1.Player\_SetPopCapOverride(Game\_GetLocalPlayer(), 1000)

2.Player\_SetResource(Game\_GetLocalPlayer(),RT\_Fuel, 9999)

3.Player\_SetResource(Game\_GetLocalPlayer(),RT\_Manpower, 9999)

4.Player SetResource(Game\_GetLocalPlayer(),RT\_Munition, 9999)

5.reveal the map] FOW\_RevealAll

6.take good screen shots]taskbar\_hide

7. to make taskbar appear]taskbar\_show taskbar\_hide – Hides the Taskbar taskbar\_show – Shows the Taskbar ee\_bigheadmode(1/0) – Toggles the Big Head mode on (1) or off (0) if you want your infantry or units to look ridiculous. restart – Restarts the game abort – Aborts the game statgraph() – Enables the "statgraph\_channel" codes statgraph\_channel("fps") – Displays how many frames-per-second your game is running at, useful if you need to optimize your performance. Message\_Hide – Hides all incoming messages Message\_Show – Shows all incoming messages And for Command points replace RT\_ Manpower with RT\_Command