Logistic Regression

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Aim: Probability(Tomatoes | Radius) ? or

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Generally,

$$P(y = 1|\mathbf{x}) = \mathbf{X}\boldsymbol{\theta}$$

 $\sigma(\mathbf{Z}) \to 1$

 $\begin{array}{c} \sigma(\mathbf{Z}) \to 1 \\ \mathbf{Z} \to -\infty \end{array}$

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$$\begin{split} \sigma(\mathbf{Z}) &\to 1 \\ \mathbf{Z} &\to -\infty \\ \sigma(\mathbf{Z}) &\to 0 \\ \mathbf{Z} &= 0 \\ \sigma(\mathbf{Z}) &= 0.5 \end{split}$$

$$P(y = 0|X) = 1 - P(y = 1|X) = 1 - \frac{1}{1 + e^{-X\theta}} = \frac{e^{-X\theta}}{1 + e^{-X\theta}}$$

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$$\therefore \frac{P(y=1|X)}{1-P(y=1|X)} = e^{X\theta} \implies X\theta = \log \frac{P(y=1|X)}{1-P(y=1|X)}$$

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- This is why we need cross-entropy loss instead!

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What is the interpretation of the cost function?

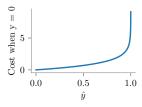
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First, assume y_i is 0, then if \hat{y}_i is 0, the loss is 0; but, if \hat{y}_i is 1, the loss tends towards infinity!



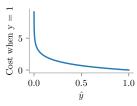
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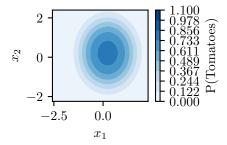
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Now, assume y_i is 1, then if \hat{y}_i is 0, the loss is huge; but, if \hat{y}_i is 1, the loss is zero!



Bias!



How would you learn a classifier? Or, how would you expect the classifier to learn decision boundaries?

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- 2. Use one-vs.-one on Binary Logistic Regression
- 3. Extend $\underline{\text{Binary}}$ Logistic Regression to $\underline{\text{Multi-Class}}$ Logistic Regression

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- 2. Property: $\sum_{i=1}^{3} \mathcal{F}(\mathbf{X}\boldsymbol{\theta}_i) = 1$
- 3. Also $\mathcal{F}(\mathbf{z}) \in [0,1]$
- 4. Also, $\mathcal{F}(z)$ has squashing proprties: $R \mapsto [0,1]$

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Tends to zero

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Let us calculate $-\sum_{k=1}^3 y_i^k \log \hat{y}_i^k$ = $-(0 \times \log(0.1) + 1 \times \log(0.4) + 0 \times \log(0.1))$ High number! Huge penalty for misclassification!

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Extend to K-class:

$$J(\theta) = -\left\{ \sum_{i=1}^{N} \sum_{k=1}^{K} y_i^k \log(\hat{y}_i^k) \right\}$$

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How does regularization help in logistic regression?

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- Regularization: L1/L2 help prevent overfitting