

GIFT School of Engineering and Applied Sciences

Fall 2020

CS-124: Introduction to Programming - Lab

Lab-14 Manual Solutions

Methods and Strings

Reference: Sections 2.9 and 9.3 (Textbook)

Task #1: Using Strings and Methods

In this task, you are being asked to write methods that manipulate String objects in Java.

Write a method that returns the count of the number of space characters that appear in the String object **str**.

You may use the following header for this method:

public static int countSpaceCharacter(String str)

NOTE: You may use any class **String** methods.

- You may use a static method **Character.isWhitespace(char c)** that returns **true** if **c** is a whitespace.
- You may use the String **charAt(index)** method to get a character at an **index** from a String object.
- You may use the String length () method to get number of character in a String object.
- Use both methods in a loop to count all space characters.
- 1. Create a program called **StringMethodsLab14.java** and add this method in this class.
- 2. Use a **Scanner** object for the String arguments input.
- 3. Call the method with appropriate String arguments.
- 4. Display appropriate messages based on the returned values.

```
import java.util.Scanner;
public class StringMethodsLab14A{
  public static int countSpaceCharacter(String str) {
       int strLength = str.length();
       int count = 0;
       for (int i = 0; i < strLength; ++i) {
            char aCharacter = str.charAt(i);
            if (Character.isWhitespace(aCharacter)) {
                  ++count;
            }//if
       }//for
       return count;
  }//countSpaceCharacter()
  public static void main (String [] args) {
       Scanner input = new Scanner(System.in);
       System.out.print("Enter a string: ");
       String word = input.nextLine();
       int count = countSpaceCharacter(word);
       System.out.println(count + " spaces.");
  }//main
}//class
```

Task #2: Using Strings and Methods

In this task, you are being asked to write methods that manipulate String objects in Java.

Write a method that returns the count of the number of digits that appear in the String object str. A digit can be any one from 0 to 9.

You may use the following header for this method:

```
public static int countDigits(String str)
```

NOTE: You may use any class **String** methods.

- You may use a static method **Character.isDigit(char c)** that returns **true** if **c** is a digit.
- You may use the String **charAt(index)** method to get a character at an **index** from a String object.
- You may use the String length () method to get number of character in a String object.
- Use both methods in a loop to count all digits.
- 1. Add this method to the **StringMethodsLab14.java** class.
- 2. Use a **Scanner** object for the String arguments input.
- 3. Call the method with appropriate String arguments.
- 4. Display appropriate messages based on the returned values.

```
import java.util.Scanner;
public class StringMethodsLab14B{
     public static int countDigits(String str){
          int strLength = str.length();
          int count = 0;
          for (int i = 0; i < strLength; ++i){</pre>
               char aCharacter = str.charAt(i);
               if (Character.isDigit(aCharacter)){
                    ++count;
               }//if
          }//for
          return count;
     }//countDigits()
     public static void main (String [] args){
          Scanner input = new Scanner(System.in);
          System.out.print("Enter a string: ");
          String word = input.nextLine();
          int count = countDigits(word);
          System.out.println(count + " digits.");
     }//main
}//class
```

Task #3: Using Strings and Methods

In this task, you are being asked to write methods that manipulate String objects in Java.

Write a method that returns the count of the number of lowercase characters that appear in the String object str. A lowercase character can be any one from **a** to **z**.

You may use the following header for this method:

public static int countLowercaseCharacters(String str)

NOTE: You may use any class **String** methods.

- You may use a static method **Character.isLowerCase(char c)** that returns **true** if **c** is a lowercase character.
- You may use the String **charAt(index)** method to get a character at an **index** from a String object.
- You may use the String length () method to get number of character in a String object.
- Use both methods in a loop to count all digits.
- 1. Add this method to the **StringMethodsLab14.java** class.
- 2. Use a **Scanner** object for the String arguments input.
- 3. Call the method with appropriate String arguments.
- 4. Display appropriate messages based on the returned values.

```
import java.util.Scanner;
public class StringMethodsLab14C{
  public static int countLowercaseCharacters(String str){
       int strLength = str.length();
       int count = 0;
       for (int i = 0; i < strLength; ++i){</pre>
            char aCharacter = str.charAt(i);
            if (Character.isLowerCase(aCharacter)) {
                  ++count;
            }//if
       }//for
       return count;
  }//countLowercaseCharacters()
  public static void main (String [] args) {
       Scanner input = new Scanner(System.in);
       System.out.print("Enter a string: ");
       String word = input.nextLine();
       int count = countLowercaseCharacters(word);
       System.out.println(count + " lower case characters.");
  }//main
}//class
```

Task #4: Using Strings and Methods

In this task, you are being asked to write methods that manipulate String objects in Java.

Write a method that searches for a target string in a given source String argument. If the target string is found, it returns the index of the starting character of the target string. If the target string is not found, returns -1.

You may use the following header for this method:

```
public static int searchString(String source, String target)
```

For example:

```
int index = searchString("Education", "cat");
```

searches for the string cat from the string Education.

- 1. Add this method to the **StringMethodsLab14.java** class.
- 2. Use a **Scanner** object for the both String arguments input.
- 3. Call the method with appropriate String arguments.
- 4. Display appropriate messages based on the returned values.

```
import java.util.Scanner;

public class StringMethodsLab14D{

   public static int searchString(String source, String target) {
        return source.indexOf(target);
   }//searchString()

   public static void main (String [] args) {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter the source string: ");
        String source = input.nextLine();
        System.out.print("Enter the target string: ");
        String target = input.nextLine();
```

```
int index = searchString(source, target);
       if (index < 0) {
            System.out.println("The string \"" + target +"\"
was not found in \"" + source + "\"");
       else{
            System.out.println("The index of \"" + target
+"\" in \"" + source + "\" is " + index);
       }//if
  }//main
}//class
```

Task #5: Using Strings and Methods

In this task, you are being asked to write methods that manipulate String objects in Java.

Write a method that accepts a String object as an argument and displays its contents backward. For instance, if the string argument is "gravity" the method should display "ytivarg". Demonstrate the method in a program that asks the user to input a string and then passes it to the method.

You may use the following header for this method:

```
public static void displayBackwards(String str)
```

- 1. Create a program called **StringBackwardsLab14.java** class.
- 2. Use a **Scanner** object for the String arguments input.
- 3. Call the method with appropriate String arguments.
- 4. Display appropriate messages.

```
import java.util.Scanner;

public class StringBackwardsLab14{

  public static void displayBackwards(String str){
     int strLength = str.length();

     for (int i = strLength - 1; i >= 0; --i){
                System.out.print(str.charAt(i));
        }//for
    }//displayBackwards()

  public static void main (String [] args){
        Scanner input = new Scanner(System.in);
        System.out.print("Enter a string: ");
        String word = input.nextLine();

        displayBackwards(word);

    }//main
}//class
```

Task #6: Using Strings and Methods

In this task, you are being asked to write methods that manipulate String objects in Java.

Write a method that accepts a String object as an argument and returns the number of words it contains. For instance, if the argument is "Four score and seven years ago" the method should return the number 6.

Demonstrate the method in a program that asks the user to input a string and then passes it to the method. The number of words in the string should be displayed on the screen.

You may use the following header for this method:

```
public static int countNumberOfWords(String str)
```

- 1. Create a program called **StringWordsCountLab14.java** class.
- 2. Use a **Scanner** object for the String arguments input.
- 3. Call the method with appropriate String arguments.
- 4. Display appropriate messages based on the returned values.

```
public static void main (String [] args) {
       Scanner input = new Scanner(System.in);
       System.out.print("Enter a string: ");
       String word = input.nextLine();
       int count = countNumberOfWords(word);
       System.out.println(count + " words.");
  }//main
}//class
```

Task #7: Using Strings and Methods

In this task, you are being asked to write methods that manipulate String objects in Java.

Write a method that accepts a String object as an argument and returns the number of vowels it contains. A vowel is any one of **a**, **e**, **i**, **o**, **u**.

Demonstrate the method in a program that asks the user to input a string and then passes it to the method. The number of vowels in the string should be displayed on the screen.

You may use the following header for this method:

```
public static int countNumberOfVowels(String str)
```

- 1. Create a program called **StringVowelsCountLab14.java** class.
- 2. Use a **Scanner** object for the String arguments input.
- 3. Call the method with appropriate String arguments.
- 4. Display appropriate messages based on the returned values.

```
import java.util.Scanner;
public class StringVowelsCountLab14{
  public static int countNumberOfVowels(String word) {
       int wordLength = word.length();
       word = word.toLowerCase();
       int count = 0;
       for (int i = 0; i < wordLength; ++i){</pre>
             int character = word.charAt(i);
             if (character == 'a' || character == 'e' ||
character == 'i' || character == 'o' || character == 'u' ||
character == 'y'){
                  ++count;
             }//if
       }//for
       return count;
  }//countNumberOfVowels()
```

```
public static void main (String [] args){
       Scanner input = new Scanner(System.in);
       System.out.print("Enter a string: ");
       String word = input.nextLine();
       int count = countNumberOfVowels(word);
       System.out.println(count + " vowels.");
  }//main
}//class
```

Task #8: Using Strings and Methods

In this task, you are being asked to write methods that manipulate String objects in Java.

Imagine you are developing a software package for Amazon.com that requires users to enter their own passwords. Your software requires that users' passwords meet the following criteria:

- The password should be at least six characters long.
- The password should contain at least one uppercase and at least one lowercase letter.
- The password should have at least one digit.

Write a method that verifies that a password meets the stated criteria. Demonstrate the method in a program that allows the user to enter a password and then displays a message indicating whether it is valid or not.

You may use the following header for this method:

```
public static void verifyPassword(String password)
```

For example:

```
verifyPassword("HelloWorld123");
```

should display:

Password length: 13 Uppercase letters: 2 Lowercase letters: 8

Digits: 3

Password Verified.

If the password string does not meet any one of the above criteria, the method should display:

```
Password Not Verified!
```

NOTE: You may use any class **String** methods.

HINTS:

• You may use a static method Character.isLowerCase(char c) that returns true if c is a lowercase character. Similarly, you may use Character.isUpperCase(char c) that returns true if c is an uppercase character.

- 1. Create a program called **StringPasswordVerifierLab14.java** class.
- 2. Use a **Scanner** object for the String arguments input.
- 3. Call the method with appropriate String arguments, both for valid and invalid passwords.
- 4. Display appropriate messages.

```
import java.util.Scanner;
public class StringPasswordVerifierLab14{
  public static void verifyPassword(String password) {
       int passwordLength = password.length();
       int lowerCaseCount = 0;
       int upperCaseCount = 0;
       int digitCount = 0;
       for (int i = 0; i < passwordLength; ++i){</pre>
            char aCharacter = password.charAt(i);
            if (Character.isLowerCase(aCharacter)) {
                  ++lowerCaseCount;
            else if (Character.isUpperCase(aCharacter)){
                  ++upperCaseCount;
            else if (Character.isDigit(aCharacter)) {
                  ++digitCount;
            }//if
       }//for
       if (passwordLength >=6 && lowerCaseCount >=1 &&
upperCaseCount >=1 && digitCount >=1) {
            System.out.println("Password length: " +
passwordLength);
            System.out.println("Uppercase letters: " +
upperCaseCount);
            System.out.println("Lowercase letters: " +
lowerCaseCount);
            System.out.println("Digits: " + digitCount);
            System.out.println("\nPassword Verified.");
       }
```

```
else{
            System.out.println("Password Not Verified.");
       }//if
  }//verifyPassword()
  public static void main (String [] args){
       Scanner input = new Scanner(System.in);
       System.out.print("Enter the password: ");
       String password = input.next();
       verifyPassword(password);
  }//main
}//class
```

Task #9: Using Strings and Methods

In this task, you are being asked to write methods that manipulate String objects in Java.

Write a program that asks the user to enter a series of single digit numbers with nothing separating them. The program should display the sum of all the single digit numbers in the string. For example, if the user enters 2514, the method should return 12, which is the sum of 2, 5, 1, and 4.

You may use the following header for this method:

```
public static int sumStringDigits(String str)
```

NOTE: You may use any class **String** methods.

- You may use a static method **Character.getNumericValue(char c)** that returns the **int** value of the character **c**.
- 1. Create a program called **StringDigitsSumLab14.java** class.
- 2. Use a **Scanner** object for the String arguments input. Make sure to input only digits as the argument.
- 3. Call the method with appropriate String arguments.
- 4. Display appropriate messages.

```
import java.util.Scanner;

public class StringDigitsSumLab14{

  public static int sumStringDigits(String str){
    int strLength = str.length();
    int sum = 0;

    for (int i = 0; i < strLength; ++i){
        char aCharacter = str.charAt(i);
        sum += Character.getNumericValue(aCharacter);
    }//for
    return sum;
}//sumStringDigits()</pre>
```

```
public static void main (String [] args){
       Scanner input = new Scanner(System.in);
       System.out.print("Enter a string: ");
       String word = input.nextLine();
       int sum = sumStringDigits(word);
       System.out.println("The sum of digits in the string
\"" + word + "\" is " + sum);
  }//main
}//class
```