# Table of Contents 1. Introduction to Salesforce Apex 2. OOPs Concept 3. What is an Object? 4. What is a Class 5. Abstraction (What the object does) 6. Inheritance 7. Polymorphism 8. Encapsulation (How the Object does) 9. Complete Video 10. Resources

### **Introduction to Salesforce Apex**

### • What is Salesforce apex?

Salesforce Apex is a programming language used to develop custom functionalities and business logic in the Salesforce platform. Think of it as a tool that allows developers to create custom solutions that are specific to a particular business's needs within the Salesforce environment.

### o Use of Salesforce apex

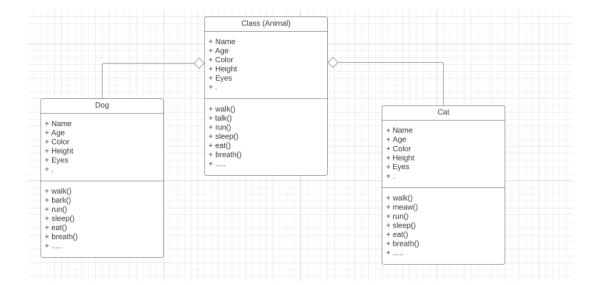
With Salesforce Apex, developers can create custom objects, automate business processes, create custom user interfaces, and integrate Salesforce with other systems. In simple terms, Apex is a way to extend the capabilities of the Salesforce platform to meet the unique needs of a business.

### **OOPs Concept**

- Object
- o Class
- Abstraction
- Inheritance
- o Polymorphism
- Encapsulation

# What is an Object?

- Any real-world entity that has a **state and behavior** is known as an object. For example, a chair, pen, table, keyboard, bike, etc.
- It can be physical or logical.
- A Cat is an Object because **it has color**, **height**, **and weight as state** and **speaks**, **walks**, **and sleeps as behavior**
- A table or chair is also an object because it has color, height, width &, etc.





Dog

- + Name MAX
- + Age 5
- + Color Brown & Black
- + Height 3 + breed Doberman



## What is a Class

- $\rightarrow$  A-Class is a Collection of Objects is a class. **For Example,** Vehicles, Tree, Animal
- $\rightarrow$  Class can also be **defined as a blueprint** from which **we can create multiple individual objects**.

# Abstraction (What the object does)

Hiding internal (implementation) details and exposing/showcasing only the functionality is known as abstraction.

For example tv, We do not what happens behind the scene

### Inheritance

When a child object acquires **all the properties** (variables/methods) from a parent object then it is known as inheritance.

# Polymorphism

When the same task is done in a different way then it is known as Polymorphism. For Example, speaking, walking, convincing customers, playing football, youtube sessions, teaching

# **Encapsulation (How the Object does)**

Wrapping hiding/code (Putting together) and data together into a single unit is known as encapsulation.

For example, a capsule is wrapped with different medicines.

In Salesforce, class is a perfect example of encapsulation.

- DRY Principle
  - o Do not repeat yourself
- SOLID Principle (Intro)
  - **S** Single Responsibility Principle (SRP)
  - O Open-Closed Principle
  - L Liskov's Substitution Principle
  - I Interface Segregation Principle
  - **D** Dependency Inversion Principle

# **Complete Video**

### Resources

- https://www.javatpoint.com/java-oops-concepts
- https://www.geeksforgeeks.org/object-oriented-programming-oops-concept-in-java/
- https://www.mygreatlearning.com/blog/oops-concepts-in-java/
- https://medium.com/from-the-scratch/oop-everything-you-need-to-know-about-object-oriented-programming-aee3c18e281b
- https://medium.com/edureka/object-oriented-programming-b29cfd50eca0
- https://medium.com/backticks-tildes/the-s-o-l-i-d-principles-in-pictures-b34ce2f1e898