```
popquizbox[1] colback=nipun-lightblue!10, colframe=nipun-blue,
boxrule=2pt, arc=3pt, left=8pt, right=8pt, top=8pt,
bottom=8pt, title= Quick Quiz 1, fonttitle=,
coltitle=nipun-white, colbacktitle=nipun-blue,
enhanced, attach boxed title to top left=xshift=0pt,
yshift=-2pt, boxed title style=arc=3pt, boxrule=0pt
definitionbox[1] colback=nipun-green!8, colframe=nipun-green,
```

[BoldFont=Fira Sans SemiBold]Fira Sans Book Fira Mono

boxrule=1.5pt, arc=2pt, left=6pt, right=6pt, top=6pt, bottom=6pt, title= **Definition:** 1, fonttitle=,

coltitle=nipun-white, colbacktitle=nipun-green examplebox[1] colback=nipun-orange!8, colframe=nipun-orange,

boxrule=1.5pt, arc=2pt, left=6pt, right=6pt, top=6pt,

bottom=6pt, title= **Example:** 1, fonttitle=,

coltitle=nipun-white, colbacktitle=nipun-orange

keypointsbox colback=nipun-blue!8, colframe=nipun-blue,

boxrule=1.5pt, arc=2pt, left=6pt, right=6pt, top=6pt,

bottom=6pt, title= **Key Points**, fonttitle=,

First 80 examples are of class "Yes" Remaining 20 examples are of class "No".

Serial	 Class
Number	
1	Yes
2	Yes
3	Yes
80	Yes
81	No
100	No

While using an 80-20 train-test split, we will get the distribution shown below

Train : All "Yes" Test: All "No"

While using an 80-20 train-test split, we will get the distribution shown below



Will we learn anything useful in this scenario?

While using an 80-20 train-test split, we will get the distribution shown below



Will we learn anything useful in this scenario? No :(

While using an 80-20 train-test split, we will get the distribution shown below



Will we learn anything useful in this scenario? No:(

Solution: Shuffle before learning

Why shuffle for SGD?

We can fall into a loop!

SGD on point 1 : $\theta_0 + 0.2, \theta_1 - 0.2$ SGD on point 2 : $\theta_0 - 0.2, \theta_1 + 0.2$

Biased learning as point 2 follows point 1.