

For hierarchy of shapes discussed in class, assume Rectangle class has a method draw given below. Write down the similar methods for square and triangle classes. [Note: data members of rectangle class are point2d topleft, int length, int width and that of triangle are v1, v2 and v3 of type point2d]

```
void draw()
{
    point2d p1(this->topleft);
    point2d p2(this->topleft.getx(), this->topleft.gety()+this->length);
    point2d p3(this->topleft.getx()+this->width, this->topleft.gety());
    point2d p4(this->topleft.getx()+this->width,
               this->topleft.gety()+this->length);

    drawline(p1, p2);
    drawline(p1, p3);
    drawline(p2, p4);
    drawline(p3, p4);
}
```

Consider following description type **matrix**, describe class **squarematrix** inheriting from class matrix. The **squarematrix** class should reuse maximum of the matrix class functionality and may override or extends it. [Hint: it may override the transpose method with an efficient one; it may have methods for determinant and symmetric tests, etc]

```
class matrix
{
    protected:
        int rows, cols;
        double **data;
    public:
        matrix(); // 0,0 for rows and columns
        matrix(int, int); // rows and columns
        matrix(const matrix &); //copy constructor
        virtual ~matrix();
        matrix operator=(const matrix &);
        bool operator==(const matrix &);
        bool operator!=(const matrix &);
        overloading of arithmetic operators
        overloading of input and output operators
        virtual matrix transpose() const;
};
```

Using polymorphism, you are required to implement the inheritance hierarchy shown in figure to compute percent marks of various types of **Students**.

There is one base class (**Student**) to store common data, and three derived classes that divide the set of students into three categories: English students (**EngStudent**), Computer Science students (**CompStudent**), and Math students (**MathStudent**). All the data members of the **Student** class should be declared as *protected*. Note that the member variables of each of the three derived classes are not shown in the above class diagram. Each derived class will have appropriate number of *private* data members to store the marks of different assessments applicable for a particular student. Assessments and their weightages for the three categories of students are as follows:

- **English** – Attendance = 10%, Report = 30%, Midterm = 30%, Final Exam = 30%
- **Computer Science** – Project = 25%, Midterm = 35%, Final Exam = 40%
- **Math** – Quiz Average* = 25%, Homeworks = 25%, Final Exam = 50%

Note the following important points:

1. Student class must define float percentMarks() as pure virtual
2. You may have to create a class ExamSys to aggregate Students
3. You MUST have to write driver code (or main function) for sufficient hard coded student's data

