Performance

Benchmarking with NUCELO_G071RB.

In all tests, the SoC is clocked at 64MHz, and with compiler speed optimisations (-O2).

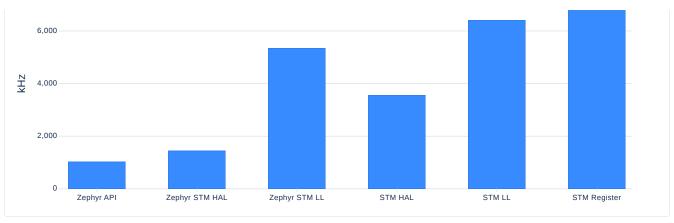
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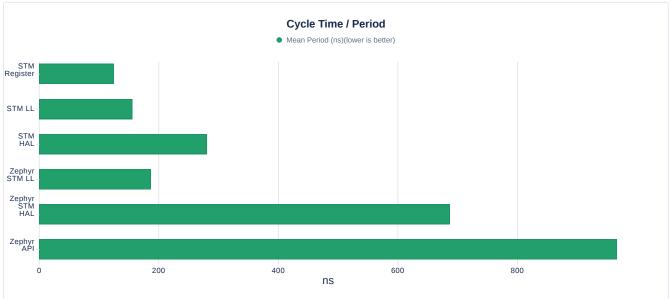
Results

Test	Mean Frequency (kHz) (higher is better)	Mean Period (ns) (lower is better)
Zephyr API	1034	967
Zephyr STM HAL	1457	687
Zephyr STM LL	5342	187
STM HAL	3561	281
STM LL	6418	156
STM Register	8011	125

Frequency

• Mean Frequency (kHz)(higher is better)





Zephyr

In this test we will use the Zephyr API that allows for hardware agnostic code. gpio_pin_toggle_dt does not define for us if any STM code will run, this is only known once we target the compiler to the board, in addition to that, we believe that Zephyr will take preference for the most performance option, at the time of devising this test, I understood this to mean LL over HAL.

Zephyr by default comes with lots of features such as memory protection unit, debug functions, shells, power management etc. To help make these test more comparable to STM tests, these have been turned off and speed optimisations in the compiler have been enabled. These changes didn't appear to make a significant differences in this test, but would have reduced the binary output - a dedicate report into these options would be ideal, rather than to bring all those combinations into this report (there are many combinations). Additional note, turning off multi-threading yielded a worse result in this test, so that is one zephyr extra that was left enabled. Full list will be available in the source code, in prj.conf.

```
#include <zephyr/kernel.h>
#include <zephyr/device.h>

#include <zephyr/drivers/gpio.h>

// For Zephyr API

#define ZEPHYR_USER_NODE DT_PATH(zephyr_user)

const struct gpio_dt_spec signal = GPIO_DT_SPEC_GET(ZEPHYR_USER_NODE, signal_gpios);

// For STM HAL/LL

#include <soc.h>
// #include <stm32g0xx_hal.h>
```

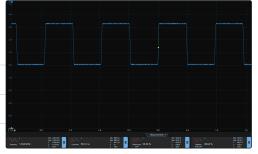
```
12 #include <stm32_ll_gpio.h>
13
14 // For STM HAL/LL
15 #define SIGNAL_GPIO_Port
                                GPIOA
16 #define SIGNAL_Pin
                                GPIO_PIN_8
17
18 int main(void)
19 {
20
        /* Configure the pin */
21
        gpio_pin_configure_dt(&signal, GPIO_OUTPUT_INACTIVE);
22
        uint8_t state = 0;
        while (1)
23
24
25
            state ^= 1;
26
27
            // ZEPHYR API
28
            // gpio_pin_toggle_dt(&signal);
29
           // gpio_pin_set_dt(&signal, state);
30
31
            // STM HAL
            // HAL_GPIO_TogglePin(SIGNAL_GPIO_Port, SIGNAL_Pin);
32
            // HAL_GPIO_WritePin(SIGNAL_GPIO_Port, SIGNAL_Pin, state);
33
34
35
            // STM LL
36
            // LL_GPIO_TogglePin(SIGNAL_GPIO_Port, SIGNAL_Pin);
37
            // LL_GPI0_WriteOutputPort(SIGNAL_GPI0_Port, state<<8);</pre>
38
        }
39
        return 0;
40 }
```

Zephyr API

Zephyr API Toggle Test

1 gpio_pin_toggle_dt(&signal);

Mean Frequency (kHz)	1034
Mean Cycle time (ns)	967

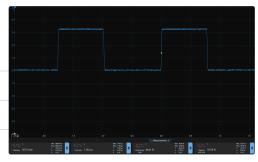


Zephyr API Toggle Test

Zephyr API Write Test

gpio_pin_set_dt(&signal, state);

Mean Frequency (kHz)	567
Mean Cycle time (ns)	1762



Zephyr API Write Test

Looking into the call stack, and the final function, it becomes clear that in this test, Zephyr is using direct register access via CMSIS, and in the code, it is noted that LL function incurs costly translations.

```
CALL STACK

gp1o_stm32_port_set_bits_raw@x0800414a

z_impl_gp1o_port_clear_bits_raw@x08003df8

gp1o_port_clear_bits_raw@x08003df8

dhome/andy/projects/outsideglobe/zephyr-performance_test/zephyr/include/zephyr/drivers/gpio.h

gp1o_port_clear_bits_raw@x08003df8

/home/andy/projects/outsideglobe/zephyr-performance_test/zephyr/include/zephyr/include/generat...

gp1o_pin_set_raw@x08003df8

/home/andy/projects/outsideglobe/zephyr-performance_test/zephyr/include/zephyr/drivers/gpio.h

gp1o_pin_set@x08003df8

/home/andy/projects/outsideglobe/zephyr-performance_test/zephyr/include/zephyr/drivers/gpio.h

gp1o_pin_set_dt@xx08003df8

/home/andy/projects/outsideglobe/zephyr-performance_test/zephyr/include/zephyr/drivers/gpio.h

ixr0

jp1o_pin_set_dt@xx080003ce

/home/andy/projects/outsideglobe/zephyr-performance_test/zephyr/include/zephyr/drivers/gpio.h

ixr0

/home/andy/projects/outsideglobe/zephyr-performance_test/zephyr/include/zephyr/drivers/gpio.h
```

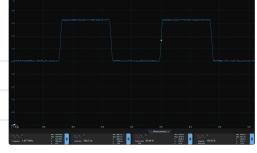
Zephyr STM HAL

We can skip Zephyr API and target directly the HAL. GitHub - zephyrproject-rtos/hal_stm32

Zephyr STM HAL Toggle Test

1 HAL_GPIO_TogglePin(SIGNAL_GPIO_Port,SIGNAL_Pin);

Mean Frequency (kHz)	1457
Mean Cycle time (ns)	687

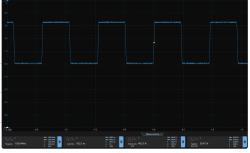


Zephyr STM HAL Toggle Test

Zephyr STM HAL Write Test

1 HAL_GPIO_WritePin(SIGNAL_GPIO_Port, SIGNAL_Pin, state

Mean Frequency (kHz)	1051
Mean Cycle time (ns)	952



Zephyr STM HAL Write Test

Zephyr STM LL

We can skip Zephyr API and target directly the LL. GitHub - zephyrproject-rtos/hal_stm32

Zephyr STM LL Toggle Test

1 LL_GPIO_TogglePin(SIGNAL_GPIO_Port,SIGNAL_Pin);

Mean Frequency (kHz)	3562
Mean Cycle time (ns)	281

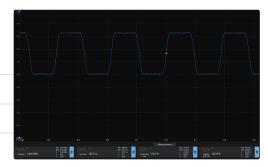


Zephyr STM LL Toggle Test

Zephyr STM LL Write Test

1 LL_GPIO_WriteOutputPort(SIGNAL_GPIO_Port, state<<8);</pre>

Mean Frequency (kHz)	5342
Mean Cycle time (ns)	187



Zephyr STM LL Write Test

Zephyr (Register)

 $\hfill \square$ Research and implement test

STM

```
1 uint8_t state = 0;
 2
 3 while (1)
 4 {
 5
     state ^= 1;
 6
 7
     // LL
    // LL_GPIO_TogglePin(SIGNAL_GPIO_Port,SIGNAL_Pin);
     // LL_GPI0_WriteOutputPort(SIGNAL_GPI0_Port, state<<8);</pre>
9
10
     // HL
11
     // HAL_GPIO_TogglePin(SIGNAL_GPIO_Port,SIGNAL_Pin);
12
13
     // HAL_GPIO_WritePin(SIGNAL_GPIO_Port, SIGNAL_Pin, state);
14
15
    // REG
16
     // GPIOA->ODR ^= SIGNAL_Pin;
17
    // if (state)
18
    // {
19
     // GPIOA->BSRR = (1<<8);
20
     // }
21
     // else
22
     // {
```

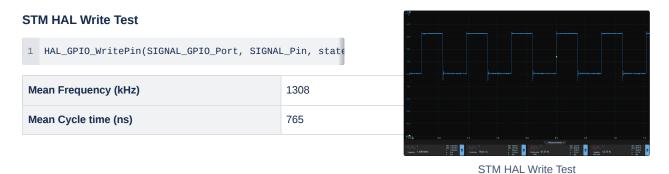
```
23  // GPIOA->BSRR = (1<<8)<<16;
24  // }
25 }
```

STM HAL

Here we configure the IOC to use HAL for GPIO, this is done in CubeMX after saving and re-generating the code. We then use the HAL_* library function

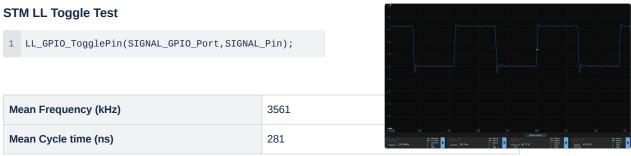
STM HAL Toggle Test 1 HAL_GPIO_TogglePin(SIGNAL_GPIO_Port, SIGNAL_Pin); Mean Frequency (kHz) Mean Cycle time (ns) 624 STM HAL Toggle Test



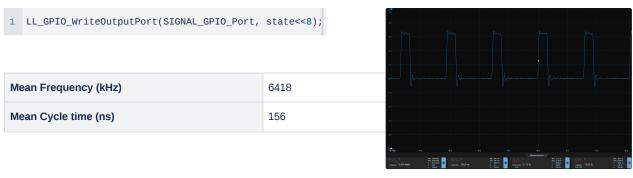


STM LL

Here we configure the IOC to use LL for GPIO, this is done in CubeMX after saving and re-generating the code. We then use the LL_* library function.



STM LL Toggle Test



STM LL Write Test

The duty cycle is 80% negative.

STM Register

STM Register ODR Test

```
1 GPIOA->ODR ^= SIGNAL_Pin;

Mean Frequency (kHz) 8011

Mean Cycle time (ns) 125
```



STM Register ODR Test

STM Register BSRR Test

```
1 if (state)
2 {
3    GPIOA->BSRR = (1<<8);
4 }
5    else
6 {
7    GPIOA->BSRR = (1<<8)<<16;
8 }

Mean Frequency (kHz)

Mean Cycle time (ns)

8006

STM Register BSRR Test
```

Observations

- 1. **Zephyr** is out of the box more performance orientated than **STM IDE**, more tuned by default for performance. Out of the box, **Zephyr** (1034kHz) can toggle that GPIO line significantly faster than '**STM LL**' (604kHz), **71% faster.**
- 2. However, **Zephyr** is using Register banging (via CMSIS) to achieve this performance. So to compare it against register banging '**Bare Metal**' (1526kHz) is **47% faster** than **Zephyr** (1034kHz).
- 3. Interestingly, using the toggle function was as expected slower for the **STM** tests, but for the **Zephyr** tests it was considerably faster. We saw this again with '**Zephyr STM HAL**' tests, and then again we saw this in the '**STM HAL**' tests once we enabled speed optimisations, showing that Toggle was faster than Write.

- 4. 'STM LL' (6418kHz) is 80% faster than 'STM HAL' (3561kHz), but before speed optimisations it was only 7.8% faster.
- 5. 'STM LL' (6418kHz) is 20% faster than 'Zephyr STM LL' (5342kHz).
- 6. 'STM LL' with speed optimisations shows that it takes longer to set than it does to clear.
- 7. Is **Zephyr** producing a cleaner, squarer wave than **STM**? There are consistent artifacts in the **STM** tests that are not present in the **Zephyr** tests.
- 8. Speed optimisations in STM makes a significant difference, 604kHz to 6409kHz for 'STM LL Write test'.

old notes:

```
1 while (1)
 2 {
 3
     /* USER CODE END WHILE */
     /* USER CODE BEGIN 3 */
 5
     if (!set)
6
 7
      GPIOA->BSRR |= (1<<8); // Set the Pin PA5
8
      set=1;
9
     }
10
     else
11
12
      GPIOA->BSRR |= (1<<8) <<16; // Clear the Pin PA5
13
14
     }
15 }
```

