

# COMPILER CONSTRUCTION

*For MCA Sem V And IMCAA Sem IX*

## QUESTIONS MULTIPLE CHOICE

1. If the source language is high level language and the object language is a low level language(assembly or machine), then such a translator is called as a .  
a)translator    b)assembler    c)compiler    d)interpreter    **Ans:c**
2. If the source language is an assembly language and the target language is a machine language, then the translator is called an .  
a)translator    b)assembler    c)compiler    d)interpreter    **Ans:b**
3. is used for translators that take programs in one high level language into equivalent programs in another high level language.  
a)Preprocessor b)Compiler    c)Assembler    d)Translator    **Ans:a**
4. The compilation process is partitioned into a series of sub processes called a)phases  
b)sub program    c)module    d)subsets    **Ans:a**
5. The first phase of the compiler is also called as .  
a)scanner    b)parser    c)tokens    d)macro    **Ans:a**
6. The output of the lexical analyzer are a stream of .  
a)instructions b)tokens    c)values    d)inputs    **Ans:b**
7. Tokens are grouped together into syntactic structure called as an .  
a)expression    b)tokens    c)instructions    d)syntax    **Ans:a**
8. Syntactic structure can be regarded as a tree whose leaves are the .  
a)scanner    b)parser    c)tokens    d)macro    **Ans:c**
9. Data structure used to record the information is called a    table.  
a)syntactic    b)symbol    c)value    d)tokens    **Ans:b**
10. In an implementation of a compiler, portions of one or more phases are combined into a module called a .  
a)pass    b) parser    c)scanner    d)set    **Ans:a**
11. The    phase receives optimized intermediate codes and generates the code for execution.  
a)lexical analyzer    b)syntax analyzer  
c)code optimizer    d)code generator    **Ans:d**
12. A compiler may run on one machine and produce object code for another machine, such a compiler is called a .  
a) cross compiler    b)medium compiler  
c) back compiler    d)mixed compiler    **Ans:a**

13. The main function of lexical analyzer is to read a .  
 a) source program                      b)object program  
 c)intermediate code                      d)sub **Ans:a**
14. One character is read at a time and translated into a sequence of primitive units called  
 a)instructions   b)tokens                      c)values                      d)numbers **Ans:b**
15. Which is not a token?  
 a)operator      b)instructions                      c)keywords                      d)identifier **Ans:b**
16. It is easy to specify the structure of tokens than the structure of the program.  
 a)syntactic      b)syntax                      c)both (a) and (b)      d)main **Ans:a**
17.                      is used to define a language.  
 a) Lexical Analyzer                      b)Parser  
 c)Regular Expression                      d)Identifier **Ans:c**
18. A string is a finite sequence of .  
 a)symbols      b)tokens                      c)instructions                      d) passes **Ans:a**
19. The concatenation of any string with an empty string is the .  
 a)string itself   b)null                      c)symbol                      d)alphabet **Ans:a**
20.                      is used to describe tokens and identifiers.  
 a) Lexical Analyzer                      b)Parser  
 c)Regular Expression                      d)Random **Ans:c**
21. NFA stands for  
 a) Deterministic Finite set Automata  
 b) Deterministic Finite Automata  
 c) Non Deterministic Finite Automata  
 d) Non Deterministic Finite set Automata **Ans:c**
22. The generalized transition diagram for a regular expression is called .  
 a) finite automaton                      b)infinite automaton  
 c)regular automaton                      c)irregular automaton **Ans:a**
23.                      is a tool that automatically generating lexical analyzer.  
 a)LEX                      b)HEX                      c)SLR                      d)CLR **Ans:a**
24. In CFG ,the basic symbols of the language are called .  
 a)terminals      b)non terminals                      c)symbols                      d)digits **Ans:a**
25. Tokens are .  
 a)terminals      b)non terminals                      c)symbols                      d)digits **Ans:a**
26. Special symbols and syntactic variables are .  
 a)terminals      b)non terminals                      c)symbols                      d)lines **Ans:b**

27. The symbol  $\Rightarrow$  means .  
 a) derives in one step b) derives in zero or more steps  
 c) derives in one or more steps d) does not derive **Ans:a**
28. The symbol  $\stackrel{*}{\Rightarrow}$  means .  
 a) derives in one step b) derives in zero or more steps  
 c) derives in one or more steps d) does not derive **Ans:b**
29. A graphical representation for derivations that filter out the choice regarding replacement order is called the .  
 a) parse tree b) graph tree c) syntax tree d) symbol tree **Ans:a**
30. A parse tree consists of a finite set of labeled connected by .  
 a) nodes, edges b) edges, nodes  
 c) terminals, lines d) lines, terminals **Ans:a**
31. A parser for Grammar G is a program that takes as input string W and produces as output is for W.  
 a) parse tree b) slr c) error message d) string **Ans:a**
32. If W is a sentence of G, or an indicating that W is not a sentence of G.  
 a) parse tree b) slr c) error message d) string **Ans:c**
33. The bottom up parsing method is called parsing.  
 a) shift reduce b) recursive decent c) bottom up d) top down **Ans:a**
34. The top down parsing is called parsing.  
 a) shift reduce b) recursive decent c) bottom up d) top down **Ans:b**
35. An operator precedence parser is one kind of parser.  
 a) shift reduce b) descent c) bottom up d) top down **Ans:a**
36. Predictive parser is one kind of parser.  
 a) shift reduce b) recursive descent c) bottom up d) top down **Ans:b**
37. The output of a parser is the representative of a .  
 a) parser tree b) slr c) error message d) tree **Ans:a**
38. is a program that produces valid parse trees.  
 a) Reader b) Parser c) Writer d) Producer **Ans:b**
39. A rightmost derivation in reverse is called as .  
 a) reduction b) sequence  
 c) reduction sequence d) canonical reduction sequence **Ans:a**
40. Rightmost derivation is sometimes called derivations.  
 a) canonical b) RMD c) LMD d) low **Ans:b**

41. makes grammar suitable for parsing.  
a) Factoring      b)Right Factoring      c) Left Factoring      d) Reverse Factoring **Ans:c**
42. Left Factoring is a transformation for factoring out the prefixes.  
a)odd      b)common      c)positive      d)negative **Ans:b**
43. Reverse of a right most derivation is called .  
a)reduction      b)handle      c)production      d)base **Ans:b**
44. The canonical reduction sequence is obtained by .  
a)reduction      b)handle      c)production      d)handle pruning **Ans:d**
45. Which is not a shift reduce parser action  
a)Shift      b)Reduce      c)Accept      d)go **Ans:d**
46. If a grammar has no two adjacent non terminals ,then it is called as an grammar.  
a)precedence      b)operator      c)regular      d)irregular **Ans:b**
47. The parsing table is generally a dimensional array.  
a) one      b) two      c) three      d)four **Ans:b**
48. Precedence table can be encoded by functions.  
a) reduce      b ) shift      c) precedence      d) various **Ans:c**
49. LR Parser is a parser.  
a) Bottom Up      b)Top Down      c)reverse      d)forward **Ans:a**
50. LR parser construct a type of derivation.  
a) RMD      b)MMD      c)LMD      d)CLR **Ans:a**
51. What are the components of LR Parser?  
a) Parsing algorithm      b) Parsing table construction  
c) both a and b      d)Parsing note **Ans:c**
52. \_\_\_\_\_function is a collection, called canonical collection of LR (0) items.  
a)GOTO      b) FIRST      c) FOLLOW      d) COMPUTE **Ans:a**
53. The collection of sets of LR (0) item is called .  
a) SLR      b)CLR      c)LALR      d)DMR **Ans:b**
54. The input string is in I/p buffer followed by the right end marker .  
a)\$      b)%      c)\*      d)& **Ans:a**
55. keeps the grammar symbols.  
a) Top      b) Stack      c)Queue      d)Bottom **Ans:b**
56. The keeps the input string.  
a) input buffer      b)output buffer      c) stack      d)queue **Ans:a**

57. directed translation allows subroutines or semantic actions to be attached to the productions of a context free grammar.  
a)syntax      b)semantic      c)both      d)error      **Ans:a**
58. A syntax directed translation scheme is merely a grammar.  
a)regular      b)context sensitive      c)context free      d)single      **Ans:c**
59. The action is enclosed in braces.  
a)syntax      b)semantic      c)both      d)error      **Ans:b**
60. Implementation of syntax directed translators describes an mapping.  
a)input      b)output c)input outputd)parse table      **Ans:c**
61. A compiler compiler would tie the parser and the semantic action program fragments together, producing module.  
a)one      b)two      c)three      d)more than one      **Ans:a**
62. polish places the operator at the right end.  
a)Postfix      b) Prefix      c) Both      d) Polish      **Ans:a**
63. To evaluate the expression, a stack is used.  
a)postfix      b) prefix      c) both      d) polish      **Ans:a**
64. The general strategy is to scan the postfix code .  
a)left right      b)right left      c)middle      d)end      **Ans:a**
65. If the attributes of the parent depend on the attributes of the children ,then they are called as attributes.  
a)made      b)discovered      c)new      d) inherited      **Ans:d**
66. \_\_\_\_\_is a tree in which each leaf represents an operand and each interior node an operator.  
a)Parser Tree b)Semantic Tree      c)Syntax Tree      d)Structured Tree      **Ans:c**
67. The properties of an entity are called as.  
a) values      b)attributes      c)numbers      d)digits      **Ans:b**
68. Usually the “Three address code” contains address two for the and one for the result.  
a)operand      b)operator      c)result      d) statement      **Ans:a**
69. The statement is an abstract form of intermediate code.  
a)2 address      b)3 address      c)Intermediatecode      d)address      **Ans:b**
70. Which is not the way of implement the 3 address statement.  
a)Quadruples b) Triples      c) Indirect Triples      d) Parse Tree      **Ans:d**
71. record structure has 4 fields.  
b)Quadruples b) Triples      c) Indirect Triples      d) Parse Tree      **Ans:a**

72. Parenthesized numbers are used to represent into the triple structure. a)pointer  
b)stack c)queue d)value **Ans:a**
73. Triples are listing pointers to triples, rather than listing the triples themselves.  
a) Direct b)Indirect c)Multiple d)New **Ans:b**
74. refers to the location to store the value for a symbol.  
a)value b)place c)code d)number **Ans:b**
75. is associating the attributes with the grammar symbols.  
a)rotation b)translation c)transformation d)evolving **Ans:b**
76. In 3 address code for array reference we assume static allocation of arrays, where  
subscripts range from 1 to some limit known at time.  
a)compile b) run c) execution d) process **Ans:a**
77. In Triples uses only 3 .  
a)fields b) operator c) operand d) instruction **Ans:a**
78. \_\_\_\_\_is used in the several stages of the compiler.  
a) Table b) Symbol Table c) Records d) Program. **Ans:b**
79. Information about the name is entered into the symbol table during \_\_\_\_\_  
and\_\_\_\_\_.  
a) lexical and syntactic analysis b) lexical and code generation  
c) lexical and error handler d) lexical and code optimization. **Ans:a**
80. Each entry in the symbol table is a pair of the form\_\_\_\_and\_\_\_\_.  
a) Name and information. b) Name and function.  
c) Name and Data. d) Name and procedures. **Ans:a**
81. A compiler needs to collect and use information about the names appearing in the  
source program. This information is entered into a data structure called a  
\_\_\_\_\_.  
a) Symbol Table b) Lexical analysis  
c) Syntactic analysis d) Records. **Ans:a**
82. Minimum distance matching in\_\_\_\_\_.  
a)Syntactic errors b) Semantic errors  
c) Lexical Phase errors d) Reporting errors **Ans:a**
83. Minimum distance correction is\_\_\_\_\_errors.  
a)Syntactic Phase errors b) Semantic errors  
c) Lexical Phase errors d) Reporting errors. **Ans:a**
84. Parser discards input symbol until a\_\_\_token is encountered.  
a)synchronizing b) Synchronizing  
c) Group d) none. **Ans:b**

85. The message should not be redundant in \_\_\_\_\_.  
a) Syntactic Phase errors                      b) Semantic errors  
c) Lexical Phase errors                      d) Reporting errors. **Ans:d**
86. When an error is detected the reaction of compiler is different,  
a) A system crash  
b) To emit invalid output  
c) To merely quit on the first detected error.  
d) All of the above. **Ans:d**
87. Hashing meaning  
a) Variation of searching techniques    b) Variation of inserting techniques  
c) Variation of updating techniques.    d) Variation of Deleting Techniques. **Ans:a**
88. An \_\_\_\_\_ describing the partition in storage to be allocated for the  
name. a) Pointer                      b) AVAILABLE                      c) Offset                      d) Attributes. **Ans:b**
89. What is the length of identifier for DIMPLE?  
a) 5                      b) 6                      c) 4                      d) 3 **Ans:b**
90. The accurate term for “Code Optimization” is \_\_\_\_.  
a) Intermediate Code                      b) Code Improvement  
c) Latter Optimization                      d) Local Optimization. **Ans:b**
91. The quality of the object program is generally measured by its \_\_\_\_\_.  
a) Cost                      b) Time  
c) Size or Its running time                      d) Code Optimization. **Ans:C**
92. The code optimization techniques consist of detecting \_\_\_\_\_ in the program and  
\_\_\_\_\_ these patterns.  
a) Errors and replacing                      b) Patterns and replacing  
c) Errors and editing                      d) Patterns and editing. **Ans:b**
93. The important sources of optimization are the identification of common \_\_\_\_\_.  
a) Regular expression                      b) Sub expression  
c) expression                      d) time. **Ans:b**
94. The term constant folding is used for the \_\_\_\_\_.  
a) Local optimization                      b) Code optimization  
c) Latter optimization                      d) Loop optimization. **Ans:c**

95. performed within a straight line and no jump.

- a) Local optimization
- b) Code optimization
- c) Latter optimization
- d) Loop optimization.

**Ans:a**

96. From anyone in the loop to any other, there is a path of length one or more is \_\_\_\_\_.

- a) Weakly Connected
- b) Unique Entity
- c) Multi Connected
- d) Strongly Connected.

**Ans:d**

97. If some sequences of statements from arithmetic progressions, we say such identifiers as \_\_\_\_\_.

- a) Reduction
- b) Induction Variables
- c) Code motion
- d) Inner Loops.

**Ans:b**

98. The replacement of an expensive operation by a cheaper one is called \_\_\_\_\_.

- a) Reduction
- b) Induction Variables
- c) Code motion
- d) Inner Loops.

**Ans:a**

99. Full form of DAG

- a) Dynamic acyclic graph
- b) Data acyclic graph
- c) Directed acyclic graph
- d) Detecting acyclic graph.

**Ans:c**

100. Computed results can be left in \_\_\_\_\_ as long as possible.

- a) Registers
- b) Triples
- c) Indirect Triples
- d) Quadruples.

**Ans:a**