
    checkIsTimeExpires();
    if(!biddingPeriodActivated)
    {
        return highestBidValue;
    }
}
```