

Object Oriented Programming LAB – BSDSF24

(Both Morning and Afternoon)

Lab 12 – 13-05-2025

use notepad++ and developer command prompt for the following tasks

1. Create a **Painting** class that holds the painting's title, its artist name, and its value. Keep all the data members protected. Write its constructor with 2 parameters title and name, and \$400 as value of all paintings. Write a **display** function that displays painting's data. Later create its child class named **FamousPainting**, whose constructor is similar but \$25000 to value of painting. In **main** function that declares pointer array of size 7 for Paintings. Prompt the user to enter the title and artist's name for each of the 7 Paintings. If user enter artist name from Degas, Monet, Picasso, or Rembrandt, create object of **FamousPainting**, otherwise **Painting**. At the end display the data 7 Paintings by calling **display** function built in the **Parent** class. **[20 marks]**
2. Create a class **Shape** with a pure virtual function **float boundaryLength()**. Inherit classes **Rectangle** having length and width as data members, **Circle** having radius as data member, **Triangle** and **one more of your choice** with simplest but appropriate data members. In main logic using array of pointers to Shape, create a collection of various shapes and display their list with respective boundary lengths. You may add data and function members in above mentioned classes, if required. Now, implement and test **float area()** function in some of above classes like Rectangle and Circle without making it pure virtual in **Shape**. **[20 marks]**
3. **Topic: Downcasting**: Create a class **Shape** without function **float area()**. Inherit classes **Rectangle** have length and width as data members, and **Circle** having radius as data member. These classes have their own **float area()** function. In main logic using array of pointers to Shape, create a collection of at least 6 different shapes and display their list in the following format. **[20 marks]**

Sr#	Type	Area	Data
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1	Circle	63.62	Radius:4.5
2	Circle	0.00071	Radius:0.015
3	Rectangle	5.85	Length:3.25, Width:1.8
...			

4. Complete the tasks provided in **TicTacToe** Lab. **[40 marks]**

Thank you for your patience