

Date: DLD

1 \*

# Digital Logic and Computer Design

(M. MORRIS MANO)

Chapters

Mod 1 - 4

Final 5 - 7

0 → Max then carry  
on left

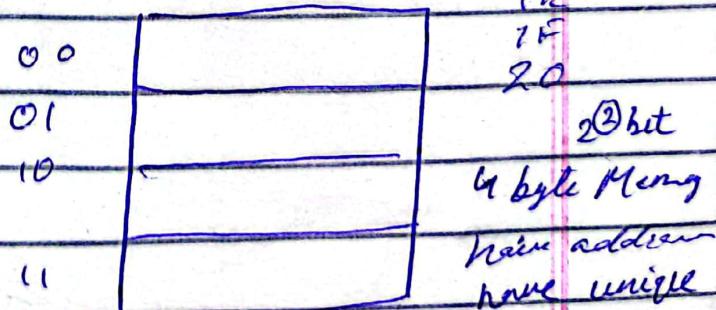
Octal to decimal

Octal      Hexa

0	0	0
1	1	1
2	2	2
3	3	3
4	4	4
5	5	5
6	6	6
7	7	A
8	10	B
9	11	C
10	12	D
11	13	E
12	14	F
13	15	10
14	16	11
15	17	12
16	20	13
		14
		15
		16
		17
		18
		19
		1A
		1B
		1C
		1D
		1E
		1F

Address tells the amount of memory a computer  
allows to be added

The addresses should



be unique and

should be limited

2<sup>3</sup> bit

8 byte Memory



3 bit address

2<sup>4</sup> bit / 16 byte Memory are not unlimited

4 bit addresses

2<sup>5</sup> = 32 byte Memory  
5 bit address

Date: \_\_\_\_\_

$$1 \text{ Kbytes} = 1024 \text{ bytes}$$

$2^{10}$

→ 10 bit addresses

$$64 \text{ Kbytes} = 2^6 \times 2^{10}$$

$2^{16}$

→ 16 bit addresses

1 M Byte

1024 Kbytes

$$1024 \times 1024 \text{ bytes}$$

$$2^{10} \times 2^{10} \text{ bytes}$$

$2^{20}$  bytes

→ 20 bit

22 M byte

$$2^5 \times 2^{20} = 2^{25} \text{ ad}$$

1 Gbyte

$2^{30}$  bytes

$$2^6 \times 2^{30}$$

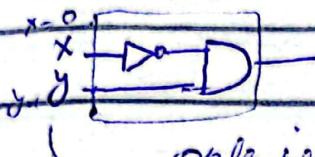
$$2^{36} = 64 \text{ GB}$$

→ 36 bit address

Date: \_\_\_\_\_

Boolean function : Answer is in Binary and  
inputs are also in Binary.

$$f_1 = \bar{x}y$$

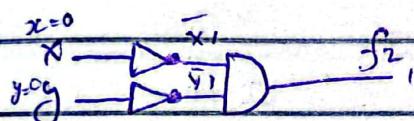


only inputs  
and output

$\bar{x}$	$y$	$\bar{x}y$	not the way
0	0	0	
0	1	0	
1	0	0	
1	1	1	

$x$	$y$	$\bar{x}y$	$f_1$
0	0	0	0
0	1	0	0
1	0	0	0
1	1	0	0

$$f_2 = \bar{x}\bar{y}$$



$x$	$y$	$f_2$
0	0	1
0	1	0
1	0	0
1	1	0

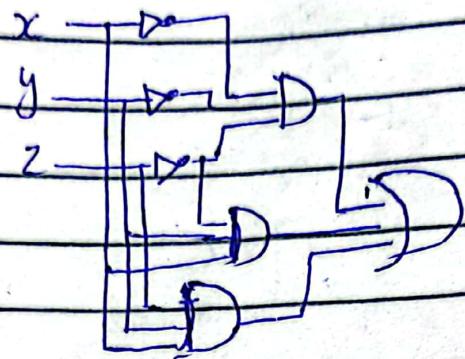
$$f_3 = \bar{x}\bar{y} + \bar{x}y$$

$x$	$y$	$f_3$
0	0	1
0	1	1
1	0	0
1	1	0

PS

Date: \_\_\_\_\_

$$f_1 = \bar{x}\bar{y}\bar{z}^{\circ\circ} + x\cdot\bar{y}\bar{z}^{\circ\circ} + \bar{x}yz^{\circ\circ}$$

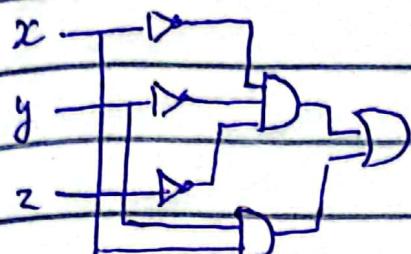


x	y	z	$f_1$
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	1

Date: \_\_\_\_\_

$f_s$

$$\bar{x} \bar{y} \bar{z} + xy$$



$$x \quad y \quad z \quad f_s$$

$$0 \quad 0 \quad 0 \quad 1$$

$$0 \quad 0 \quad 1 \quad 0$$

$$0 \quad 1 \quad 0 \quad 0$$

$$0 \quad 1 \quad 1 \quad 0$$

$$1 \quad 0 \quad 0 \quad 0$$

$$1 \quad 0 \quad 1 \quad 0$$

$$1 \quad 1 \quad 0 \quad 1$$

$$1 \quad 1 \quad 1 \quad 1$$

$$\bar{x}\bar{y}\bar{z} + x\bar{y}\bar{z} + xy\bar{z}$$

$$\bar{x}\bar{y}\bar{z} + xy(\bar{z} + z)$$

$$= \bar{x}\bar{y}\bar{z} + xy$$

$$\bar{z}(\bar{z} + z)$$

$$\bar{z}z$$

$$\begin{matrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ \hline z + \bar{z} & = & 1 \end{matrix}$$

any variable or with its complement is 1

$$z + \bar{z} = 1$$

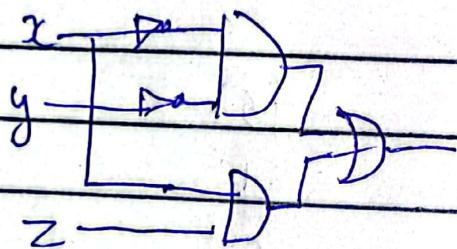
any variable and with its complement is 0

$$z \cdot \bar{z} = 0$$

Date: \_\_\_\_\_

Simplified Verilog's behaviour is same  
as unsimplified Verilog only difference

$$f_6 = \bar{x} \bar{y} + xz$$



x	y	z	$f_6$
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

: Minterms & Maxterms

Date: \_\_\_\_\_

DD

$x=0$	$\text{Min}$	$m_0$	Minterm Product
$0\ 0$	$\bar{x}\bar{y}$	$m_0$	$0\ x$
$0\ 1$	$\bar{x}y$	$m_1$	$1\ x$
$1\ 0$	$x\bar{y}$	$m_2$	
$1\ 1$	$xy$	$m_3$	
			Sum Term
$x\bar{y}$	Max	$M_0$	Maxterm Sum
$0\ 0$	$x+y$	$M_0$	$0\ x$
$0\ 1$	$x+\bar{y}$	$M_1$	$1\ x$
$1\ 0$	$\bar{x}+y$	$M_2$	
$1\ 1$	$\bar{x}+\bar{y}$	$M_3$	

Minterm Maxterm  $(A+B)'' = A' \cdot B'$   
 Complement  $(A \cdot B)' = A' + B'$

Any function can be represented as  
 Sum of Minterms

Product of Maxterms

$$\begin{aligned} z + \bar{z} &= 1 \\ z \cdot \bar{z} &= 0 \end{aligned}$$

$$f = \bar{x}\bar{y}\bar{z} + \bar{x}\bar{y}z + xy \quad (z + \bar{z}) \\ x\bar{y}\bar{z} + \bar{x}\bar{y}z + xyz + x\bar{y}\bar{z} - \cancel{xyz}$$

$$f = m_0 \quad m_1 \quad m_2 \quad m_3$$

$$f = \Sigma(0, 1, 6, 7) \quad \text{This defines } 1's$$

Both maxterms and minterms have same

Truth table

Maxterm shows 0

Minterm shows 1

Date: \_\_\_\_\_

$x_1 x_2$	$f$	$f = f_1 + f_2$	
0 0 0	1	0	
0 0 1	1	0	
0 1 0	0	1	
0 1 1	0	1	
1 0 0	0	1	
1 0 1	0	1	
1 1 0	1	0	
1 1 1	1	0	

both have  
same  
Truth table  
min and max

write minterms  
in sum of minterms

$$\bar{f}_2 = \bar{x}y\bar{z} + \bar{x}\bar{y}z + x\bar{y}\bar{z} + xy\bar{z}$$

take complements

$$(f') = (\bar{x}y\bar{z} + \bar{x}\bar{y}z + x\bar{y}\bar{z} + xy\bar{z})'$$

$$= (\bar{x} + \bar{y} + z) \cdot (\bar{x} + \bar{y} + \bar{z}) \cdot (\bar{x} + y + z) \cdot (\bar{x} + y + \bar{z})$$

$$= M_2 \cdot M_3 \cdot M_4 \cdot M_5$$

$$= \prod (2, 3, 4, 5)$$

This defines 0  
 $f' = [\bar{x}\bar{y} + xy]$        $(A+B)' = A' \cdot B'$

$$f' = (\bar{x}\bar{y})' \cdot (xy)'$$

$$= (x+y) (\bar{x}+y)$$

If in short

Find  $f_1$  &  $f_2$  write -  
then write  $f$  don't do  
anything

Date:

$$f = \bar{x}\bar{y} + x\bar{z}$$

If long

$$f = \bar{x}\bar{y}(z + \bar{z}) + x\bar{z}(y + \bar{y})$$

$$f = \bar{x}\bar{y}\bar{z} + \bar{x}\bar{y}z + x\bar{y}\bar{z} + x\bar{y}z$$

$$f = m_0 + m_1 + m_6 + m_7$$

$$f = \Sigma (0, 1, 4, 6)$$

If short  
only

$\pi(2, 3, 5, 7)$

x	y	z	f	f
0	0	0	0	0
0	0	1	1	0
0	1	0	0	1
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	1	0
1	1	1	0	1

$$\bar{f} = \bar{x}y\bar{z} + \bar{x}yz + x\bar{y}z + xy\bar{z}$$

Taking complement

$$(f)^\sim = (\bar{x}y\bar{z} + \bar{x}yz + x\bar{y}z + xy\bar{z})^\sim$$

$$f = (\bar{x} + \bar{y} + \bar{z})(x + \bar{y} + \bar{z})(\bar{x} + y + z)(\bar{x} + y + \bar{z})$$

M<sub>2</sub>, M<sub>3</sub>, M<sub>5</sub>, M<sub>7</sub>

$$f = \pi(1, 3, 5, 7)$$

Date: \_\_\_\_\_

$$f = (x+y+\bar{z})(\bar{x}+\bar{y}) \quad \begin{array}{l} \text{add } 0 \\ \bar{y} + \bar{y} = 1 \\ y \cdot \bar{y} = 0 \end{array}$$
$$= (x+y+\bar{z}) \left( \frac{\bar{x}+\bar{y}}{A} + \frac{y \cdot \bar{y}}{B \cdot C} \right)$$

$$\therefore A \cdot (B \cdot C) = (A+B) \cdot (A+C)$$

$$f = (\bar{x}+y+\bar{z}) \left( \frac{\bar{x}+\bar{y}}{M_1} + \frac{y \cdot \bar{y}}{M_2} \right) \left( \bar{x}+\bar{y}+\bar{z} \right) \left( \bar{x}+\bar{y}+z \right) \quad M_7$$

$$\pi(1, 5, 7) \quad \text{zero on } M_1, M_2, M_3$$

x	y	z	f	f'
0	0	0	1	0
0	0	1	0	1
0	1	0	1	0
0	1	1	1	0
1	0	0	1	0
1	0	1	0	1
1	1	0	1	0
1	1	1	0	1

Simply write Minterms where 1  
is present

$$f = \bar{x}\bar{y}\bar{z} + \bar{x}y\bar{z} + \bar{x}yz + x\bar{y}\bar{z} + xy$$
$$f = \sum(0, 2, 3, 4, 6)$$

Date:

$$f = (x+y+z)(\bar{y}+z)(x+\bar{z}) \\ = (x+y+z)(\bar{y}+z+x \cdot \bar{x})(x+\bar{z}+y \cdot \bar{y})$$

$$= (\overset{\circ}{x} + \overset{\circ}{y} + \overset{\circ}{z}) (\overset{\circ}{x} + \overset{\circ}{y} + \overset{\circ}{z})$$

$M_0 \quad M_2 \quad M_6 \quad M_1 \quad M_3$

$$\pi(0, 1, 2, 3, 6)$$

$$x \ y \ z \ f$$

$$0 \ 0 \ 0 \ 0$$

$$0 \ 0 \ 1 \ 0$$

$$0 \ 1 \ 0 \ 0$$

$$0 \ 1 \ 1 \ 0$$

$$1 \ 0 \ 0 \ 1$$

$$1 \ 0 \ 1 \ 1$$

$$1 \ 1 \ 0 \ 0$$

$$1 \ 1 \ 1 \ 1$$

$$f = x\bar{y}\bar{z} + x\bar{y}z + xy\bar{z}$$

$$m_4 \qquad m_5 \qquad m_7$$

$$\pi(4, 5, 7)$$

• Number system

• Complements, Subtraction using Random complement

• Gates

• Boolean functions

• Min terms & Max terms

Date:

DdD

E XOR

2004

0	0	0
0	1	1
1	0	1
1	1	0

$$\bar{x}y + \bar{z}y$$

X NOR

xoy

2 Variable

		y	
		$\bar{x}\bar{y}$	$\bar{x}y$
$\bar{x}$	$\bar{x}\bar{y}$ m <sub>0</sub>	$\bar{x}y$ m <sub>1</sub>	
y	$x\bar{y}$ m <sub>2</sub>	$xy$ m <sub>3</sub>	

2 neighbour

0	0	1
0	1	0
1	0	0
1	1	1

$$\bar{x}y + xy$$

3 Variable

		y		z		adjacent cells: which diff in 1 variable
		$\bar{x}\bar{y}$	$\bar{x}y$	$x\bar{y}$	$xy$	
		00	01	11	10	
		00	01	11	10	2
		$\bar{x}\bar{y}$	$\bar{x}y$	$x\bar{y}$	$xy$	3
						4

3 neighbour

		y		z	
		$\bar{x}\bar{y}$	$\bar{x}y$	$x\bar{y}$	$xy$
		00	01	11	10
$\bar{x}$	m <sub>0</sub>	m <sub>1</sub>		m <sub>3</sub>	m <sub>2</sub>
$\bar{x}y$	m <sub>4</sub>	m <sub>5</sub>		m <sub>7</sub>	m <sub>6</sub>

4 Variable

		y		z		w		1
		$\bar{x}\bar{y}$	$\bar{x}y$	$x\bar{y}$	$xy$	$\bar{x}\bar{y}w$	$\bar{x}yw$	
		00	01	11	10	00	01	
$\bar{x}\bar{y}$	m <sub>0</sub>	m <sub>1</sub>		m <sub>3</sub>	m <sub>2</sub>			
$\bar{x}y$	m <sub>4</sub>	m <sub>5</sub>		m <sub>7</sub>	m <sub>6</sub>			n
$x\bar{y}$	m <sub>12</sub>	m <sub>13</sub>		m <sub>15</sub>	m <sub>14</sub>			4
$xy$	m <sub>8</sub>	m <sub>9</sub>		m <sub>11</sub>	m <sub>10</sub>			3

Date: \_\_\_\_\_

Grouping only in  $2^n$

2, 4, 8, 16

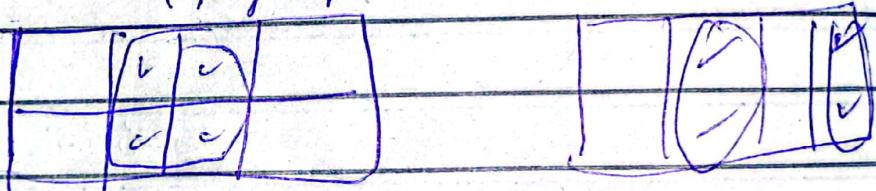
$$f = \bar{x}\bar{y}\bar{z} + \bar{x}\bar{y}z$$

$$= \bar{x}\bar{y} \\ \bar{y}\bar{z} \quad \bar{y}z \quad y\bar{z}$$

x	1	1			
y					

no of var = no of neighbors

4 neighbors 1



Rules

1. Single row or single column in grouping
2. if entire rows or entire columns  
answer is 1  $\bar{x}\bar{y}\bar{z}\bar{y}$

3. if in any grouping half rows  
or half column the answer will  
be the common diec

Date:

$$f = \bar{x}\bar{y}z + \bar{x}y\bar{z}$$

$\bar{x}\bar{y} +$  singl row half  
 $\bar{y}z +$  col

$\bar{x}$	1	2		
$x$				
	R   C	singl row as col	1x	

$$f = \bar{x} | \bar{y}$$

$$f = \bar{x}\bar{y}$$

$$f = \bar{x}\bar{y}\bar{z} + x\bar{y}\bar{z}$$

$$= \bar{y}\bar{z}$$

single row

$\bar{x}$	1			
$x$				

$$f = R | C$$

$$f = 1 | \bar{y}\bar{z}$$

$$f = \bar{y}\bar{z}$$

$$f = \bar{x}\bar{y}\bar{z} + \bar{x}yz + \bar{x}\bar{y}z + \bar{x}y\bar{z} =$$

$$\bar{xy} + \bar{xy}$$

$$\bar{y}z \quad \bar{y}z \quad yz \quad y\bar{z}$$

$\bar{x}$	1	1	1	1
$x$				

if whole column

than 1

if whole row 1

$$f = \bar{x}$$

$$f = \Sigma(0, 1, 5)$$

$$f = \bar{x}\bar{y}z + \bar{x}\bar{y}z + x\bar{y}z = \bar{x}\bar{y}(\bar{z}+z) + x\bar{y}z$$

$$= \bar{x}\bar{y} + x\bar{y}z$$

$$= \bar{x}\bar{y}(\bar{x} + xz)$$

$$A+B.C = (A+B).(A+C)$$

$$\bar{y}((\bar{x}+x).(\bar{z}+z))$$

$$\bar{y}(\bar{x}+z)$$

$$\bar{y}\bar{x} + \bar{y}z$$

$\bar{x}$	1	1		
$x$				

$$f = \bar{x}\bar{y} + \bar{y}z$$

Date: \_\_\_\_\_

	$\bar{y}z$	$y\bar{z}$	$y\bar{z}$	$y\bar{z}$
$\bar{x}$	X	1	1	1
x	1	1	1	1

$$f = \bar{x} + \bar{y}$$

$$f(w_x, y, z) = \sum 0, 1, 2, 4, 5, 6, 8$$

	$\bar{y}\bar{z}$	$\bar{y}z$	$y\bar{z}$	$y\bar{z}$
$\bar{w}\bar{x}$	1	1	1	1
$\bar{w}x$	1	1	1	1
$w\bar{x}$	1	1	1	1
$wx$	1	1	1	1

$$\bar{w}\bar{y} + \bar{w}\bar{z} + \bar{x}\bar{y}$$

Ch 3      3.1  $\rightarrow$  3.6

Solved Examples

Date:

# DLD

## K-Mapping

POS

$$r = \bar{A}\bar{B}\bar{C} + \bar{B}\bar{C}\bar{D} + \bar{A}\bar{B}\bar{C}\bar{D} + A\bar{B}\bar{C}$$

$$= \bar{A}\bar{B}\bar{C}\bar{D} + \bar{A}\bar{B}\bar{C}\bar{D} + A\bar{B}\bar{C}\bar{D}$$

$$\bar{C}\bar{D} \quad \bar{C}D \quad C\bar{D} \quad CD$$

$\bar{A}\bar{B}$	1	1		1	1
$\bar{A}B$				1	
$A\bar{B}$					
$AB$	1	1			1

SOP

$$F = BC + BD + \bar{A}CD$$

	$\bar{C}\bar{D}$	$\bar{C}D$	$C\bar{D}$	CD	
$\bar{A}B$	0	0	0	0	
$\bar{A}B$	0	0	0	0	
$A\bar{B}$	0	0	0	0	
$AB$			0		

POS

min no. of  
complement

if can be done by 3 can't go for 4

if all used  
then no.

if done by grouping by 0  
then

pairing  
unnecessary

$$\text{Ansatz } F = BC + AB + CD$$

$$F = (\bar{C} + \bar{D}) \cdot (\bar{A} + \bar{B}) \cdot (\bar{B} + C)$$

POS

Date:

$$F = (w, xy, z) = \Sigma (1, 9, 5, 6, 12, 14)$$

	$\bar{y}\bar{z}$	$\bar{y}z$	$y\bar{z}$	$yz$	
$\bar{x}x$	1			1	3
$\bar{w}w$	1	1			8
$\bar{w}x$	3	3		0	11
$\bar{w}z$		10	12	11	

10	1	1	3	2
4	5		7	6
12	3	5		14
8	9	11	10	

$$\bar{w}\bar{y}\bar{z} + \bar{w}y\bar{z} + \bar{w}yz + w.$$

1	1	1	1
1	1	1	1

SOP

$$\bar{x}\bar{z} + x\bar{y}z + wx\bar{y}$$

0	0	0	0
0	0	0	0

PDS

$$F = \bar{x}\bar{z} + w\bar{y}z - \bar{x}y + \bar{w}y =$$

$$F = (x+y) \cdot (\bar{w}+y+\bar{z}) \cdot (x+\bar{y}) + (w+\bar{y}+z)$$

## Don't care conditions

<u>Dont care</u>	<u>minterm</u>	<u>maxterm</u>
X	g	d

Replaced X

Function by D

$$F = (A, B, C) = \Sigma(1, 3, 9)$$

$$\alpha = (A, B, C) = \Sigma(5)$$

	A	B	C	F
	$\bar{B}\bar{C}$	$\bar{B}C$	$BC$	$B\bar{C}$
A	1	1	1	0
A	1	1	0	0

2 And gate

after D

$$F = \bar{A}C + A\bar{B}C$$

	A	B	C	F
	$\bar{B}\bar{C}$	$\bar{B}C$	$BC$	$B\bar{C}$
A	1	1	1	1
A	1	1	0	0

assume 1

The more bigger

group

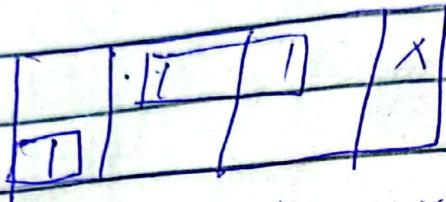
Eg: it gives more simplification

The less variables  
in  
express

Date: \_\_\_\_\_

$$F(A, B, C) = \Sigma(1, 3, 9)$$

$$d(A, B, C) = \Sigma(2)$$



assume X as 0

if X favours in grouping of actual 1's

then take it as 1

if not take it as 0

if all 1's are in group you ignore don't care

$$F(A, B, C) = \Sigma(3)$$

$$d(A, B, C) = \Sigma(2)$$



X will be taken as 1

Date: \_\_\_\_\_

$$F(A, B, C) \in \{1, 3, 7\}$$

$$\bar{F}(A, B, C) \in \{0, 6\}$$

X	1	1	
X	X	1	X

X	1	1	X
X	1	1	X

$$F =$$

X		0
0	0	X

if taken I am BOP

so we can still take any value  
in POS

X will be treated same in any case

Too Many Group and presence of X

doesn't change the answer  
in Truth table

X → variable can be treated as 0 or 1

Ch 4 Q 1

Truth Table for odd Train

First thing you want to do is understand statement

then make truth table

then function then map or simplify

Date: \_\_\_\_\_

Truth

	$x$	$y$	$z$	$F$
0	0	0	0	1
0	0	0	1	1
0	1	0	0	1
0	1	0	1	0
1	0	0	0	0
1	0	1	0	0
1	1	0	0	0
1	1	1	0	0

Function  $x\bar{y}\bar{z} + \bar{x}\bar{y}z + \bar{x}yz$

	$\bar{y}\bar{z}$	$\bar{y}z$	$y\bar{z}$	$yz$
$\bar{x}$	1	1	1	1
$x$	1	0	0	0

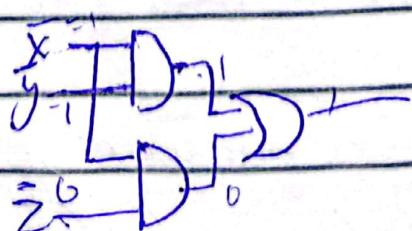
$\bar{x}\bar{y} + \bar{z}\bar{z}$

New design

$$x=0$$

$$y=0$$

$$z=1$$



Date:

# DLD

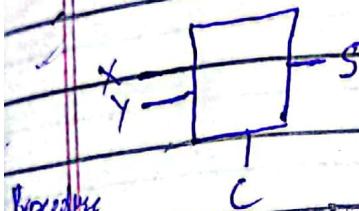
Adders

Half adders (H/A)

(H/A)

Takes 2 Bits gives Sum & carry

Takes 3 Bits gives Sum & carry



Procedure

Truth  
Function  
Simplification  
Design

Design H/A circuit

Truth Table These are functions

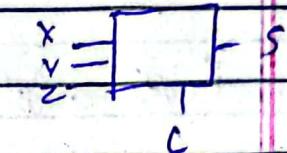
①  $x \ y \ c \ s$

0 0 0 0

0 1 0 1

1 0 0 1

1 1 1 0



$$S = x \oplus y$$

$$C = xy$$

$$x \oplus y \quad S$$

$$0 \quad S = x \oplus y$$

1 . Can be designed  
, by exclusive  
or ,

0 so alternate design

$$S = x \oplus y$$

② Simpl

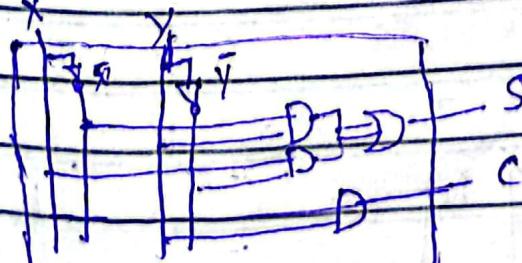
$$S = \bar{x}y + x\bar{y} \rightarrow \bar{x} \oplus y$$

$$C = xy$$



no simplification

③



④ Verify

by putting value

check if it works

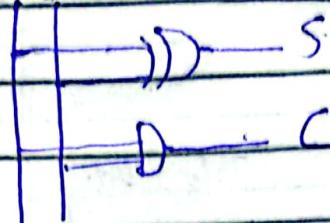
Date: \_\_\_\_\_

$$S = x \oplus y$$

$$C = xy$$

$$x \oplus y$$

Alternate 1/1/A



Full adder

x	y	z	c	s	$x \oplus y$
0	0	0	0	0	0
0	0	1	0	1	1
0	1	0	0	1	0
0	1	1	1	0	1
1	0	0	0	1	1
1	0	1	1	0	0
1	1	0	1	0	1
1	1	1	1	1	0

$$S = \bar{x}\bar{y}z + \bar{x}y\bar{z} + \bar{x}\bar{y}\bar{z} + xy\bar{z} \quad S = x \oplus y \oplus z$$

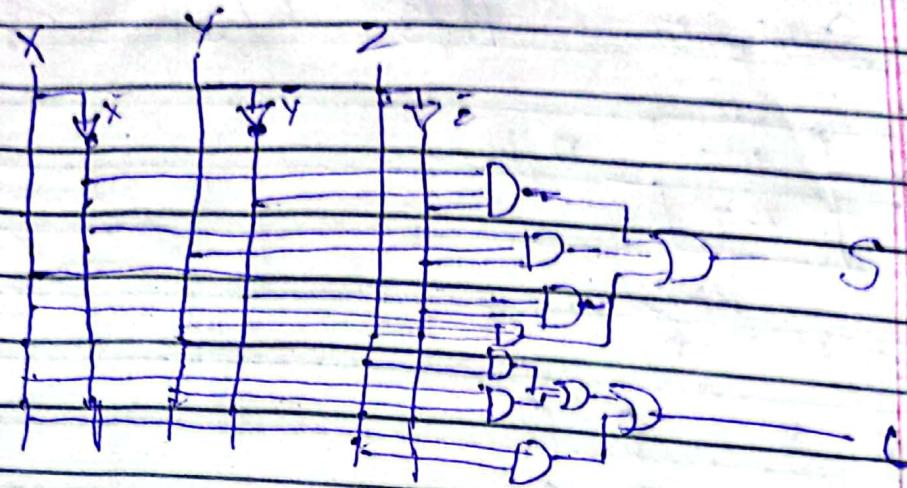
$$C = \bar{x}\bar{y}z + x\bar{y}\bar{z} + x\bar{y}z + xy\bar{z}$$

S	$\bar{y}\bar{z}$	$\bar{y}z$	$y\bar{z}$	$yz$
$\bar{x}$	1	1	0	1
x	1	0	1	0

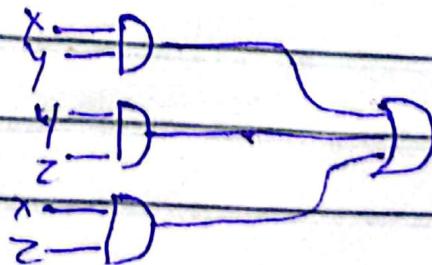
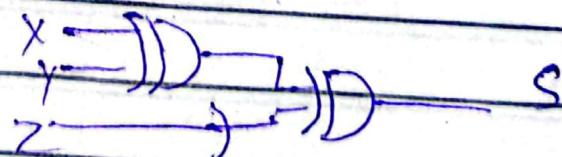
C	$\bar{y}\bar{z}$	$\bar{y}z$	$y\bar{z}$	$yz$
$\bar{x}$	1	1	1	1
x	1	0	0	0

$$C = yz + xy + xz$$

Date: \_\_\_\_\_



X	Y	Z	$x \oplus y \oplus z$
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1



Date: \_\_\_\_\_

Subtracter

H/S F/S

$$\begin{array}{r} x \\ - y \\ \hline x-y \end{array}$$

H/S      Difference

Borrow

if  $x \geq y$  no borrow

X	Y	B	D
0	0	0	0
1	0	1	1
1	0	0	1
1	1	0	0

$$B = \bar{x}y$$

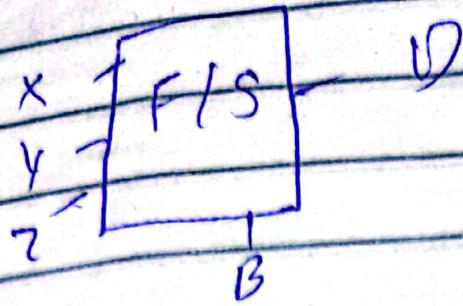
$$D = \bar{x}y + x\bar{y} +$$

$$\begin{array}{r} \bar{x} \quad y \\ \times \quad \bar{x} \\ \hline \end{array}$$

$$\bar{x} \rightarrow D \rightarrow C$$

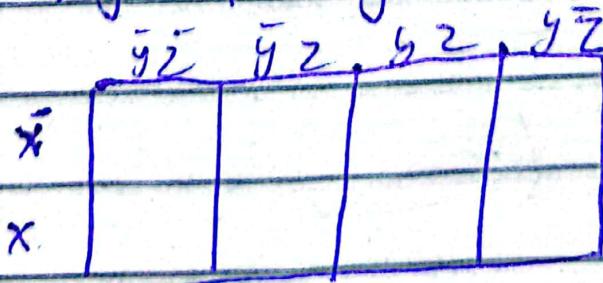
$$\bar{x} \rightarrow D \rightarrow L$$

$$\bar{x} \rightarrow D \rightarrow \bar{L}$$

$$g(x^2) \rightarrow g(u)^2$$


X	Y	Z	B	D
0	0	0	0	0
0	0	1	1	0
0	1	0	1	1
0	1	1	1	0
1	0	0	0	1
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1

$$B = \bar{x}\bar{y}z + \bar{x}y\bar{z} + \bar{x}yz + xy\bar{z}$$



## Code Converters :-

Add 3 to code the binary

Codes	BCD	Excess-3
0	0000	0011
1	0001	0100
2	0010	0101
3	0011	0110
4	0100	0111
5	0101	1000
6	0110	1001
7	0111	1010
8	1000	1011
9	1001	1100

## Design a BCD to Excess-3 code converter

Assume A, B, C, D as inputs and W X Y Z as output

Make Truth Table copper without

Function:  $W = \Sigma (5, 6, 7, 8, 9)$

can be written as three  
W X Y Z as  
independent  
functions

$X = \Sigma (1, 2, 3, 4, 9)$

$Y = \Sigma (0, 3, 4, 7, 8)$

$Z = \Sigma (0, 2, 4, 6, 8)$

have to find

don't care first  $D = \Sigma (10, 11, 12, 13, 14, 15)$

- 4 bit has 16 combination if some are not used they will be used as don't cares

$W$	$\bar{C}\bar{D}$	$\bar{C}D$	$C\bar{D}$	$CD$
$\bar{A}\bar{B}$				
$\bar{A}B$		1	1	1
$A\bar{B}$	x	x	x	x
$AB$	1	1	x	x

$$W = A + BD + BC$$

$X$	$\bar{C}\bar{D}$	$\bar{C}D$	$C\bar{D}$	$CD$
$\bar{A}\bar{B}$	1	1	1	1
$\bar{A}B$	1			
$A\bar{B}$	x	x	x	x
$AB$	1	x	x	x

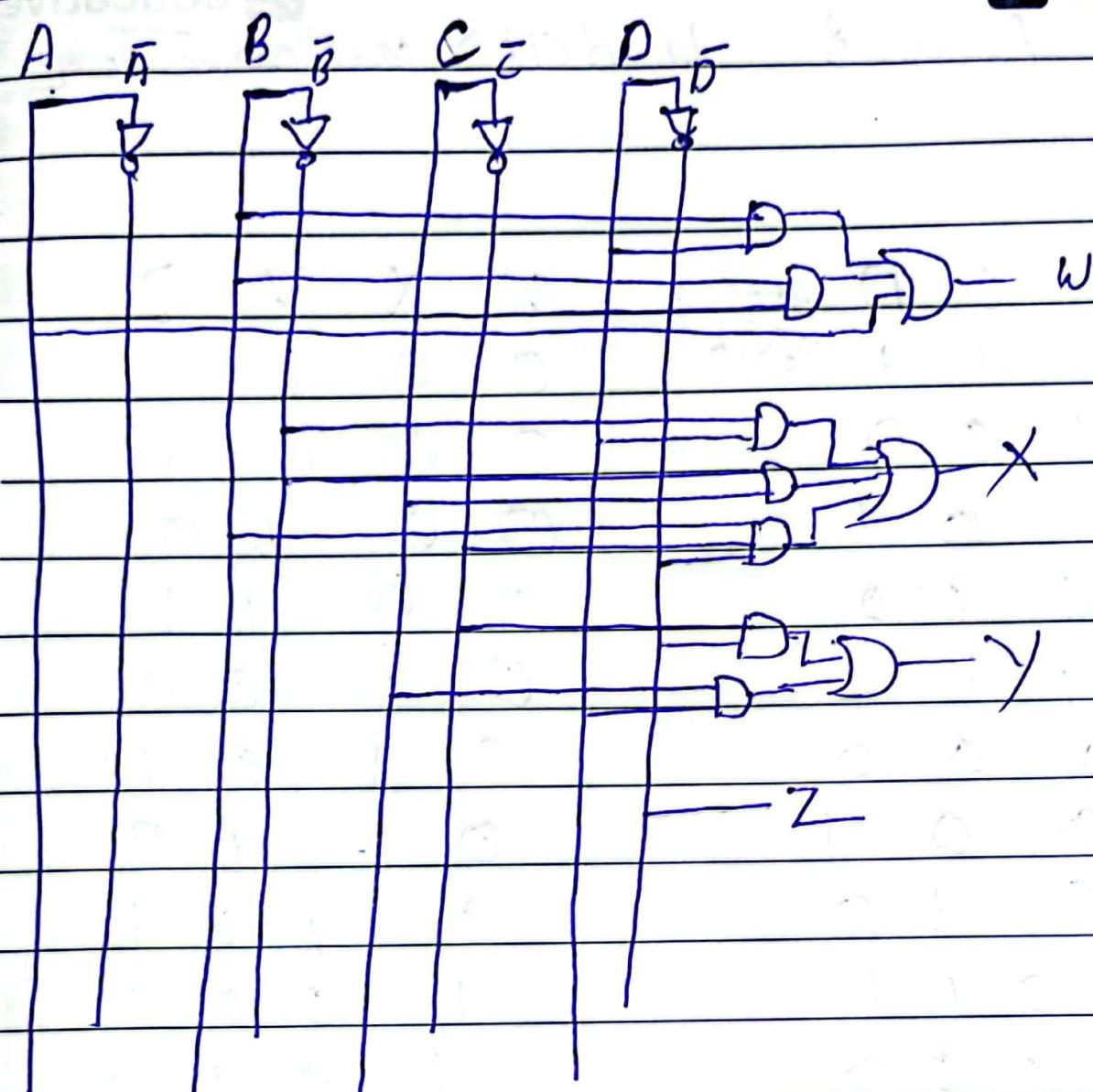
$$X = \bar{B}D + \bar{B}C + BC\bar{D}$$

$Y$	$\bar{C}\bar{D}$	$\bar{C}D$	$C\bar{D}$	$CD$
$\bar{A}\bar{B}$	1	.	1	
$\bar{A}B$	1		1	
$A\bar{B}$	x	x	x	x
$AB$	1	x	0	x

$Z$	$\bar{C}\bar{D}$	$\bar{C}D$	$C\bar{D}$	$CD$
$\bar{A}\bar{B}$	1			1
$\bar{A}B$	1			1
$A\bar{B}$	x	x	x	x
$AB$	1	x	x	x

$$Z = \bar{C}D + CD$$

$$Y = \cancel{\bar{C}D} - \bar{D}$$



# Design Excess 3 to BCD code converter

points from input

	A	B	C	D	W X Y Z
03	0	0	1	1	0 0 0 1
04	0	1	0	0	0 0 0 1
05	0	1	0	1	0 0 1 0
06	0	1	1	0	0 0 1 1
07	0	1	1	1	0 1 0 0
08	1	0	0	0	0 1 0 1
09	1	0	0	1	0 1 1 0
10	1	0	1	0	0 1 1 1
11	1	0	1	1	1 0 0 0
12	1	1	0	0	1 0 0 1

$$W = \Sigma(18, 12)$$

$$X = \Sigma(7, 8, 9, 10)$$

$$Y = \Sigma(5, 6, 9, 10)$$

$$Z = \Sigma(4, 6, 8, 10, 12)$$

$$D = \Sigma(0, 1, 2, 13, 14, 15)$$

m 0 0 0 0

n 0 0 0 1

o 0 0 1 0

p 0 0 1 1

q 0 1 0 0

r 0 1 0 1

s 0 1 1 0

t 0 1 1 1

u 1 0 0 0

v 1 0 0 1

w 1 0 1 0

x 1 0 1 1

y 1 1 0 0

z 1 1 0 1

aa 1 1 1 0

ab 1 1 1 1

~~8 + 2 = 1~~

2nd half on      1st half on

	8	+ 4	- 2	- 1	2	4	2	1
	0	0	0	0	0	0	0	0
	1	0	1	1	1	0	0	0
	2	0	1	1	0	0	0	1
	3	0	1	0	1	0	0	1
	4	0	1	0	0	0	1	0
	5	1	0	1	1	1	0	1
	6	1	0	1	0	1	1	0
	7	1	0	0	1	1	0	1
	8	1	0	0	0	1	1	0
	9	1	1	1	1	1	1	1

Design the following using NAND gates only

$$F(x, y, z) = \bar{x}\bar{y}\bar{z} + \bar{x}\bar{y}z + xy\bar{z} + xy\bar{y}$$

$$(\bar{x} + \bar{y}) = (\bar{x}\bar{y})^{-1}$$

Step 1: Simplify using SO

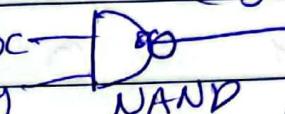
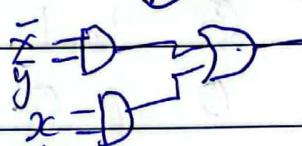
$$\bar{y}\bar{z} \quad \bar{y}z \quad y\bar{z} \quad y\bar{y}$$

$\bar{x}$	1	1		
$x$			1	1



$$(xy) = \bar{x} + \bar{y}$$

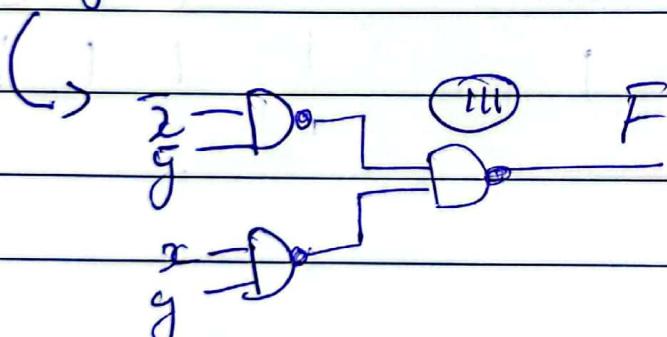
$$F = \bar{x}\bar{y} + xy$$



$$\bar{y} = D \quad \bar{x} = D$$

$$x = D \quad y = D$$

invert OR = NAND



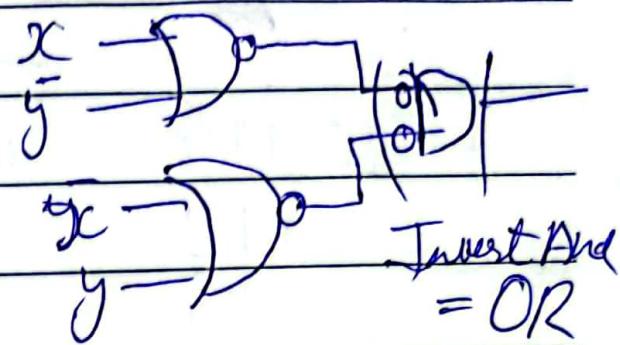
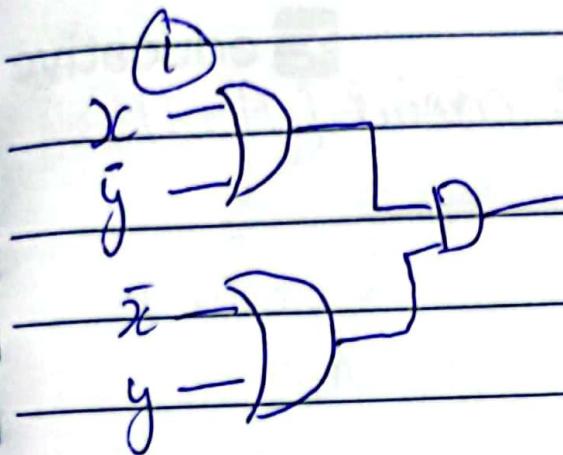
By NOR Have to convert to POS

1	1	0	0
0	0	1	1

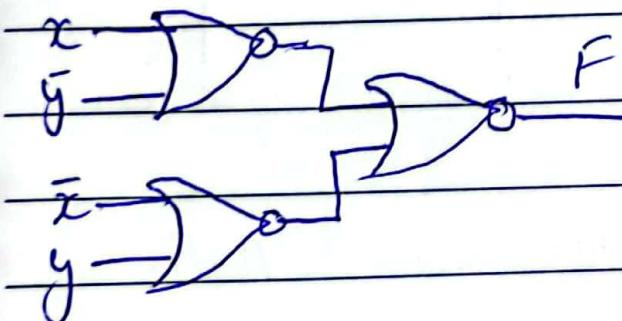
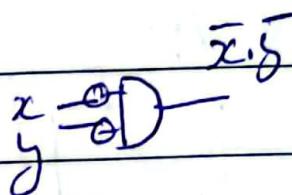
$$F = \bar{x}\bar{y} + x\bar{y}$$

$$F = (\bar{x} + \bar{y}) \cdot (\bar{x} + y)$$

3 steps have to do this



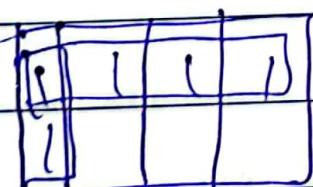
(III)



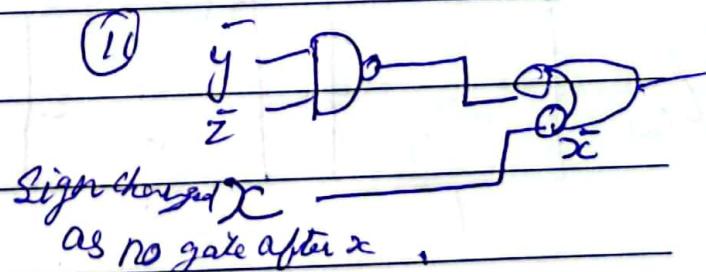
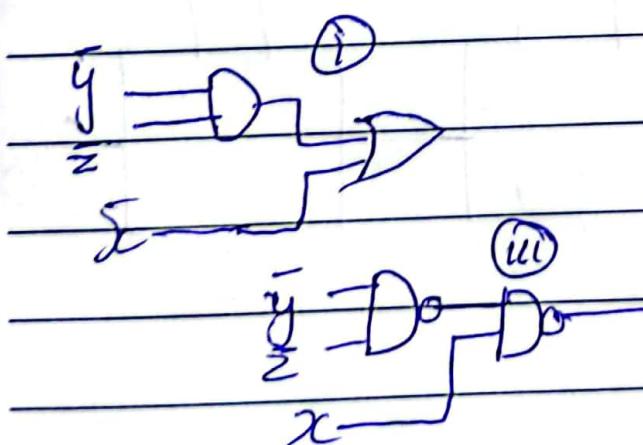
$$(x+y) = \bar{\bar{x}}\bar{\bar{y}}$$

If  $\Sigma 0, 1, 2, 3, 4$

Have to  
do the  
steps

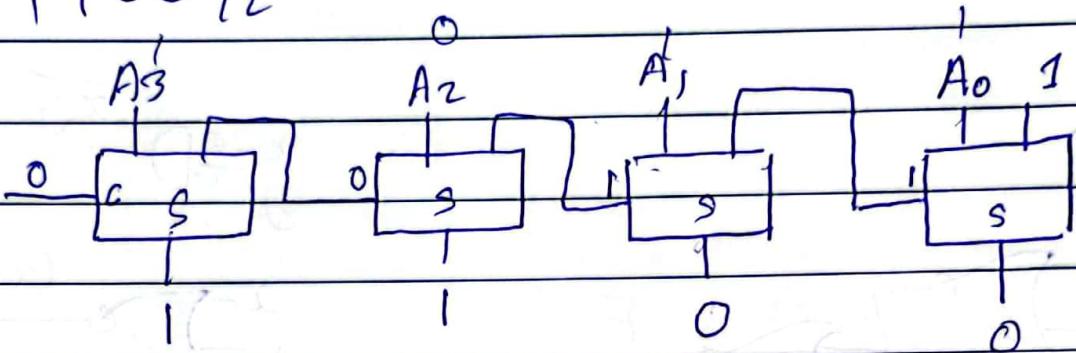


$$F = \bar{y}\bar{z} + \bar{x}$$



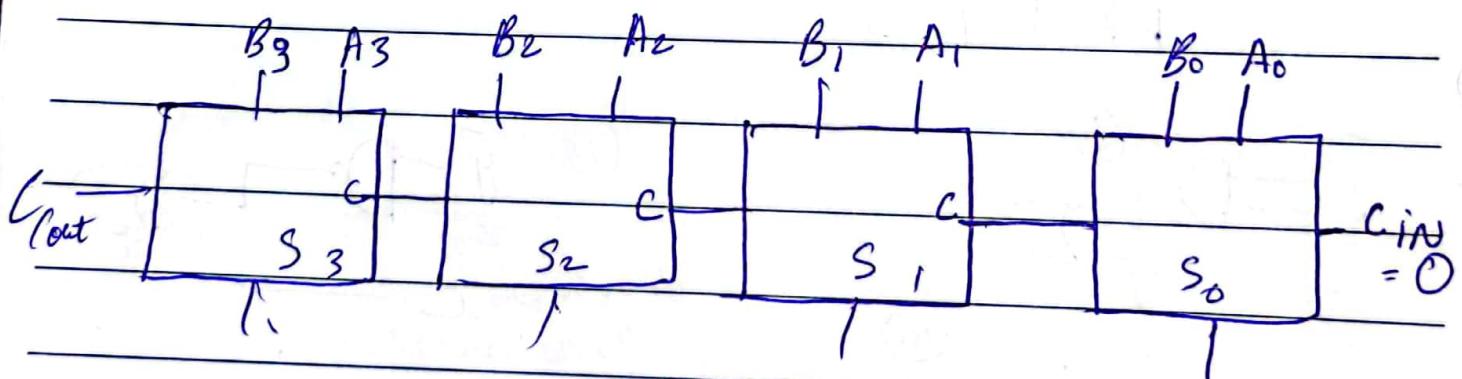
Design a 4 bit increment circuit ( $A + 1$ )

$$\begin{array}{r}
 0011 \\
 + 1 \\
 \hline
 1100
 \end{array} \quad \text{u H/A} \quad A_3 \ A_2 \ A_1 \ A_0$$



Design a 4 bit Binary adder circuit  $A+B$

$$\begin{array}{r}
 0110 \\
 + 0011 \\
 \hline
 1001
 \end{array} \quad \text{4 F/A}$$



$A+B$  And  $A-B$  have 7 things common

4 F/A

If  $C_{IN} = 0$

educative

Design a 4 bit binary subtractor ( $A-B$ )

$2^3$  complement

Invert  $2^3$  complement

$A + (-B)$

$A + (\bar{B} + 1)$

$\underline{+1}$

$A$   $2^3$  comp

$B = 1011$

$B_{Dex} = 0100$

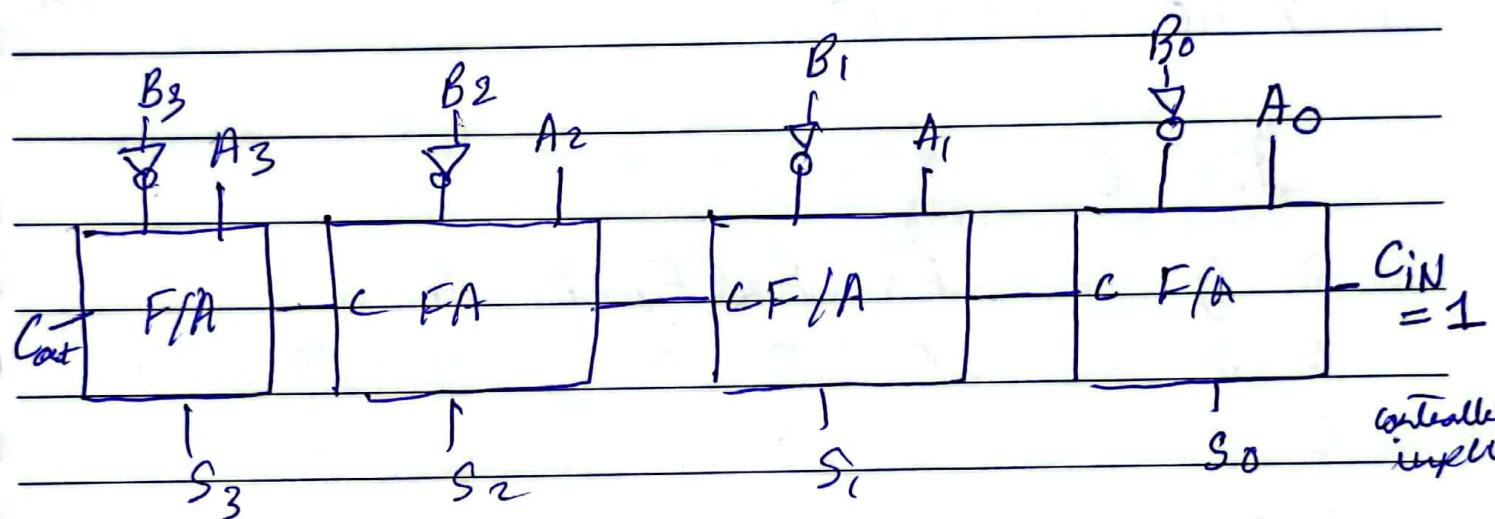
$\underline{+1}$

$2^3$

$A = A_3 \ A_2 \ A_1 \ A_0$

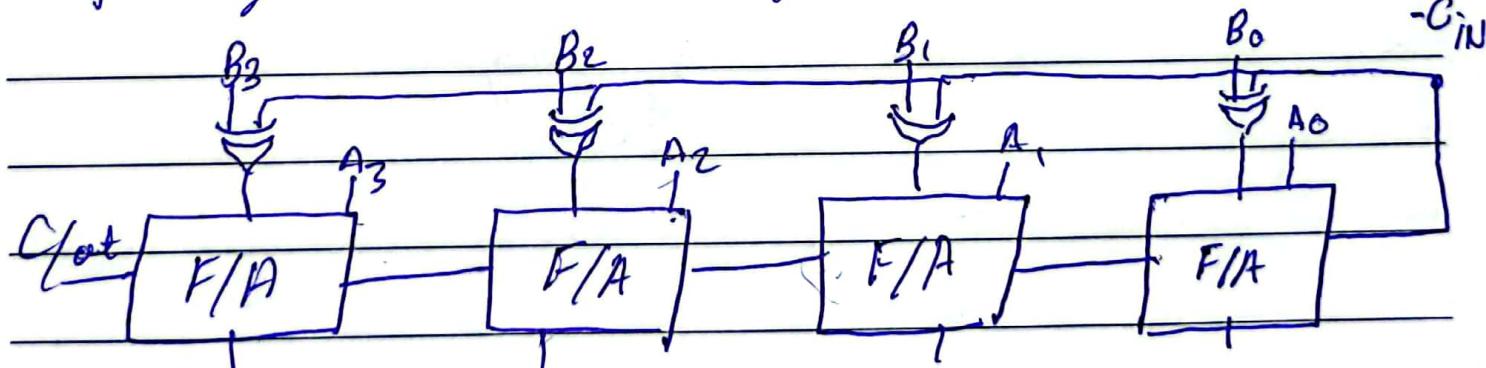
$B = \bar{B}_3 \ \bar{B}_2 \ \bar{B}_1 \ \bar{B}_0$

$\underline{+1}$



If design 4 bit Adder / Subtractor

$C_{IN} = 0$  add  
 $C_{IN} = 1$  sub



$$B \xrightarrow[C_{IN}=0]{10} \underline{\underline{10}} - \underline{\underline{10}}$$

$$B \xrightarrow[C_{IN}=1]{10} \underline{\underline{10}} 01$$

2bit

3<sup>se</sup> multiply

x y

How many outputs

0' 6

Multiply by largest number

0 1

$$\begin{array}{r} 3 \\ \times 3 \\ \hline \end{array}$$

1 0

To store 9

1 1 3

We have to have 4  
box

$$3 \times 6 = 18$$

$$11 \times 110 = 110010$$

2bit 6

x y

F<sub>9</sub> F<sub>3</sub> F<sub>2</sub> F<sub>1</sub> F<sub>0</sub>

0 0

0 0 0 0 0  $\bar{x}y + xy$

0 1

0 0 1 1 0

1 0

0 1 1 0 0

1 1

1 0 0 1 0

$$\begin{array}{l} F_2 \\ x \oplus y \\ F_1 = y \end{array}$$

Your work

solved ex

numericals

Numeralsystem

Complements

Subtractor from complements

gates

Boolean function

Minterms / Maxterms

And converses

(all variables) Sum of Minterms  $\rightarrow$  product of max

SOP  $\rightarrow$  POS

K-Mapping SOP / POS

Don't cares

Adders / Subtractor

Code converter

NAND / NOR

CH $\Rightarrow$ 3

4.1, 4.2, 4.3, 4.4, 4.10, 4.11.

4.13, 4.14