

Muhammad U Jamil

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Enthusiastic, capable and motivated computer science student wanting to directly contribute utilizing excellent coding skills, client based relationship experience, and exceptional analytical / problem solving skills. Open to new challenges, as well as able to take ownership of projects to grow while giving back to the community.

Education:

Bachelor of Arts in Computer Science, Queens College/CUNY Expected Graduation: May, 2023

- Relevant Courses: Software Engineering, Web Development, Computer Architecture, Databases, C++, Java, Python, React Front to Back, Design Patterns, Calculus III, Machine Learning, Oracle Database Associate SQL (1Z0-071)
- Computer Science Club Member, Code Resolve Club, Java Peer Assistant

Associate of Arts in Computer Science, LaGuardia Community College/CUNY Graduated: August, 2020

- Relevant Coursework: Algorithmic Problem Solving in C++ and Java, Data Structures, Discrete Structures, Calculus (I-II), Probability and Discrete Math.
- College Discovery Honor Club Member, Team Building Activity Club Member
- Science, Technology, Engineering and Mathematics (STEM)

Skills:

- Languages: C++, Java, Python, HTML, CSS, Javascript, PHP, SQL, Git
- Technology: React, Node.js, Visual Studio Code, Oracle Apex, Eclipse, Chrome/Firefox Dev Tools, Github
- Extra Tools: Bootstrap/Bulma Framework, XML, Xcode, Expo, Oracle Live SQL, MS Office (Full Suite), IntelliJ
- Other Skills: Excellent Team player, Documentation, Problem Solving, Collaborator, Google Docs, and Communication skills, Multilingual (Urdu, Hindi, Pushto, Punjabi)

Projects:

Code Path Memory Game (Fall 2022) – Designed a simple but interesting application that helps users sharpen their memory skills by increasing the difficulty every time they win. Learned extensively about HTML, CSS, App Design, and UIX. Developed an understanding of Algorithms and problem solving.

Game Score Keeper (Fall 2021) – A fancy Web application that manages the score of a game and declares a winner with visual animations. Used Visual Studio to code UX design, HTML, Chrome Dev Tools, Google Fonts, Bulma framework, and CSS styling. Understood the core concepts of UX designing.

Personal Web Page (Spring 2021) – Personal Website created that showcases my work, personality, experience and education. Developed an understanding of best HTML, CSS, PHP, JavaScript practices that are showcased on github. Exercised coding practices in Front end, Back end, and fundamentals of Git.

Experience:

Department of Youth and Community Development (DYCD) 07/2022 – Current
SYEP Program Supervisor

- Ensure worksite safety and compliance for assigned SYEP participants
- Complete site visit reports and troubleshoot site challenges as they arise in all 5 boroughs
- Inspect safety protocols and site procedures
- Directing participants service and supervisors to the correct authority to resolve issues

Sophies Bistro (3 Month Contract) 11/2021 – 03/2022
Web Developer

- Design a scalable web based application to attract online customers and achieve primary company goals
- Using languages HTML, CSS, Javascript to create web pages and React to achieve client’s design request
- Collaborated with management to engineer the best UX design to attract and engage customers
- Partnered with sales manager to develop budget plans to increase sales and utilize budget effectively

SUNY Queens Educational Opportunity Center 11/2017 – 7/2021
EOC Assistant

- Collaborated with the enrollment manager to analyze sensitive data and entries
- Partnered with IT department to validate data using Banner software (SAAADMS and SPAIDEN)
- Trained and supervised 9 interns for 4 months to manage the front desk and help applicants enroll
- Resolved 200+ client complaints per week via phone and email

Certification:

Oracle SQL Associate Certification (SQL) 08/2022 – Current
Anticipated: September 20th, 2022