Project Tasks

Task 1

1. techniques and methods for gathering and analysing user feedback
2. 2 websites similar to community portal
    1. Visit
    2. Use
    3. record your experiences.
    4. **general user response from one other user**

Task 6

1. Wireframes
2. Persona

Task 5

1. Create the steps in User Interaction process for various scenario.
2. Create a flow chart for user interaction.

Task 7

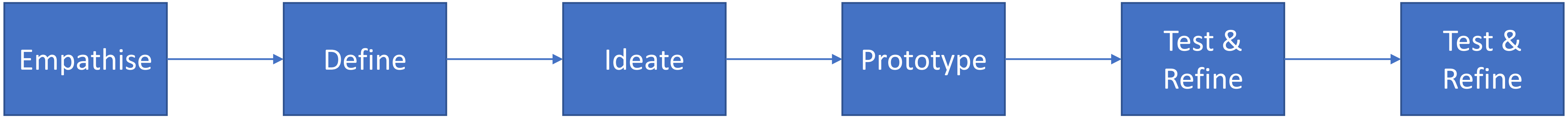
1. Create a Prototype for the proposed system, with at least 5 screens

Task 4

Develop & document 3 metrics to measure the user experience

Task 7

Get the user response (Mentor) and classify them to various types **using hieuristics**



Task 2

1. Discuss, study and analyse the user experience based on the observations
2. Study the experience for 2 to 3 scenarios

Task 3

Identify the performance levels and gaps between user experience in the study & desired user experience.

Task 8

1. Demonstrate and let the users give feedback on prototype
2. document them
3. Make suggestions to improve the user experience (**using hieuristics**)
4. implement them in the prototype

Task 9

1. Create Usability tests and execute the usability tests with a user
2. Get the users use the modified prototype
3. Gather feedback and measure its technical viability and effectiveness

Task 1 & Task 6

1. Techniques & methods to gather & analyse user feedback

< write 2 – 3 pointers with explanation>

2. Website 1: *<name of website 1>*

Experience: <write your own opinion/experience with the website>

add screenshots

<friend name>'s experience: <write your friend's opinion/experience with the website>

Website 2: *<name of website 2>*

Experience: <write your own opinion/experience with the website>

add screenshots

<friend name>'s experience: <write your friend's opinion/experience with the website>

Task 2

	Name of Website 1	Name of Website 2
Search	<add your experience/opinion on the UI UX> with screenshots	
Reset password		
…		

1. Registration
2. Login
3. Reset password
4. Search
5. Update profile

Any 3 of the 5 scenarios

Task 3

1. Registration
2. Login
3. Reset password
4. Search
5. Update profile

Any 3 of the 5 scenarios

Name of Website 1

	Desired Performance	Name of **Website 1** performance	Gap
Search	20s	15s	5s
Reset password	90s	100s	-10s
…	45s		

Desired – actual
+ve → lesser time taken
-ve → more time taken

Name of Website 2

	Desired Performance	Name of **Website 2** performance	Gap
Search	20s	20s	0
Reset password	90s	50s	40s
…	45s		

Analysis

<add your analysis on the difference in gap between website 1 and website 2 for the same scenario>

Wireframe

From Assignment 1 + 4 more scenarios

Persona

From Assignment 1

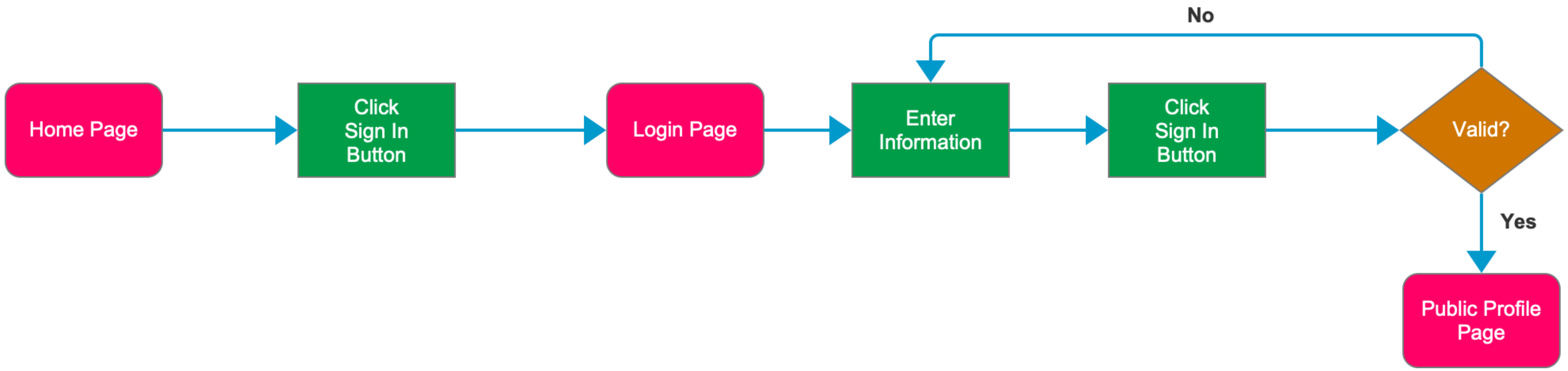
Task 5

Scenario 3: Login

Interaction Process

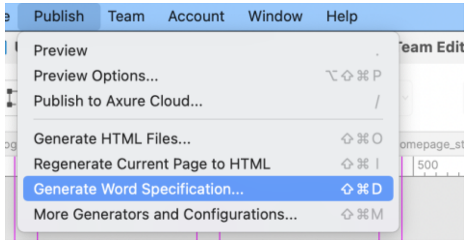
From Portal Home Page:

1. User clicks on the 'Sign In' button and reaches the Login Page.
2. User is required to key in the required information (Login ID and password) and click on 'Sign in' button.
3. If user forgot password, user can click on 'Forgot your password?' link and will be brought to the forgot password page.
4. Upon clicking on the 'Sign In' button, validation checks will be performed and error messages will be prompted to the user if any of the required information is missing.



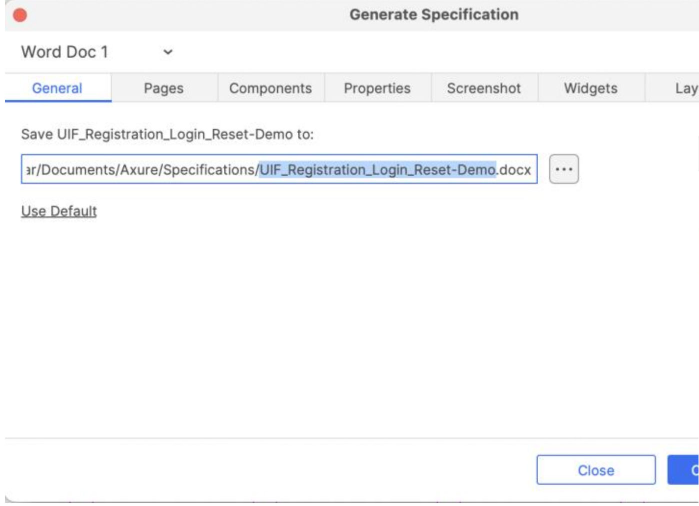
Task 7

Go to Publish > Generate Word Specification…



Publish
Team
Account
Window
Help
Preview
Preview Options… ⌥⇧⌘P
Publish to Axure Cloud… /
Generate HTML Files… ⇧⌘O
Regenerate Current Page to HTML ⇧⌘I
Generate Word Specification… ⇧⌘D
More Generators and Configurations… ⇧⌘M

Choose the location > Rename the .docx file to your preference



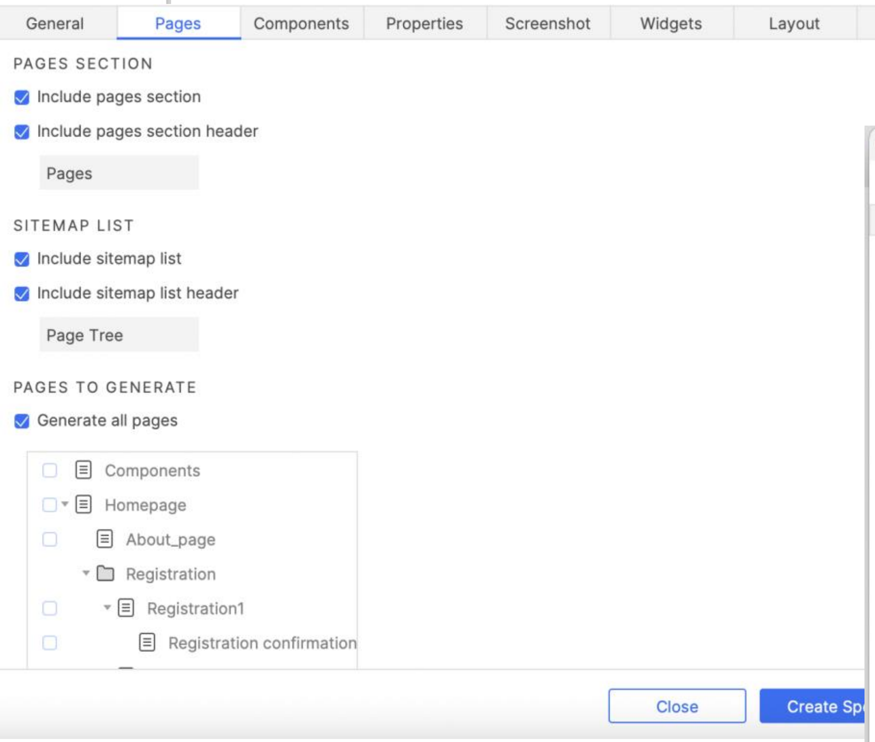
Generate Specification

Word Doc 1

Save UIF_Registration_Login_Reset-Demo to:

ar/Documents/Axure/Specifications/UIF_Registration_Login_Reset-Demo.docx

Choose the pages to generate word specs



PAGES SECTION

☑ Include pages section

☑ Include pages section header

Pages

SITEMAP LIST

☑ Include sitemap list

☑ Include sitemap list header

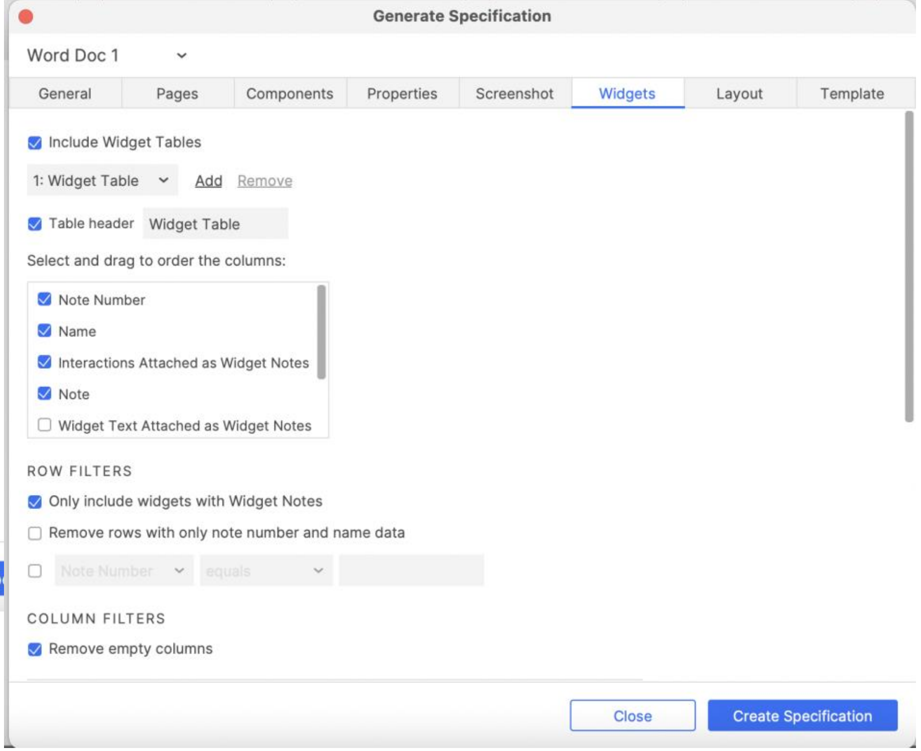
Page Tree

PAGES TO GENERATE

☑ Generate all pages

- □ Components
- □ Homepage
  - □ About_page
  - Registration
    - □ Registration1
      - □ Registration confirmation

Choose the columns to be generated



Generate Specification

Word Doc 1

☑ Include Widget Tables

1: Widget Table

☑ Table header Widget Table

Select and drag to order the columns:

☑ Note Number

☑ Name

☑ Interactions Attached as Widget Notes

☑ Note

□ Widget Text Attached as Widget Notes

ROW FILTERS

☑ Only include widgets with Widget Notes

□ Remove rows with only note number and name data

□ Note Number equals

COLUMN FILTERS

☑ Remove empty columns

Usability Testing

Collection of Data
Calculation of Metrics

Usability Testing

Why?

- To get feedback
- Check if we (Project Team) are on the right track

How?

- Observe representative users use the application
- Observe their reactions first-hand
- 3 stages:
    - Pre-test
    - Test
    - Post-test

Usability Testing

Pre-Test

- Define number of and who are the participants
- Plan the metrics needed to be collected – Efficiency, effectiveness & satisfaction
- Define appropriate tasks for participants
- Prepare test plan (what's going on, when and why)

Testing

- Ensure participants are comfortable
- Convey clear instructions/tasks
- Observe participants keenly (qualitative)
- Collect metrics during testing (quantitative) & gather feedback from participants (qualitative)
- Moderator/Observer should be respectful towards the participants and their time

Post-Test (Debrief)

- Observer and Moderator discuss the observation and quantitative data (metrics)
- Qualitative: What went well and what could have been done better
- Calculate UX Design Metrics (Task success rate, search vs navigation, etc)
- Modification → Re-test for features that the team have made changes

Usability Testing

Pre-Test

- Define number of and who are the participants
- Plan the metrics needed to be collected – Efficiency, effectiveness & satisfaction
- Define appropriate tasks for participants
- Prepare test plan (what's going on, when and why)

Usability Testing

Testing

- Ensure participants are comfortable
- Convey clear instructions/tasks
- Observe participants keenly (qualitative)
- Collect metrics during testing (quantitative) & gather feedback from participants (qualitative)
- Moderator/Observer should be respectful towards the participants and their time

Usability Testing

Post-Test

Debrief/Evaluation

- Observer and Moderator discuss the observation and quantitative data (metrics)
- Qualitative: What went well and what could have been done better; use **heuristics**
- Calculate UX Design Metrics (Task success rate, search vs navigation, etc)
- Modification → Re-test for features that the team have made changes

Modification

- Refine the prototype based on the feedback
- Re-test features that the team have made changes

Usability Test

(Sample)

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Pre-Test

Test plan

When:

Where:

Who:

How:
<which tool>

What:
<Tasks>
<Metrics>

Tasks (example)

1. Seller: Register in the portal
2. …
3. Consumer: Update your profile
4. …
5. …
6. Seller & Consumer: Reset your password
7. ….
8. Consumer: Search for xxxxx & view its details

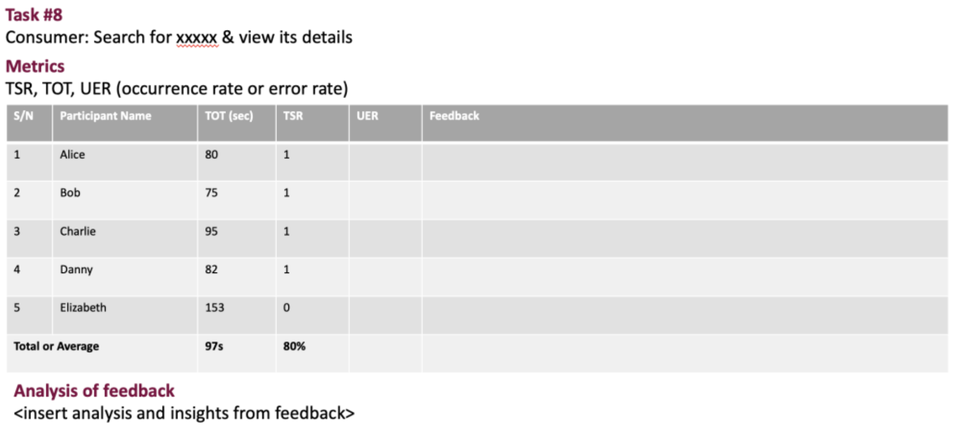
Metrics (example)

1. TOT
2. TSR
3. …
4. …
5. …

Testing (Data Collection)

By Tasks

Data & feedback collected for each task



Task #8

Consumer: Search for xxxxx & view its details

Metrics

TSR, TOT, UER (occurrence rate or error rate)

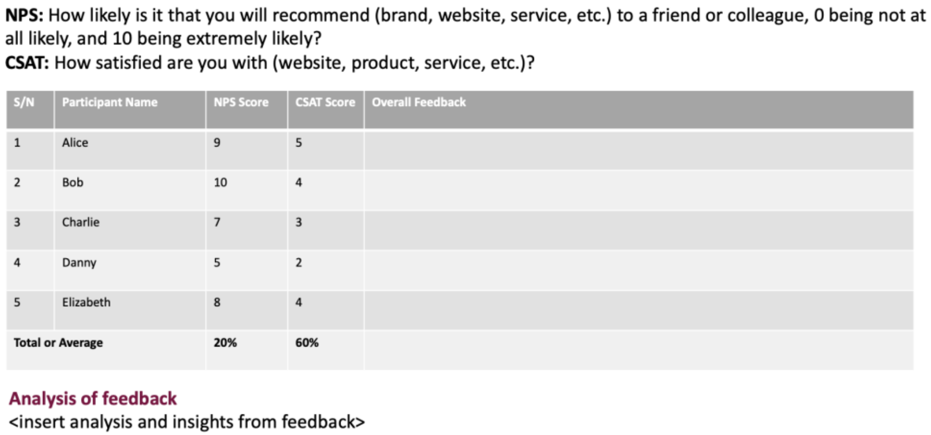
S/N	Participant Name	TOT (sec)	TSR	UER	Feedback
1	Alice	80	1		
2	Bob	75	1		
3	Charlie	95	1		
4	Danny	82	1		
5	Elizabeth	153	0		
Total or Average		**97s**	**80%**		

Analysis of feedback

<insert analysis and insights from feedback>

Overall

Data & feedback collected for overall prototype



NPS: How likely is it that you will recommend (brand, website, service, etc.) to a friend or colleague, 0 being not at all likely, and 10 being extremely likely?

CSAT: How satisfied are you with (website, product, service, etc.)?

S/N	Participant Name	NPS Score	CSAT Score	Overall Feedback
1	Alice	9	5	
2	Bob	10	4	
3	Charlie	7	3	
4	Danny	5	2	
5	Elizabeth	8	4	
Total or Average		**20%**	**60%**	

Analysis of feedback

<insert analysis and insights from feedback>

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Usability Testing (By tasks)

Task #8

Consumer: Search for xxxxx & view its details

Metrics

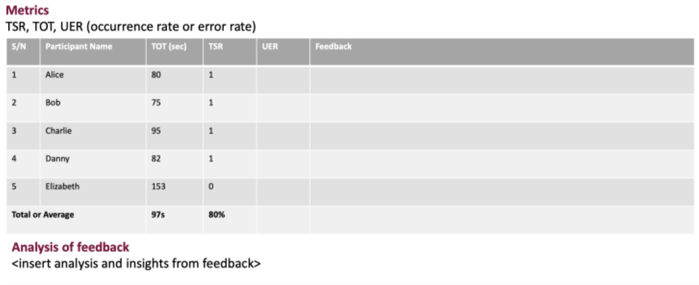
TSR, TOT, UER (occurrence rate or error rate)

S/N	Participant Name	TOT (sec)	TSR	UER	Feedback
1	Alice				
2	Bob				
3	Charlie				
4	Danny				
5	Elizabeth				
Total or Average					

Analysis of feedback

<insert analysis and insights from feedback>

Task 1



Metrics
TSR, TOT, UER (occurrence rate or error rate)

S/N	Participant Name	TOT (sec)	TSR	UER	Feedback
1	Alice	80	1		
2	Bob	75	1		
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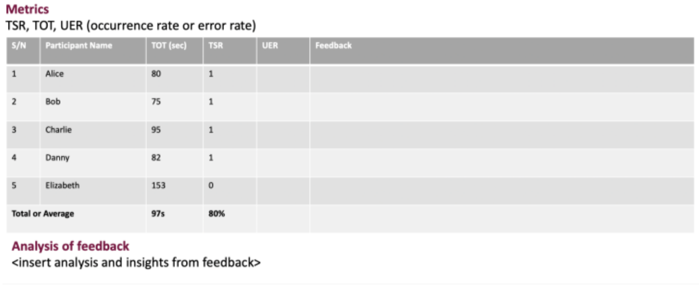
4	Danny	82	1		
5	Elizabeth	153	0		
Total or Average		**97s**	**80%**		

Analysis of feedback
<insert analysis and insights from feedback>

Task 2



Metrics
TSR, TOT, UER (occurrence rate or error rate)

S/N	Participant Name	TOT (sec)	TSR	UER	Feedback
1	Alice	80	1		
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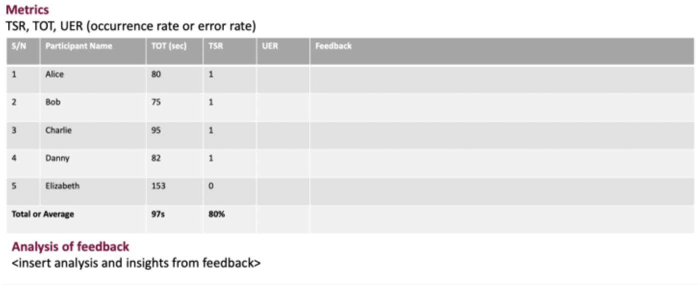
5	Elizabeth	153	0		
Total or Average		**97s**	**80%**		

Analysis of feedback
<insert analysis and insights from feedback>

Task 3



Metrics
TSR, TOT, UER (occurrence rate or error rate)

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3	Charlie	95	1		
4	Danny	82	1		
5	Elizabeth	153	0		
Total or Average		**97s**	**80%**		

Analysis of feedback
<insert analysis and insights from feedback>

….. (do one for each task)

Task #8

Consumer: Search for xxxxx & view its details

Metrics

TSR, TOT, UER (occurrence rate or error rate)

S/N	Participant Name	TOT (sec)	TSR	UER	Feedback
1	Alice	80	1		
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4	Danny	82	1		
5	Elizabeth	153	0		
Total or Average		**97s**	**80%**		

Analysis of feedback

<insert analysis and insights from feedback>

Usability Testing (Overall)

NPS: How likely is it that you will recommend (brand, website, service, etc.) to a friend or colleague, 0 being not at all likely, and 10 being extremely likely?
CSAT: How satisfied are you with (website, product, service, etc.), 1 being very unsatisfied and 5 being very satisfied?

S/N	Participant Name	NPS Score	CSAT Score	Overall Feedback
1	Alice	9	5	
2	Bob	10	4	
3	Charlie	7	3	
4	Danny	5	2	
5	Elizabeth	8	4	
Total or Average		**20%**	**60%**	

Analysis of feedback

<insert analysis and insights from feedback>

Usability Metrics Calculation

(for Summative Assessment)

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Calculation

$$\text{Task Success Rate} = \frac{\text{No. of participants completed task successfully}}{\text{Total no. of participants}} \text{ X } 100\%$$

Example:

<u>Total: 5 participants</u>
Completed Search successfully: 3 participants

$$\text{TSR} = \frac{3}{5} \text{ X } 100\% = 60\%$$

$$\text{Average Time on Task} = \frac{\text{Total time taken by participants (in sec)}}{\text{Total no. of participants}}$$

$$\text{Avg TOT} = \frac{80 + 75 + 95 + 82 + 153}{5} = 97\text{s}$$

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Calculation (User Error Rate)

Task: Reset password

$$\text{Error Occurrence Rate} = \frac{\text{No. of participants made error}}{\text{Total no. of participants}} \text{ X } 100\%$$

Total: 5 participants

P1 – 1 error

P2 – 1 error

P3 – 2 errors

P4 – 0 error

P5 – 5 errors

$$\text{UER} = \frac{4}{5} \text{ X } 100\%$$

$$= 80\%$$

$$\text{User Error Rate} = \frac{\text{Total no. of errors made by participants}}{\text{Total number of possible errors}} \text{ X } 100\%$$

No. of possible errors per user = 5
(forget pw link, type email, reset code, reset pw, confirm pw)

Total: 5 participants

P1 – 1 error

P2 – 1 error

P3 – 2 errors

P4 – 0 error

P5 – 5 errors

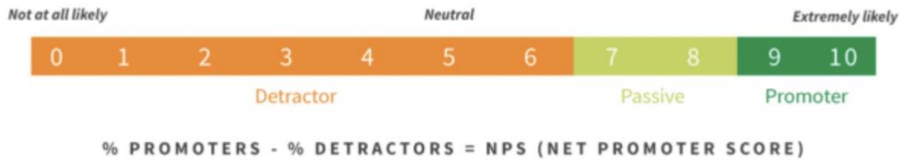
$$\text{UER} = \frac{1 + 1 + 2 + 0 + 5}{5 * 5} \text{ X } 100\%$$

$$= 36\%$$

Calculation

$$\text{Net Promoter Score} = \frac{\text{No. of promoters – No. of detractors}}{\text{Total number of participants}} \text{ X } 100\%$$

Example:



Total: 5 participants

P1 – 9 (prom)

P2 – 10 (prom)

P3 – 7 (passive)

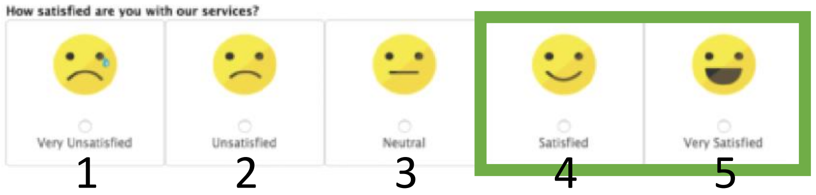
P4 – 5 (Detrac)

P5 – 8 (passive)

$$\text{NPS} = \frac{2 - 1}{5} \text{ X } 100\%$$

$$= 20\%$$

$$\text{Customer Satisfaction} = \frac{\text{No. of ‘Satisfied’ + No. of ‘Very Satisfied’}}{\text{Total number of participants}} \text{ X } 100\%$$



Total: 5 participants

P1 – very satisfied (5)

P2 – unsatisfied (2)

P3 – satisfied (4)

P4 – satisfied (4)

P5 – neutral (3)

$$\text{CSAT} = \frac{3}{5} \text{ X } 100\%$$

$$= 60\%$$

Post-Test Analysis

Heuristics

Nielsen’s 10 Recommended Heuristics

- Analyse the feedback and relate it to the heuristics.
- **Elaborate** whether your prototype is/is not aligned with the heuristics
- Identify modifications that need to be made **based** on the heuristics

1. Visibility of system status
2. Match between system and the real world
3. User control and freedom
4. Consistency and standards
5. Error prevention
6. Recognition rather than recall
7. Flexibility and efficiency of use
8. Aesthetic and minimalist design
9. Help users recognize, diagnose, and recover from errors
10. Help and documentation

(for more details, refer to the slides shared on heuristics)

Evaluating User Experience

- User Experience is a qualitative metric, that is subjected to many factors
- It is an evolving discipline and constantly being updated
- Need to objectively evaluate a design
  - Apple: iOS Human Interface Guidelines (https://developer.apple.com/ios/human-interface-guidelines/)
  - Google: Material Design Guidelines (https://material.io/design)
  - Jakob Nielsen: One of the pioneers who tried to evaluate the user experience on digital platforms with his **heuristic evaluation**

Heuristic Evaluation

- A “discount” usability engineering method. It is quick, cheap, and easy way to evaluate a UI
- Experts examine UI guided by heuristics and record:
  - Problems
  - Severity ratings
  - Solutions (optional)

Nielsen’s 10 Recommended Heuristics

1. Visibility of system status
2. Match between system and the real world
3. User control and freedom
4. Consistency and standards
5. Error prevention
6. Recognition rather than recall
7. Flexibility and efficiency of use
8. Aesthetic and minimalist design
9. Help users recognize, diagnose, and recover from errors
10. Help and documentation

*see the notes below for explanations in the slides with examples

Nielsen’s 10 Recommended Heuristics – In Brief (1 of 2)

1.Visibility of system status
The system should always keep users informed about what is going on, through appropriate feedback within reasonable time.

2.Match between system and the real world
The system should speak the users' language, with words, phrases and concepts familiar to the user, rather than system-oriented terms. Follow real-world conventions, making information appear in a natural and logical order.

3.User control and freedom
Users often choose system functions by mistake and will need a clearly marked "emergency exit" to leave the unwanted state without having to go through an extended dialogue. Support undo and redo.

4.Consistency and standards
Users should not have to wonder whether different words, situations, or actions mean the same thing. Follow platform conventions.

5.Error prevention
Even better than good error messages is a careful design which prevents a problem from occurring in the first place. Either eliminate error-prone conditions or check for them and present users with a confirmation option before they commit to the action.

Nielsen’s 10 Recommended Heuristics – In Brief (2 of 2)

6.Recognition rather than recall
Minimize the user's memory load by making objects, actions, and options visible. The user should not have to remember information from one part of the dialogue to another. Instructions for use of the system should be visible or easily retrievable whenever appropriate.

7.Flexibility and efficiency of use
Accelerators -- unseen by the novice user -- may often speed up the interaction for the expert user such that the system can cater to both inexperienced and experienced users. Allow users to tailor frequent actions.

8.Aesthetic and minimalist design
Dialogues should not contain information which is irrelevant or rarely needed. Every extra unit of information in a dialogue competes with the relevant units of information and diminishes their relative visibility.

9.Help users recognize, diagnose, and recover from errors
Error messages should be expressed in plain language (no codes), precisely indicate the problem, and constructively suggest a solution.

10.Help and documentation
Even though it is better if the system can be used without documentation, it may be necessary to provide help and documentation. Any such information should be easy to search, focused on the user's task, list concrete steps to be carried out, and not be too large.

Nielsen’s 10 Recommended Heuristics – In Brief (1 of 2)

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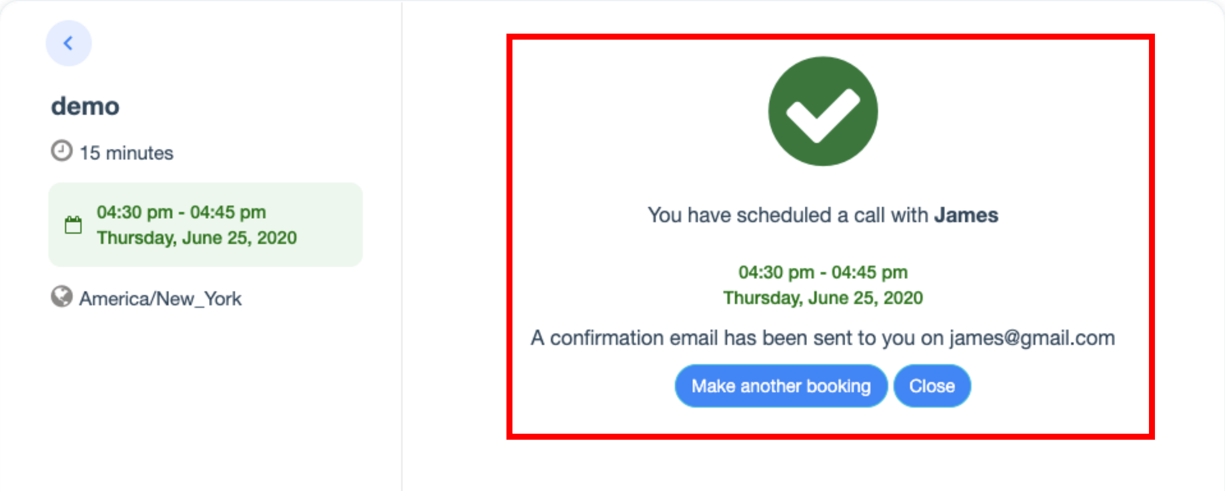
Heuristic 1: Visibility of system status

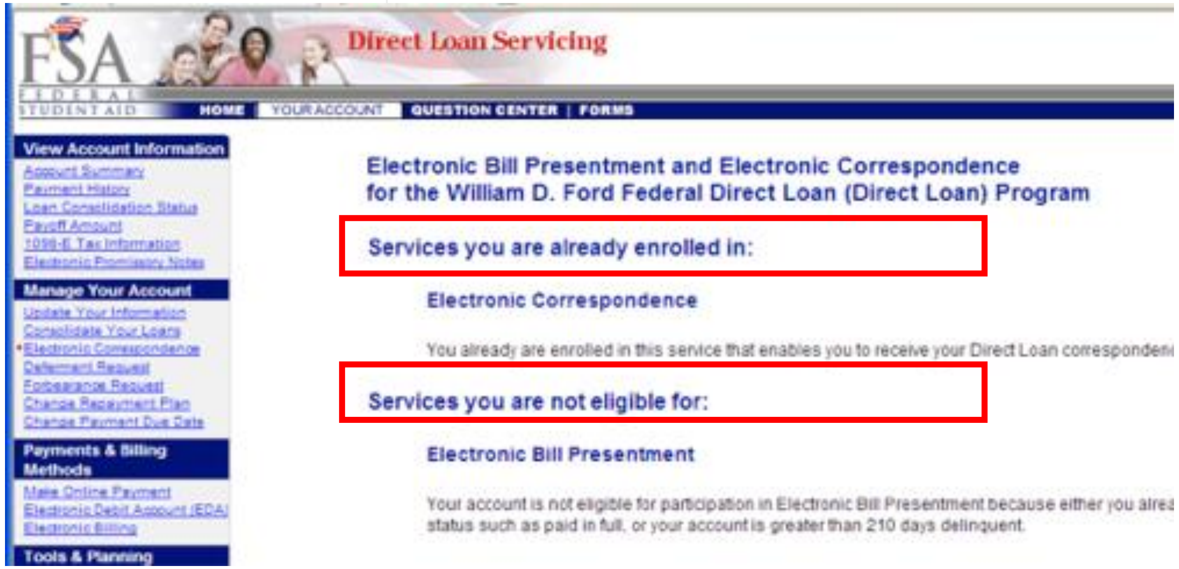


04:30 pm - 04:45 pm
Thursday, June 25, 2020

You have scheduled a call with **James**

04:30 pm - 04:45 pm
Thursday, June 25, 2020

A confirmation email has been sent to you on james@gmail.com



Electronic Bill Presentment and Electronic Correspondence
for the William D. Ford Federal Direct Loan (Direct Loan) Program

Services you are already enrolled in:

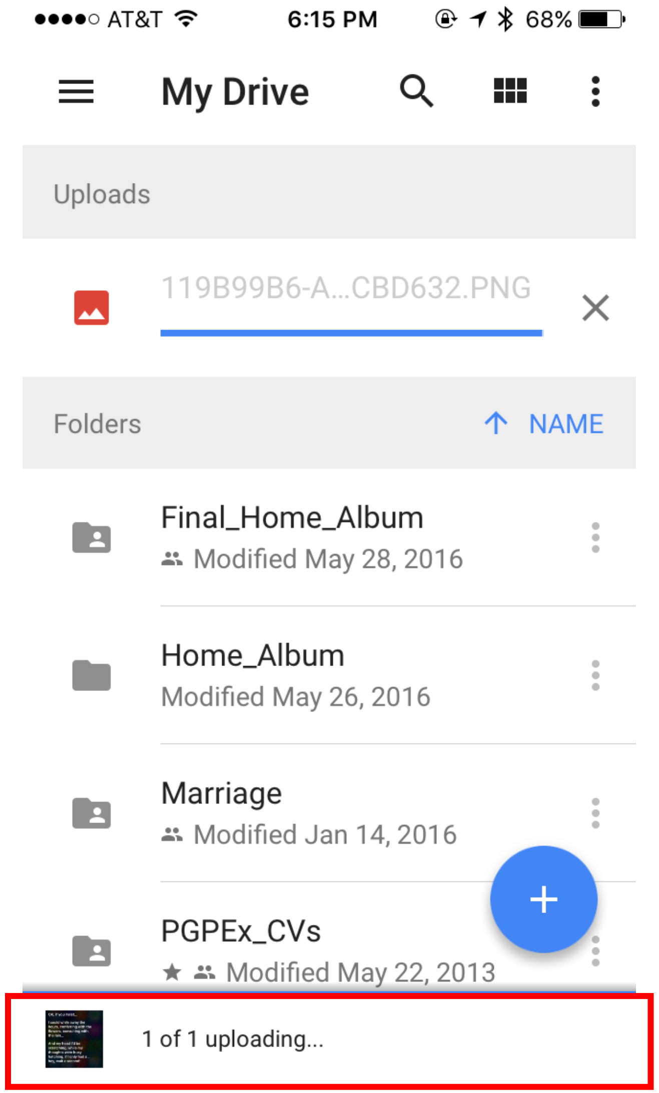
Electronic Correspondence

You already are enrolled in this service that enables you to receive your Direct Loan correspondenc

Services you are not eligible for:

Electronic Bill Presentment

Your account is not eligible for participation in Electronic Bill Presentment because either you alrea
status such as paid in full, or your account is greater than 210 days delinquent.



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Final_Home_Album
Modified May 28, 2016

Home_Album
Modified May 26, 2016

Marriage
Modified Jan 14, 2016

PGPEx_CVs
Modified May 22, 2013

1 of 1 uploading...

Nielsen’s 10 Recommended Heuristics – In Brief (1 of 2)

1.Visibility of system status
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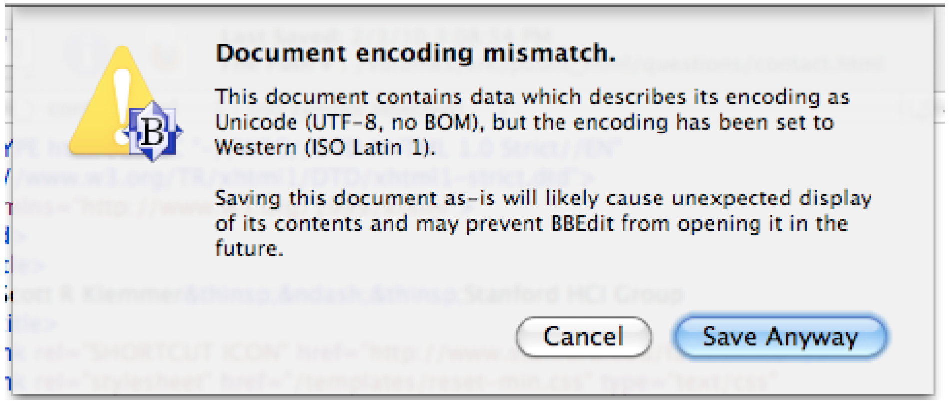
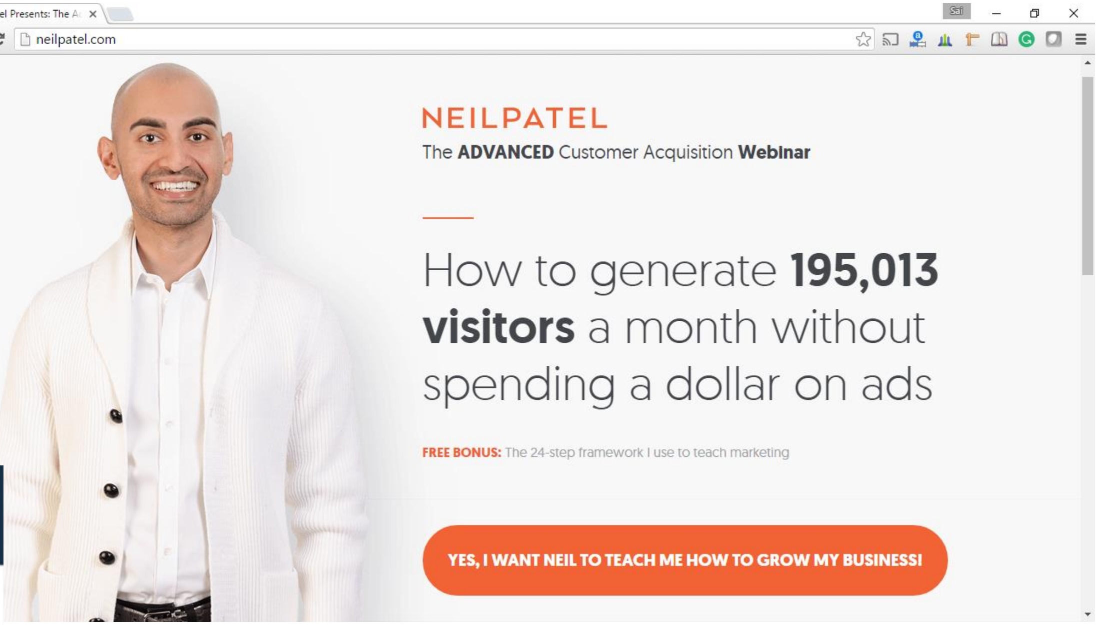
Heuristic 2: Match between system and the real world



Document encoding mismatch.

This document contains data which describes its encoding as Unicode (UTF-8, no BOM), but the encoding has been set to Western (ISO Latin 1).

Saving this document as-is will likely cause unexpected display of its contents and may prevent BBEdit from opening it in the future.



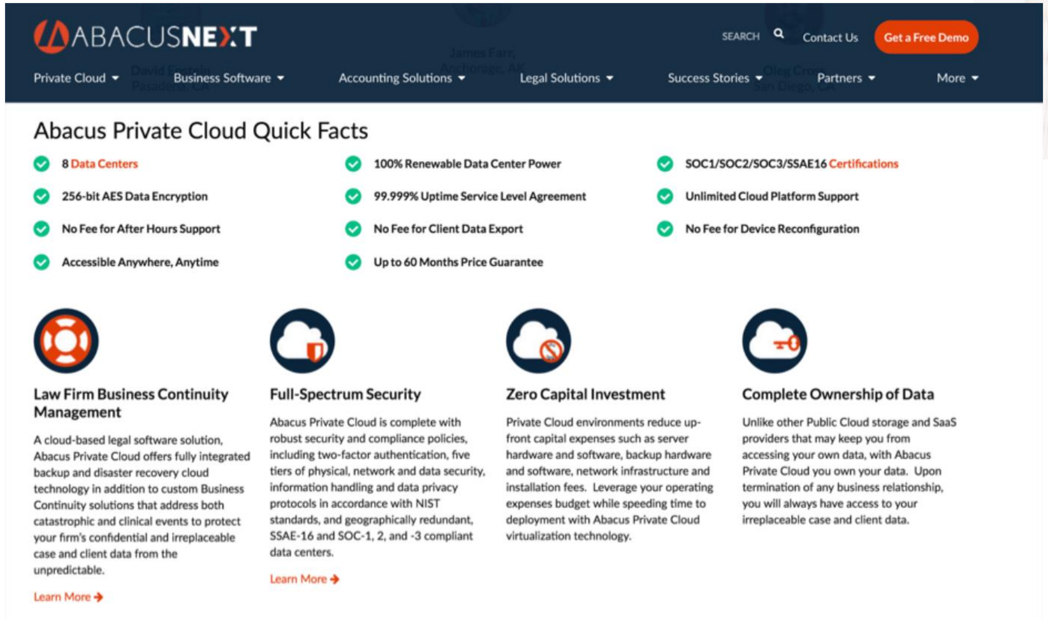
Neil Patel Presents: The A
neilpatel.com
NEILPATEL

The **ADVANCED** Customer Acquisition **Webinar**

How to generate **195,013 visitors** a month without spending a dollar on ads

FREE BONUS: The 24-step framework I use to teach marketing

YES, I WANT NEIL TO TEACH ME HOW TO GROW MY BUSINESS!



Abacus Private Cloud Quick Facts

- 8 Data Centers
- 256-bit AES Data Encryption
- No Fee for After Hours Support
- Accessible Anywhere, Anytime
- 100% Renewable Data Center Power
- 99.999% Uptime Service Level Agreement
- No Fee for Client Data Export
- Up to 60 Months Price Guarantee
- SOC1/SOC2/SOC3/SSAE16 Certifications
- Unlimited Cloud Platform Support
- No Fee for Device Reconfiguration

Law Firm Business Continuity Management

A cloud-based legal software solution, Abacus Private Cloud offers fully integrated backup and disaster recovery cloud technology in addition to custom Business Continuity solutions that address both catastrophic and clinical events to protect your firm's confidential and irreplaceable case and client data from the unpredictable.

Learn More ➔

Full-Spectrum Security

Abacus Private Cloud is complete with robust security and compliance policies, including two-factor authentication, five tiers of physical, network and data security, information handling and data privacy protocols in accordance with NIST standards, and geographically redundant, SSAE-16 and SOC-1, 2, and -3 compliant data centers.

Learn More ➔

Zero Capital Investment

Private Cloud environments reduce up-front capital expenses such as server hardware and software, backup hardware and software, network infrastructure and installation fees. Leverage your operating expenses budget while speeding time to deployment with Abacus Private Cloud virtualization technology.

Complete Ownership of Data

Unlike other Public Cloud storage and SaaS providers that may keep you from accessing your own data, with Abacus Private Cloud you own your data. Upon termination of any business relationship, you will always have access to your irreplaceable case and client data.

← Bad example

Nielsen’s 10 Recommended Heuristics – In Brief (1 of 2)

1.Visibility of system status
The system should always keep users informed about what is going on, through appropriate feedback within reasonable time.

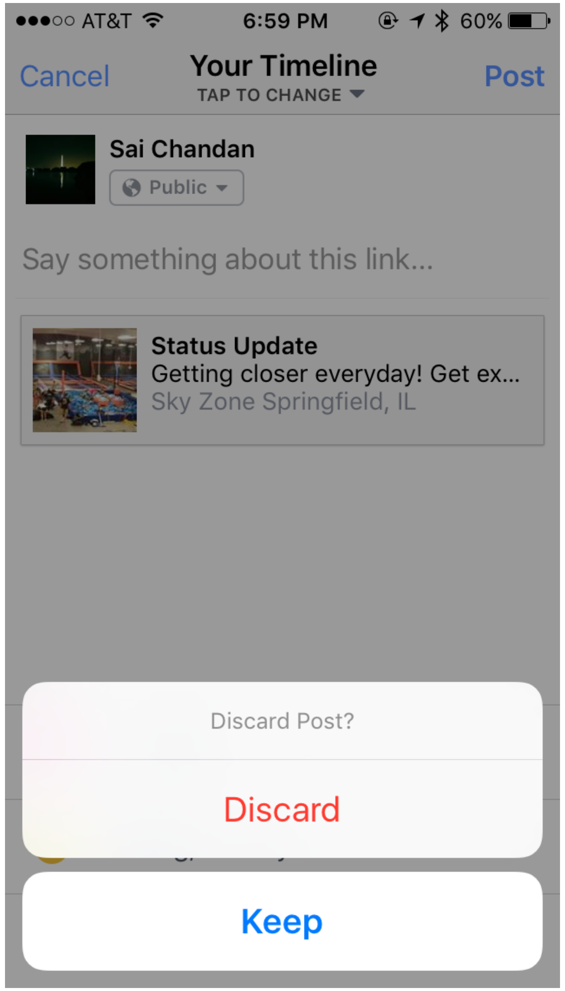
2.Match between system and the real world
The system should speak the users' language, with words, phrases and concepts familiar to the user, rather than system-oriented terms. Follow real-world conventions, making information appear in a natural and logical order.

3.User control and freedom
Users often choose system functions by mistake and will need a clearly marked "emergency exit" to leave the unwanted state without having to go through an extended dialogue. Support undo and redo.

4.Consistency and standards
Users should not have to wonder whether different words, situations, or actions mean the same thing. Follow platform conventions.

5.Error prevention
Even better than good error messages is a careful design which prevents a problem from occurring in the first place. Either eliminate error-prone conditions or check for them and present users with a confirmation option before they commit to the action.

Heuristic 3: User control and freedom

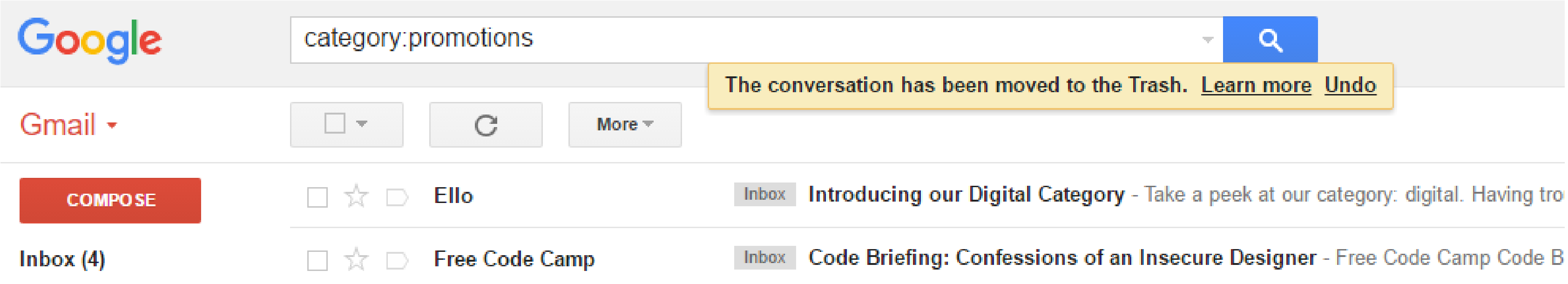


Sai Chandan

Say something about this link...

Status Update
Getting closer everyday! Get ex...
Sky Zone Springfield, IL

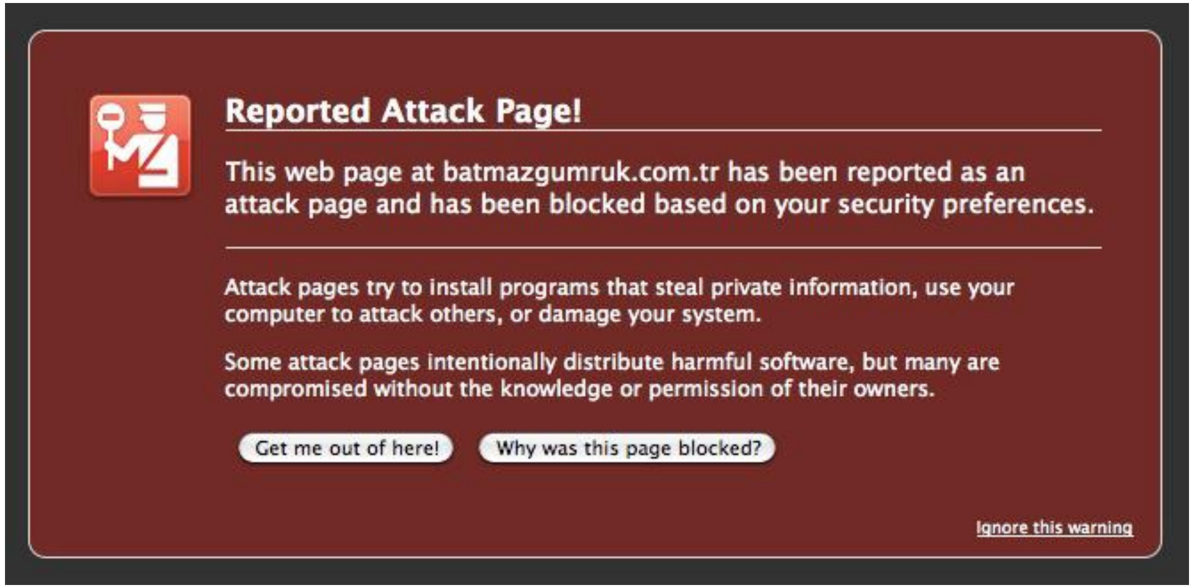
Discard Post?



category:promotions

The conversation has been moved to the Trash.

Ello	Inbox	Introducing our Digital Category - Take a peek at our category: digital. Having tro
Free Code Camp	Inbox	Code Briefing: Confessions of an Insecure Designer - Free Code Camp Code B



Reported Attack Page!

This web page at batmazgumruk.com.tr has been reported as an attack page and has been blocked based on your security preferences.

Attack pages try to install programs that steal private information, use your computer to attack others, or damage your system.

Some attack pages intentionally distribute harmful software, but many are compromised without the knowledge or permission of their owners.

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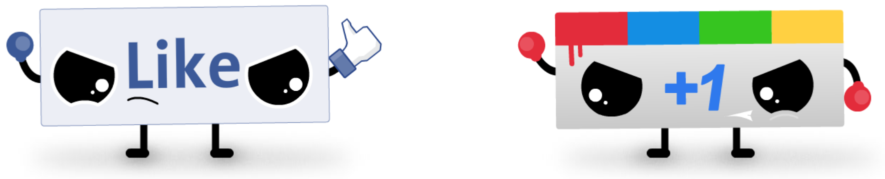
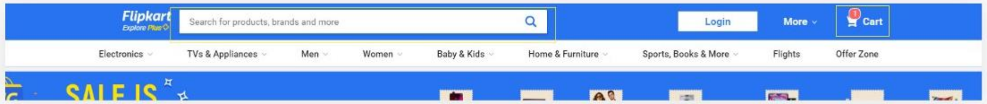
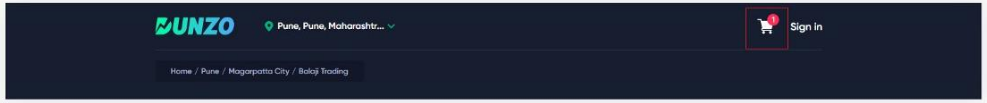
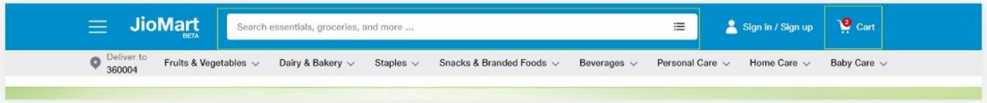
Heuristic 4: Consistency and standards

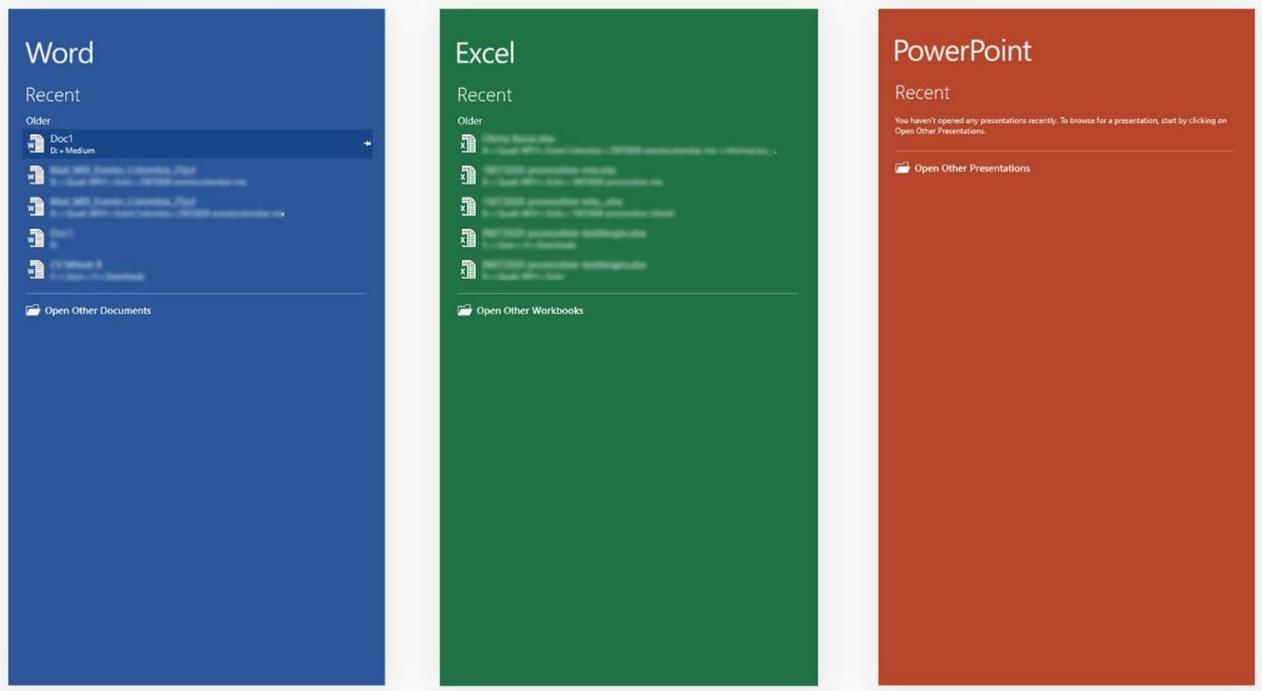
Submit
Submit






DUNZO
Pune, Pune, Maharashtr...
Sign in
Home / Pune / Magarpatta City / Balaji Trading





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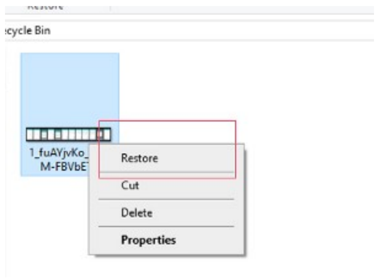
Heuristic 5: Error prevention

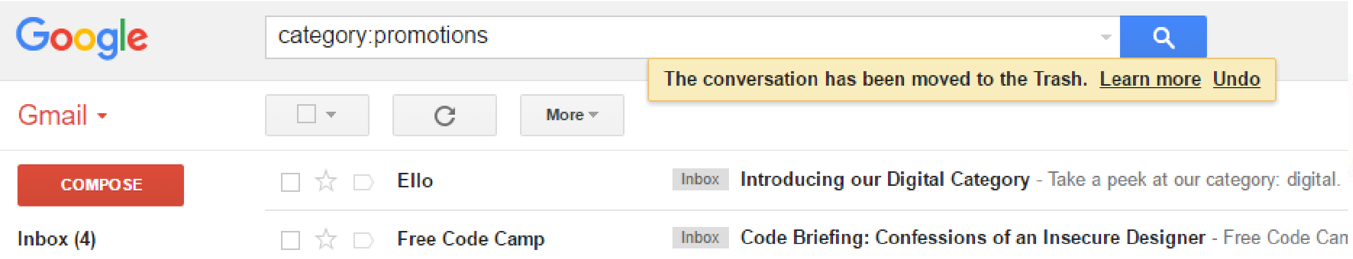
Slips



Restore

cycle Bin

1_fuAYjvKo_ M-FBVbE

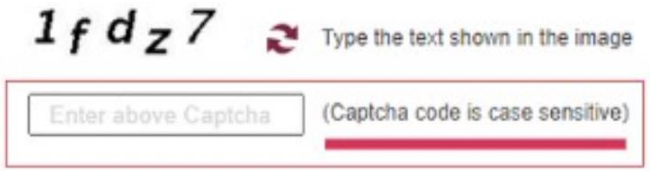


category:promotions

The conversation has been moved to the Trash. Learn more Undo

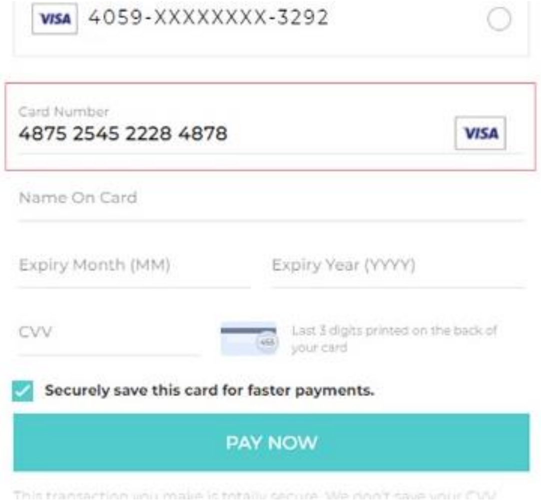
□ ☆ Ello Inbox **Introducing our Digital Category** - Take a peek at our category: digital.

□ ☆ Free Code Camp Inbox **Code Briefing: Confessions of an Insecure Designer** - Free Code Can



1 f d z 7 Type the text shown in the image

Enter above Captcha (Captcha code is case sensitive)



VISA 4059-XXXXXXXX-3292 ○

Card Number
4875 2545 2228 4878 VISA

Name On Card

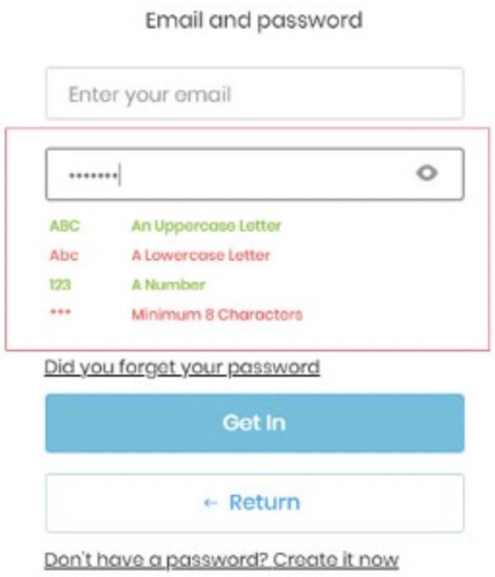
Expiry Month (MM) Expiry Year (YYYY)

CVV Last 3 digits printed on the back of your card

☑ Securely save this card for faster payments.

This transaction you make is totally secure. We don't save your CVV

Mistakes



Email and password

Enter your email

•••••••

ABC An Uppercase Letter

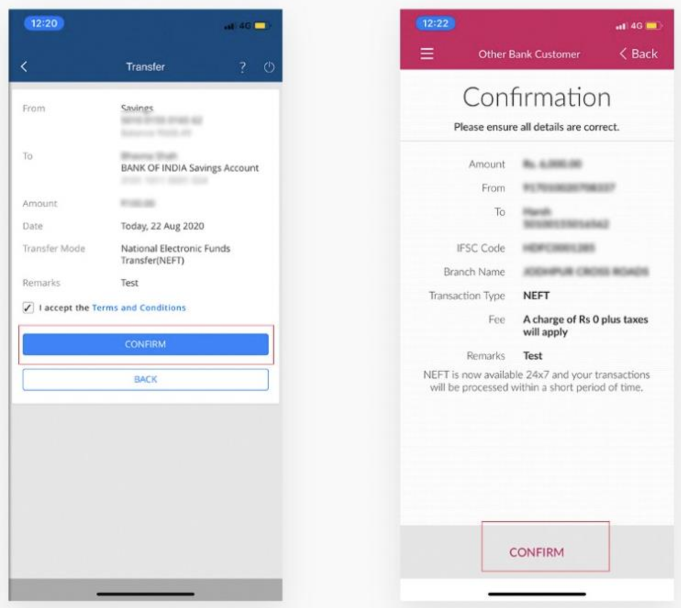
Abc A Lowercase Letter

123 A Number

••• Minimum 8 Characters

Did you forget your password

Don't have a password? Create it now



From Savings [redacted]

To [redacted] BANK OF INDIA Savings Account [redacted]

Amount [redacted]

Date Today, 22 Aug 2020

Transfer Mode National Electronic Funds Transfer(NEFT)

Remarks Test

☑ I accept the Terms and Conditions

Confirmation

Please ensure all details are correct.

Amount [redacted]

From [redacted]

To [redacted]

IFSC Code [redacted]

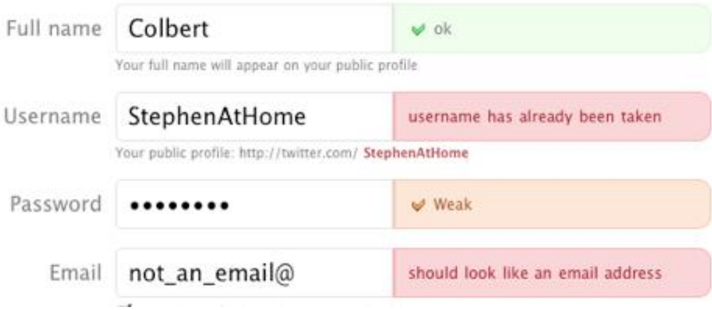
Branch Name [redacted]

Transaction Type NEFT

Fee A charge of Rs 0 plus taxes will apply

Remarks Test

NEFT is now available 24x7 and your transactions will be processed within a short period of time.



Full name Colbert ✓ ok
Your full name will appear on your public profile

Username StephenAtHome username has already been taken
Your public profile: http://twitter.com/ StephenAtHome

Password •••••••• ✓ Weak

Email not_an_email@ should look like an email address

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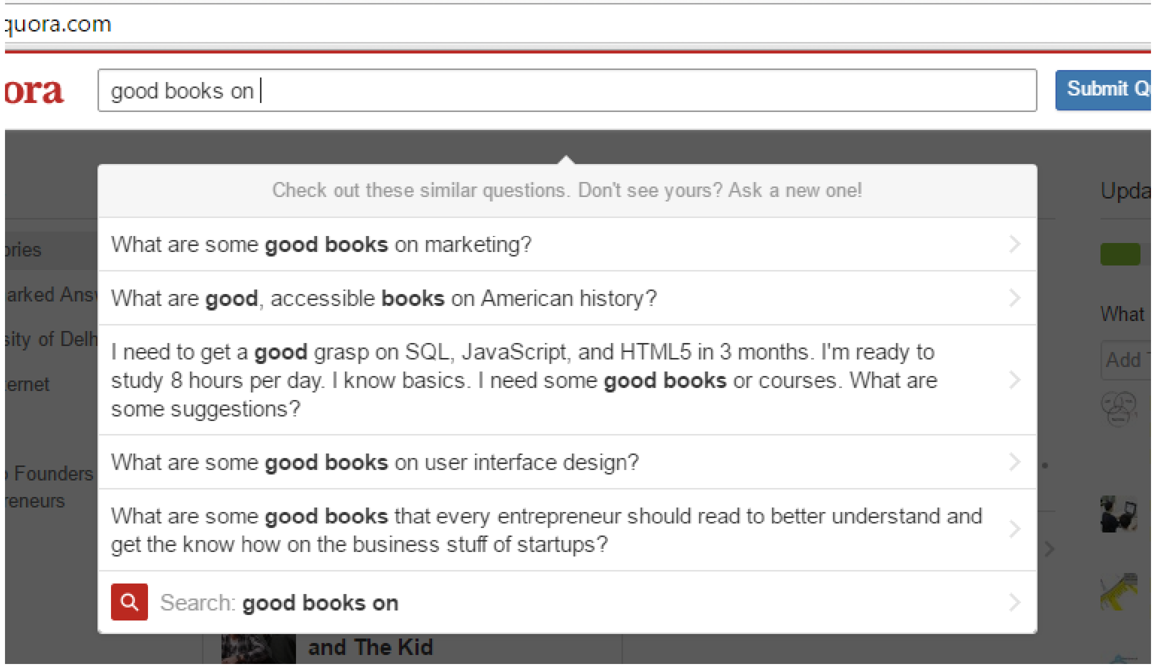
Heuristic 6: Recognition rather than recall



quora.com

ora | good books on | Submit Q

Check out these similar questions. Don't see yours? Ask a new one!

- What are some **good books** on marketing?
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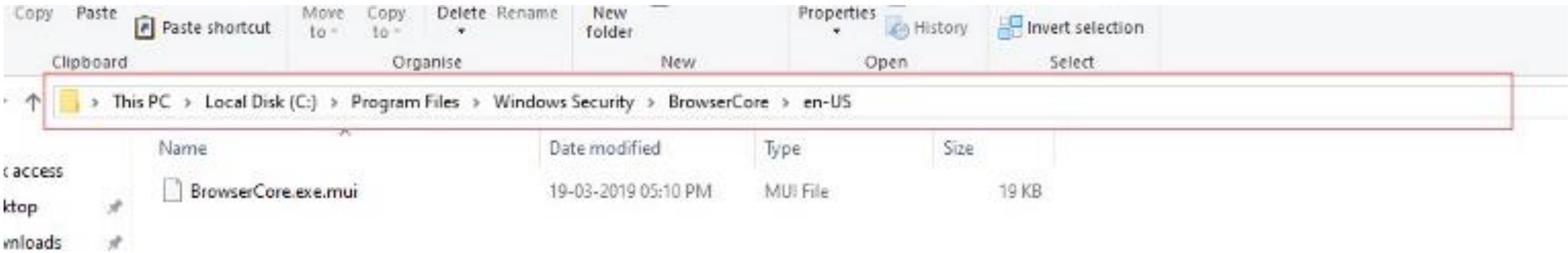
- What are some **good books** on user interface design?
- What are some **good books** that every entrepreneur should read to better understand and get the know how on the business stuff of startups?
- Search: **good books on**



This PC › Local Disk (C:) › Program Files › Windows Security › BrowserCore › en-US

Name	Date modified	Type	Size
BrowserCore.exe.mui	19-03-2019 05:10 PM	MUI File	19 KB

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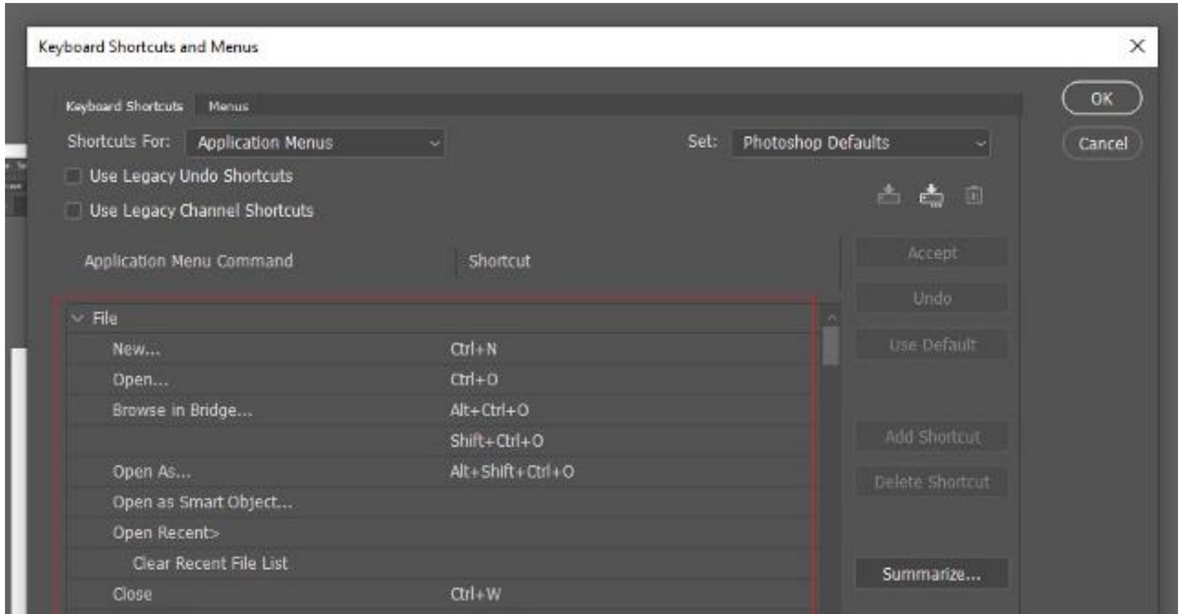
Heuristic 7: Flexibility and efficiency of use



Shortcuts For: Application Menus

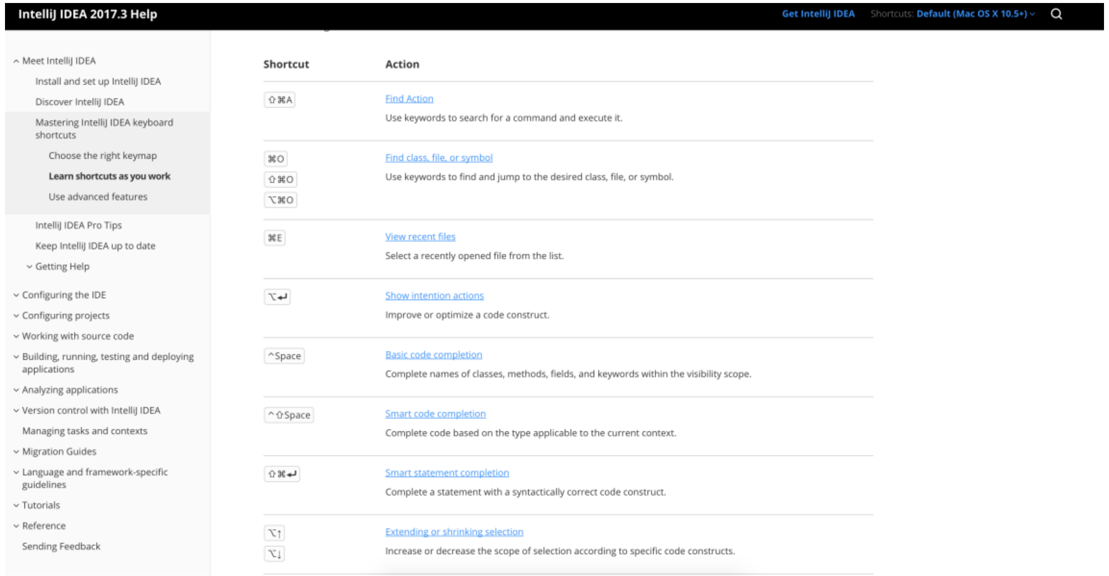
Set: Photoshop Defaults

□ Use Legacy Undo Shortcuts

□ Use Legacy Channel Shortcuts

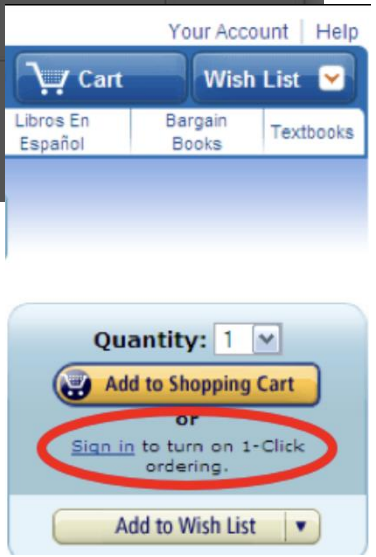
Application Menu Command	Shortcut
File	
New...	Ctrl+N
Open...	Ctrl+O
Browse in Bridge...	Alt+Ctrl+O
	Shift+Ctrl+O
Open As...	Alt+Shift+Ctrl+O
Open as Smart Object...	
Open Recent>	
Clear Recent File List	
Close	Ctrl+W
Close All	Alt+Ctrl+W

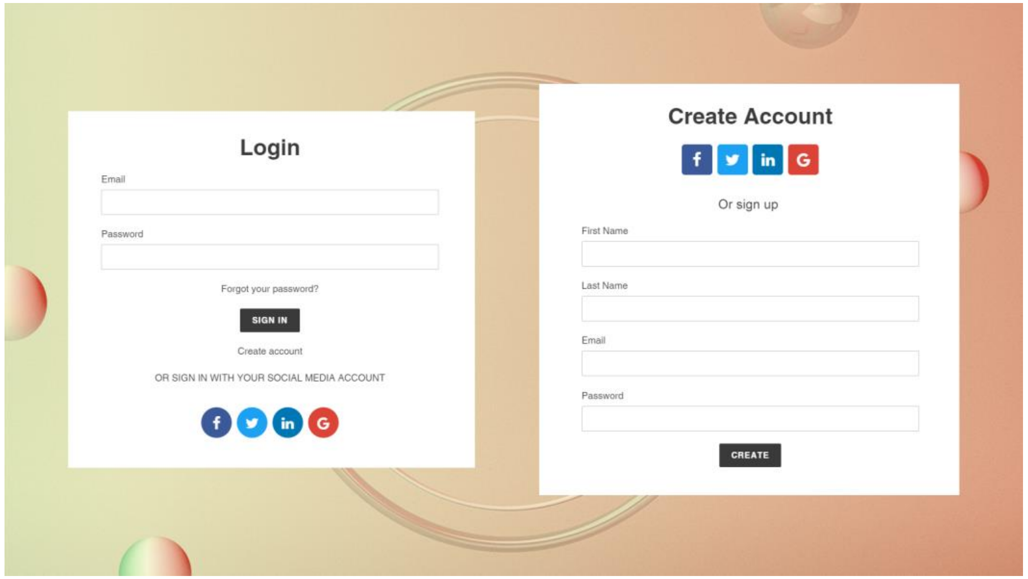
To edit keyboard shortcuts:
1) Click on the New Set button to create a copy of the selected set, or select a set to modify.
2) Click in the "Shortcut" column for a command and press the keyboard shortcut to assign.
3) Save the set when you are done editing to save all your changes.



IntelliJ IDEA 2017.3 Help
Get IntelliJ IDEA
Shortcuts: Default (Mac OS X 10.5+)
Meet IntelliJ IDEA
Install and set up IntelliJ IDEA
Discover IntelliJ IDEA
Mastering IntelliJ IDEA keyboard shortcuts
Choose the right keymap
Learn shortcuts as you work
Use advanced features
IntelliJ IDEA Pro Tips
Keep IntelliJ IDEA up to date
Getting Help
Configuring the IDE
Configuring projects
Working with source code
Building, running, testing and deploying applications
Analyzing applications
Version control with IntelliJ IDEA
Managing tasks and contexts
Migration Guides
Language and framework-specific guidelines
Tutorials
Reference
Sending Feedback

Shortcut	Action
⇧⌘A	Find Action Use keywords to search for a command and execute it.
⌘O ⇧⌘O ⌥⌘O	Find class, file, or symbol Use keywords to find and jump to the desired class, file, or symbol.
⌘E	View recent files Select a recently opened file from the list.
⌥↵	Show intention actions Improve or optimize a code construct.
^Space	Basic code completion Complete names of classes, methods, fields, and keywords within the visibility scope.
^⇧Space	Smart code completion Complete code based on the type applicable to the current context.
⇧⌘↵	Smart statement completion Complete a statement with a syntactically correct code construct.
⌥↑ ⌥↓	Extending or shrinking selection Increase or decrease the scope of selection according to specific code constructs.





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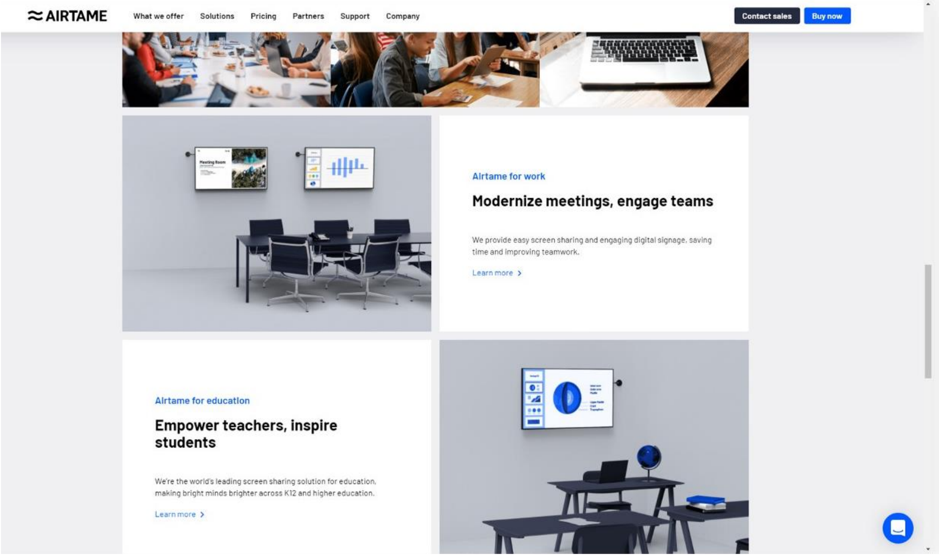
Heuristic 8: Aesthetic and minimalist design



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Modernize meetings, engage teams

We provide easy screen sharing and engaging digital signage, saving time and improving teamwork.

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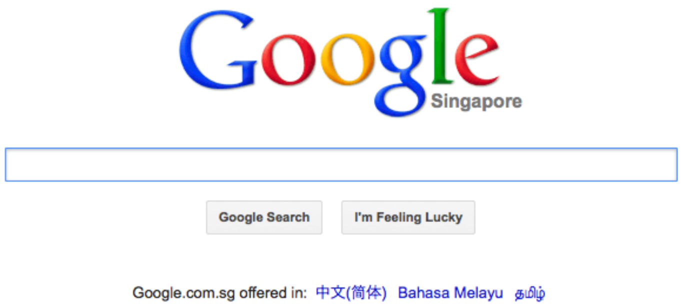
Airtame for education

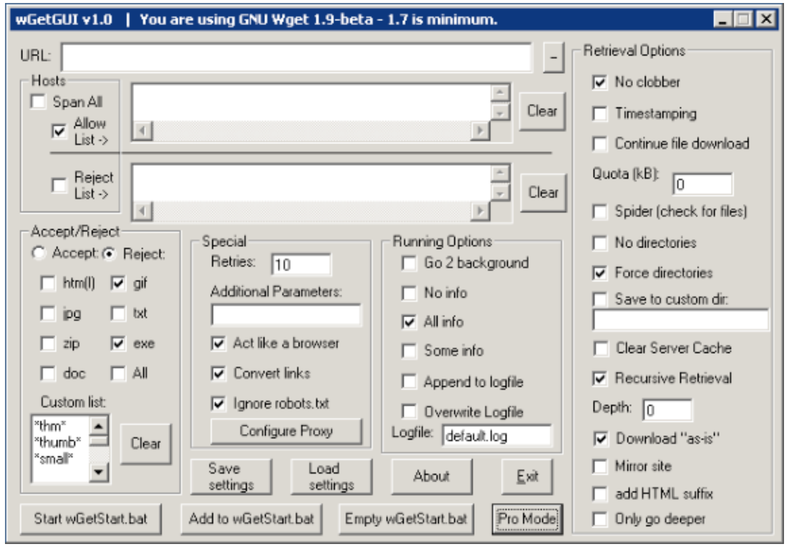
Empower teachers, inspire students

We're the world's leading screen sharing solution for education, making bright minds brighter across K12 and higher education.

Learn more ›



Google.com.sg offered in: 中文(简体) Bahasa Melayu தமிழ்


wGetGUI v1.0 | You are using GNU Wget 1.9-beta - 1.7 is minimum.

URL:

Hosts: □ Span All ☑ Allow List -> □ Reject List ->

Accept/Reject: ○ Accept: ● Reject:
□ htm(l) ☑ gif
□ jpg □ txt
□ zip ☑ exe
□ doc □ All

Custom list: *thm* *thumb* *small*

Special: Retries: 10
Additional Parameters:
☑ Act like a browser
☑ Convert links
☑ Ignore robots.txt

Running Options:
□ Go 2 background
□ No info
☑ All info
□ Some info
□ Append to logfile
□ Overwrite Logfile
Logfile: default.log

Retrieval Options:
☑ No clobber
□ Timestamping
□ Continue file download
Quota (kB): 0
□ Spider (check for files)
□ No directories
☑ Force directories
□ Save to custom dir:
□ Clear Server Cache
☑ Recursive Retrieval
Depth: 0
☑ Download "as-is"
□ Mirror site
□ add HTML suffix
□ Only go deeper

← Bad example

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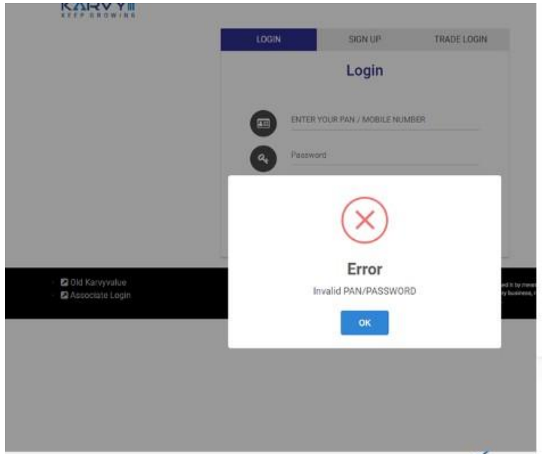
Heuristic 9: Help users recognize, diagnose, and recover from errors



Login

ENTER YOUR PAN / MOBILE NUMBER

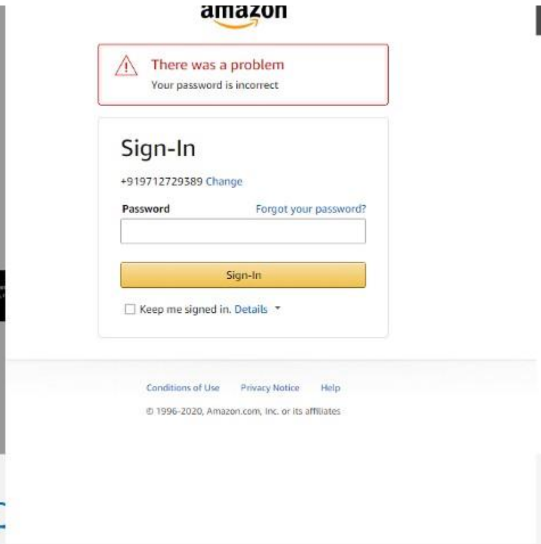
Password

Error

Invalid PAN/PASSWORD

OK

☑ Old Karvyvalue
☑ Associate Login



There was a problem
Your password is incorrect

Sign-In

+919712729389 Change

Password Forgot your password?

Sign-In

□ Keep me signed in. Details

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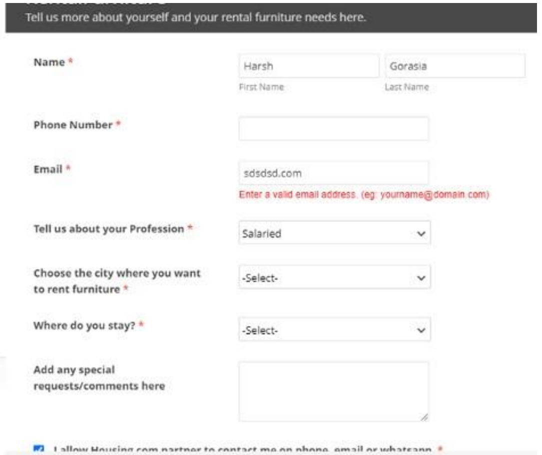

Tell us more about yourself and your rental furniture needs here.

Name * Harsh Gorasia
First Name Last Name

Phone Number *

Email * sdsdsd.com
Enter a valid email address. (eg: yourname@domain.com)

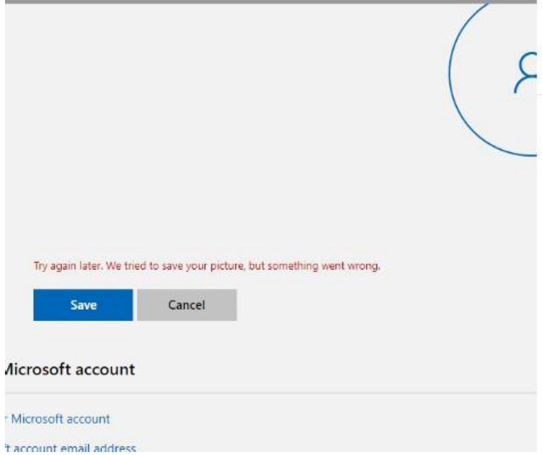
Tell us about your Profession * Salaried

Choose the city where you want to rent furniture * -Select-

Where do you stay? * -Select-

Add any special requests/comments here

☑ I allow Housing.com partner to contact me on phone, email or whatsapp *

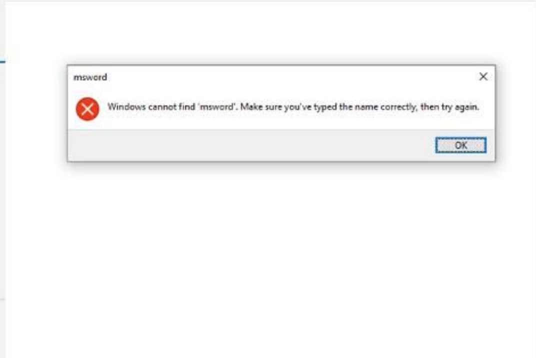

Try again later. We tried to save your picture, but something went wrong.

Save Cancel

Microsoft account

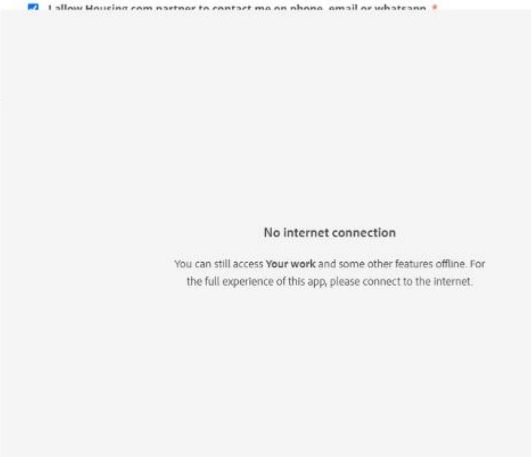
Microsoft account

account email address


msword

Windows cannot find 'msword'. Make sure you've typed the name correctly, then try again.

OK


No internet connection

You can still access **Your work** and some other features offline. For the full experience of this app, please connect to the internet.

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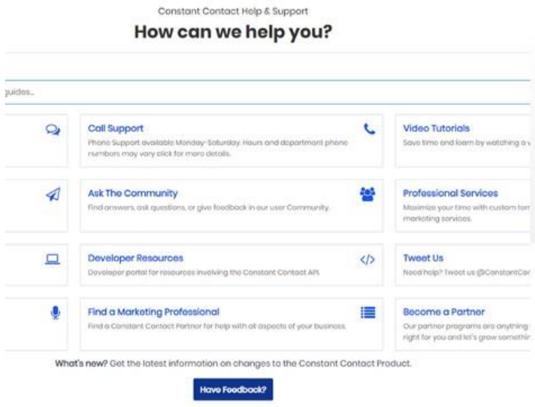
Dialogues should not contain information which is irrelevant or rarely needed. Every extra unit of information in a dialogue competes with the relevant units of information and diminishes their relative visibility.

Heuristic 10: Help and documentation



Constant Contact Help & Support

How can we help you?

uides...

Call Support
Phone Support available Monday-Saturday. Hours and department phone numbers may vary click for more details.

Video Tutorials
Save time and learn by watching a v

Ask The Community
Find answers, ask questions, or give feedback in our user Community.

Professional Services
Maximize your time with custom for marketing services.

Developer Resources
Developer portal for resources involving the Constant Contact API.

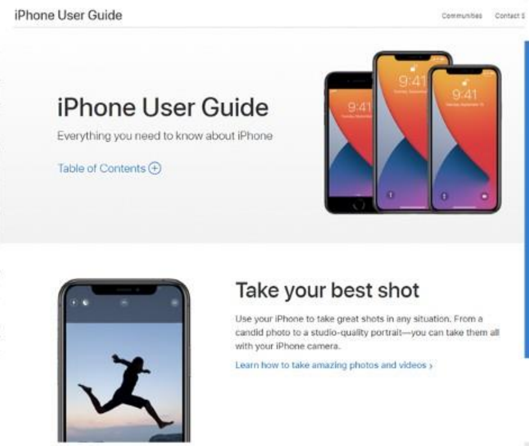
Tweet Us
Need help? Tweet us @ConstantCor

Find a Marketing Professional
Find a Constant Contact Partner for help with all aspects of your business.

Become a Partner
Our partner programs are anything right for you and let's grow somethir

What's new? Get the latest information on changes to the Constant Contact Product.

Have Feedback?



iPhone User Guide

Communities Contact S

iPhone User Guide

Everything you need to know about iPhone

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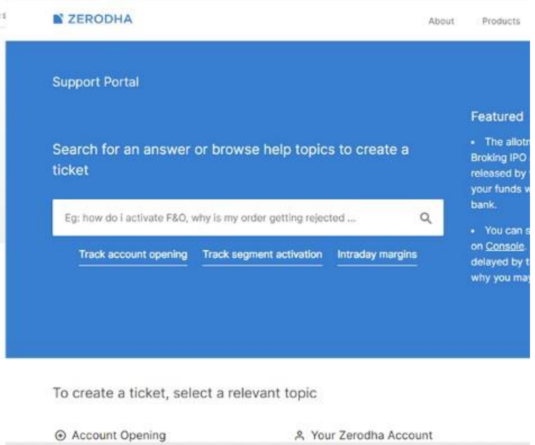
Take your best shot

Use your iPhone to take great shots in any situation. From a candid photo to a studio-quality portrait—you can take them all with your iPhone camera.

Learn how to take amazing photos and videos ›



ZERODHA

About Products

Support Portal

Search for an answer or browse help topics to create a ticket

Eg: how do i activate F&O, why is my order getting rejected ...

Track account opening Track segment activation Intraday margins

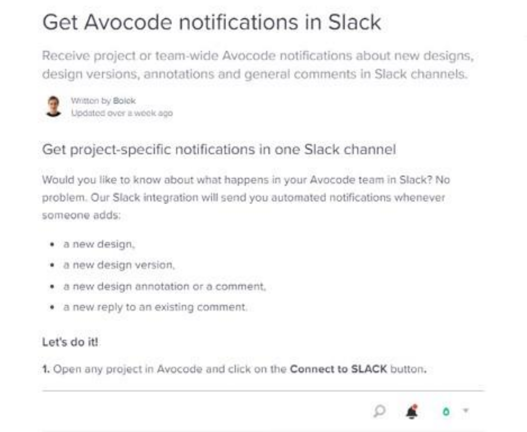
Featured

- The allotr Broking IPO released by your funds w bank.
- You can s on Console. delayed by t why you may

To create a ticket, select a relevant topic

Account Opening

Your Zerodha Account



Get Avocode notifications in Slack

Receive project or team-wide Avocode notifications about new designs, design versions, annotations and general comments in Slack channels.

Written by Bolek
Updated over a week ago

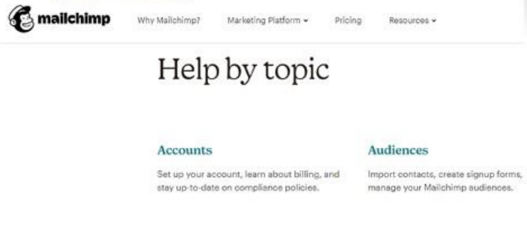
Get project-specific notifications in one Slack channel

Would you like to know about what happens in your Avocode team in Slack? No problem. Our Slack integration will send you automated notifications whenever someone adds:

- a new design,
- a new design version,
- a new design annotation or a comment,
- a new reply to an existing comment.

Let's do it!

1. Open any project in Avocode and click on the **Connect to SLACK** button.



mailchimp

Why Mailchimp? Marketing Platform ▾ Pricing Resources ▾

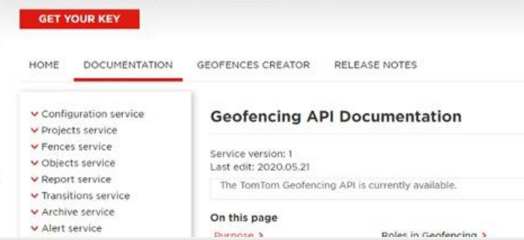
Help by topic

Accounts

Set up your account, learn about billing, and stay up-to-date on compliance policies.

Audiences

Import contacts, create signup forms, manage your Mailchimp audiences.



GET YOUR KEY

HOME DOCUMENTATION GEOFENCES CREATOR RELEASE NOTES

- Configuration service
- Projects service
- Fences service
- Objects service
- Report service
- Transitions service
- Archive service
- Alert service

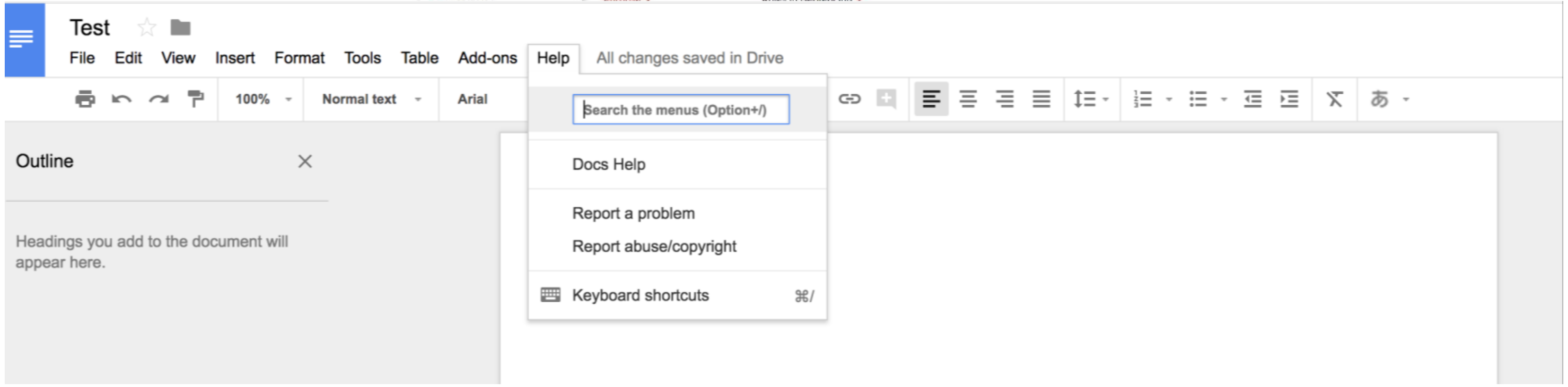
Geofencing API Documentation

Service version: 1
Last edit: 2020.05.21

The TomTom Geofencing API is currently available.

On this page

Purpose › Roles in Geofencing ›



Test

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